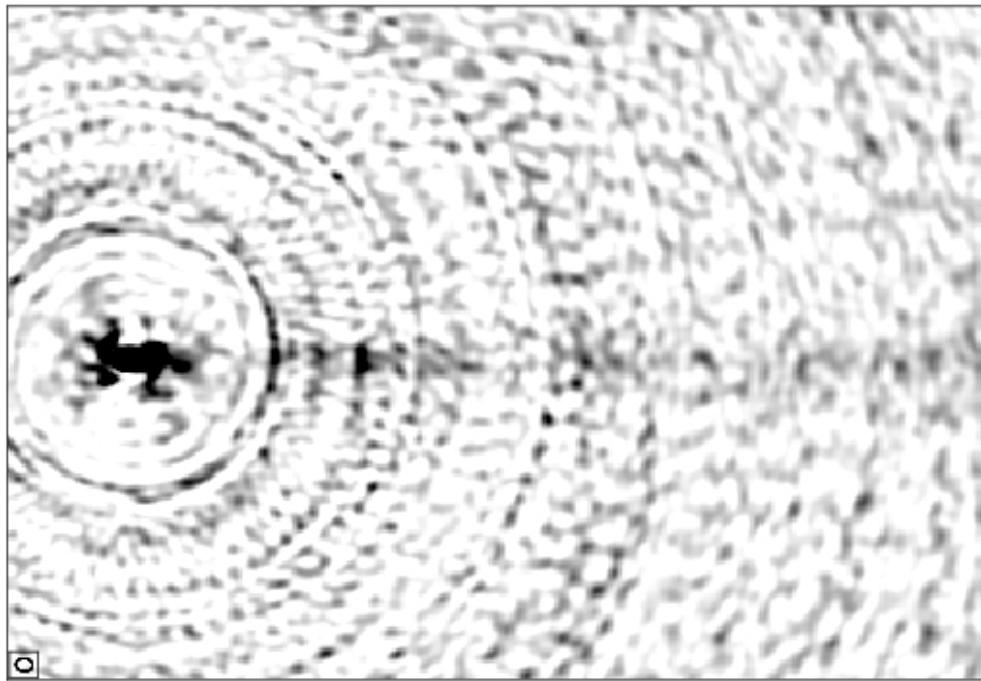


Continuum error recognition and image analysis

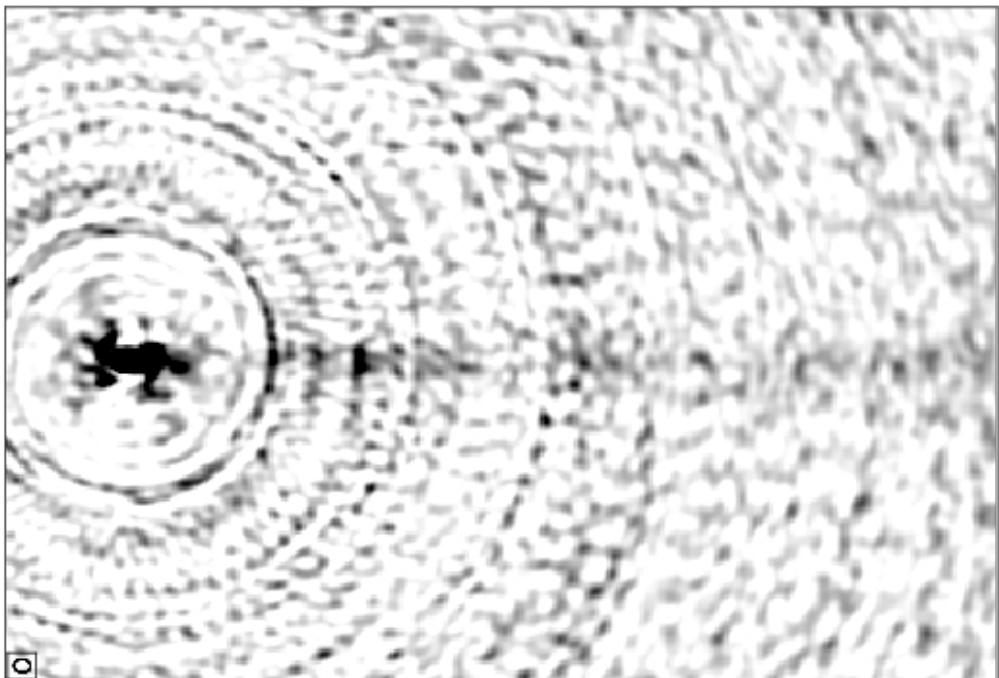


acknowledgement: Anita Richards (JBCA), Robert Laing (ESO)

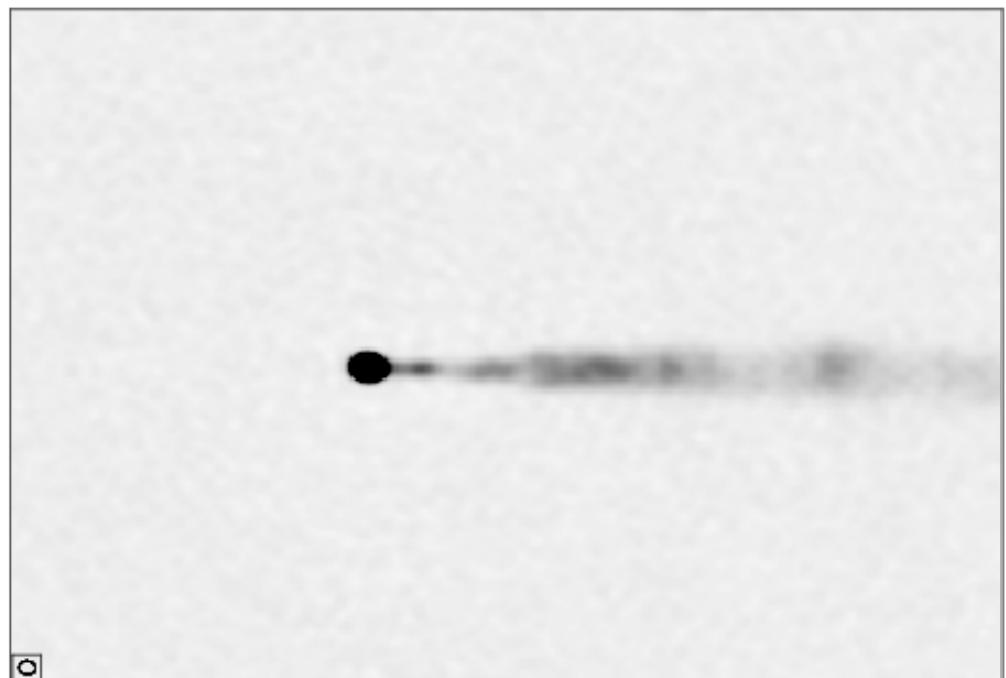
Outline

- Error recognition: how do you recognise and diagnose residual errors by looking at images?
- Image analysis: how do you extract scientifically useful numbers from images
- Unless otherwise specified, this talk is about continuum imaging in full polarization but many ideas also apply to spectral-line work.

Is my image good enough?



No



Yes

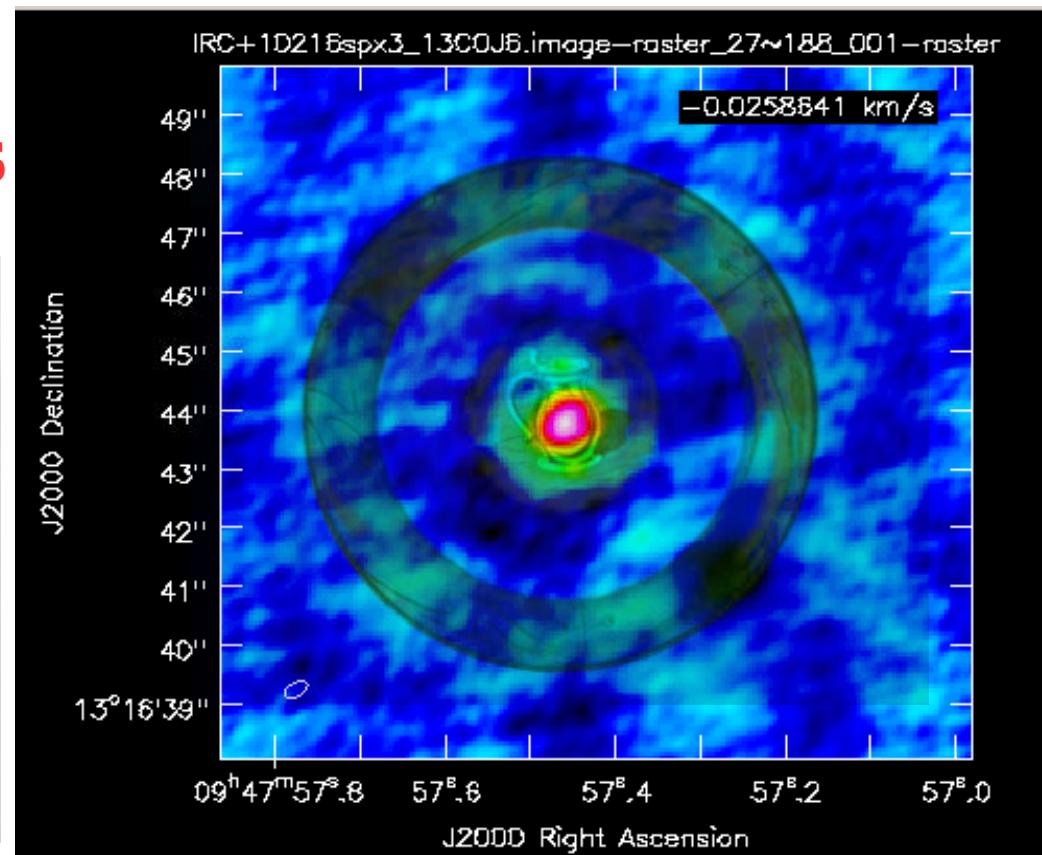
How can I tell (1)?

- Look at the off-source rms noise
 - Use on-line calculators (e.g. JVLA, ALMA) or formulae
 - Measure rms with (e.g.) casa viewer or imstat
 - Does the image rms increase near bright sources?
 - Is the noise random or are there ripples?
- Are there obvious artefacts?
 - Coherent I features $<-4\sigma$
 - Rings, streaks etc.
- Properties of artefacts
 - Additive (constant over the field) or multiplicative (scales with brightness)?
 - Symmetric or antisymmetric around bright sources?

$$S_{rms} = \frac{2kT_{sys}}{A_{eff}\sqrt{N_A(N_A - 1)t_{int}\Delta\nu}}$$

How can I tell (2)?

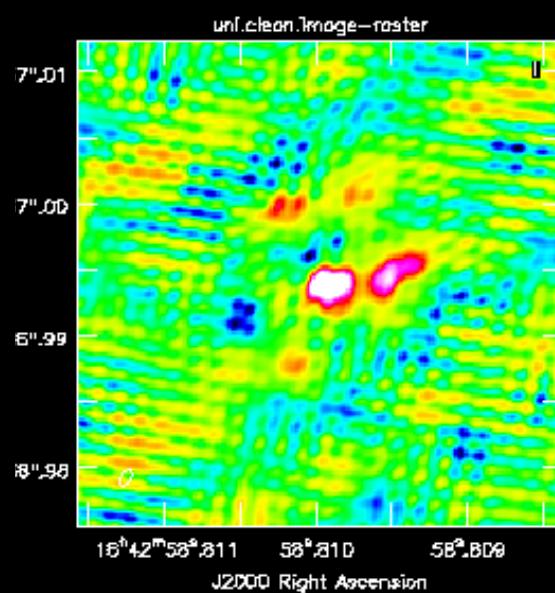
- Large-scale negative structures
 - Negative “bowl' around source structure
 - Large-scale sinusoidal ripples
 - 'Cereal bowl' effect
- **Missing short spacings**



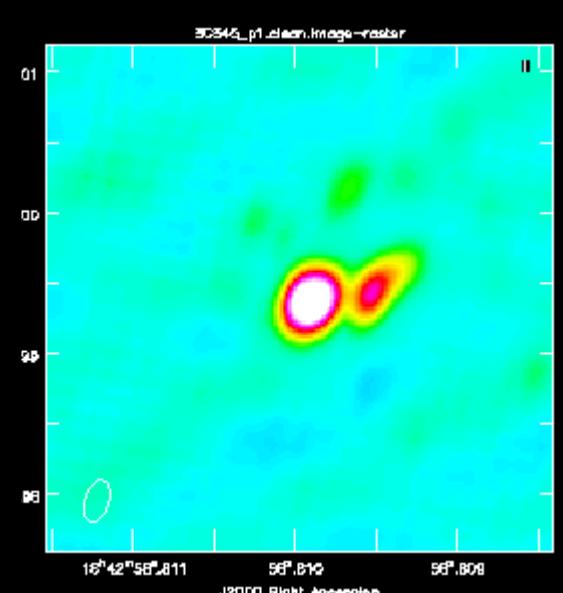
How can I tell (2)?

