

Progress Report

Lifting Linearization of a UAV

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- 1 Linearization
 - Results
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$$\begin{aligned}
 \dot{\mathbf{p}} &= \mathbf{v} \\
 \dot{\mathbf{v}} &= \mathbf{r}_z(\mathbf{e})T + \mathbf{g} \\
 \begin{bmatrix} \dot{\epsilon} \\ \dot{\eta} \end{bmatrix} &= \frac{1}{2} \mathbf{J}_E \boldsymbol{\omega} = \frac{1}{2} \begin{bmatrix} \eta \mathbf{I} - \boldsymbol{\epsilon} \times \\ -\boldsymbol{\epsilon}^T \end{bmatrix} \boldsymbol{\omega}, \\
 \dot{\boldsymbol{\omega}} &= \mathbf{w}_1 \\
 \dot{T} &= w_2
 \end{aligned} \tag{1}$$

$$\mathbf{r}_z(\mathbf{e}) = \mathbf{R}(\mathbf{e}) \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2(\epsilon_1 \epsilon_3 + \epsilon_2 \eta) \\ 2(\epsilon_2 \epsilon_3 - \epsilon_1 \eta) \\ 1 + 2(-\epsilon_1^2 - \epsilon_2^2) \end{bmatrix}, \boldsymbol{\epsilon} \times = \begin{bmatrix} 0 & -\epsilon_3 & \epsilon_2 \\ \epsilon_3 & 0 & -\epsilon_1 \\ -\epsilon_2 & \epsilon_1 & 0 \end{bmatrix}, \mathbf{I} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}. \tag{2}$$

- States: $\mathbf{x} = [\mathbf{p}^T \ \mathbf{v}^T \ \boldsymbol{\epsilon}^T \ \eta \ \boldsymbol{\omega}^T \ T]^T_{14 \times 1}$
- Inputs: $\mathbf{w} = [\mathbf{w}_1^T \ w_2]^T_{4 \times 1}$
- $\dot{\mathbf{p}}, \dot{\mathbf{v}}, \boldsymbol{\omega}, \mathbf{g}$ are measured in Global Frame.
- T is measured in Body Fixed Frame.

$$\dot{\mathbf{x}} = \begin{pmatrix} p_1 \\ p_2 \\ p_3 \\ v_1 \\ v_2 \\ v_3 \\ \epsilon_1 \\ \epsilon_2 \\ \epsilon_3 \\ \eta \\ \omega_2 \\ \omega_3 \\ \omega_1 \\ T \end{pmatrix} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \\ T(2\epsilon_1\epsilon_3 + 2\epsilon_2\eta) \\ T(2\epsilon_2\epsilon_3 - 2\epsilon_1\eta) \\ 9.81 - T(2\epsilon_1^2 + 2\epsilon_2^2 - 1) \\ \frac{\epsilon_3\omega_2}{2} - \frac{\epsilon_2\omega_3}{2} + \frac{\eta\omega_1}{2} \\ \frac{\epsilon_1\omega_3}{2} - \frac{\epsilon_3\omega_1}{2} + \frac{\eta\omega_2}{2} \\ \frac{\epsilon_2\omega_1}{2} - \frac{\epsilon_1\omega_2}{2} + \frac{\eta\omega_3}{2} \\ -\frac{\epsilon_1\omega_1}{2} - \frac{\epsilon_2\omega_2}{2} - \frac{\epsilon_3\omega_3}{2} \\ w_{1,1} \\ w_{1,2} \\ w_{1,3} \\ w_2 \end{pmatrix} = \begin{pmatrix} v_1 \\ v_2 \\ v_3 \\ 2\eta_1 + 2\eta_2 \\ 2\eta_3 - 2\eta_4 \\ T - \eta_6 - 2\eta_5 \\ \eta_7 - \eta_8 + \eta_9 \\ \eta_{10} - \eta_{11} + \eta_{12} \\ \eta_{13} - \eta_{14} + \eta_{15} \\ -\eta_{16} - \eta_{17} - \eta_{18} \\ w_{1,1} \\ w_{1,2} \\ w_{1,3} \\ w_2 \end{pmatrix} \quad (3)$$

