```
1
 2 // COS30008, Problem Set 3, 2023
4 #pragma once
 6 #include "DoublyLinkedList.h"
7 #include "DoublyLinkedListIterator.h"
 9 template<typename T>
10 class List
11 {
12 private:
       using Node = typename DoublyLinkedList<T>::Node;
13
14
                        // first element
15
       Node fHead;
16
       Node fTail;
                        // last element
                       // number of elements
17
       size t fSize;
18
19 public:
20
21
       using Iterator = DoublyLinkedListIterator<T>;
22
23
       List() noexcept :
24
           fHead(),
25
            fTail(),
26
            fSize(0)
       {}// default constructor
27
28
       // copy semantics
29
       List(const List& aOther) :
30
            fHead(aOther.fHead),
31
32
            fTail(aOther.fTail),
33
            fSize(aOther.fSize)
34
                            // copy constructor
       {}
35
       List& operator=(const List& aOther) {
36
            if (this != aOther) {
37
38
39
               this->~List();
40
                new (this) List(aOther);
41
42
            }
43
44
            return *this;
45
       }// copy assignment
46
       // move semantics
47
48
       List(List&& aOther) noexcept :
49
            List()
```

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```

```
50
51
            swap(a0ther);
52
                        // move constructor
53
       List& operator=(List&& aOther) noexcept {
54
55
            if (this != &aOther) {
56
                swap(a0ther);
57
            }
58
59
            return *this;
60
       }// move assignment
       void swap(List& aOther) noexcept {
61
            std::swap(fHead, aOther.fHead);
62
63
            std::swap(fTail, aOther.fTail);
            std::swap(fSize, aOther.fSize);
64
       }// swap elements
65
66
       // basic operations
67
68
        size_t size() const noexcept {
            return fSize;
69
70
       }// list size
71
72
       template<typename U>
       void push front(U&& aData) {
73
74
            Node aNode = DoublyLinkedList<T>::makeNode(aData);
75
76
            aNode->fNext = fHead;
77
            if (fHead != nullptr) fHead->fPrevious = aNode;
78
79
            fHead = aNode;
80
81
            if (fTail == nullptr) fTail = fHead;
82
            fSize++;
83
       }// add element at front
84
85
       template<typename U>
86
       void push_back(U&& aData) {
87
            Node aNode = DoublyLinkedList<T>::makeNode(aData);
88
89
            aNode->fPrevious = fTail;
90
            if (fTail != nullptr) fTail->fNext = aNode;
91
92
            fTail = aNode;
93
            if (fHead == nullptr) fHead = fTail;
94
            fSize++;
95
       }// add element at back
96
97
       void remove(const T& aElement) noexcept {
98
            Node remove = fHead;
```

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```

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3
```

```
99
             while (remove->fData != aElement && remove != nullptr) {
100
                 remove = remove->fNext;
101
             if (remove->fData == aElement) {
102
103
                 (remove)->isolate();
104
             }
105
             fSize--;
106
         }// remove element
107
         const T& operator[](size_t aIndex) const {
108
109
             assert(aIndex < fSize);</pre>
110
111
             Node result = fHead;
112
113
             for (size_t i = 1; i <= aIndex; i++) {</pre>
                 result = result->fNext;
114
115
             }
116
117
             return result->fData;
         }// list indexer
118
119
120
         // iterator interface
121
         Iterator begin() const noexcept {
             Iterator aBegin = Iterator(fHead, fTail);
122
123
124
             return aBegin.begin();
125
         }
126
         Iterator end() const noexcept {
             Iterator aEnd = Iterator(fHead, fTail);
127
128
129
             return aEnd.end();
130
         }
131
         Iterator rbegin() const noexcept {
132
             Iterator aRBegin = Iterator(fHead, fTail);
133
134
             return aRBegin.rbegin();
135
136
         Iterator rend() const noexcept {
             Iterator aREnd = Iterator(fHead, fTail);
137
138
139
             return aREnd.rend();
140
         }
141 };
142
```