- Unnatural small-scale on-source structure
 - Diffuse structure looks spotty
 - Short-wavelength sinusoidal ripples
- Deconvolution errors
 - often associated with poor u,v coverage

Uniform
weighting
Unsuitable for
sparse uv
sampling, partly-
calibrated data



Natural
weighting
Coarser
resolution but
far fewer
artefacts,
better S/N

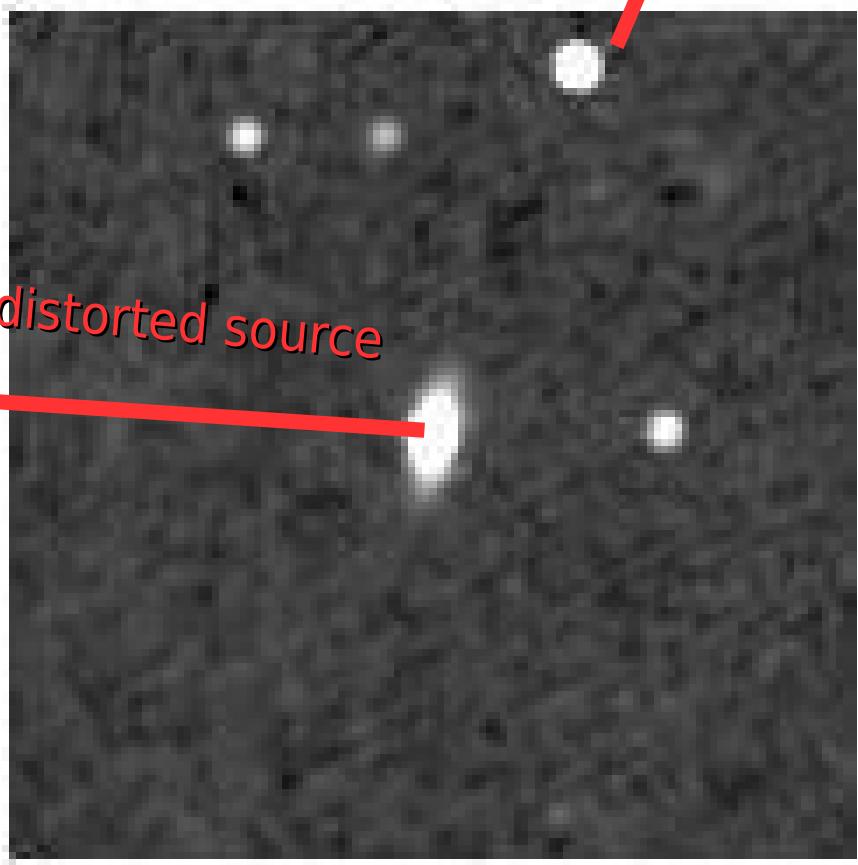
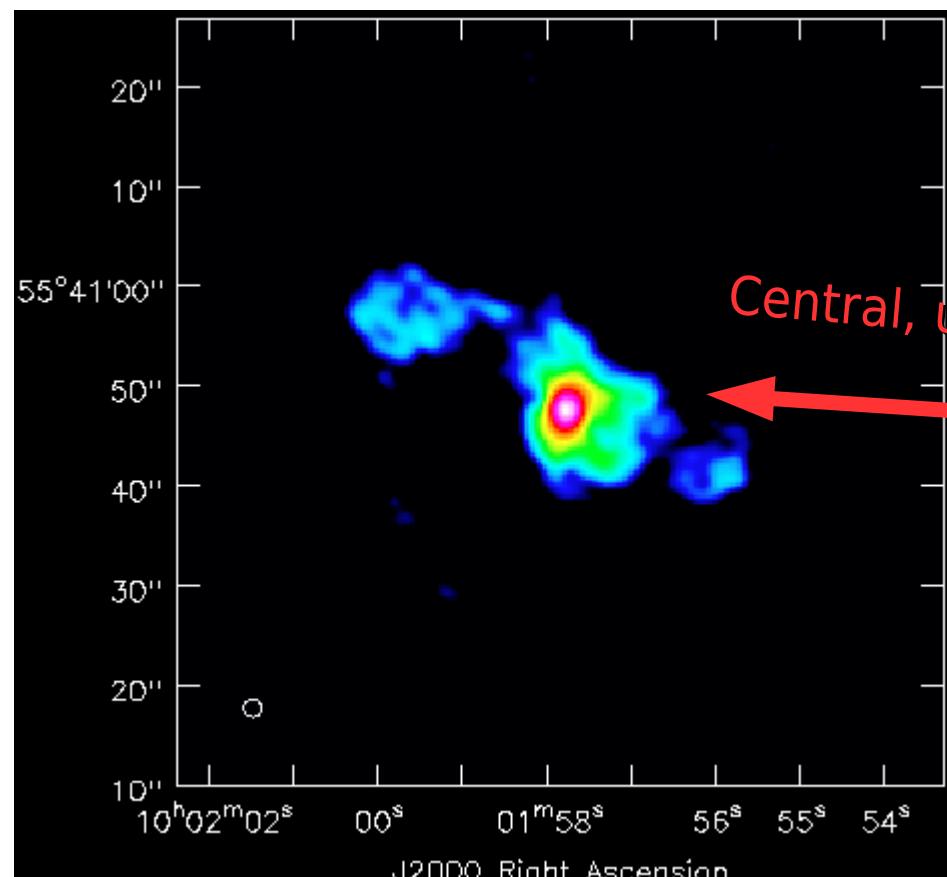
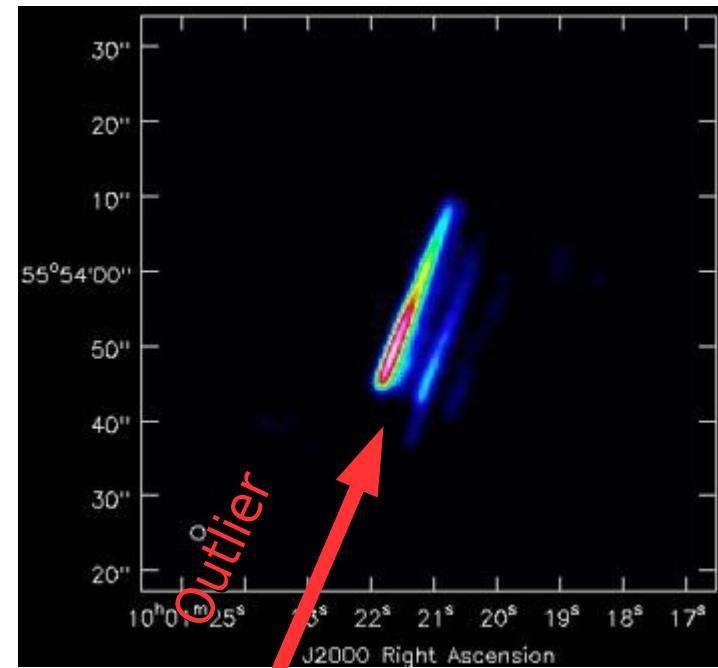


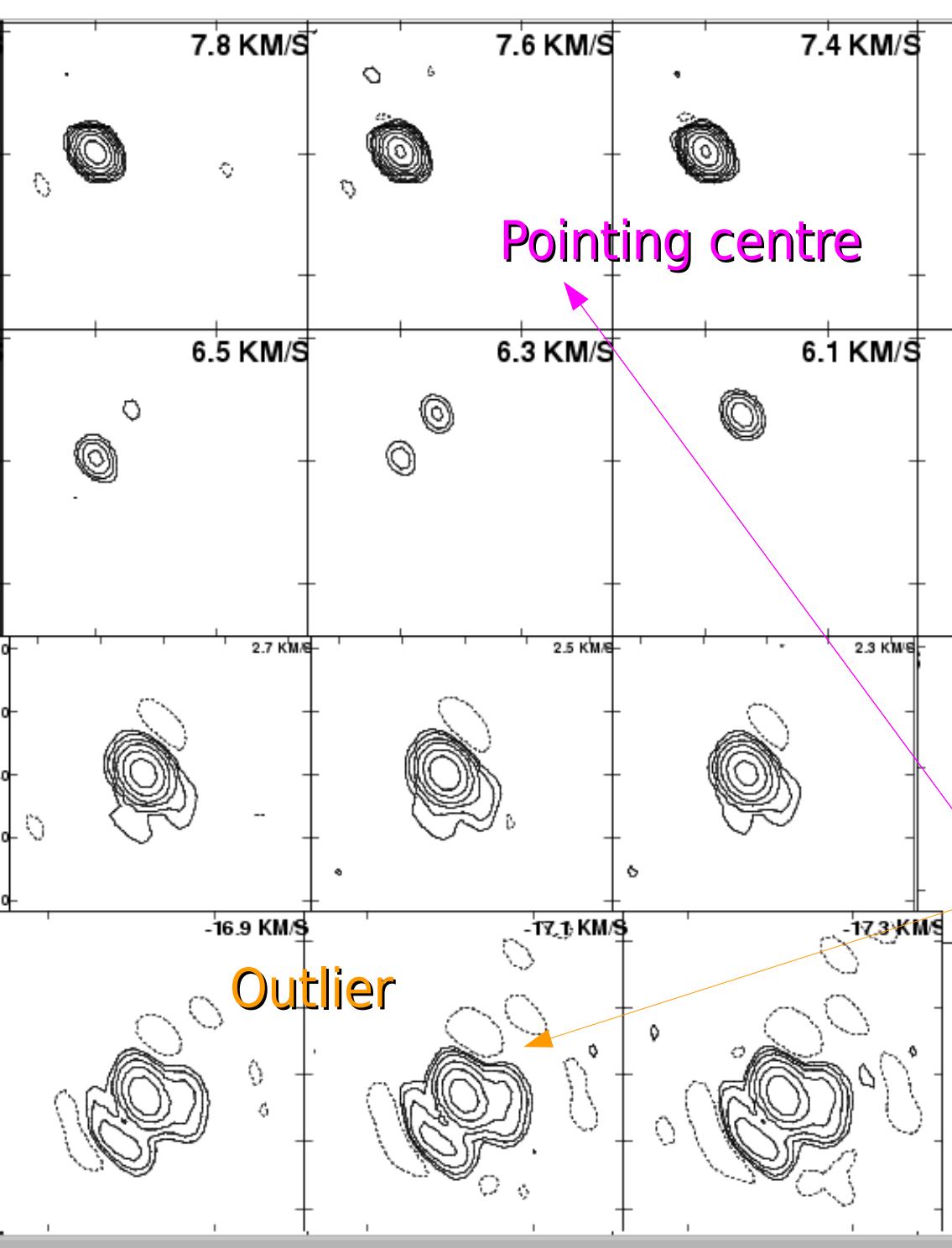
Possible causes: imaging problems (1)

- Is the image big enough?
 - Confusing sources outside the image
 - Make a wider-field, tapered image and look
 - Look in standard catalogues (NVSS)
- Are the pixels small enough to sample the beam?
 - Are bright point sources accurately located on pixels?
- Wide-field issues (calculate expected effects)
 - Averaging time too long? (Azimuthal smearing \propto radius)
 - Spectral channels too wide? (Radial smearing \propto radius)
 - w-term (non-coplanar baselines)?
 - Ionosphere (single field > isoplanatic patch at long λ)?
 - Pointing/antenna position errors (see calibration talk)?

Bandwidth smearing

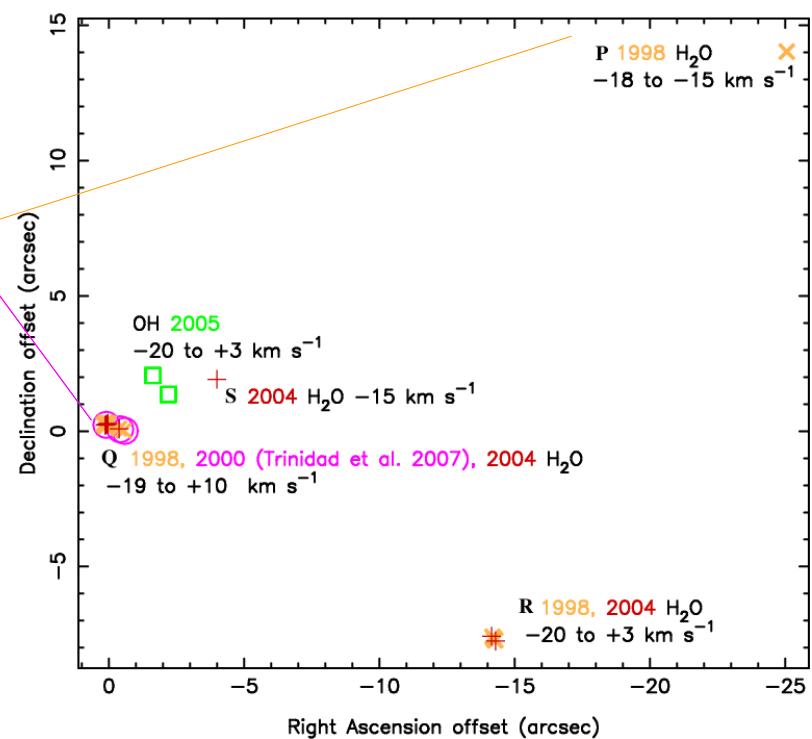
- Radial distortion
 - See imaging talk
 - Less channel averaging if possible





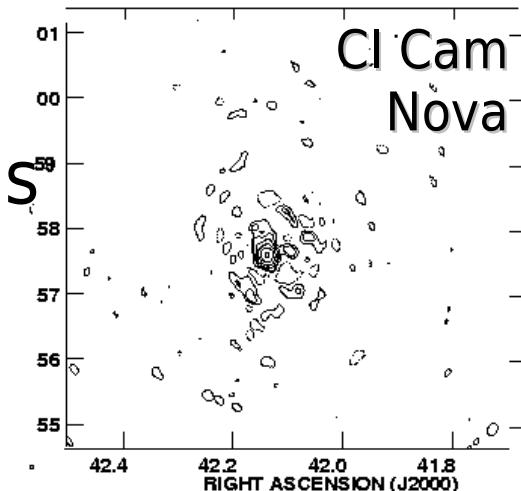
Time smearing

- Approximately tangential
 - Less time averaging if possible!
 - Bandwidth or time smearing: flux spread out but conserved



Possible causes: imaging problems (2)

- Missing short spacings
- Primary beam effects
- Deconvolution errors, especially with sparse u-v coverage
 - Resolution too high?
 - Poor choice of weighting?
 - Bad choice of CLEAN boxes (too small, too large, ...)
 - Insufficient CLEANing
 - single-scale CLEAN not good enough
- Source variability during the observations
 - Unexpectedly bad artefacts
 - Look at visibilities v. time