$$\begin{pmatrix} T\epsilon_1\epsilon_3 \\ T\epsilon_2\eta \\ T\epsilon_2\epsilon_3 \\ T\epsilon_1\eta \\ T\epsilon_12 \\ 2T\epsilon_2^2 + g \\ \frac{\epsilon_3\omega_2}{2} \\ \frac{\epsilon_2\omega_3}{2} \\ \frac{\eta\omega_1}{2} \\ \frac{\epsilon_1\omega_3}{2} \\ \frac{\epsilon_3\omega_1}{2} \\ \frac{\eta\omega_2}{2} \\ \frac{\epsilon_2\omega_1}{2} \\ \frac{\epsilon_1\omega_2}{2} \\ \frac{\eta\omega_3}{2} \\ \frac{\epsilon_1\omega_1}{2} \\ \frac{\epsilon_2\omega_2}{2} \\ \frac{\epsilon_3\omega_3}{2} \end{pmatrix} = \begin{pmatrix} \eta_1 \\ \eta_2 \\ \eta_3 \\ \eta_4 \\ \eta_5 \\ \eta_6 \\ \eta_7 \\ \eta_8 \\ \eta_9 \\ \eta_{10} \\ \eta_{11} \\ \eta_{12} \\ \eta_{13} \\ \eta_{14} \\ \eta_{15} \\ \eta_{16} \\ \eta_{17} \\ \eta_{18} \end{pmatrix}$$

(4)

$$\begin{pmatrix} \epsilon_1^2 \\ \epsilon_2^2 \\ \epsilon_3^2 \\ \omega_1^2 \\ \omega_2^2 \\ \omega_3^2 \end{pmatrix} = \begin{pmatrix} \gamma_1 \\ \gamma_2 \\ \gamma_3 \\ \gamma_4 \\ \gamma_5 \\ \gamma_6 \end{pmatrix}$$

(5)

