

Outline of Foundations of Signal Processing

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Chapter 2 – From Euclid to Hilbert

Introduce the basic concepts for signal representation.

- Vector spaces (def'n and properties in #18)
 - Subspace, Span, Linear independence, Dimension (or rank?)
 - Inner product
 - i) distributivity $\langle x + y, z \rangle = \langle x, z \rangle + \langle y, z \rangle$
 - ii) linearity in 1st argument $\langle \alpha x, y \rangle = \alpha \langle x, y \rangle$
 - iii) Hermitian symmetry $\langle x, y \rangle^* = \langle y, x \rangle$
 - iv) positive definiteness $\langle x, x \rangle \geq 0$, and $\langle x, x \rangle = 0$ iff $x = \mathbf{0}$
 - v) linearity in 2nd argument (by ii and iii): $\langle x, \alpha y \rangle = \alpha^* \langle x, y \rangle$
 - Orthogonality (#25)
 - can be defined for vector vs vector, vector vs set of vectors, vector vs space, space vs space etc.
 - Norm see theorems
 - i) positive def: $\|x\| \geq 0$, and $\|x\| = 0$ iff $x = \mathbf{0}$
 - ii) positive scalability: $\|\alpha x\| = |\alpha| \|x\|$
 - iii) triangle inequality: $\|x + y\| \leq \|x\| + \|y\|$, with equality if $y = \alpha x$
 - Metric
- Standard Spaces
 - Standard inner product spaces – inner product must be finite for space to be inner product sp.
 - * $\mathbb{C}^N, \ell^2(\mathbb{Z}), \mathcal{L}^2(\mathbb{R}), \dots$ (#30)
 - Standard normed vector spaces – space must have a finite norm
 - * $\mathbb{C}^N, \ell^p(\mathbb{Z}), \mathcal{L}^p(\mathbb{R}), \dots$ (# 33)
- Hilbert Spaces
 - Convergence
 - Closed Subspace (#37 and #135)
 - Cauchy Sequence – like convergence, but limit value doesn't have to be in defined metric space
 - Complete Space – A normed vector sp. V where every Cauchy seq. converges to a vector in V
 - Banach Space – A normed vector sp. V where each Cauchy Sequence converges to a v in V
 - Hilbert Space – A complete inner product space
 - Linear Operator, $A : H_0 \rightarrow H_1$ – i) $A(x + y) = Ax + Ay$, ii) $A(\alpha x) = \alpha(Ax)$
 - Bounded Linear Operator
 - Operator Norm $\|A\| = \sup_{\|x\|=1} \|Ax\|$
 - Inverse

- Adjoint operator (see #46 for properties)

$$\langle Ax, y \rangle_{H_0} = \langle x, A^* y \rangle, \text{ for every } x \in H_0 \text{ and } y \in H_1. \quad (1)$$

- Unitary Operator: A bounded linear operator (BLO) that is invertible and preserves inner products:
 $\langle Ax, Ay \rangle_{H_1} = \langle x, y \rangle_{H_0} \quad \forall x, y \in H_0$.
 Theorem: A BLO is unitary iff $A^{-1} = A^*$
- Eigenvalues/vectors: $A : H \rightarrow H$; v is eigenvector if $Av = \lambda v$ for some $\lambda \in \mathbb{C}$.
- Definite Linear Operator – a self-adjoint ($A = A^*$) operator such that:
 positive semi-definite: $\langle Ax, x \rangle \geq 0$, positive definite: $\langle Ax, x \rangle > 0$
 negative semi-definite: $\langle Ax, x \rangle \leq 0$, negative definite: $\langle Ax, x \rangle < 0$

• Approximations

- Best approximation: orthogonal projection
- Projection Theorem (#51): Let S be a closed subspace of a Hilbert sp. H , and let $x \in H$
 - i) Existence: There exists \hat{x} such that $\|x - \hat{x}\| \leq \|x - s\|$ for all $s \in S$.
 - ii) Orthogonality: $x - \hat{x} \perp S$ is necessary and sufficient for determining \hat{x} .
 - iii) Uniqueness: \hat{x} is unique
 - iv) Linearity: $\hat{x} = Px$, where P is a linear operator that depends on S and not on x
 - v) Idempotency: $P(Px) = Px \quad \forall x \in S$
 - vi) Self-adjointness: $P = P^*$
- Projection Operator (not necessarily orthogonal, #55)
 - i) A projection operator is a BLO that is idempotent ($P^2 = P$)
 - ii) Orthogonal projection operator is self-adjoint, Oblique projection operator is not self-adjoint
- Theorem: Orthogonal Projection Operator: $\langle x - Px, Py \rangle = 0 \quad \forall x, y \in H$
- Pseudoinverse (see here for theorem).
- Direct Sum:
 A vec. sp. V is a *direct sum* of subspaces S and T , denoted $V = S \oplus T$, if any non-zero x can be written uniquely as:
 $x = x_S + x_T$, where $x_S \in S, x_T \in T$
- Decomposition: S and T form a *decomposition* of V , and x_S, x_T the *decomposition* of x .
- Orthogonal Random Vectors: RVs x, y are *orthogonal* when $\mathbb{E}[xy^*] = \mathbf{0}$. (not inner product).

