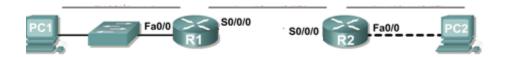
### **Topology Diagram**



# **Addressing Table**

Device	Interface	IP Address	Subnet Mask	<b>Default Gateway</b>
R1	Fa0/0	192.168.1.65	255.255.255.192	N/A
	S0/0/0	192.168.1.129	255.255.255.192	N/A
R2	Fa0/0	192.168.1.193	255.255.255.192	N/A
	S0/0/0	192.168.1.190	255.255.255.192	N/A
PC1	NIC	192.168.1.126	255.255.255.192	192.168.1.65
PC2	NIC	192.168.1.254	255.255.255.192	192.168.1.193

# **Learning Objectives**

Upon completion of this lab, you will be able to:

- Subnet an address space given requirements.
- Assign appropriate addresses to interfaces and document.
- Configure and activate Serial and FastEthernet interfaces.
- Test and verify configurations.
- Reflect upon and document the network implementation.

#### Scenario

In this lab activity, you will design and apply an IP addressing scheme for the topology shown in the Topology Diagram. You will be given one address block that you must subnet to provide a logical addressing scheme for the network. The routers will then be ready for interface address configuration according to your IP addressing scheme. When the configuration is complete, verify that the network is working properly.

## Task 1: Subnet the Address Space.

#### **Step 1: Examine the network requirements.**

You have been given the 192.168.1.0/24 address space to use in your network design. The network consists of the following segments:

- The network connected to router R1 will require enough IP addresses to support 15 hosts.
- The network connected to router R2 will require enough IP addresses to support 30 hosts.

• The link between router R1 and router R2 will require IP addresses at each end of the link.

# Step 2: Consider the following questions when creating your network design.

1. How many subnets are needed for this network?

We will have **3 subnets** in this network –

- The network connected to router R1.
- The network connected to router R2.
- The link between router R1 and router R2.
- 2. What is the subnet mask for this network in dotted decimal format?

Since our requirement is of 3 subnets, the subnet mask bits will be calculated as,

$$2^{n} > = 3$$

$$\Rightarrow$$
 n = 2

Thus, we use 2 bits from the last 8 bits of the IP address as the subnet mask. In binary format, it is represented as -

Converting this to dotted decimal format – 255.255.255.192

3. What is the subnet mask for the network in slash format?

/26

4. How many usable hosts are there per subnet?

Number of usable hosts =  $2^{32-n}$  -2 where n = subnet mask

 $\Rightarrow$  Number of usable hosts in each subnet =  $2^6 - 2 = 62$  hosts.

## Step 3: Assign sub-network addresses to the Topology Diagram.

- 1. Assign subnet 1 to the network attached to R1.
- 2. Assign subnet 2 to the link between R1 and R2.
- 3. Assign subnet 3 to the network attached to R2.

### Task 2: Determine Interface Addresses.

#### Step 1: Assign appropriate addresses to the device interfaces.

1. Assign the first valid host address in subnet 1 to the LAN interface on R1.

192.168.1.65

2. Assign the last valid host address in subnet 1 to PC1.

192.168.1.126

3. Assign the first valid host address in subnet 2 to the WAN interface on R1.

192.168.1.129

4. Assign the last valid host address in subnet 2 to the WAN interface on R2.

192.168.1.190

5. Assign the first valid host address in subnet 3 to the LAN interface of R2.

192.168.1.193

6. Assign the last valid host address in subnet 3 to PC2.

192.168.1.254

# Step 2: Document the addresses to be used in the table provide under the Topology Diagram.

# Task 3: Configure the Serial and FastEthernet Addresses.

## **Step 1: Configure the router interfaces.**

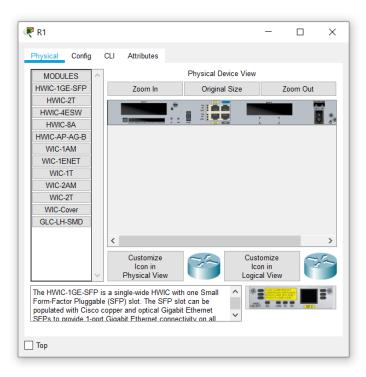
Configure the interfaces on the R1 and R2 routers with the IP addresses from your network design. Please note, to complete the activity in Packet Tracer you will be using the Config Tab. When you have finished, be sure to save the running configuration to the NVRAM of the router.