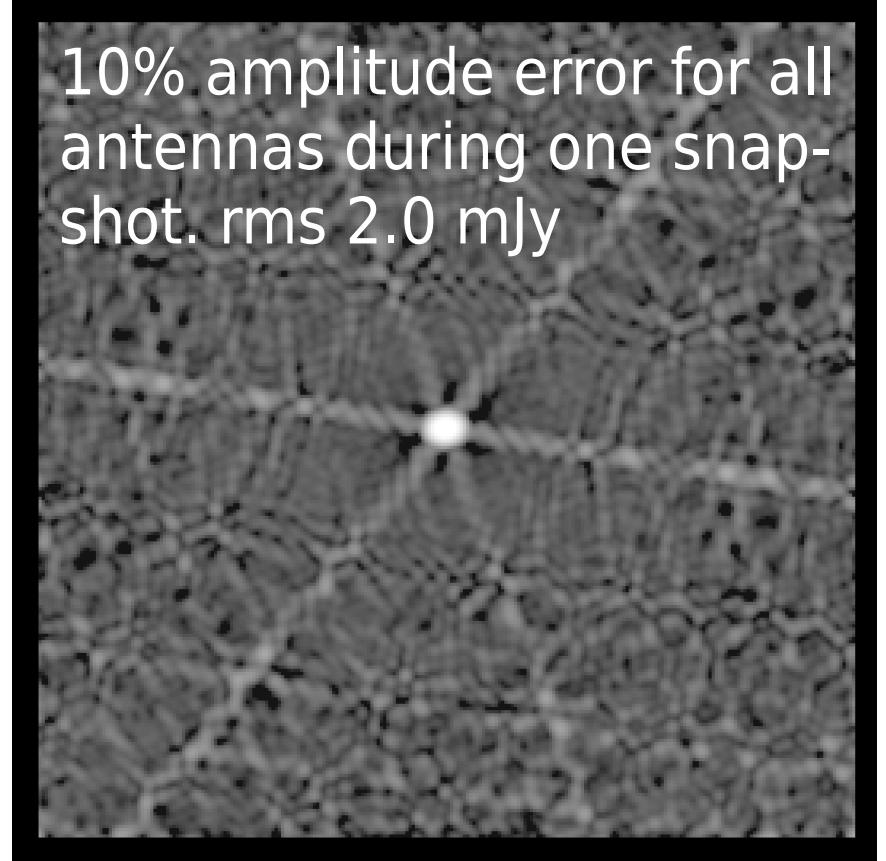
Errors in the image and (u, v) planes

- Errors obey Fourier relations between (u, v) and image planes
 - Particularly helpful in recognising additive errors
 - e.g. single very high visibility: sinusoidal fringe
- Easier to recognise narrow features
- Orientations are orthogonal
- u - v amplitude errors cause symmetric errors in the image plane
- u - v phase errors cause antisymmetric errors in the image plane

(u, v) or image plane?

- Find the outliers in the u - v plane first
 - Gross (MJy) points have gross effects on the image (these should have been flagged, but mistakes happen)
 - A fraction f of bad data points with reasonable amplitudes give fractional error $\sim f$ in the image
- Low-level, but persistent errors are often easier to see in the image plane
- Rule of thumb: 10 deg phase error \equiv 20% amplitude error

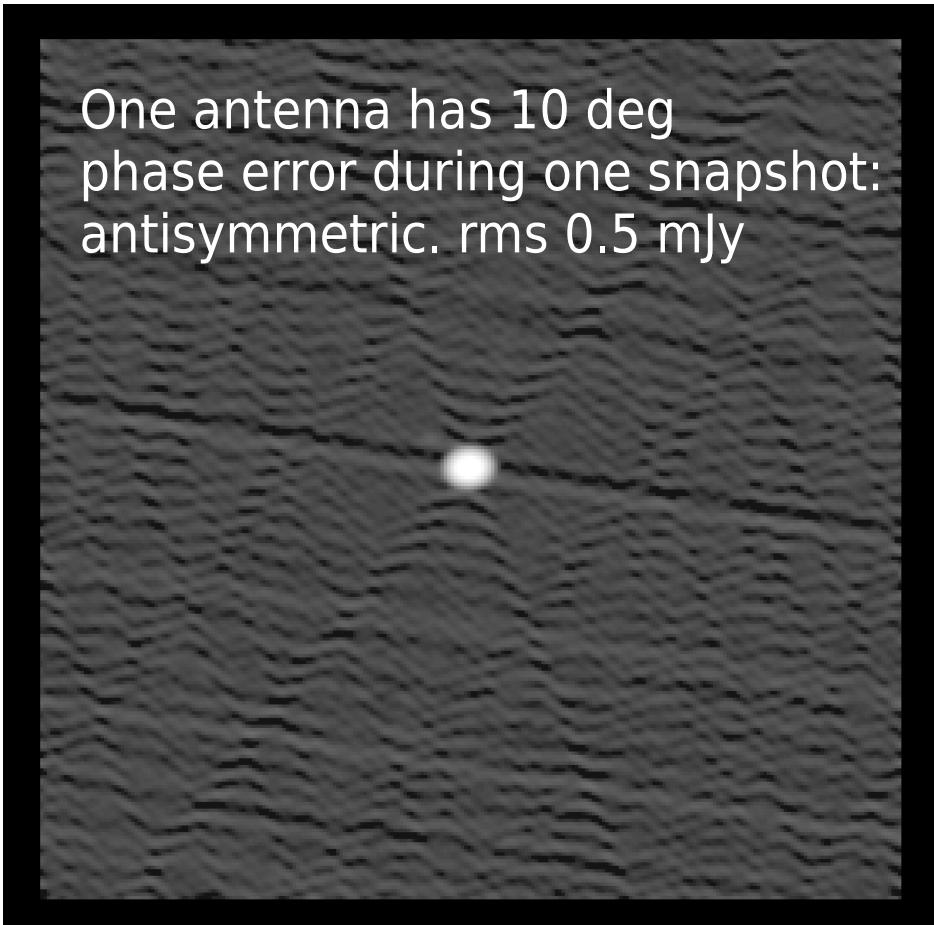
Amplitude errors: all antennas



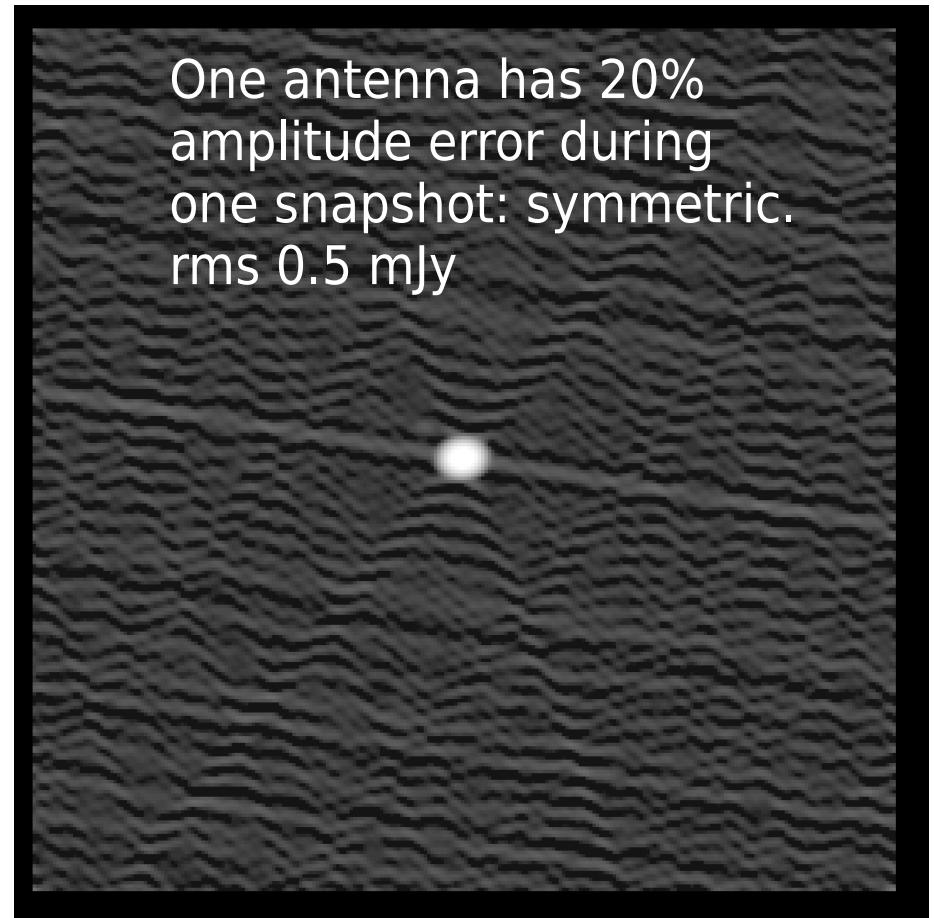
Error pattern looks like the
dirty beam for a single VLA
snapshot

One antenna in error at one time

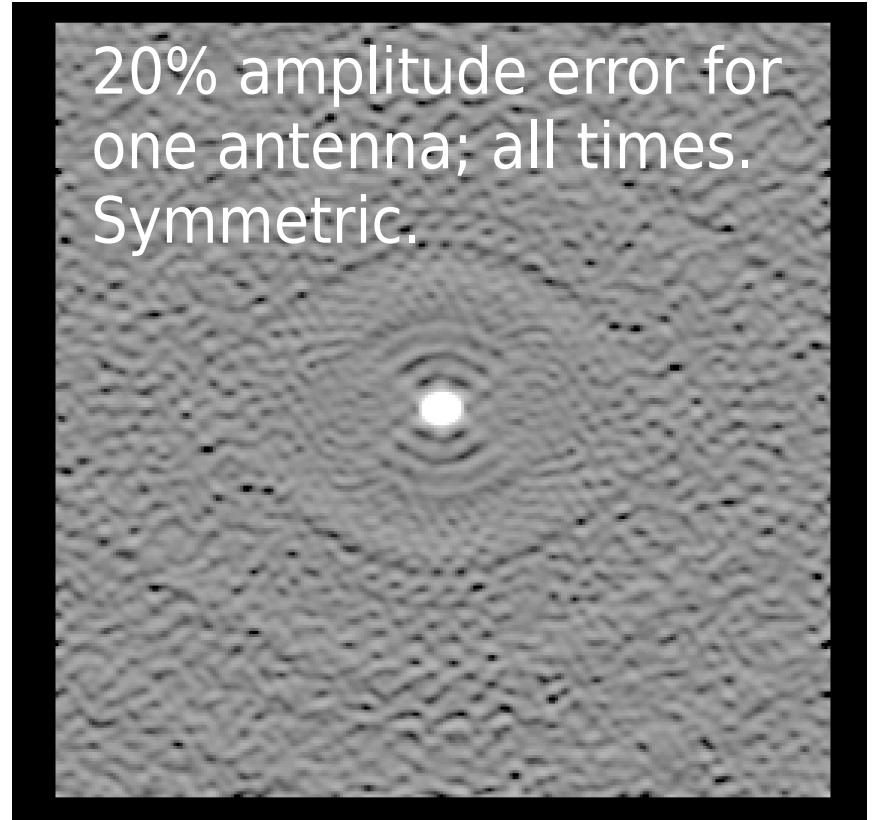
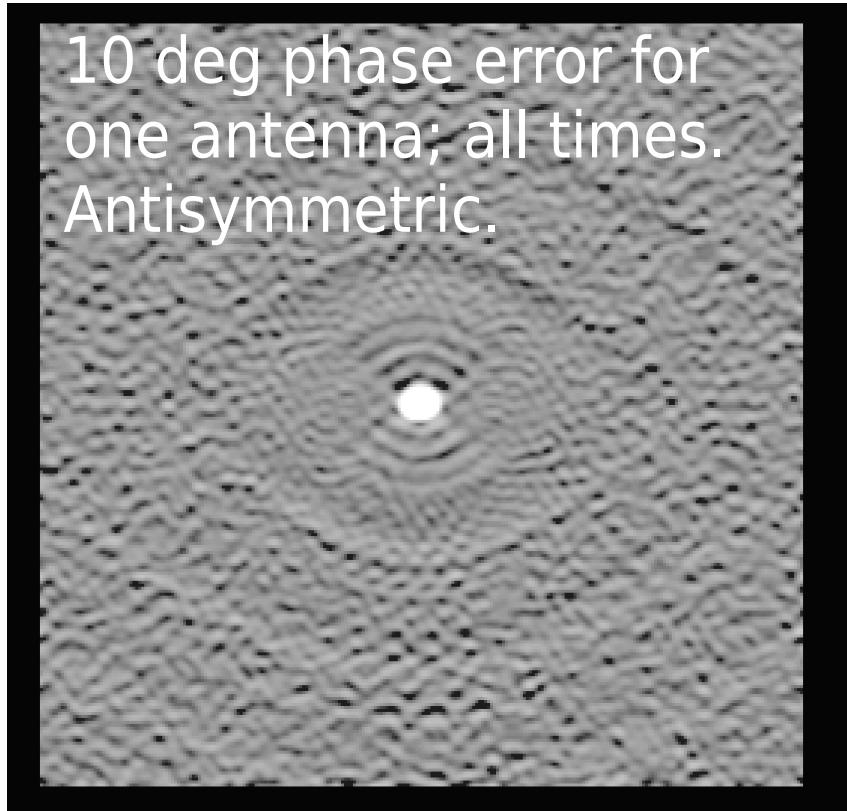
One antenna has 10 deg
phase error during one snapshot:
antisymmetric. rms 0.5 mJy