• Bases and Frames

- Basis:
 $\Phi = \{\phi_k\}_{k \in \mathcal{K}} \subset V$, where \mathcal{K} is finite or countably infinite (FOCI). Φ is a basis for normed V when:
 - i) it is *complete* in V : $\forall x \in V$, there is sequence $\alpha \in \mathbb{C}^{\mathcal{K}}$ s.t. $x = \sum_{k \in \mathcal{K}} \alpha_k \phi_k$
 - ii) for any $x \in V$, α that satisfies above is unique.
- Riesz Basis (#72):
 A Basis Φ with *stability constraints* $\lambda_{\min}, \lambda_{\max}$ s.t. $\lambda_{\min} \|x\|^2 \leq \sum_{k \in \mathcal{K}} |\alpha_k|^2 \leq \lambda_{\max} \|x\|^2$
 The largest λ_{\min} and smallest λ_{\max} are *optimal stability constants*.
 !!! The stability constants are very useful – the farther they are from optimum, the more a matrix becomes vulnerable to numerical ill-conditioning
- Basis Synthesis Operator Φ and Basis Analysis Operator Φ^* (defined for Riesz Bases #75)
 $\Phi : \ell^2(\mathcal{K}) \rightarrow H$ with $\Phi\alpha = \sum_{k \in \mathcal{K}} \alpha_k \phi_k$
 $\Phi^* : H \rightarrow \ell^2(\mathcal{K})$ with $\alpha_k = (\Phi^*x)_k = \langle x, \phi_k \rangle$ (the k^{th} analysis coefficient).
- Orthonormal Basis: A basis $\Phi = \{\phi_k\}$ s.t. $\langle \phi_i, \phi_k \rangle = \delta_{i-k}$
 Are unitary $\Phi\Phi^* = I$
 The above implies $\Phi^{-1} = \Phi^*$
- Gram-Schmidt Orthogonalization (recursive algorithm to derive orthonormal basis #84).

- Biorthogonal Pairs of Bases: Bases Φ and $\tilde{\Phi}$ that are *biorthogonal*, i.e. $\langle \phi_i, \tilde{\phi}_k \rangle \delta_{i-k}$
 - $\alpha = \tilde{\Phi}^* x$
 - $x = \alpha \Phi = \Phi \tilde{\Phi}^* x$ (these two due to Theorem 2.44 #88)
 - $\tilde{\Phi}^* \Phi = I$ on $\ell^2(\mathcal{K})$
 - $\tilde{\Phi}^* = \Phi^{-1}$
 - $\tilde{\lambda}_{\min} = 1/\lambda_{\max}$
 - $\tilde{\lambda}_{\max} = 1/\lambda_{\min}$
- Gram Matrix (enables computations w.r.t only 1 basis):
 - $G = \Phi^* \Phi$, each value $G_{ik} = \langle \phi_k, \phi_i \rangle$
 - $\langle x, y \rangle = \beta^* G \alpha$
- Dual basis properties (Theorem 2.46 #94):
 - Let $A = (\Phi^* \Phi)^{-1}$ (inverse Gram matrix).
 - Dual basis vectors ϕ_k can be computed as $\tilde{\phi}_k = \sum_{\ell \in \mathcal{K}} a_{\ell, k} \phi_\ell$.
 - Synthesis operator: $\tilde{\Phi} = \Phi A = \Phi (\Phi^* \Phi)^{-1}$
- Successive Approximation (algo to compute *canonical* dual basis)
- Frame: A vector set $\{\phi_k\}_{k \in \mathcal{J}} \subset H$ that spans H but is overcomplete (like having more vectors than the rank).
 - $\lambda_{\min} \|x\|^2 \leq \sum_{k \in \mathcal{J}} |\langle x, \phi_k \rangle|^2 \leq \lambda_{\max} \|x\|^2$
- Tight Frame or λ -tight Frame: frame such that $\lambda_{\min} = \lambda_{\max}$. $\Phi \Phi^* = I$
 - Acc. to Theorem 2.51 (#105), the analysis and synthesis operations of 1-tight frames is analogous to orthonormal basis situation, but expansion is not unique anymore.

• Matrix Representations of Linear Operators:

- Change of bases
 - Consider two bases Φ, Ψ such that $x = \Phi \alpha$ and $x = \Psi \beta$
 - A change of bases operator $C_{\Phi, \Psi} \alpha = (\Psi^{-1} \Phi) \alpha = \Psi^{-1} (\Phi \alpha) = \Psi^{-1} x = \beta$.
 - We don't want to apply the latter operation from right to left, because we'll move back to original space H which can be complicated. Instead, we want to have a matrix operator $C_{\Phi, \Psi} = (\Psi^{-1} \Phi)$ that will allow the operations to stay within $\ell^2(\mathcal{K})$ See #113.

