Quick Review Points

- 1. Be able to read user input from standard input and do something with it using Scanner
- 2. Be able to evaluate expressions using Java operators, handling precedence and association rules as necessary (the table for these rules will be provided)
- Understand the rules for the == operator when applied to Strings; understand the concept of "String pool" in memory and how to add a String to the String pool using the intern() function of Strnig
- 4. Know how Comparable interface works; in particular, be able to work with the default implementation of Comparable in the String class (in other words, how are Strings compared by default?).
- 5. Know the basic functions on a String, like concat, substring, charAt (all the methods listed in Lesson 3)
- 6. Know how to use split() on a String, specifying multiple delimiters.
- 7. Be able to write the code for finding the minimum element in an array of orderable objects or primitves.
- 8. Know how to define your own enum and how to use enums as constants in a program
- 9. Know how to make a class immutable you need to know the four requirements.
- 10. Know how to do a polymorphic implementation of an operation applied to multiple subclasses of a given type. The typical example given in class is to compute and display areas of geometric figures stored in an array as subclasses of a class (or interface) ClosedCurve.
- 11. Know how to use Comparable to define an order relationship on a class (like Person or Employee) to support sorting.
- 12. Be familiar with the examples given in class illustrating how Java passes arguments by value and be able to answer questions that test this knowledge.
- 13. Be familiar with the order of initialization that occurs when a subclass constructor is called.
- 14. Be familiar with the rules governing nested classes.
- 15. Be able to override equals using the instanceof strategy, the same classes strategy, or instead, to replace inheritance by composition.
- 16. Be able to implement an event handler (listener) in a UI (an implemented JFrame).