One antenna has 20%
amplitude error during
one snapshot: symmetric.
rms 0.5 mJy



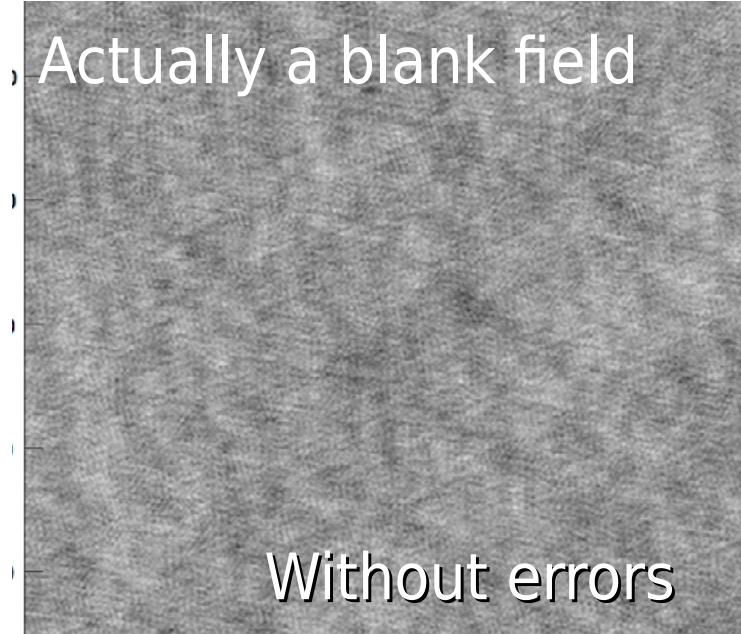
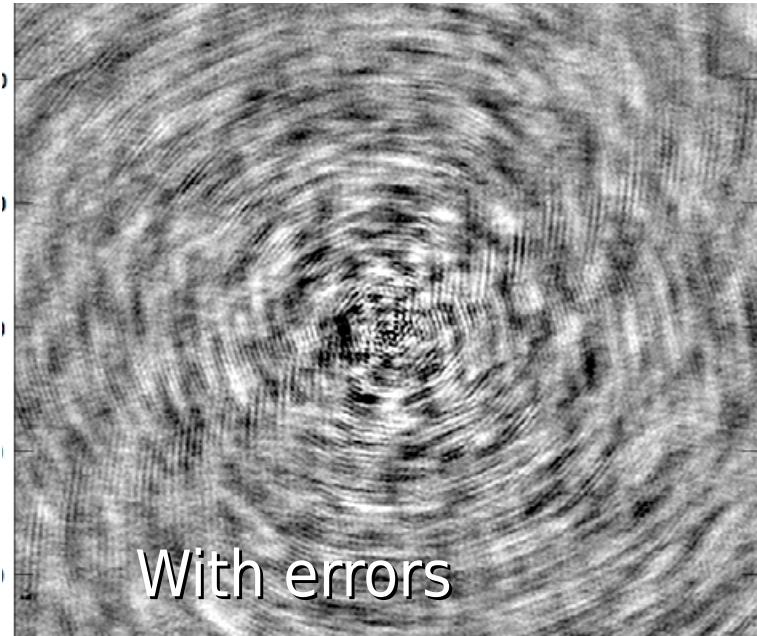
One antenna in error: all times



Multiplicative

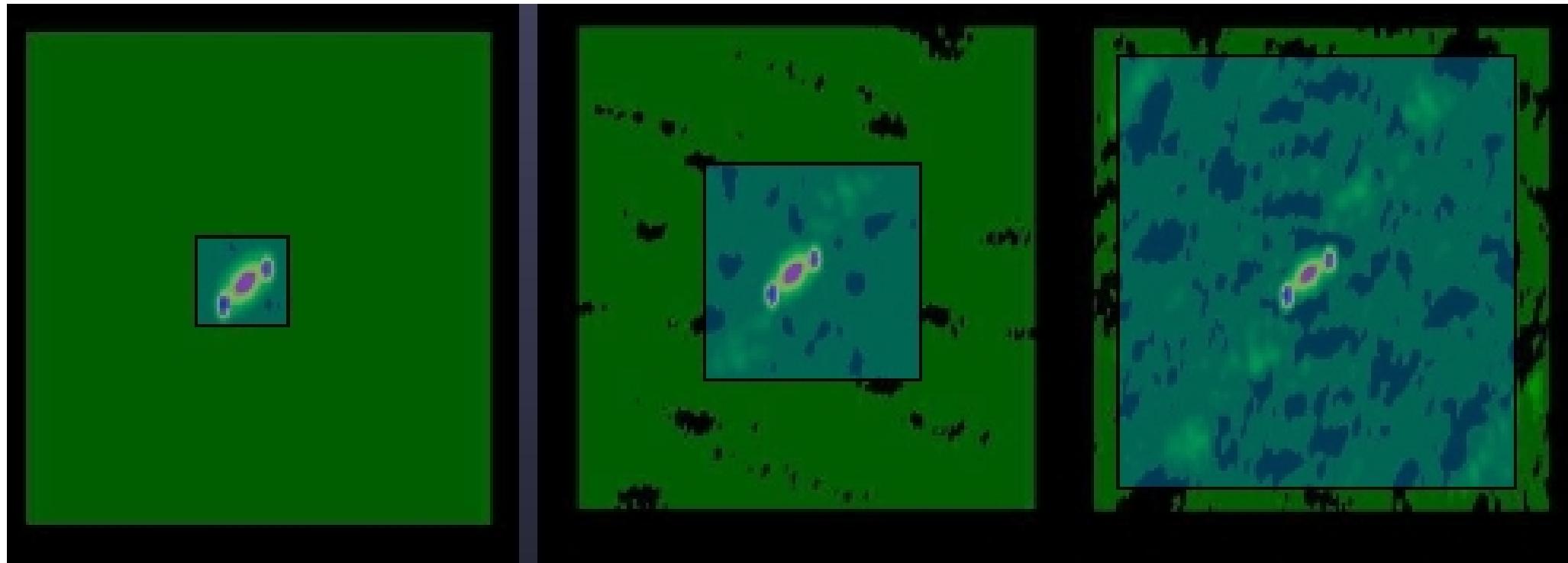
Can diagnose by excluding one antenna in turn and re-imaging if hard to see in uv data

Baseline-dependent errors



Most errors e.g. noisy receiver, bad weather, affect all the data for one (or more) antennas, i.e. all baselines to that antenna. Occasionally, bad baselines are caused by correlator errors, and for high dynamic range, by pol. leakage or bandpass responses. Errors are additive and per-baseline solutions need high S/N

CLEAN boxes too big



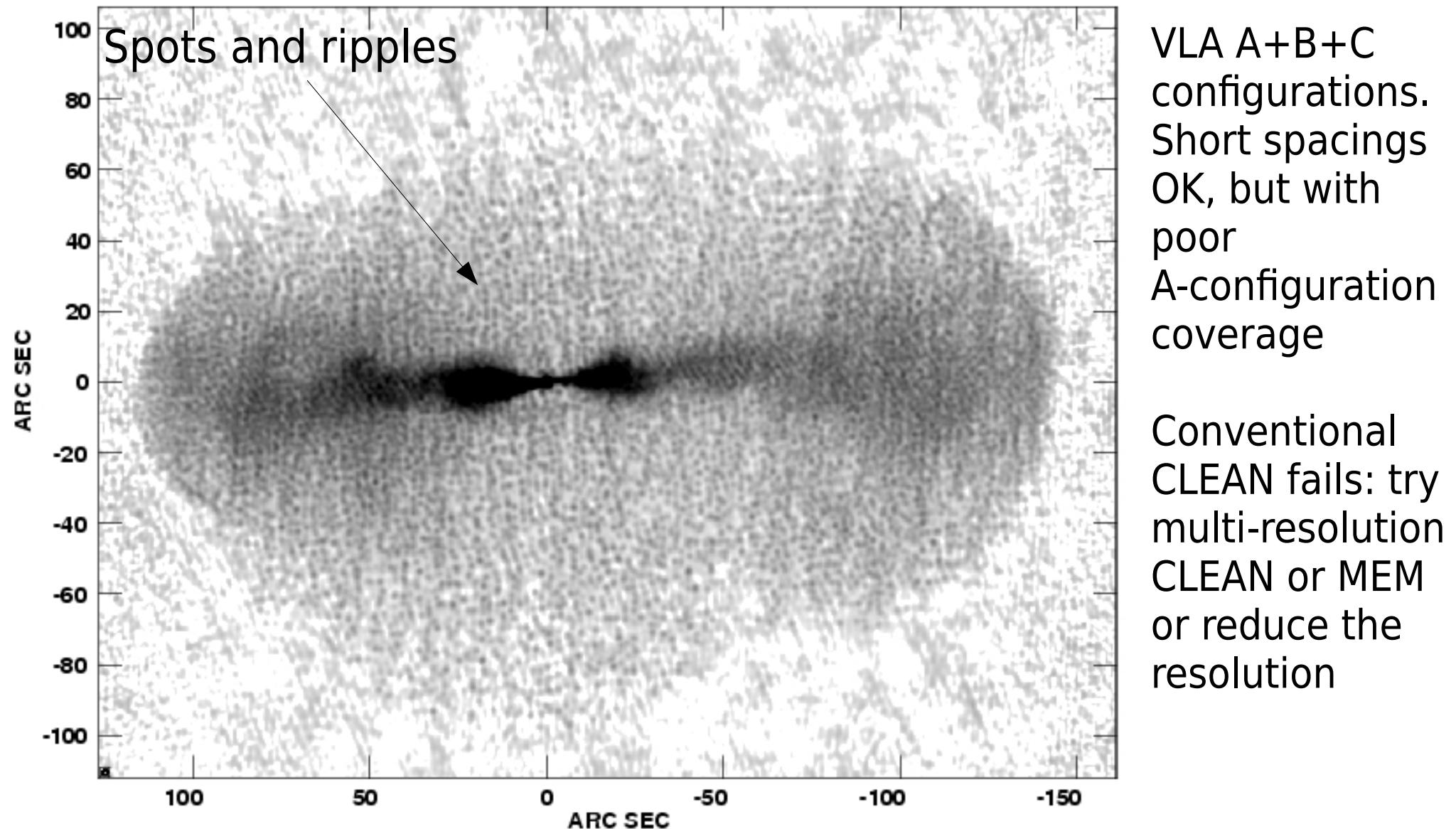
Correct

Too big

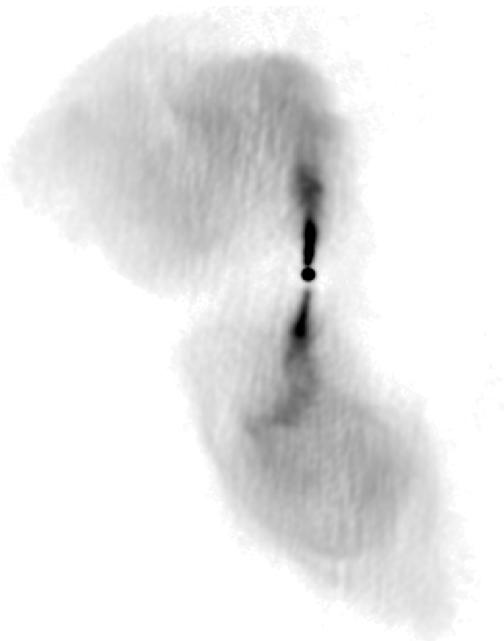
Far too big

CLEAN functions best when the area in which it finds components is restricted (“compact support”). If unsure, do a small number of iterations per cycle and increase mask size if needed

