A Byte of Python

"A Byte of Python" is a free book on programming using the Python language. It serves as a tutorial or guide to the Python language for a beginner audience. If all you know about computers is how to save text files, then this is the book for you.

For Python version 3

This book will teach you to use Python version 3. There will also be guidance for you to adapt to the older and more common Python version 2 in the book.

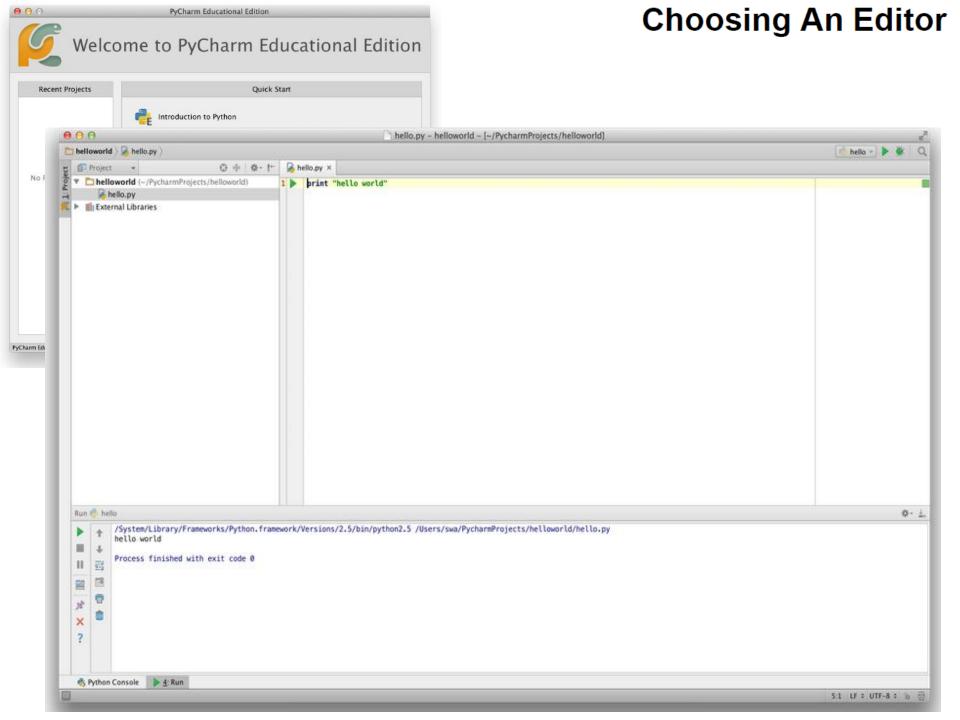
For details on differences between Python 2 and Python 3, see:

- The future of Python 2
- Porting Python 2 Code to Python 3
- Writing code that runs under both Python2 and 3
- Supporting Python 3: An in-depth guide

https://wiki.python.org/moin/PortingToPy3k/BilingualQuickRef

Table of Contents

Introduction	1.1
Dedication	1.2
Preface	1.3
About Python	1.4
Installation	1.5
First Steps	1.6
Basics	1.7
Operators and Expressions	1.8
Control flow	1.9
Functions	1.10
Modules	1.11
Data Structures	1.12
Problem Solving	1.13
Object Oriented Programming	1.14
Input and Output	1.15
Exceptions	1.16
Standard Library	1.17
More	1.18
What Next	1.19
Appendix: FLOSS	1.20
Appendix: About	1.21
Appendix: Revision History	1.22
Appendix: Translations	1.23
Appendix: Translation How-to	1.24
Feedback	1.25



Choosing An Editor

Vim

- Install Vim
 - Mac OS X users should install macvim package via HomeBrew
 - Windows users should download the "self-installing executable" from Vim website
 - GNU/Linux users should get Vim from their distribution's software repositories, e.g.
 Debian and Ubuntu users can install the vim package.
- 2. Install jedi-vim plugin for autocompletion.
- Install corresponding jedi python package: pip install -U jedi

Emacs

- 1. Install Emacs 24+.
 - Mac OS X users should get Emacs from http://emacsformacosx.com
 - Windows users should get Emacs from http://ftp.gnu.org/gnu/emacs/windows/
 - GNU/Linux users should get Emacs from their distribution's software repositories, e.g. Debian and
 Ubuntu users can install the emacs24 package.
- 2. Install ELPY

Using A Source File

To run your Python program:

- 1. Open a terminal window (see the previous Installation chapter on how to do that)
- 2. Change directory to where you saved the file, for example, cd /tmp/py
- 3. Run the program by entering the command python hello.py. The output is as shown below.

```
2. bash
[20:33:32][/tmp/py]
$ python hello.py
hello world
[20:33:36][/tmp/py]
```



Once you have started Python, you should see >>> where you can start typing stuff.

```
$ python3
Python 3.6.0 (default, Jan 12 2017, 11:26:36)
[GCC 4.2.1 Compatible Apple LLVM 8.0.0 (clang-800.0.38)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> print("Hello World")
Hello World
```

How to Quit the Interpreter Prompt

If you are using a GNU/Linux or OS X shell, you can exit the interpreter prompt by pressing [ctrl + d] or entering exit() (note: remember to include the parentheses, ()) followed by the [enter] key.

If you are using the Windows command prompt, press [ctrl + z] followed by the [enter] key.

Getting Help

```
>>> help()
>>> help('len')
>>> help('return')
```

If you need quick information about any function or statement in Python, then you can use the built-in help functionality. This is very useful especially when using the interpreter prompt. For example, run help('len') - this displays the help for the len function which is used to count number of items.

TIP: Press q to exit the help.

Similarly, you can obtain information about almost anything in Python. Use help() to learn more about using help itself!

In case you need to get help for operators like return, then you need to put those inside quotes such as help('return') so that Python doesn't get confused on what we're trying to do.