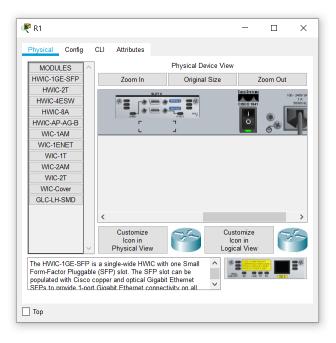
Fig 1. Network devices

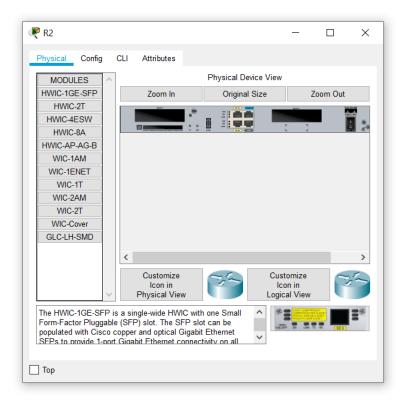
# Adding Serial Ports to Routers

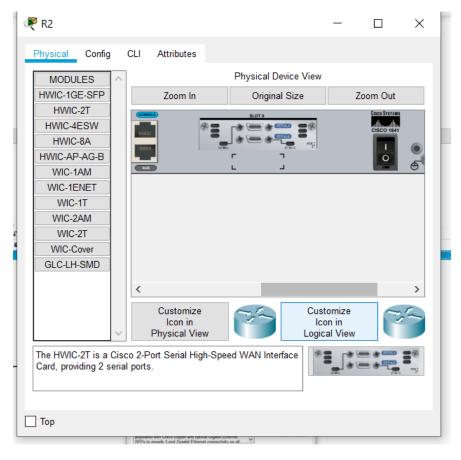
a. Turn Router off in Physical Tab



b. Click on HWIC-2T tab and drag Cisco HWIC-2T 2-Port Serial WAN Interface Card to router then turn router on