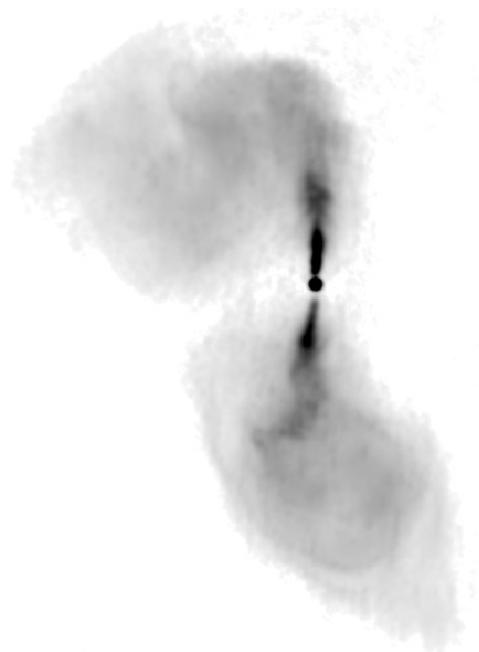
Deconvolution Errors



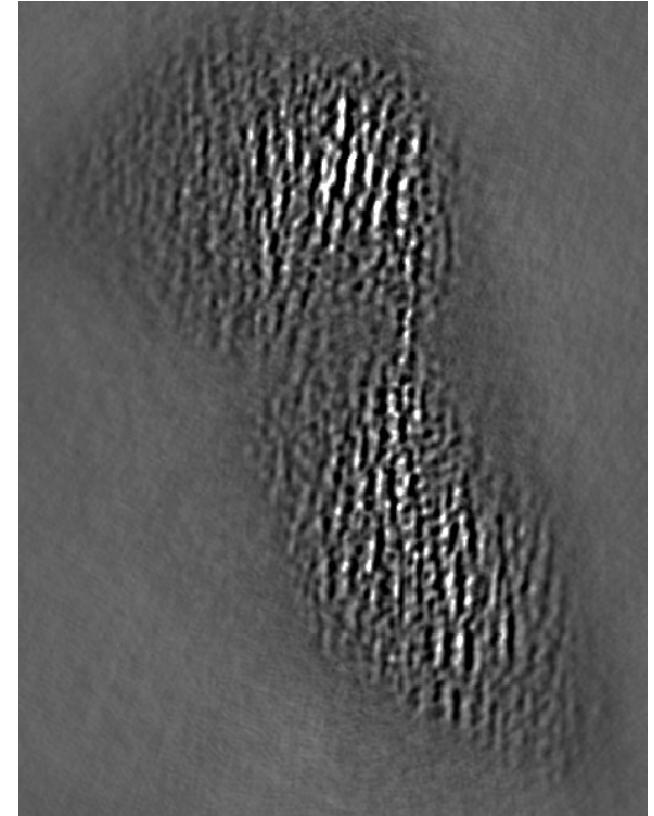
Multi-scale CLEAN helps



1-scale



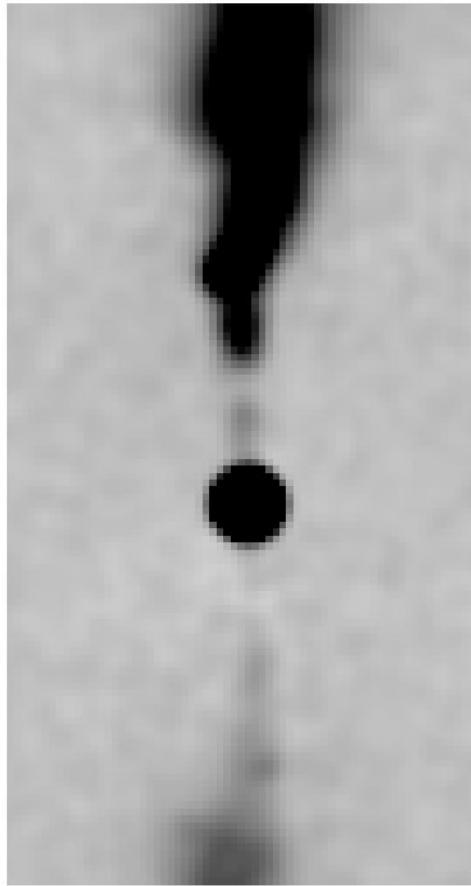
3-scale



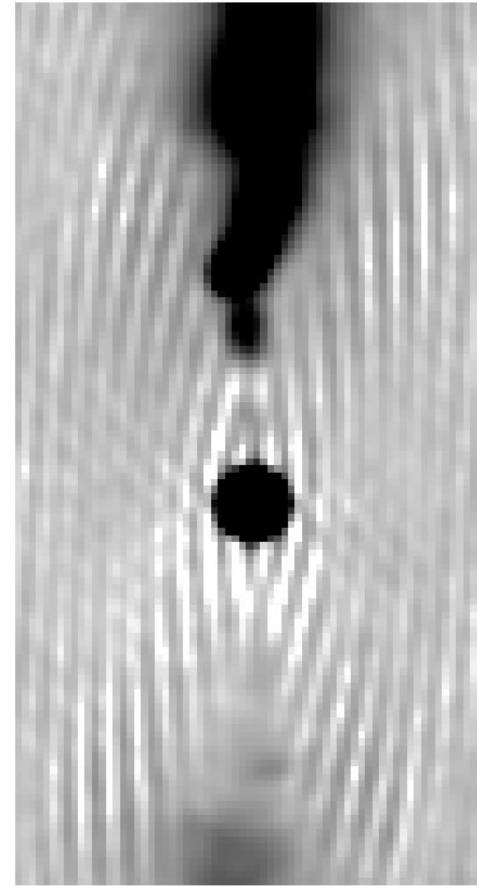
1-scale - 3-scale

Multi-scale CLEAN has removed a high-frequency ripple

Point source not on a pixel



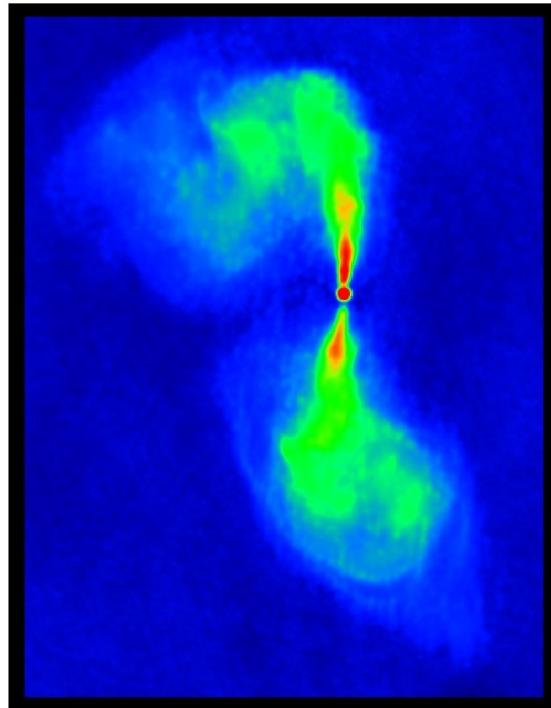
Compact source
on a pixel



Mis-centred
by 0.5 pixel

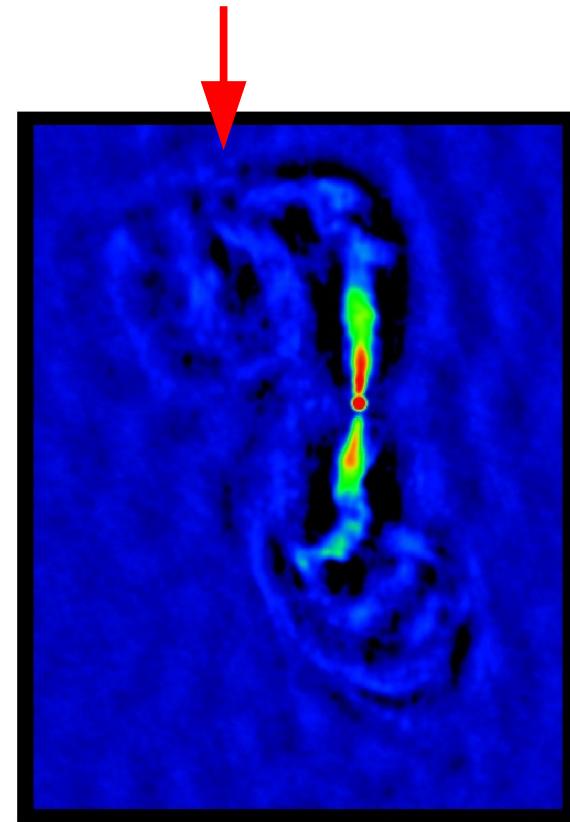
Missing short spacings

“Bowl”



uv range < 225 kλ

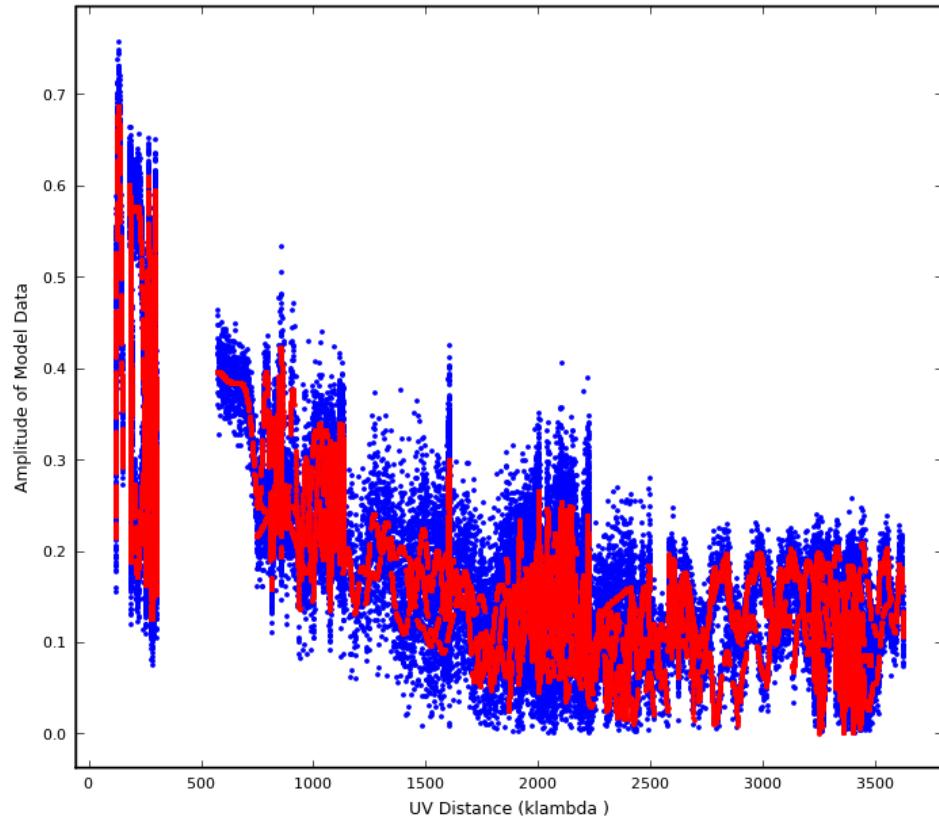
Messed up diffuse emission



uv range 2 - 225 kλ

uv range 10 - 225 kλ

Does the model fit the data (1)?



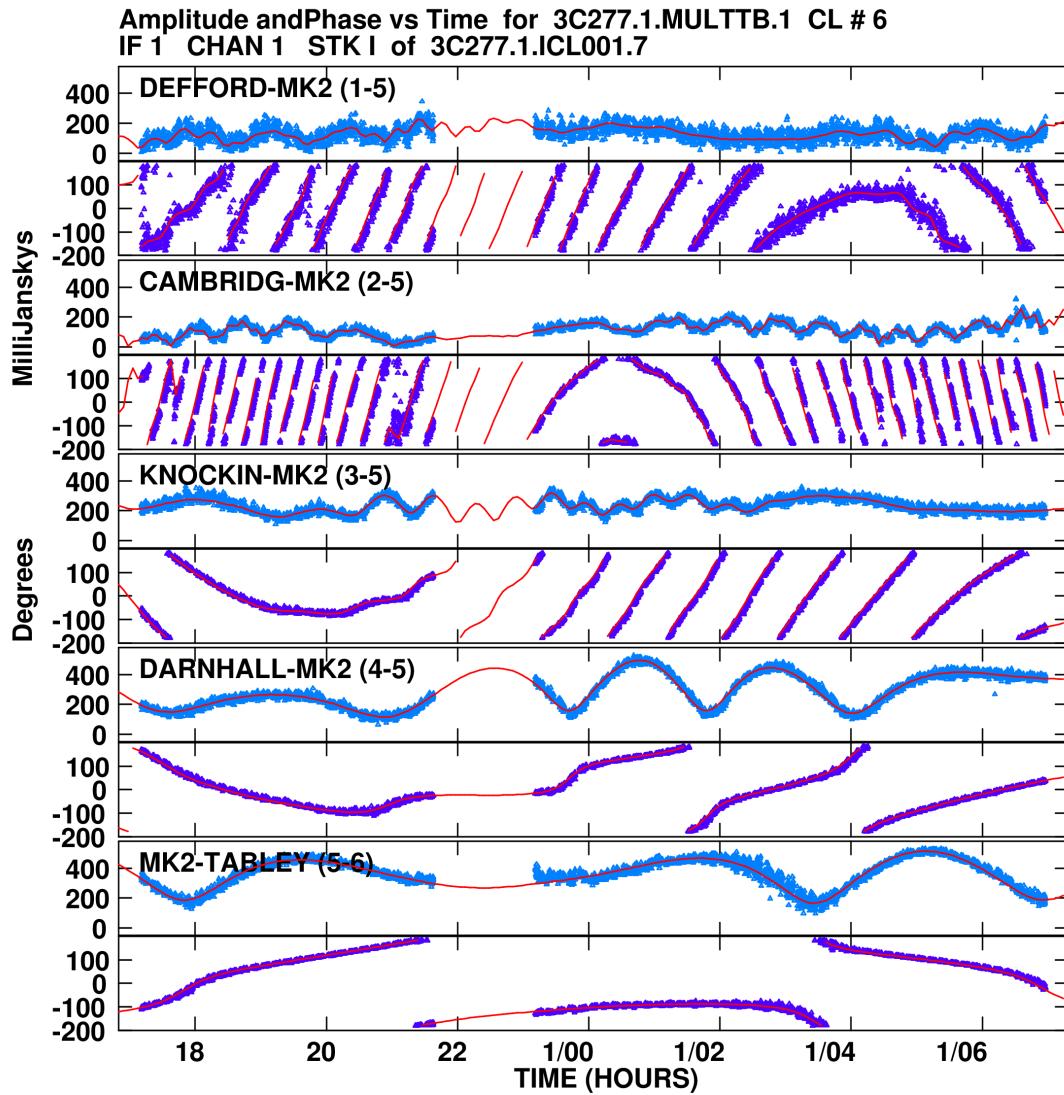
Plot amplitude
against uv distance

Data

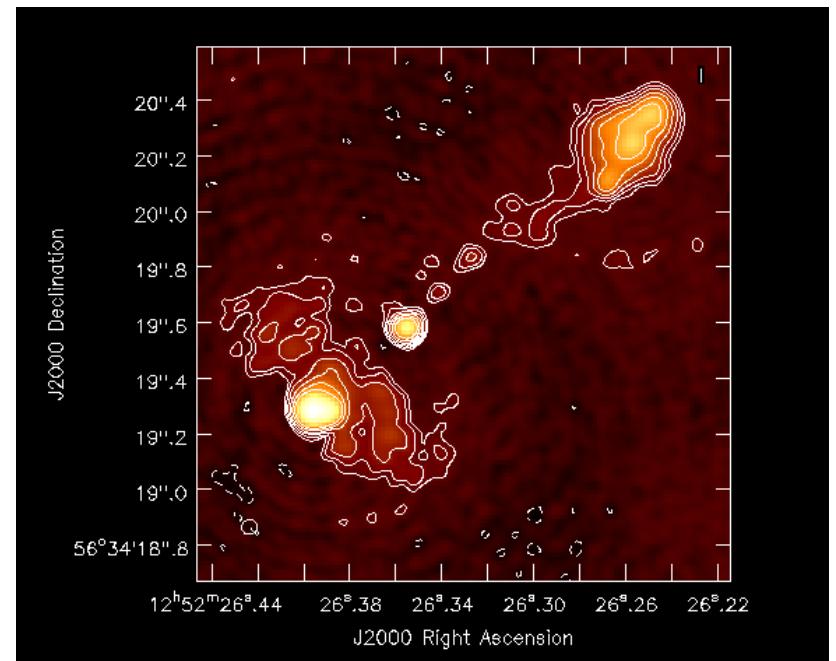
Model

Amplitudes are
consistent

Does the model fits the data (2)

