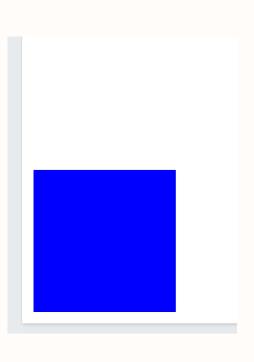
### 11 dars - Selectoriar va pseudo-classlar hover Frontend

### DIGITAL CAMP UPBRINGING FUTURE GENERATION

# Id bo'yicha bog'lanish

```
<style>
    #hello {
        width: 100px;
        height: 100px;
        background: blue;
    }
    </style>
</style>
</head>
<body>
<div id="hello"></div>
</body>
</body>
</body>
```



### DIGITAL CAMP

### Maxsus class

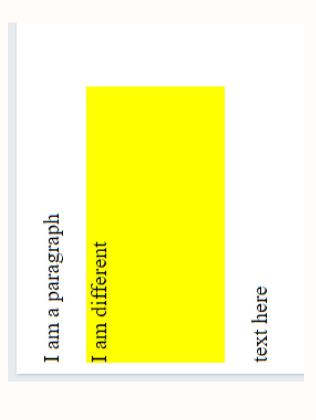
```
cstyle>
p.different {
    width: 200px;
    height: 100px;
    background: yellow
}
</style>

class="first">I am a paragraph
class="different">I am different
class="different">
</body>
class="different">
</body>

class="different">
</body>

class="different">
</body>

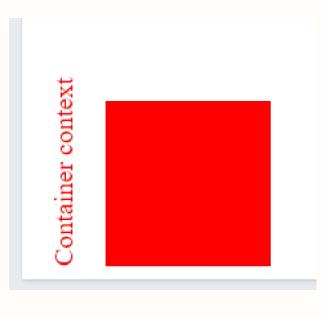
class="different">
</body>
```



Faqat nuqtadan oldin bo'sh joy qo'ymang, aks holda bu boshqa bog'lanish bo'lib qoladi.

### DIGITAL CAMP UPBRINGING FUTURE GENERATION

# Ichki elementni tanlash



> belgisi keyingi element to'g'ridanto'g'ri chap tomonda joylashganligini bildiradi.

# Ichki elementni tanlash

```
<style>
   .container .text {
        color: green;
   }

</style>
</fivead>
<div class="container">
        cdiv class="inner">
        chiv class="inner">
        chiv class="inner">
        cdiv class="inner">
        chiv class="inner">
```

### DIGITAL CAMP

hello

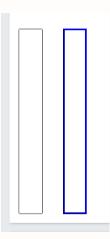
Selektorlar orasida bo'sh joy qoldirish - siz oxirgi selektor oldingisining ichida joylashganligini bildirasiz

# Atribut bo'yicha tanlang

```
'style>
input[type="password"] {
    border-color: blue;
    color: red
}
</style>
</bed>

'style>
</br>
<body>
<input type="text">
<br/>
'body>
<input type="password">
</input type="passw
```

### DIGITAL CAMP



Bogʻlanish qiymatini kvadrat qavs ichiga qoʻyish orqali siz eksklyuziv atributga ega elementlarni tanlashingiz mumkin



## Псевдокласс hover

```
.uniq {
    background-color: lightblue;
    border: none;
    padding: 5px 10px;
}
.uniq:hover {
    background-color: yellow;
}
</style>
</bed>

</body>

</body>

/body>

/body>

/body>
```



:hover sichqonchani uning ustiga olib borganingizda o'zgaruvchan uslublarni belgilash imkonini beradi.

### DIGITAL CAPID UPBRINGING FUTURE GENERATION

### Amaliy mashgʻulot

Hoverda matnni oʻzgartiring

Hover me!

1

Go away!

### O'tish xususiyati

```
background: lightblue;
                                                                                                                                                                                                                                                                       <br/>
<br/>
dutton>Hover me!</button>
                                                                                                                                                    background: yellow;
                                                                                                  transition: all 1s;
                                                                                  padding: 5px 10px;
                                                                  border: none;
                                                                                                                                  button:hover {
                                button {
                                                                                                                                                                                                     </style>
<style>
                                                                                                                                                                                                                      </head>
                                                                                                                                                                                                                                                                                                        </pod/>
```

### DIGITAL CAMP





O'tish uslub o'zgarishlariga silliqlik qo'shadi - 1 parametr : qaysi uslublar ta'sir qiladi

- 2-parametr: davomiylik



### Amaliy mashgʻulot

Animatsiyalarni takrorlash (faqat orqa fon o'tishlari)



https://ianlunn.github.io/Hover/

### **Background Transitions**

Sweep To Bottom	Bounce To Bottom	Rectangle Out	Shutter Out Vertic
SW	осе То	Re	ical
Sweep To Left		Rectangle In	Shutter In Vertical
Bounce To Right			
	Radial Out	Shutter	
Back Pulse	Boun	Radi	
			contal
	Sweep To Top	Bounce To Top	Shutter In Horizontal
Fade			

cal