


```
RxBuf: .byte 2+16 ; Serial receive buffer (Rp, Wp, Buff[16])
LineBuf: .byte 20 ; Command line input buffer
```

```
; Command/Servo registers
```

```
;CtPos: .byte 3 ;Position g/j mode 3
;CtSub: .byte 2 ;Sub command s mode 0/1/2
;PvInt: .byte 2 ;Integration register
;PvPos: .byte 2 ;Velocity detection register
;OvTmr: .byte 2 ;Torque limit timer
;Mode: .byte 1 ;Servo Mode m
```

```
; Displacements refered from RAMTOP
```

```
.equ iCtSub = CtSub-RAMTOP
.equ iPvInt = PvInt-RAMTOP
.equ iPvPos = PvPos-RAMTOP
.equ iOvTmr = OvTmr-RAMTOP
.equ iMode = Mode-RAMTOP
```

```
*****
```

```
; Program code
```

```
*****
```

```
.cseg
```

```
; Interrupt Vectors (ATtiny2313)
rjmp reset ;00 Reset
rjmp 0 ;01 INT0
rjmp 0 ;02 INT1
rjmp 0 ;03 TC1 CAPT
rjmp TIM1_CMPA ;04 TC1 COMPA
rjmp 0 ;05 TC1 overflow
rjmp background ;06 TC0 overflow
rjmp rxint ;07 USART0 Rx ready
rjmp 0 ;08 USART0 Tx UDRE
rjmp 0 ;09 USART0 Tx empty
rjmp 0 ;10 Analog comparator
rjmp 0 ;11 PCINT
; rjmp 0 ;12 TC1 COMPB
; rjmp 0 ;13 TC0 COMPA
; rjmp 0 ;14 TC0 COMPB
; rjmp 0 ;15 USI START
; rjmp 0 ;16 USI OVF
```

```
; rjmp 0 ;17 EEPROM
; rjmp 0 ;18 WDT
```

```
-----
```

```
reset:
```

```
--Stack.clear
outi SPL, low(RAMEND) ;Stask ptr
```

```
---SRAM.clear
clr _0 ;Clear RAM
ldiw Y, RAMTOP ;
st Y+, _0 ;
cpi YL, low(RAMTOP+128) ;
brne PC-2 ;/
```

```
---PortD,B
outi PORTD, 0b01111111 ;Initialize PORTD
outi DDRD, 0b00000010 ;/
outi PORTB, 0b11100000 ;Initialize PORTB
outi DDRB, 0b00011111 ;/
```

```
--Timer0,1
outi TCCR0B,0b00000101 ;Init Timer0, CS210= 101 =INTCik/1024
; outi TCCR0A,0b00000000 ;na/
```

```
outi TCCR1B,0b00000110 ;Init Timer1, CS210= 110
=ExtCik/Falling
; outi TCCR1A,0b00000000 ;na
; outi TCCR1C,0b00000000 ;na
```

```
; outi TIMSK,0b00000010 ;T0overflow.INTR
outi TIMSK,0b01000010 ;T1cmpA.INTR|...|T0overflow.INTR|
```

```
--USART
ldiw A, SYSCLK/16/BPS-1 ;USART
outw UBRR, A ;
outi UCSRB, 0b10011000 ;RXCIE,RXen,TXen,8bit/
outi UCSRC, 0b00000110 ;Async,None,1stop,8bit/
```

```
--init var....
ldi _Flags, 0b00000001 ;echoON,MotorStop
```

```

ldi    AL,0                      ;eeprom bank0 parameters
rcall  load_parms

;--StartUp
ldiw   Z, (m_start<<1) ;Start up message
rcall  tx_romstr           ;/
sei

;-----;
; Command processing loop
;-----;
main:
;    rcall  calcPosXHL
ldiw   Z, (m_prompt<<1) ;Display command prompt
rcall  tx_romstr           ;/

rcall  get_line ;Get a command line
ld     BH,X+              ;BH = command char
cpi    BH,'a' ;CAPS
brcs   PC+2              ;
subi   BH,0x20;/
cpi    BH,'' ;Null line ?
brlt   main

cpi    BH,'F' ;1.Forward?
rjeq   do_fwd ;
cpi    BH,'R' ;2.Reverse?
rjeq   do_rev ;
cpi    BH,'G' ;22.Goto?
rjeq   do_goto;

cpi    BH,'K' ;3.List TCNT1?
rjeq   do_showtcnt1 ;/
cpi    BH,'L' ;3.List posXHL?
rjeq   do_showPOS ;/

cpi    BH,'Z' ;33.Zero posXHL?
rjeq   do_zeroPOS ;/

cpi    BH,'S' ;4.ShowFR slip set?
rjeq   do_showSlipSet ;