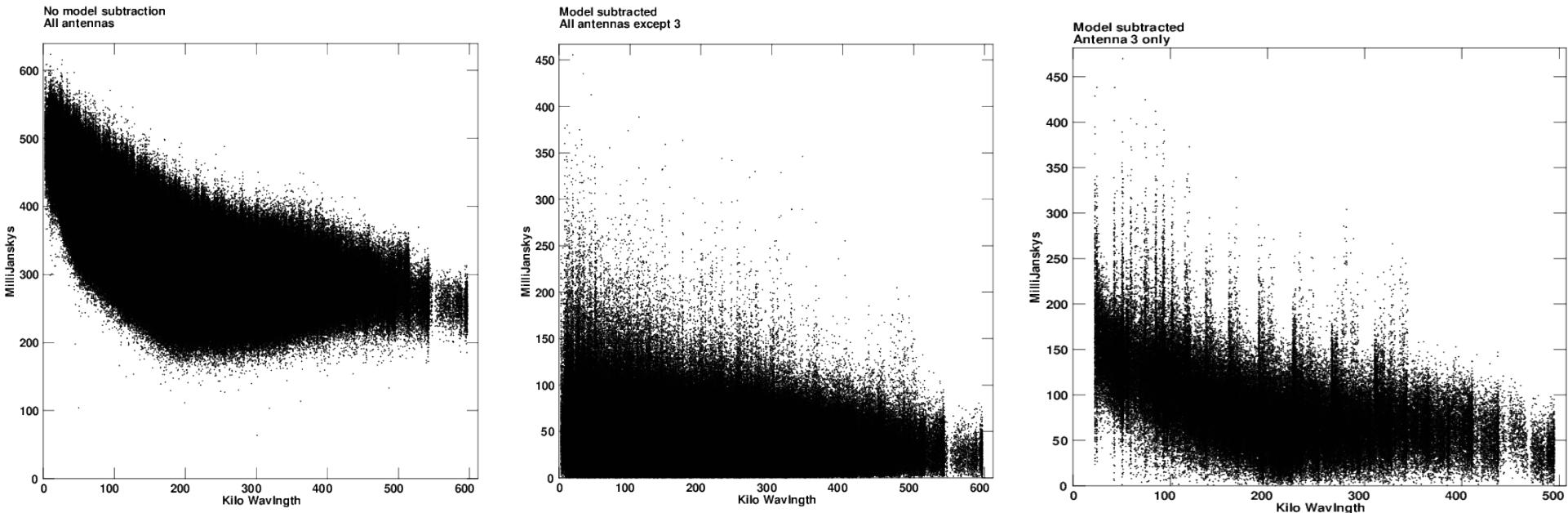


Phase fits



Does the model fit the data (3)

The case of a bright source with a low-level error



Error present
(all antennas
plotted)
Nothing obvious

Model subtracted
(all except antenna
3 plotted). Some
discrepant data

Model subtracted
(antenna 3 only).
Mis-scaled data
clearly visible.

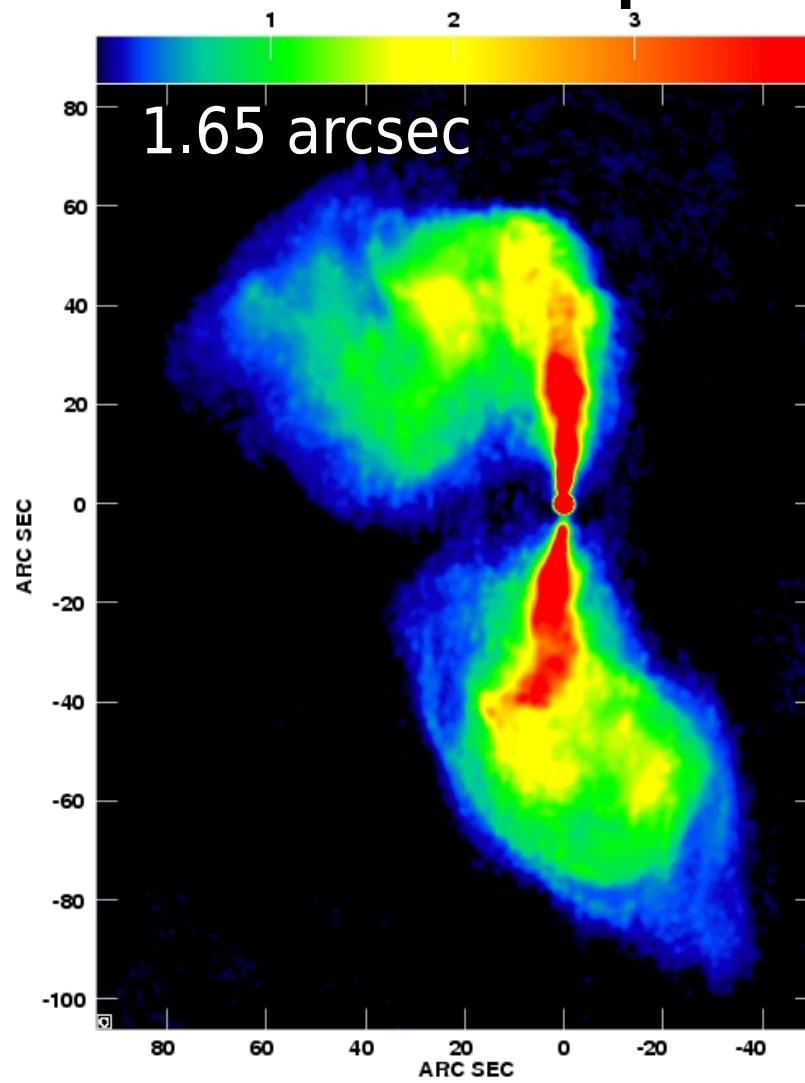
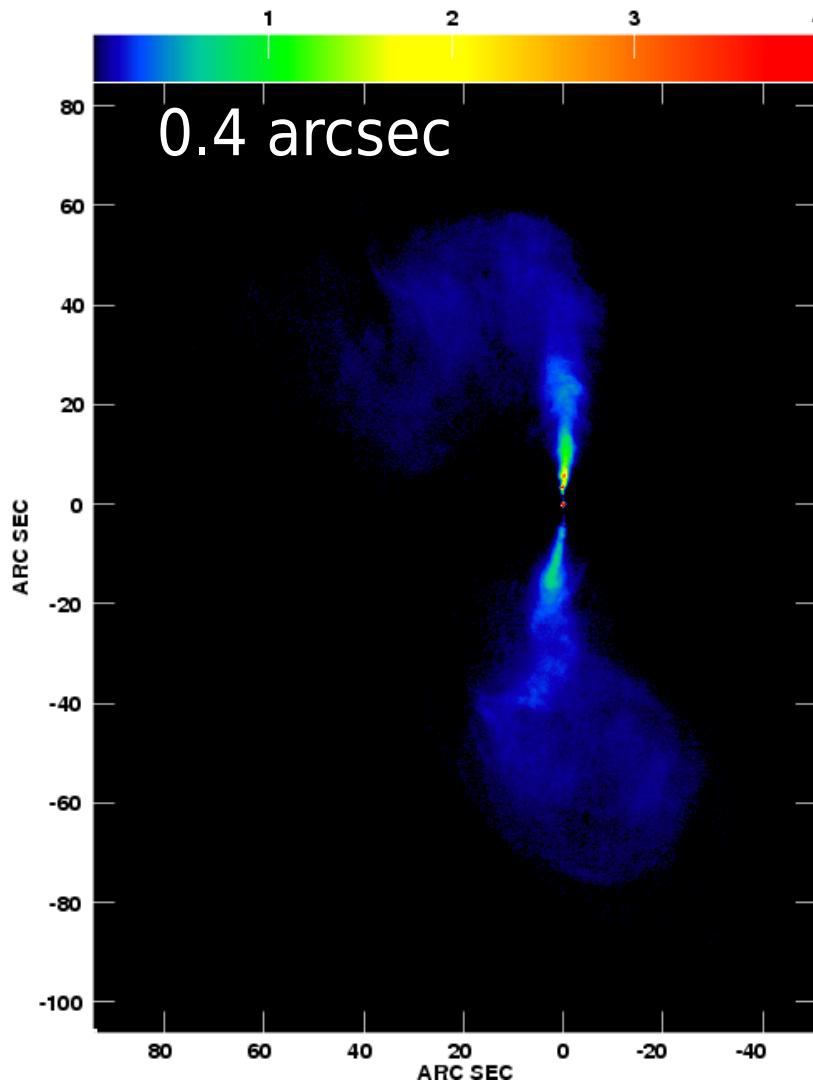
Summary of error recognition

- (u,v) plane
 - Look for outliers (high or low) - flagging tutorial
 - Subtract the best model - check residuals in amplitude and phase
- Image plane
 - Do the defects look like the dirty beam?
 - Additive or multiplicative?
 - Symmetric or antisymmetric?
 - Relate to possible data errors?
 - Missing spacings?
 - Deconvolution errors?
- If in doubt, simulate with realistic errors

Image Analysis

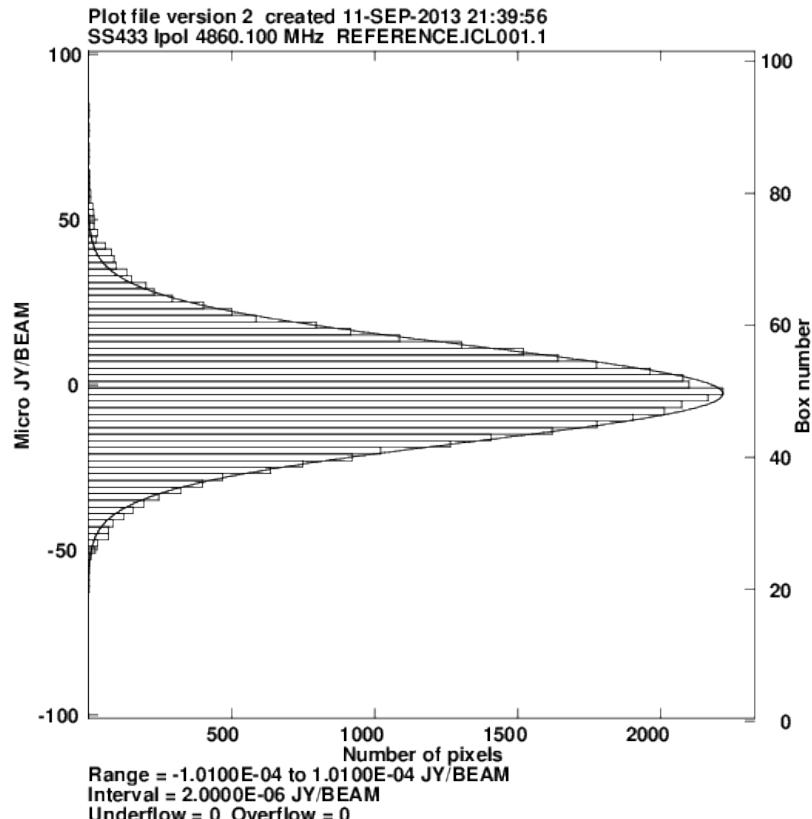
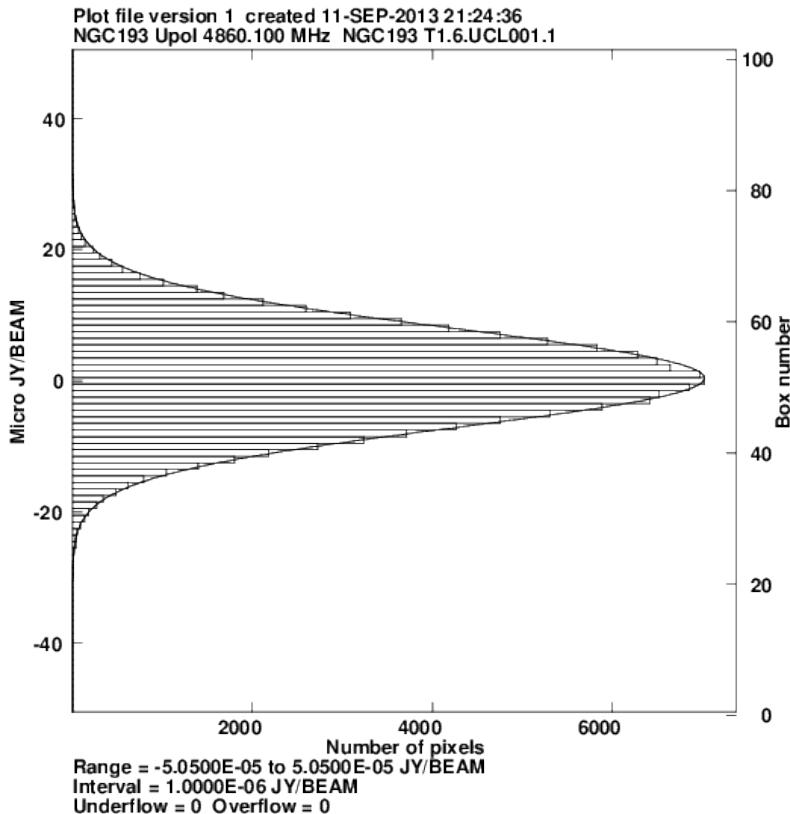
- Given: a well-calibrated dataset producing a high-quality image (or, in general, image cube)
- How can we extract scientifically useful numbers?
- This is a very open-ended problem, depending on:
 - image complexity
 - scientific goals
- Selected topics (excluding spectral line):
 - Picking the correct resolution
 - Parameter estimation
 - Comparing images: spectra, polarization etc.; registration
 - Getting images into your own code

Match the resolution to the problem



Exactly the same dataset, imaged with different Gaussian tapers

Measure the off-source noise distribution



Good case: $\text{rms} = 7.5 \mu\text{Jy}$;
Gaussian noise with zero mean

Excess noise above Gaussian tail

Estimating the flux density of an extended source

- Use a **low-resolution** image, cleaned deeply
 - The beam areas of the restored CLEAN components and residuals are not the same in general.
- Sum the flux density over some area (rectangular, polygonal, ...) – casa imstat, viewer.
- Remember that the total flux density is $\Sigma I / \Omega$, where Ω is the integrated area of the beam. For a Gaussian,

$$\Omega = \pi(\text{FWHM}/\text{pixel})^2/4 \ln 2.$$

The reduction packages will calculate this for you.

- The reason is that the images are normalised so that a point source of flux density 1 Jy gives a **peak** response of 1 Jy/beam on the image.

