Sarra Bejja

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EDUCATION

Faculty of Science,Gabes University

Bachelor of Computer Science,software engineering and informations systems　　　　*Sep. 2022 – Jul 2025*

EXPERIENCE

Club Member　　　　　　　　　　　　　　　　　　　　　　　　Oct. 2024 – Present

TPL

- Attended multiple workshops focused on various aspects of web development.
- Participated in hands-on workshops involving Arduino and robotics projects.
- Engaged in various other technical and skill-building workshops.

PROJECTS

2D Game | *Java,Junit*　　　　　　　　　　　　　　　　　　　　　　　March 2024

∗ Developed "Sara's Adventure World," a 2D game using Java.
∗ Tested game functionality with JUnit.
∗ Implemented key collection,door unlocking mechanics and designed the objective to find hidden treasure.

Web Scraper | *Python, Scrappy, Pandas*　　　　　　　　　　　　　　　　Feb 2024

∗ Developed a web scraping tool to extract data from websites
∗ Classified the extracted data into groups based on similarity

PDF QnA System with Feedback | *Python,LangChain ,PyPDF2,bs4*　　　　　Feb 2024

∗ Developed a tool for processing, embedding, and retrieving information from PDF documents.
∗ Enhanced performance through an interactive feedback mechanism.
∗ Combined natural language processing and machine learning to create a powerful information retrieval and question-answering system.

TECHNICAL SKILLS

Languages: Java,C++, SQL, JavaScript, HTML/CSS,PHP
FrameworksJUnit
Tools:GitHub,Git,Google Cloud Platform, VS Code, Visual Studio, Eclipse
Libraries: pandas, NumPy,Scrappy