```

```

cpi    BH,'T' ;5.FWD slip set?
rjeq   do_fwdslipset ;
cpi    BH,'U' ;5.REV slip set?
rjeq   do_revslipset ;
cpi    BH,'?' ;99.Help?
breq   do_help ;

cmd_err:
ldiw   Z,(m_error<<1) ;Syntax error
rcall  tx_romstr
rjmp   main ;PC+3

do_help:
ldiw   Z,(m_help<<1) ;Help
rcall  tx_romstr
rjmp   main
;/sss

;-----;
do_goto:
rcall  get_val ;val24= BL:AH:AL
rjeq   cmd_err
rjmp   main

;-----;
do_rev:
rcall  get_val ;val24= BL:AH:AL
rjeq   cmd_err
lds    BL,Rslip ;AH:AL=revset - Rslip
sub    AL,BL ;
sbci   AH,0 ;
out    OCR1AH,AH ;rev.pulse.set
out    OCR1AL,AL ;

rcall  updatePoslast ;updateposlast
outi   tcnt1h,0
outi   tcnt1l,0

cbi    motorout,mfwd ;MotorRev
sbi    motorout,mrev
ldi    _flags,0b00000101 ;flag.rev

```

```

;      rjmp    do_showTCNT1 ;/
      rjmp    do_showPOS      ;/or/

```

```

;-----

```

```

do_fwd:
      rcall    get_val          ;val24= BL:AH:AL
      rjeq     cmd_err
      lds      BL,Fslip        ;AH:AL=fwdset - Fslip
      sub      AL,BL            ;
      sbci     AH,0             ;
      out      OCR1AH,AH        ;fwd.pulse.set
      out      OCR1AL,AL

      rcall    updatePoslast    ;update poslast
      outi     tcnt1h,0
      outi     tcnt1l,0

      sbi      motorout,mfwd    ;MotorFwd
      cbi      motorout,mrev
      ldi      _flags,0b00000011

;      rjmp    do_showTCNT1 ;/
      rjmp    do_showpos        ;/or/

```

```

;-----

```

```

updateposLast:
      sts      poslast,_posL
      sts      poslast+1,_posH
      sts      poslast+2,_posX
      ret

```

```

;-----

```

```

do_showSlipSet:
      rcall    showSlipSet
      rjmp     main

```

```

do_fwdslipset:
      rcall    get_val          ;get new Fslip?
      rjeq     cmd_err

```

```

      sts      Fslip,AL
      ldi      BL,low(EEfslip) ;AL=data, BL=addr
      sbic     EECR, EEPE       ;loop_wait_writedone
      rjmp     PC-1             ;/
      out      EEAR, BL         ;out_addr1
      out      EEDR, AL         ;out_data1
      sbi      EECR, EEMPE      ;out_write1
      sbi      EECR, EEPE       ;/
      rjmp     main

```

```

do_revslipset:
      rcall    get_val          ;get new Fslip?
      rjeq     cmd_err

```

```

      sts      Rslip,AL
      ldi      BL,low(EERslip) ;AL=data, BL=addr
      sbic     EECR, EEPE       ;loop_wait_writedone
      rjmp     PC-1             ;/
      out      EEAR, BL         ;out_addr1
      out      EEDR, AL         ;out_data1
      sbi      EECR, EEMPE      ;out_write1
      sbi      EECR, EEPE       ;/
      rjmp     main

```

```

;-----;

```

```

do_zeroTCNT1:
      ;Set zero position counter
      outi     tcnt1h,0         ;out hi byte first
      outi     tcnt1l,0         ;then out lo byte
      rjmp     do_showTCNT1    ;/show loc

```

```

do_showTCNT1:
      ;Show location counter
      ;IN: TCNT1H:L
      ldi      AL, 0x0a         ;[LF]
      rcall    txmit