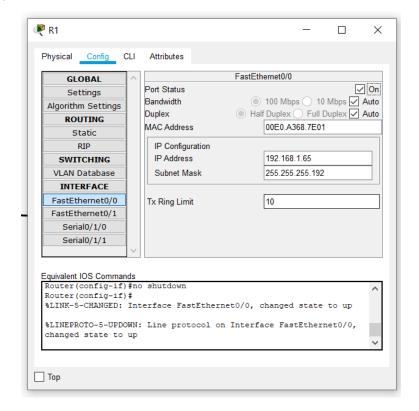


# Now, we can connect R1 and R2 using DTE

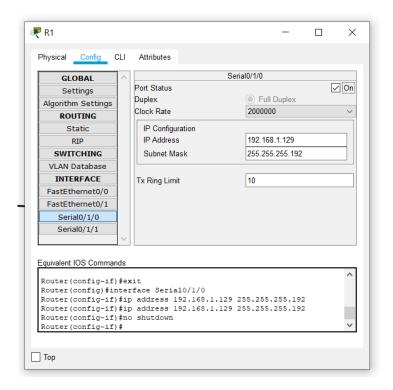


# **Router Configuration**

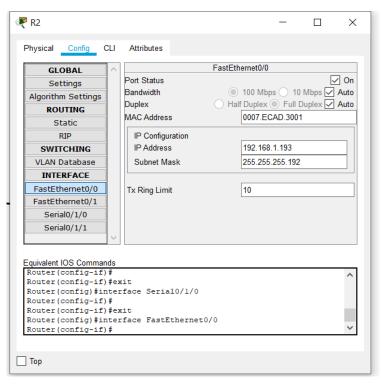
Interface Fa0/0 of R1



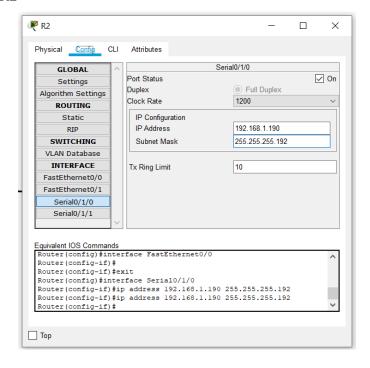
#### Interface S0/0/0 of R1



## Interface Fa0/0 of R2



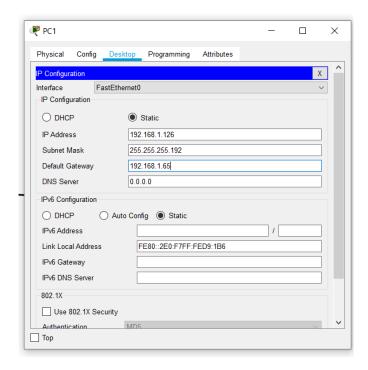
#### Interface S0/0/0 of R2



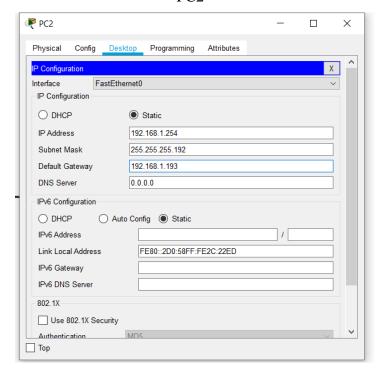
# **Step 2: Configure the PC interfaces.**

Configure the Ethernet interfaces of PC1 and PC2 with the IP addresses and default gateways from your network design.

## PC1 -



PC2 -



## Final Network-



Save the running configuration to the NVRAM of the router Initially, the both routers have no startup-config



Saving running-config as startup- config for both routers-



The startup-config shows the running-config details as expected R1 -

```
spanning-tree mode pvst
interface FastEthernet0/0
  ip address 192.168.1.65 255.255.255.192
  duplex auto
 speed auto
interface FastEthernet0/1
no ip address
duplex auto
 speed auto
 shutdown
interface Serial0/1/0
ip address 192.168.1.129 255.255.255.192 clock rate 2000000
interface Serial0/1/1
no ip address
clock rate 2000000
 shutdown
interface Vlanl
no ip address
 shutdown
ip classless
ip flow-export version 9
```

```
spanning-tree mode pvst
interface FastEthernet0/0
ip address 192.168.1.193 255.255.255.192
 duplex auto
 speed auto
interface FastEthernet0/1
no ip address
 duplex auto
 speed auto
 shutdown
interface Serial0/1/0
ip address 192.168.1.190 255.255.255.192
interface Serial0/1/1
no ip address
clock rate 2000000
 shutdown
interface Vlanl
 no ip address
 shutdown
ip classless
ip flow-export version 9
  -More--
```

# Task 4: Verify the Configurations.

Answer the following questions to verify that the network is operating as expected. From the host attached to R1, is it possible to ping the default gateway? \_\_\_\_yes\_\_\_\_ From the host attached to R2, is it possible to ping the default gateway? \_\_\_\_yes\_\_\_\_ From the router R1, is it possible to ping the Serial 0/0/0 interface of R2? \_\_\_yes\_\_\_\_ From the router R2, is it possible to ping the Serial 0/0/0 interface of R1? \_\_\_yes\_\_\_ The answer to the above questions should be **yes**. If any of the above pings failed, check your physical connections and configurations.

```
Physical Config Desktop Programming Attributes

Command Prompt

Packet Tracer PC Command Line 1.0
C:\>ping 192.168.1.65

Pinging 192.168.1.65 with 32 bytes of data:

Reply from 192.168.1.65: bytes=32 time=lms TTL=255
Reply from 192.168.1.65: bytes=32 time<lms TTL=255

Paging statistics for 192.168.1.65:

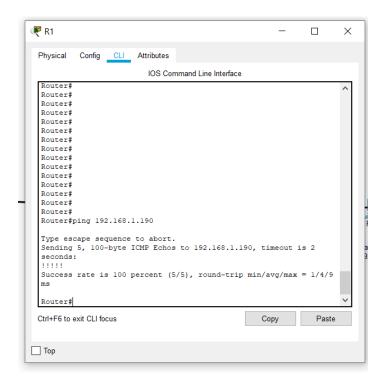
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>
```

