

## Alumni Python Class

### Definitions

#### **high-level language:**

A programming language like Python that is designed to be easy for humans to read and write.

#### **low-level language:**

A programming language that is designed to be easy for a computer to run; also called “machine language” or “assembly language”.

#### **prompt:**

Characters displayed by the interpreter to indicate that it is ready to take input from the user.

#### **Operator:**

A special symbol that represents a simple computation like addition, multiplication, or string concatenation.

#### **variable:**

A name that refers to a value.

#### **Assignment:**

A statement that assigns a value to a variable.

#### **keyword:**

A reserved word that is used to parse a program; you cannot use keywords like *if*, *else*, *print* as variable names.

#### **statement:**

A section of code that represents a command or action. So far, the statements we have seen are assignments and print statements.

#### **execute:**

To run a statement and do what it says.

#### **Function:**

A named sequence of statements that performs some useful operation. Functions may or may not take arguments and may or may not produce a result.

#### **function definition:**

A statement that creates a new function, specifying its name, parameters, and the statements it contains.

#### **parameter:**

A name used inside a function to refer to the value passed as an argument.

#### **function call:**

A statement that runs a function. It consists of the function name followed by an argument list in parentheses.

#### **argument:**

A value provided to a function when the function is called. This value is assigned to the corresponding parameter in the function.

**local variable:**

A variable defined inside a function. A local variable can only be used inside its function.

**return value:**

The result of a function.

**return statement:**

A statement that causes a function to end immediately and return to the caller.

**Method:**

A function that is associated with an object and called using dot notation.

**loop:**

A part of a program that can run repeatedly.

**boolean expression:**

An expression whose value is either True or False

**logical operator:**

One of the operators that combines boolean expressions: *and*, *or*, *not*.

**conditional statement:** A statement that controls the flow of execution depending on some condition.

**reassignment:**

Assigning a new value to a variable that already exists.

**increment:**

An update that increases the value of a variable (often by one).

**Decrement:**

An update that decreases the value of a variable.

**iteration:** Repeated execution of a set of statements using either a recursive function call or a loop.

**infinite loop:**

A loop in which the terminating condition is never satisfied.

**Algorithm:**

A general process for solving a category of problems.

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