

Python Alumni Class

Assignment # 1: A simple puzzle game

Deadline: Thursday, Oct 12th. 11:59PM

Using the Exercise Branches and Functions, Create a simple puzzle game which starts with asking user a question. For every question, you should either give user the option to select from or let user enter the answer. For each user answer, your game should take the next step accordingly using conditions.

1. Your game should ask user for input at least **five** times
2. Your code should have functions (basically for everything)

To submit: Upload your work to github, name the file simplePuzzle.py. Include your name and partner's name on the first line. Briefly describe your game.

I should be able to download and run your file without any problem