```

```

dte_p:
      ldi      AL, 0x0d         ;[CR]
      rcall    txmit            ;

```

```
; cli ;*****>>>>>>?????????
in AL,tcnt1l ;lobyte.first ;/
in ah,tcnt1h
mov BL,_0 ;
sei ;*****>>>>>>?????????
```

```
mov T0H, al ;
rcall tx_valdec ;
ldi AL, '' ;
rcall txmit ;/

dtc_w:
rcall receive ;pc-4::Break if any key was pressed
rjne main ;/

in al,tcnt1l ;
cp T0H, al ;Continue if not changed
breq dtc_w ;/
rjmp dtc_p ;/ok/
```

```
;-----
do_zeroPOS:
;Set zero position counter
outi tcnt1h,0 ;out hi byte first
outi tcnt1l,0 ;then out lobyte
sts poslast,_0
sts poslast+1,_0
sts poslast+2,_0
mov _posL,_0
mov _posH,_0
mov _posX,_0
rjmp do_showPOS ;/show loc
```

```
do_showPOS:
;Show location counter
;IN: _posXHL
ldi AL, 0x0a ;[LF]
rcall txmit

dps_p:
ldi AL, 0x0d ;[CR]
rcall txmit ;
```

```
cli ;*****>>>>>>?????????
mov al,_posl
mov ah,_posh
mov bl,_posX ;
sei ;*****>>>>>>?????????
```

```
mov T0H, al ;
rcall tx_valdec ; tx-decimal
ldi AL, '' ;
rcall txmit ;/

dps_w:
rcall receive ;pc-4::Break if any key was pressed
rjne main ;/

cp T0H, _posL ;Continue if not changed
breq dps_w ;PC-4/
rjmp dps_p ;/ok/
```

```
;*****
;
;200--subXXX
;*****
;-----
```

```
MotorStop:
cbi motorout,mfwd
cbi motorout,mrev
ldi _flags,0b00000001
ret
```

```
MotorBrake:
sbi motorout,mfwd
sbi motorout,mrev
ldi _flags,0b00000001
ret
;/
```

```
;-----
showSlipset:
;Show Fslip SRAM value
```

```

ldi    AL,0                ;read eeprom:bank0
rcall  load_parms

ldi    AI,10
rcall  txmit
ldi    AI,13
rcall  txmit

ldi    AI,'T'
rcall  txmit
ldi    AI,'='
rcall  txmit
mov    BL,_0
mov    AH,_0
lds    AI,low(fslip)      ;fslip.val
rcall  tx_valdec

ldi    AI,13              ;[CR][LF]
rcall  txmit
ldi    AI,10
rcall  txmit

ldi    AI,'U'
rcall  txmit
ldi    AI,'='
rcall  txmit
mov    BL,_0
mov    AH,_0
lds    AI,low(rslip)      ;rslip.val
rcall  tx_valdec          ;/ok/
ret

;-eeprom-----
load_parms:
    ;in: AL=bank#
    ;out: BH=EEROM.addr
    ;      Y =SRAM.addr
    ;      AH=no.byte
    rcall  get_eeadr

load1:
    out    EEAR, BH

```

```

inc    BH
sbi    EECR, EERE
in     AL, EEDR
st     Y+, AL
dec    AH
brne   load1      ;PC-6          ;/smc3/
ret

get_eeadr:
    ;IN: AL=bank#
    ;OUT: BH=EEROM.addr
    ;      Y =SRAM.addr
    ;      AH=no.byte
    ldi    AH, N_PARM*2  ;word*2=byte
    clr    BH

gee1:
    subi   AL, 1
    brcs   gee2      ;PC+3
    add    BH, AH
    rjmp   gee1      ;PC-3

gee2:
    ldiw   Y, Params      ;/smc3/
    ret

,*****
,
;INTRxxx
,*****
,
;background0:
;      ;--get _PosX:H:L = TCNT1H:L
;      in     _PosL,TCNT1L  ;in lobyte first
;      in     _PosH,TCNT1H  ;then in hibyte
;      mov    _PosX,_0      ;/
;      reti

background:
    ;--push.1234
    push   AI            ;ps1
    in     al,sreg        ;ps2
    push   AI            ;ps22

