

KEYWORD HASH TABLE

⊕ Please Turn Over

Retraction

In the case that at state 3, we come across another dot ([.]), we perform retraction

→ shift forward pointer back by 1

→ Tokenize the number & go back to the start state

→ Read 2 dots ([.]) and make the transition

1 → 9 → 10 to

tokenize the RANGEOP at state 10

ERRORS

ERROR1 — VALUE ERROR

ERROR2 — INVALID ESCAPE CHARACTER

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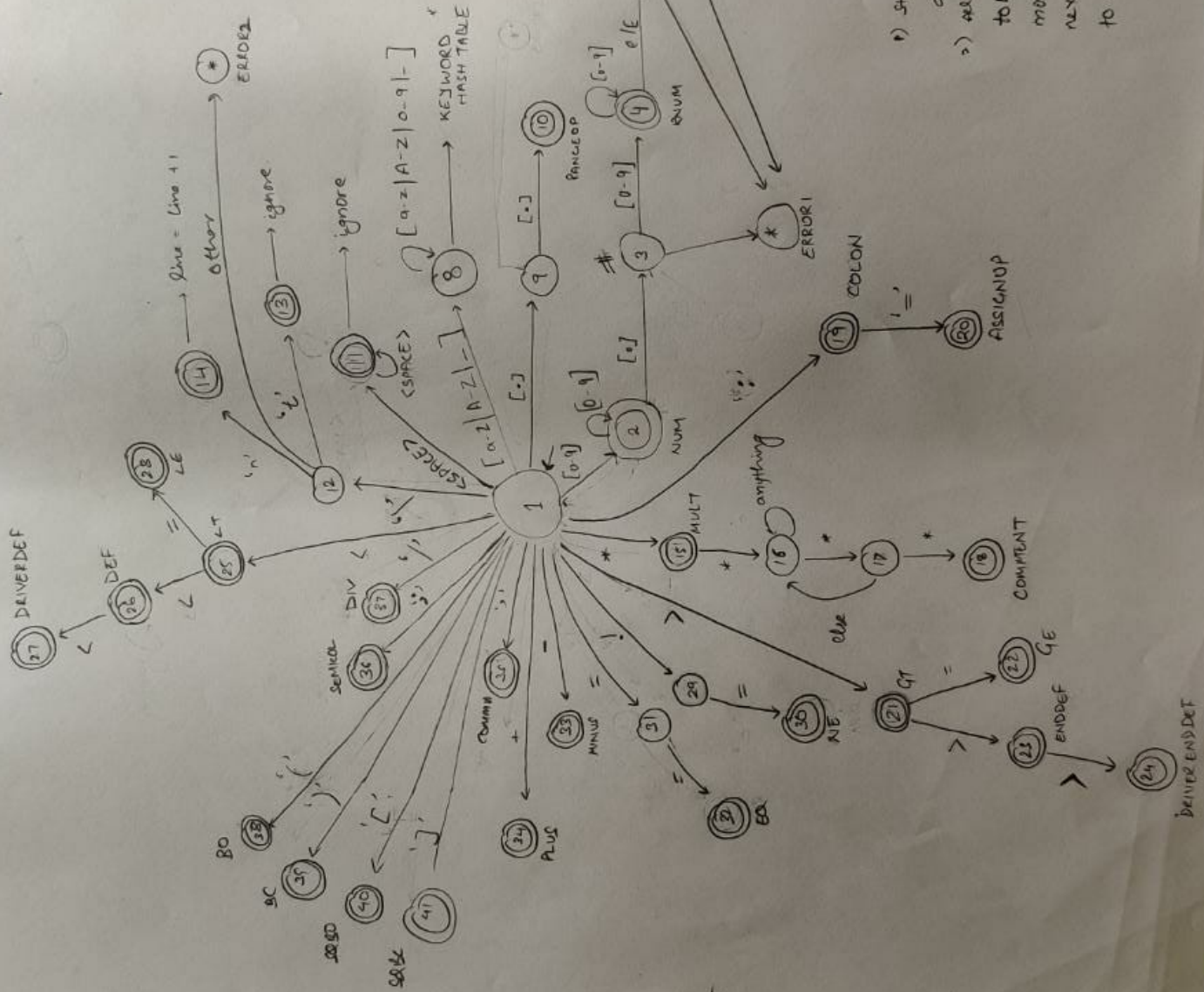
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BASIC ASSUMPTIONS

- State 1 is a start state for all tokens
- all final states (⊕) inherently tokenize the expression and, moves the begin pointer to the next character and goes back to the start state (state 1)



KEYWORD HASH TABLE

| Keyword | Token |
|------------|------------|
| AND | AND |
| array | ARRAY |
| boolean | BOOLEAN |
| break | BREAK |
| case | CASE |
| declare | DECLARE |
| default | DEFAULT |
| driver | DRIVER |
| end | END |
| for | FOR |
| get-value | GET-VALUE |
| in | IN |
| input | INPUT |
| integer | INTEGER |
| module | MODULE |
| of | OF |
| OR | OR |
| parameters | PARAMETERS |
| print | PRINT |
| program | PROGRAM |
| real | REAL |
| returns | RETURNS |
| start | START |
| switch | SWITCH |
| token | TOKEN |
| use | USE |
| while | WHILE |
| with | WITH |
| FALSE | FALSE |
| TRUE | TRUE |

- When the DFA reaches state 8 the token is copied and checked in the hash table.
- If there is a match then the string is tokenised accordingly.
- If not, it is tokenised as an identifier.