

2. Understanding Conditionals

Q) Valid Voter

```
let age = parseInt(prompt("What's your age?"));
```

```
if (age >= 18) {
  console.log("You can vote");
} else {
  console.log("You can't vote");
}
```

parseInt → 3.14 → 3 { For age use }

Number → 3.14 → 3.14 { Number }

→ here if user gives invalid input like 'xyz', it will say "you can't vote", so to fix it we can run another condition.

* In JS

Nan === Nan → false

to check Nan,

isNan(Number) → true isNan("haha")

↳ convertible num

↓

true

```
if (isNan(age)) {
  console.log("Wrong Input");
}
```

```
else if (age > 18) {
  console.log("You can vote");
}
```

```
else {
  console.log("can't vote");
}
```

Q) Shop Discount

Amount	Discount
0-5000	0%
5001-7000	5%
7001-9000	10%
more than 9000	20%

→ Find pay after discount

```
let num = Number(prompt("What's the given amount?"));
```

```
function showAmtAfterDis(disPer, totalAmt) {  
  console.log("Amount After discount is",  
    Math.round((totalAmt - ((disPer * totalAmt) / 100))));  
}
```

```
if (isNaN(num)) {  
  console.log("Provide number please!");  
}
```

```
else if (num > 0 && num <= 5000) {  
  showAmtAfterDis(0, num);  
}
```

```
else if (num > 5000 && num <= 7000) {  
  showAmtAfterDis(5, num);  
}
```

```
else if (num > 7000 && num <= 9000) {  
  showAmtAfterDis(10, num);  
}
```

```
else {  
  showAmtAfterDis(20, num);  
}
```


Q) Electricity Bill

Unit	Price
upto 100	RS 4.2/unit
101- 700	RS 6/unit
701- 400	RS 8/unit
more than 400	RS 13/unit

→ Lets say Unit is 750

upto 100 → 4.2×100 is applied

(remains → $750 - 100 = 150$)

next 100 → $6 \times 100 \rightarrow \text{RS } 600$

Remaining, 50 unit

$50 \times 8 = \text{RS } 400$

Total payable → $420 + 600 + 400$
= RS 1420

Approach → write code from bottom to top instead of top to bottom.

We will apply code with water-fall like structure.

code:

let unit = Number(prompt("Enter the unit:"));

lets say?

let billAmount = 0; → initially 0

if (unit > 400) {

let applicableAmt = unit - 400; // 700 - 400 → 300

billAmount += applicableAmt * 13; // 3900

unit = 400; // units above 400 is done, let's

}

reduce the value of unit for another step

billAmount = billAmount + applicableAmt * 13;

this is same as

```

if (unit <= 400 && unit > 200) { // unit → 400
    let applicableAmt = unit - 200; // 200
    billAmount += applicableAmt * 8; // 3200 + 1600
    unit = 200; → again changing unit = 5900
}

```

```

if (unit <= 200 && unit > 100) {
    let applicableAmt = unit - 100;
    billAmount += applicableAmt * 6; // 5900 + 600
    unit = 100; // 6100
}

```

```

billAmount += unit * 4.7; // 6100 + 470
// Only 1 condition is remaining, no need of if-statement
console.log("The bill is:", billAmount);
// → 6570

```

Q) INR Denomination

User will give a number, your code have to calculate how many currency Amount it can create from biggest to smallest.

Currencies:

Rs 500	Rs 200	Rs 100	Rs 50	Rs 20
Rs 10	Rs 5	Rs 2	Rs 1	

→ If user gives, 1570
 He can have → 1 note of Rs 500
 → 1 note of Rs 200
 → 1 note of Rs 70

no. of Rs 500 notes in 700
 $\text{Math.floor}(500 \cdot 700 / 500) \rightarrow 1$
 remaining rupees $\rightarrow 700 \% 500 \rightarrow 200$

\Rightarrow
 let rupees = parseInt(prompt("Enter the rupees"));

// checking Rs 500 notes

if (rupees \geq 500) {

console.log("Rs 500 notes:", Math.floor(rupees / 500));
 rupees = rupees % 500; // updating remaining Amount

}

// checking Rs 200 notes

if (rupees \geq 200 && rupees $<$ 500) {

console.log("Rs 200 notes:", Math.floor(rupees / 200));
 rupees = rupees % 200;

}

... same logic for Rs 100, 50, 20, 10, 5, 2

if (rupees === 1) {

console.log("Re 1 coins:", rupees);

}

\Rightarrow output for 555

Rs 500 notes: 1

Rs 50 notes: 1

Rs 5 notes: 1

Ternary operator

condition ? "if-true" : "else";

Eg: Find the number is positive, negative or zero

let num = 0; → user will give
 console.log(num > 0 ? "Positive" : num < 0 ? "Negative" : "zero");

↳ nested ternary operator

Switch statement

↳ To stop using long if-else chain, we can use switch statement.

↳ It helps to perform multiple check condition check operation.

Eg: user = 1 (0 → Monday, 1 → Tuesday etc.)
 ↑ will match with value of user

switch (user) {

case 0: console.log("Monday");
 break;

case 1: console.log("Tuesday");
 break;

...
 default: console.log("Invalid week day");
 }

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* fallthrough in switch
If switch condition does not have break,
code will execute to next condition, even if
it does not match expression.

```
let day = 2;  
switch (day) {  
  case 0: console.log("Monday");  
    break;  
  case 1: console.log("Tuesday");  
    break → break is not used  
  case 2: console.log("Wednesday");  
    break;  
}
```

→ output:
Tuesday
Wednesday

* When can we use switch

↳ When we have constant values, and we have
to match with many conditions.

Eg if we have classroom of many students.
To find user, we can use switch condition
with roll no to find user info

```
switch (rollNo) {  
  switch 1:  
    console.log("Ash");  
    break;  
  ....  
}
```

* You will roll a dice, make an efficient switch statement to tell the number coming in dice is odd or even

let dice = - → [1, 2, 3, 4, 5, 6]

switch (dice) {

switch 1:

switch 3:

switch 5:

console.log("odd");
break

switch 2:

switch 4:

switch 6:

console.log("even");
break

}

Truthy switch pattern

let score = 65;

switch (score) { *make us eligible to run if-else like conditions inside switch*

case score > 50;

console.log("Pass");
break;

case score <= 50;

console.log("Failed");
break;

}

#

Precision

`console.log(0.1 + 0.2) → 0.3000...4`

To get 0.3

`console.log((0.1 + 0.2).toFixed(1)) → 0.3`

`0.78.toFixed(1) → 0.8`

`0.78.toFixed(3) → 0.780`