Sarthak Singhal

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FDUCATION

IIIT HYDERABAD

B.Tech in Computer Science August 2017 - May 2021 (expected) CGPA: 8.81/10.0

SKILLS

Day to Day:

• C • C++ • Python • Bash • SQL • CSS • HTML5

Familiar:

• Javascript • Matlab • Django • Flask • Bootstrap • Numpy • Git • Linux

POSITIONS

- Teaching Assistant: Manage class of about 250 students for Psychology course
- Class Representative: Act as a mediator between students and faculty
- Open source contributor at Codeuino and TheAlgorithms
- **Team Leader** for engineering systems course project

RELEVANT COURSES

- Computer Programming Data Structures • Software Analysis •
- Engineering Systems Operating Systems
- Database Systems Distributed Systems
- Graphics Artificial Intelligence SMAI •
 Machine Learning Information Security •
 Data Mining Hydrological Modelling

ACHIEVEMENTS

- •One out of 1523 fellows selected for the prestigious **KVPY scholarship** (2016-2017) by IISC and DoST, Government of India
- Secured IIT JEE (mains) rank **990** among 1.2 million people
- Secured IIT JEE (advanced) rank **1953** among .15 million short listed people

CODING PROFILE

- Codeforces max rating 1531
- Secured **1753rd** rank among 8K people in Google kick start round D 2020
- •Among **top 5** percentile from institute on GeeksforGeeks coding platform
- Qualified till Round 1 in Facebook Hacker Cup 2019

WORK EXPERIENCE

SOFTWARE TRAINEE ONEPLUS

Hyderabad | Delayed due to virus outbreak

SOFTWARE DEVELOPER MYHFALTHBUDDY

June 2020 - Present | WFH

- Automated the manual task of entering customer sale details into the database by creating dynamic forms.
- Worked on role based dashboard and added functionalities specific to the role.

SOFTWARE ENGINEER AIDED

May 2019 - September 2019 | Hyderabad

- As a software engineer my role was to setup and manage the website, web-application and database for the company.
- Designed automated reports based on the data entered through the web application.

TRAINEE FIVE FINGER SOLUTIONS

August 2018 - December 2018 | Hyderabad

• Worked on a computer vision team project to learn about software development process in which my job was to search on the various feature detection methods and select the most suitable among them.

SELECTED PROJECTS

LINUX SHELL OPERATING SYSTEMS | C

• Implemented a bash like shell for Linux with support for piping, redirection and several other commands, written using system calls.

SCALABLE WEB CACHE DISTRIBUTED SYSTEMS | PYTHON

• Built a miniature scalable web cache for distributed setting which handles simultaneous requests from multiple clients.

SQL ENGINE DATABASE SYSTEMS | PYTHON

• Built a mini sql engine which runs a subset of SQL queries using command line interface.

DYNAMIC ZONE CLASSIFICATION DATA ANALYTICS | PYTHON

• Analyze changes in classification of water and energy zones of India using rainfall and temperature datasets.

AI BOT ARTIFICIAL INTELLIGENCE | PYTHON

• Implemented an AI bot using Minimax algorithm and Alpha-Beta pruning which plays ultimate tic tac toe (modified version of tic tac toe).

FACE CLASSIFICATION MACHINE LEARNING | PYTHON

• Performed classification on face images and compared the results by applying different feature transformations and models.

MARKET-BASKET ANALYSIS DATA MINING | PYTHON

• Extract associations among items bought by customers by applying apriori algorithm on transaction data.

GAME DESIGNING GAME DEVELOPMENT | C++, OPENGL

• Built 2D arcade game and 3D flight simulator game using different graphic techniques with support for multiple camera views for enhanced gameplay.