1 Norm- and Inner Product-related Theorems

The opposite triangle inequality $\|v - w\| \geq |||v|| - ||w|||$

Pythagorean theorem $x \perp y$ implies $\|x + y\|^2 = \|x\|^2 + \|y\|^2$. Generalize: $\{x_k\}_{k \in \mathcal{K}}$ implies ... (# 29)

Parallelogram law $\|x + y\|^2 + \|x - y\|^2 = 2(\|x\|^2 + \|y\|^2)$

Hölder's inequality Let $p, q \in [1, \infty]$ satisfy $1/p + 1/q = 1$; then, $\|xy\|_1 \leq \|x\|_p \|y\|_q$ with equal. iff $|x|^p$ and $|y|^q$ are scalar multiples of each other.

Cauchy-Schwarz inequality $|\langle x, y \rangle| \leq \|x\| \|y\|$ with equality iff $x = \alpha y$. (it's a special case of Hölder's ineq.)

Using this, we can compute the angle bw any two vectors x,y as $\cos \theta = \langle x, y \rangle / \|x\| \|y\|$

Minwosky's inequality for any $p \in [1, \infty)$ (there are equivalents for integrals instead of sums as well, see #139):

$$\left(\sum_{k \in \mathbb{Z}} |x_k + y_k|^p \right)^{1/p} \leq \left(\sum_{k \in \mathbb{Z}} |x_k|^p \right)^{1/p} + \left(\sum_{k \in \mathbb{Z}} |y_k|^p \right)^{1/p} \quad (2)$$

2 Projection-related Theorems

Orthogonal proj. via pseudoinverse Let $A : H_0 \rightarrow H_1$ be a BLO.

i) if AA^* invertible, then $B = A^*(AA^*)^{-1}$ is the *pseudoinverse* of A , and $BA = A^*(AA^*)^{-1}A$ is the orthogonal projection operator onto the range of A^*

ii) If A^*A is invertible, then $B = (A^*A)^{-1}A^*$ is the *pseudoinverse* of A and $AB = A(A^*A)^{-1}A^*$ is the orthogonal projection operator onto the range of A .

Direct-sum decomposition from Projection Operator (#61):

i) Let P be a projection op on H . P generates a direct-sum decomposition $H = \mathcal{R}(P) \oplus \mathcal{N}(P)$

ii) Conversely, if $H = S \oplus T$, then there is P on H s.t. $S = \mathcal{R}(P)$ and $T = \mathcal{N}(P)$

Orthonormal Basis Expansions Let $\Phi = \{\phi_k\}_{k \in \mathcal{K}}$ be an orthonormal basis for H . The unique *expansion coefficients* α_k can be obtained:

$$\alpha_k = \langle x, \phi_k \rangle \quad (3)$$

$$\alpha = \Phi^* x \quad (4)$$

Synthesis:

$$x = \sum_{k \in \mathcal{K}} \langle x, \phi_k \rangle \phi_k \quad (5)$$

$$= \Phi \alpha = \Phi \Phi^* x \quad (6)$$

Parseval Equalities

For orthonormal bases (#77) and 1-tight frames (#105): $\|x\|^2 = \|\alpha\|^2$ (more generally $\langle x, y \rangle = \langle \alpha, \beta \rangle$)

For biorthogonal pair of bases (#89): $\|x\|^2 = \langle \tilde{\alpha}, \alpha \rangle$ (more generally $\langle x, y \rangle = \langle \tilde{\alpha}, \beta \rangle$)

Orthogonal projection onto a subspace Let $\{\phi_k\}_{k \in \mathcal{I}}$. Then, $P_{\mathcal{I}} = \Phi_{\mathcal{I}} \Phi_{\mathcal{I}}^* x$ is the orthogonal projection of x onto the (subspace) $S_{\mathcal{I}} = \overline{\text{span}}(\{\phi_k\}_{k \in \mathcal{I}})$

Orthogonal projection onto a subspace Analogous to above, only that $P_{\mathcal{I}} = \Phi_{\mathcal{I}} \tilde{\Phi}_{\mathcal{I}}^* x$

Bessel's Inequality $\|x\|^2 \geq \|\Phi_{\mathcal{I}}^* x\|^2$ (definitions above).

Quiz

1. What is a Unitary Operator?
2. What is a Direct Sum?
3. What is a finite-energy function?
4. Order the following spaces from largest to smallest: Banach, Hilbert, Inner Product, Normed
5. Which matrices are called Hermitian?
6. What is the infinity norm or uniform norm or supremum norm or Chebyshev norm?
7. What is a tight frame? [options?]
8. What is the difference between a frame and a basis?
9. Group the synonyms among these four terms: cross product, inner product, scalar product, dot product.