Component fitting

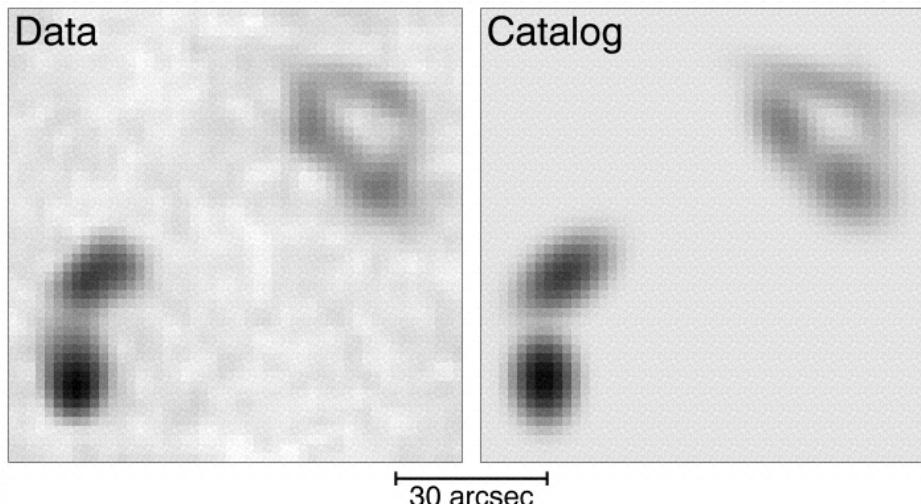
- Image plane: fit 2D elliptical Gaussian components
 - Assume source components are \sim Gaussian
 - Size estimation quite straightforward
 - casa imfit (AIPS SAD for very many components)
- u-v plane
 - More accurate for small numbers of \sim point-like sources
 - Can fit models slightly more complex than point-like
 - Accounts for imperfect sampling
 - But not good for very complex brightness distributions
- Error estimates
 - Analytic (position errors derived from phase noise)
 - From fitting routines
 - By simulation

Error estimates for Gaussian fits

- Definitions
 - P = peak component flux density
 - σ = image rms noise
 - θ_B = CLEAN beam size
 - θ_{obs} = component size
 - $S/N = P/\sigma$ = signal/noise
- rms errors
 - Error on peak flux density = σ
 - Position error = $\theta_B/2(S/N)$ (or worse for sparse arrays)
 - True component size $\theta = (\theta_{\text{obs}}^2 - \theta_B^2)^{1/2}$
 - Minimum measurable component size = $\theta_B/S^{1/2}$
 - $S/N > 100$ is needed to determine a size $<\theta_B/10$.

Automated image fitting

- Automated routines can be used to locate and fit sources (essential for surveys). SAD in AIPS is a good example. casa is weak in this area.
- Also adapt routines used in optical astronomy (e.g. SExtractor)
 - beware incorrect noise model
- Often worthwhile to make Monte Carlo simulations to assess realistic errors in position and (especially) flux density (e.g. add model point sources).



Catalog plot shows sizes, position angles and flux densities of components fitted automatically to images from the FIRST survey.

Basic image arithmetic

- Standard packages allow mathematical operations on one or more images (casa immath, various AIPS tasks):
 - Sum, product, quotient, ...
 - Polarized intensity and position angle from Q and U
 - Spectral index α ($S \propto v^\alpha$)
 - Faraday rotation measure
 - Optical depth
- Can also propagate noise and blank on input values or s/n and use masks
- Other image manipulations (spatial filtering, etc.) are also possible
- Fitting to images at more than 2 frequencies under development
 - casa rmfit, spxfit

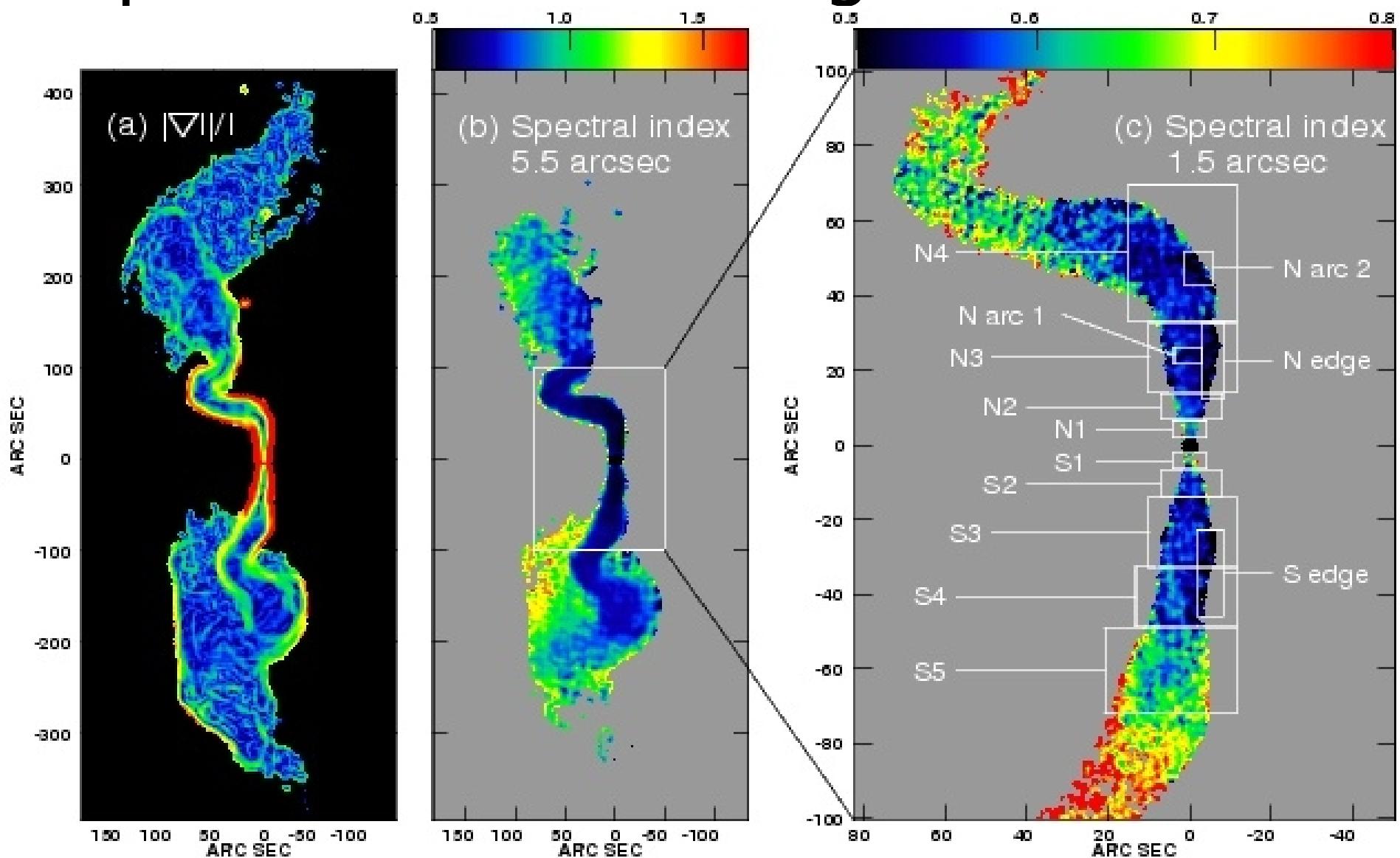
Basic image manipulation

- Often useful to make subimages
 - casa imsubimage
- Smooth images (e.g. if the restoring beam is not quite what you want)
 - Gaussian or user-supplied kernel
 - casa imsmooth
- Regridding images
 - Often needed (e.g.) to align two images with different coordinates, pixel sizes for comparison
 - casa imregrid

Comparing images at different frequencies

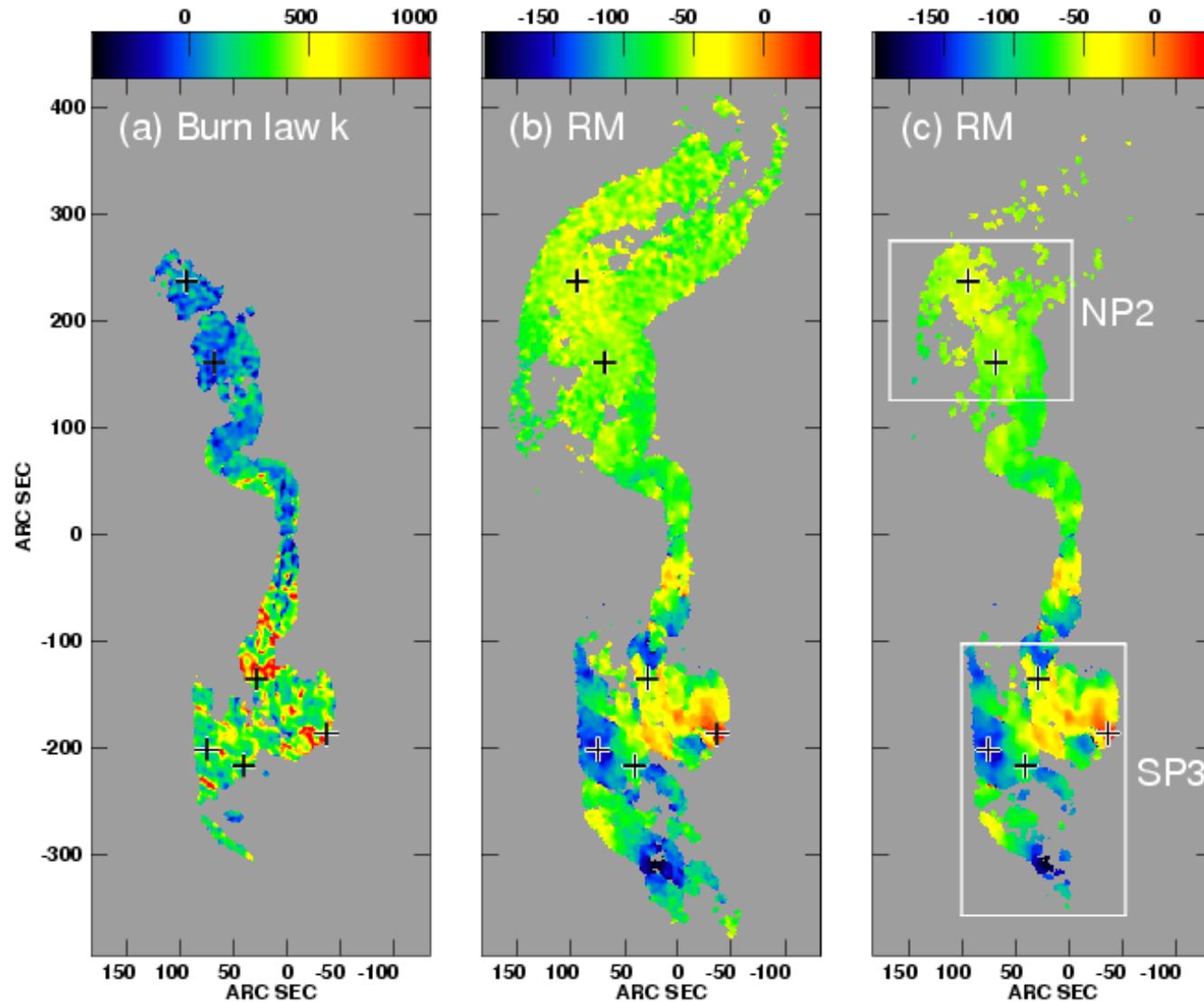
- Match the resolutions
 - Pick appropriate weighting and Gaussian taper to get approximately the same dirty beam FWHM
 - Restore with the same beam
 - Precise matching of coverage is not necessary
 - Making the coverage of one dataset worse to match the other one often leads to disaster
 - May be possible to combine uv data and use MFS imaging with spectral index or even curvature
- Error propagation
 - Gaussian random noise in the image plane is the best case: you can only do worse
 - Be careful near edges of the source and sharp brightness gradients