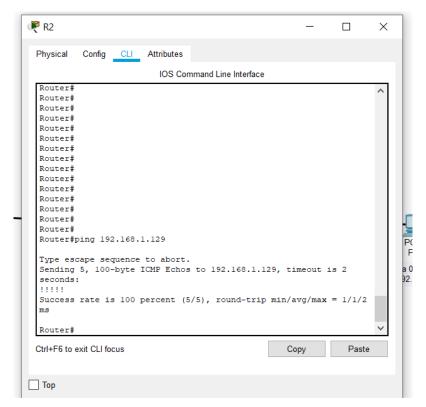
Pinging default gateway of PC1

```
PC2
                                                                                              \times
  Physical
               Config Desktop Programming Attributes
   Command Prompt
                                                                                                        Χ
   Packet Tracer PC Command Line 1.0
   C:\>ping 192.168.1.193
   Pinging 192.168.1.193 with 32 bytes of data:
  Reply from 192.168.1.193: bytes=32 time=2ms TTL=255
Reply from 192.168.1.193: bytes=32 time<1ms TTL=255
Reply from 192.168.1.193: bytes=32 time<1ms TTL=255
Reply from 192.168.1.193: bytes=32 time<1ms TTL=255
   Ping statistics for 192.168.1.193:
   Packets: Sent = 4, Received = 4, Lost = 0 (0% loss), Approximate round trip times in milli-seconds:
         Minimum = 0ms, Maximum = 2ms, Average = 0ms
   C:\>
Тор
```

Pinging default gateway of PC2



Pinging S0/0/0 of R2 from R1



Pinging S0/0/0 of R1 from R2

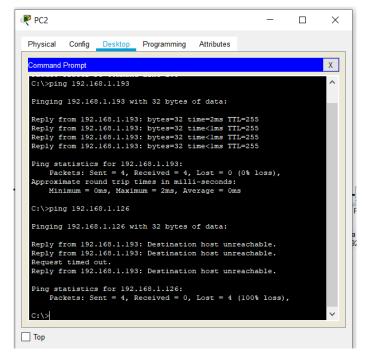
#### Task 5: Reflection

Are there any devices on the network that cannot ping each other?

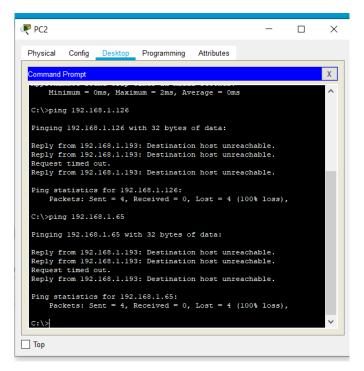
Yes, devices that are not a part of the same network cannot ping each other. For example, PC1 and PC2 cannot ping each other

```
PC1
                                                                                                                X
  Physical
                  Config Desktop Programming
                                                                       Attributes
     ommand Prompt
                                                                                                                           Χ
   C:\>ping 192.168.1.65
   Pinging 192.168.1.65 with 32 bytes of data:
  Reply from 192.168.1.65: bytes=32 time=1ms TTL=255
Reply from 192.168.1.65: bytes=32 time<1ms TTL=255
Reply from 192.168.1.65: bytes=32 time<1ms TTL=255
Reply from 192.168.1.65: bytes=32 time<1ms TTL=255
   Ping statistics for 192.168.1.65:
   Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 1ms, Average = 0ms
   C:\>ping 192.168.1.254
   Pinging 192.168.1.254 with 32 bytes of data:
  Reply from 192.168.1.65: Destination host unreachable.
   Ping statistics for 192.168.1.254:
           Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
Тор
```

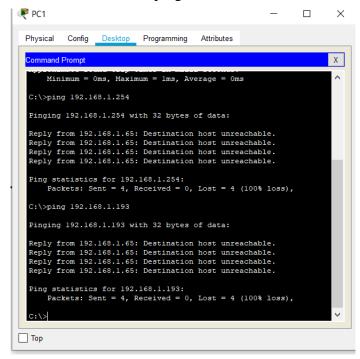
Pinging PC2 from PC1 - failed



Pinging PC1 from PC2 – failed



Failed to ping R1 from PC2



Failed to ping R2 from PC1

What is missing from the network that is preventing communication between these devices? Switch is missing