$$\epsilon = [0, 0, \sin(5)]$$

$$\eta = \cos(5)$$

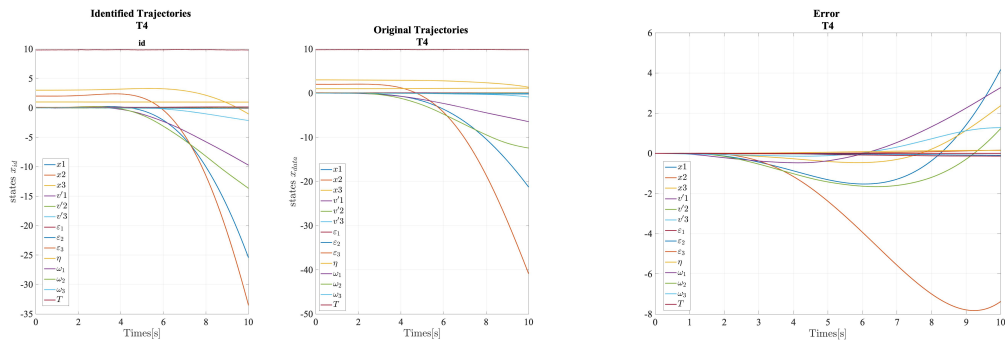


Figure: Linearized vs Real System

$$\epsilon = [0, 0, \sin(10)]$$

$$\eta = \cos(10)$$

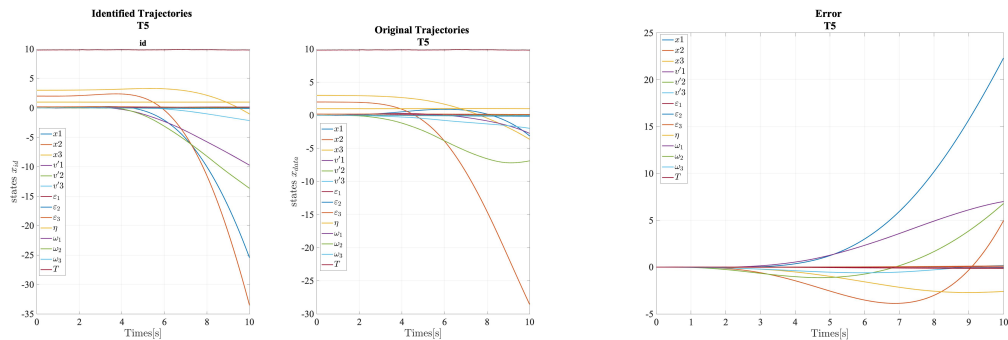


Figure: Linearized vs Real System

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%% Controller Settings

```
Q_x = 2.3e3*[1;1;1];  
Q_v = 1e3*[5;5;5];  
Q_e = .5e3*[1;1;1;2];  
Q_omega = 200 * [10;10;10];  
Q_dfl = diag([Q_x;Q_v;Q_e;Q_omega]);  
  
R = 1000 * diag([1;1;1;1]);  
C_z = [eye(13,13),zeros(13,25)];  
K = lqr(A,B,C_z'*Q_dfl*C_z,R);
```

Initial State

- Position: $p_0 = \begin{bmatrix} 0 & 2 & 3 \end{bmatrix}^T$
- Velocity: $v_0 = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T$
- Orientation:
 $\epsilon_0 = \begin{bmatrix} 0 & 0 & \sin 10 \end{bmatrix}^T, \eta_0 = \cos 10$
- Angular Velocity: $\omega_0 = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T$
- Thrust: $T_0 = 9.81$

Desired State

- Position: $p = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T$
- Velocity: $v = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T$
- Orientation: $\epsilon = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T, \eta = 1$
- Angular Velocity: $\omega = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}^T$
- Thrust: $T = 9.81$