Spectral index and gradient filter



Sobel filter

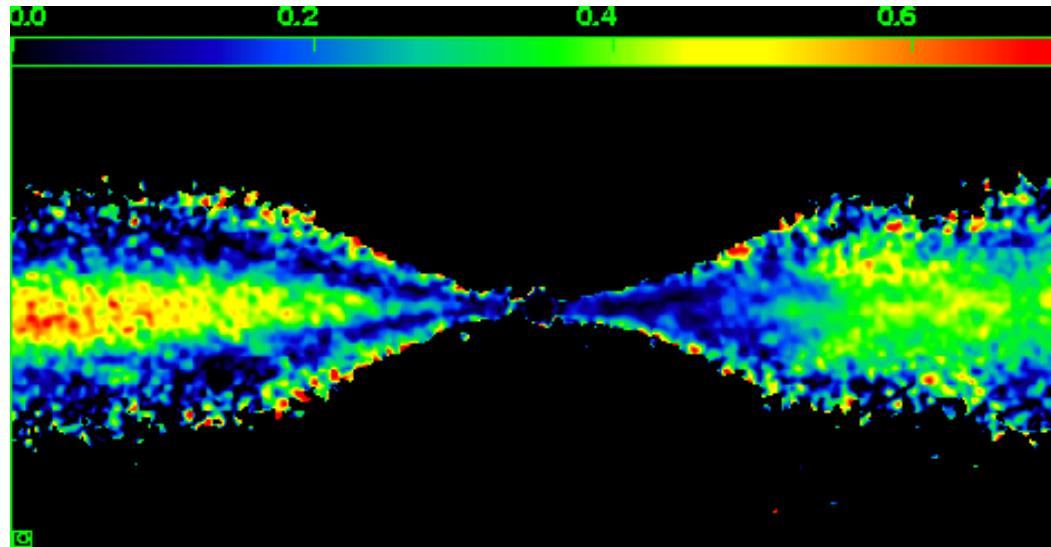
Rotation Measure



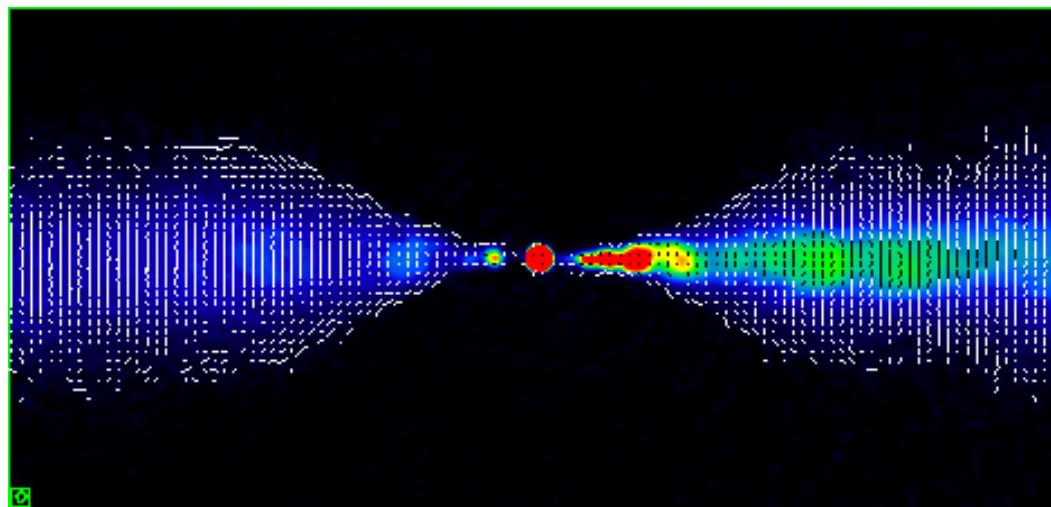
$$p \propto \exp(-k\lambda^4)$$

$$\text{PA} = \text{PA}(0) + \text{RM} \lambda^2$$

Displaying polarization data

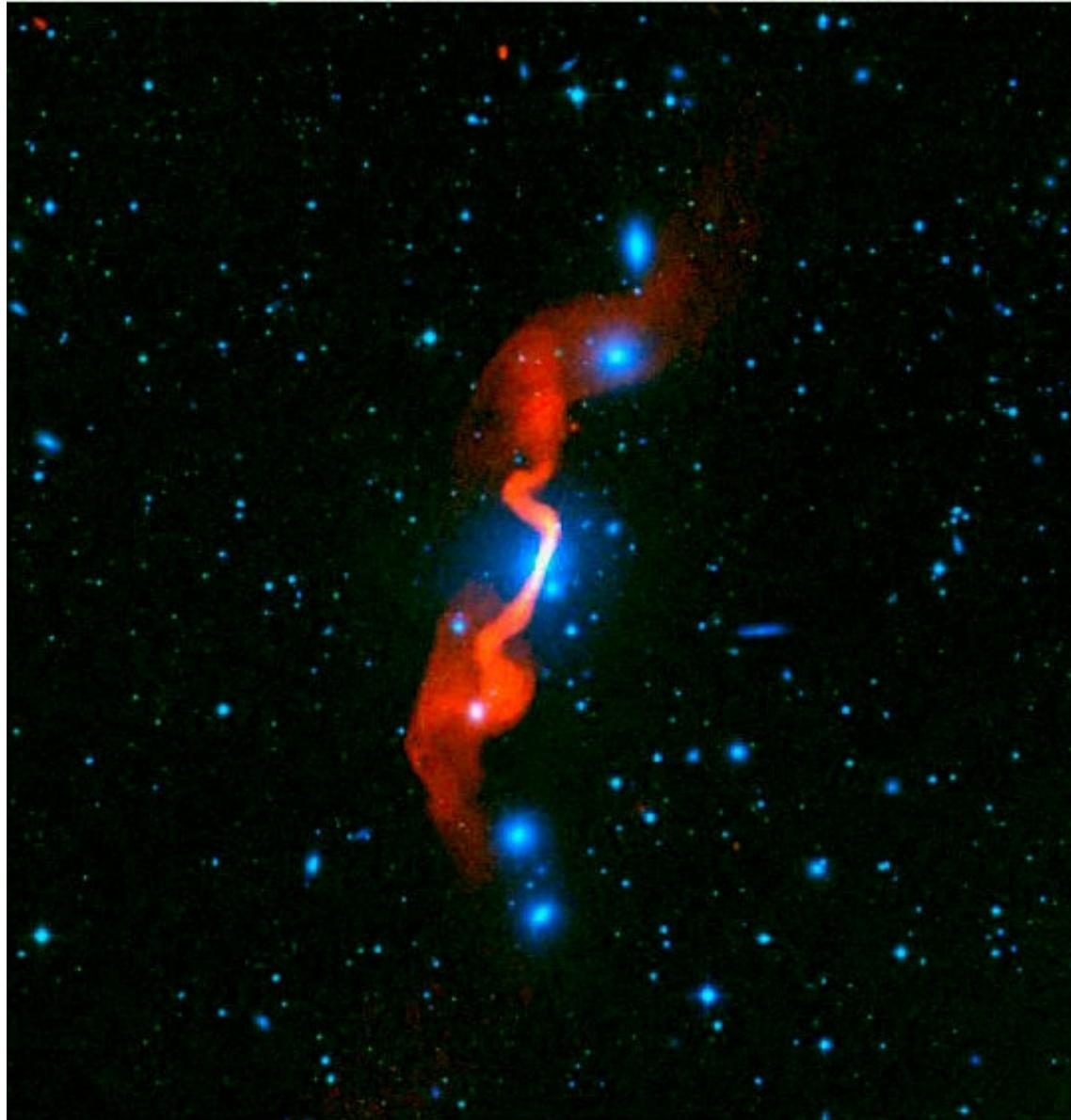


$p = P/I$ (P corrected for Ricean bias)



Vectors; lengths $\propto p$, directions along **E**-field direction + 90°, after correction for Faraday rotation.

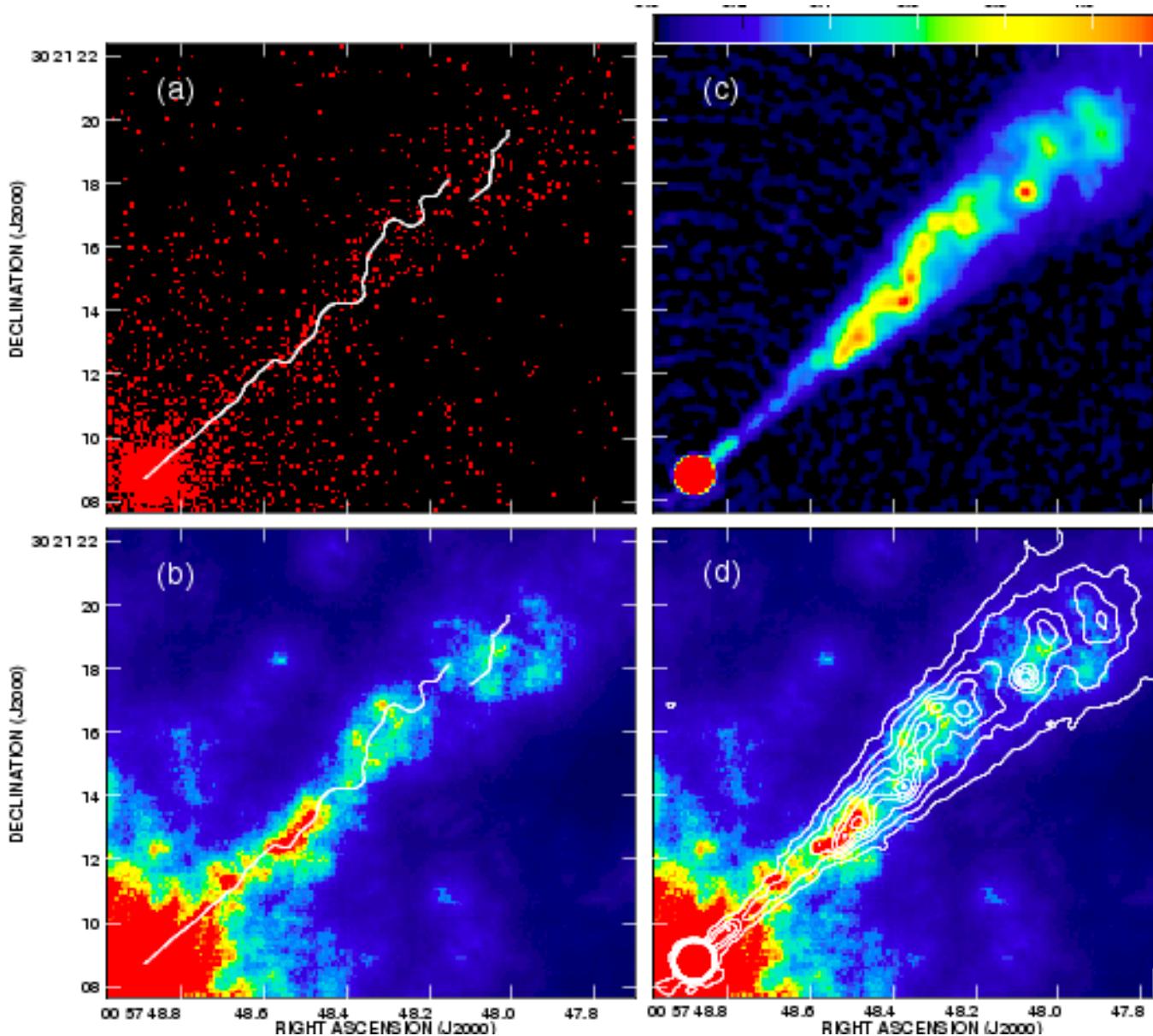
Regridding: radio - optical overlay



1.4GHz radio (VLA) in red

Optical (DSS) in blue

Regridding: radio - X-ray overlay



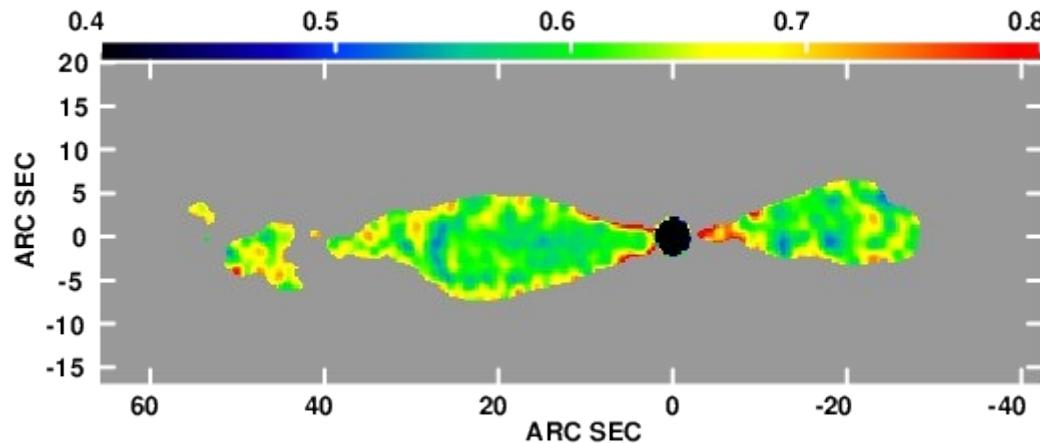
Radio (0.35 arcsec,
4.9 GHz, VLA)

X-ray (0.6 arcsec,
0.5 - 8 keV)

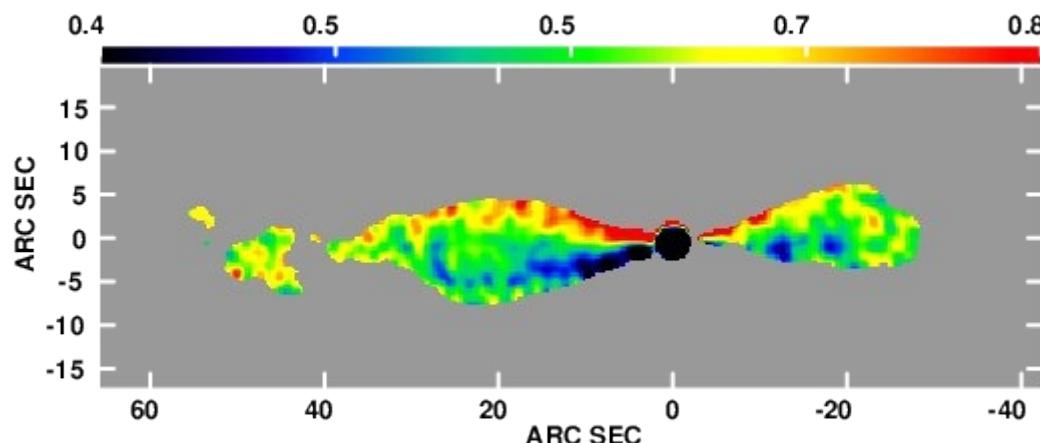
Issues in image registration

- Rationale for image combination
 - Multiwavelength comparisons
 - Proper motions
 - Regridding
 - Tools available (casa imregrid)
 - Accuracy of registration
 - Need accurate pre-self-cal phase calibration: ideally,
 - calibrator is close to the target
 - use the same phase calibrator for all observations
 - Use in-beam phase referencing if possible
 - Beware changes in structure with frequency
 - N.B.: images at other wavebands may have less accurate absolute astrometry
- Good astrometry is vital, but is
not the subject of this lecture

Registration errors



Spectral index between
1.365 and 4.9 GHz



Relative shift of 0.2 FWHM

Getting data into your own code

- If the standard packages do not do what you want, do not be frightened of importing images into your own programs.
- FITS interchange standard
 - can be read and written by all radio astronomy packages
 - mostly standard for images (uv less so)
 - well documented interfaces to common programming languages (python, C, fortran, IDL, ...)
 - and even to graphics manipulation packages (gimp)
- Easy read/write from casa to python arrays

Example: jet modelling

(d) NGC 315

20 arcsec

$\theta = 49.8^\circ$

Total intensity

(d) NGC 315

20 arcsec

$\theta = 49.8^\circ$

$p = 1$

Vectors p/apparent B field

Summary of continuum image analysis

- Match the resolution to the problem
- For simple images, fit component parameters and derive errors
- Image comparison
 - Simple mathematical operations are easy
 - Regridding and interpolation often required
 - Registration is an issue
 - Noise propagation
- Straightforward to read images into your own code for more sophisticated modelling