```



```

; IN:   X = ASCII string pointer
; OUT: X           = updated
;   BL:AH:AL = 24bit value
;           C = if C=1: error
;   Z = elsif Z=1: end of line, value=0
;       = else:   BL:AH:AL = 24bit value
;
; Positive: "300"
; Negative: "-125000"
;-----

```

```

clr          ;clr Tbitreg
clr    AL
clr    AH
clr    BL

```

```

ld    BH,X+
cpi    BH,''
brcs   gd_n
breq   PC-3

```

```

cpi    BH,'-'
brne   PC+3
set          ;set Tbitreg

```

gd_l:

```

ld    BH,X+

cpi    BH,''+1
brcs   gd_e
subi    BH,'0'
brcs   gd_x
cpi    BH,10
brcc   gd_x

```

```

ldi    CL, 25
ldi    CH, 10
sub    r0, r0
lsr    r0
ror    BL
ror    AH
ror    AL

```

```

brcc   PC+2
add    r0, CH
dec    CL
brne   PC-7
add    AL, BH
adc    AH, _0
adc    BL, _0
rjmp   gd_l

```

gd_x:

```

sec
sez
ret

```

gd_e:

```

sbiw    XL,1
brtc    PC+7
com    AL
com    AH
com    BL
subi    AL,-1
sbci    AH,-1
sbci    BL,-1
clc          ;clear carry.bit
ret

```

gd_n:

```

sbiw    XL,1
clc          ;clear carry.bit
sez          ;set zero.bit
ret
;/smc3/

```

; -tx-----;

tx_valdec:

```

;Display a value in decimal string
;
;Call: BL:AH:AL = 24bit signed value to be displayed
;Ret: BL:AH:AL = broken

```

```

ldi    CH, ''
sbrs   BL, 7
rjmp   PC+8    ;/
com     AL
com     AH
com     BL
adc     AL, _0
adc     AH, _0
adc     BL, _0
ldi     CH, '-'

dp_8:   ;
clr     T0L    ;digit counter
inc     T0L    ;---- decimal string generating loop
clr     BH     ;var1 /= 10;

dp_18:
ldi     CL, 24 ;

dp_9:   ;
lslw    A      ;
rolw    B      ;
cpi     BH, 10 ;
brcs    PC+3   ;/
subi    BH, 10 ;
inc     AL     ;

dp_3:   ;
dec     CL     ;<--
brne    PC-9   ;//

addi    BH, '0' ;Push the remainder (a decimal digit)
push    BH     ;/

cp      AL, _0 ;if(var1 != 0)
cpc     AH, _0 ; continue digit loop;
cpc     BL, _0 ;
brne    PC-18  ;/
mov     AL, CH ;Sign
rcall   txmit  ;/

dpm3:   ;
pop     AL     ;Transmit decimal string

```

```

rcall   txmit    ;<-- Put a char to memory, console
; or any other display device

dec     T0L
brne    PC-3     ;/
ret     ;/smc3/

;-tx-----;
TX_romstr:
;Txmit ROM string
; IN:  Z = top of the string (ASCIZ)
; OUT: Z = next string
lpm     AL, Z+
tst     AL
brne    txr1     ;PC+2
ret

txr1:
rcall   txmit
rjmp    TX_romstr ;/smc3/

;-tx-----;
TXecho:
; Transmit AL.
sbrs    _Flags, 0 ;echo off?
ret

TXmit:
sbis    UCSRA, UDRE
rjmp    TXmit    ;PC-1
out     UDR, AL
ret

;-tx-----;
;ROM Strings

m_prompt: .db    13,10, "PP>", 0
m_error:  .db    13,10, " type ? for help.", 0
m_start:  .db    13,10,13,10, "PowerPartner -- DC Motor Controller V1.0 [?:help]
",13,10,0

m_help:   .db    13,10,13,10
          .db    "K - list TCNT1",13,10,"L - list pos",13,10
          .db    "Z - zero pos",13,10,13,10

```

```
.db "F<pulse> - fwd cmd",13,10, "R<pulse> - rev cmd",13,10
.db "G<pos> - goto cmd ",13,10,13,10
.db "S - show T/U - fwd/rev slipset",13,10
.db "T<pulse> - T=fwd slip set",13,10,"U<pulse> - U=rev slip set",13,10
.db "? - help",13,10, 0,0
```