SARA ESCALLÓN

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MULTIMEDIA DESIGNER | PHOTOGRAPHER | 3D ARTIST

My passion for the arts and creativity drive my focus in my studies. I specialize in blending art with digitalization to transform ideas into real things. Detail-oriented and hardworking, I thrive in collaborative projects, always seeking opportunities for learning and growth.

SOFTWARE

Adobe Photoshop
Adobe Premiere
Adobe In design
Adobe Illustrator
Adobe After Effects
3D Studio Max
Unreal Engine 4
AutoCad
V-Ray
Z-Brush
Figma
Substance Painter
HTML, CSS, JavaScript
Wordpress

SOFT SKILLS

Creativity
Teamwork
Empathy

LANGUAGES

Spanish
English
Danish
German

MISCELLANEOUS

Graphic designer and artist freelance

Photogrametry knowledge

Scrum Foundation Professional Certificate

Driving license and own car

WORK EXPERIENCE

2017 – Present
Spain

Freelance Photographer
Make videos and take photographs for obstacle races, portraits and events.

Dec 2022 – Feb 2023
Intertisement Aps
Esbjerg, Denmark

3D Artist
Optimize high poly models into low poly.
Texture 3D models with Substance Painter.

Apr 2021 – Aug 2021
Dolmos Studio
Madrid, Spain

3D Artist
Create 3D environments and scenes.
Customize the scene based on client's wishes.
Animate objects and people with Anima.
Video edit.

Aug 2019 – Apr 2021
Comercial Madrid,
Madrid, Spain

Interior Designer and 3D artist
Create office plans from scratch using Autocad.
Design custom furniture
Develop catalogs for clients.
Render infographics for preliminary office design.

EDUCATION

Aug 2023 – Jun 2025
EASV
Esbjerg, Denmark

Multimedia design
Develop my knowledge and learn about graphic design, web development UX and video.

Apr 2019 – Jun 2020
Cice
Madrid, Spain

Infoarchitecture and virtual reality
Master's degree in 3Ds Max and Unreal Engine 4.

Oct 2017 – Dec 2018
Cice
Madrid, Spain

Infoarchitecture 3D
Master's degree specializing in photorealistic architectural modeling within the field of 3D modeling and animation.

Sept 2013 – Jul 2017
Complutense University
Madrid, Spain

Fine Arts
My degree in Fine Arts has equipped me with a robust understanding of art history, theory, and various artistic mediums such as photography, painting, drawing, and sculpture.

Sept 2011 – Jun 2014
Art School 10
Madrid, Spain

Model maker
Generate models utilizing a variety of materials including wood, wire, and resin.