Position and Velocity

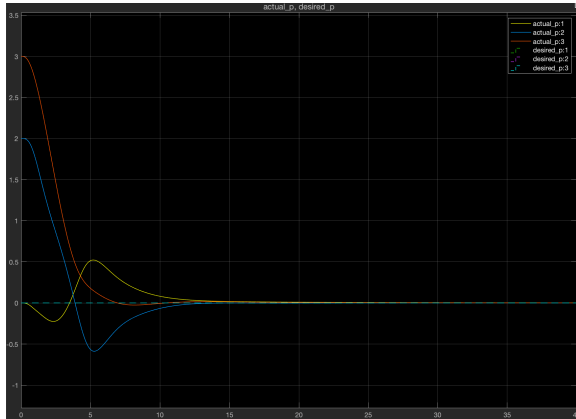


Figure: Position plot

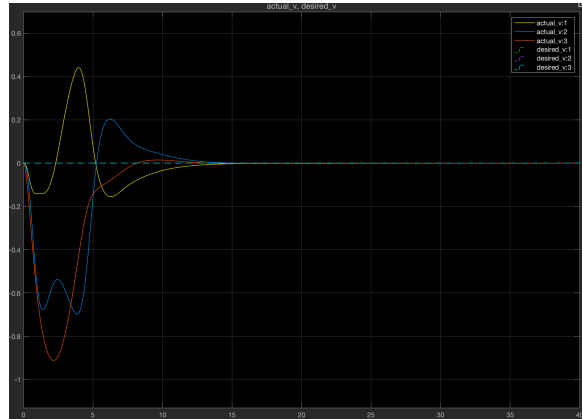


Figure: Velocity plot

Euler Parameters

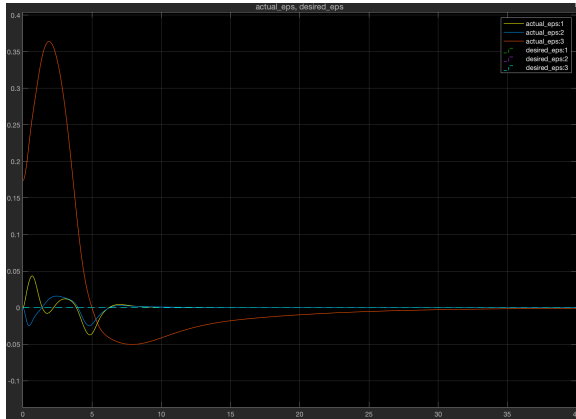


Figure: Epsilon plot

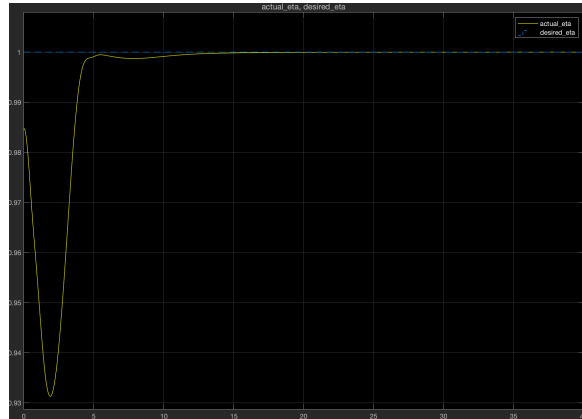


Figure: eta plot

Angular Velocity and Inputs

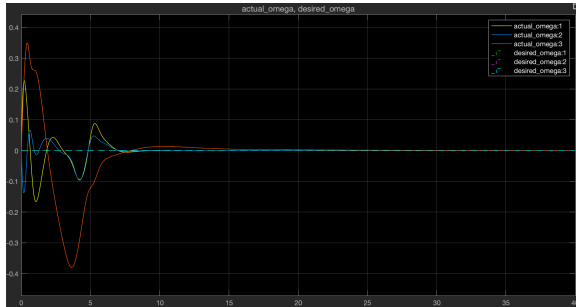


Figure: Angular Velocity plot

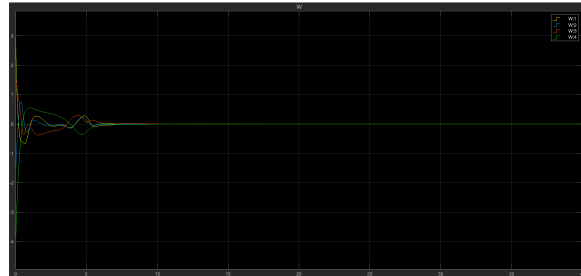


Figure: Inputs plot

Auxiliary Parameters

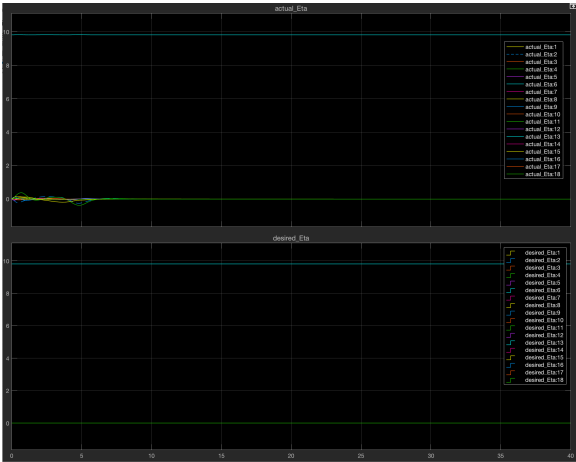


Figure: Etas plot

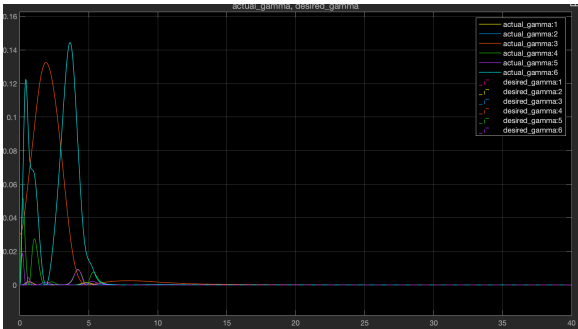


Figure: Gamma plot