Meet Ashlyn

- use array curve to split stuff
- make a siulhouette of all the lines
- You can sweep the silhouette to get back to the original solid
- Drape or network Surface to connect sphere
 - or use patch command
- Creating topography in rhino
- Cage and Cage Edit to create a bounding box over the points
- actuating topography
- use chipboard or wood?
- TweenCurves
- Concentric circles
- Adjust vertical heights
- use Sweep1