

GPIO (General Purpose Input/Output)

Write an embedded C program to turn ON and OFF LEDs connected to P0.11 – P0.4

```
#include <LPC17xx.h>
unsigned int j;
unsigned long LED = 0x00000FF0;

int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();

    LPC_PINCON->PINSEL0 = 0x00000000; // P0.15-P0.0 GPIO
    LPC_GPIO0->FIODIR = 0x00000FF0; // P0.11-P0.4 as output

    while(1)
    {
        LPC_GPIO0->FIOSET = LED; // SET P0.11-P0.4
        for(j=0;j<10000;j++); // Delay

        LPC_GPIO0->FIOCLR = LED; // CLEAR P0.11-P0.4
        for(j=0;j<10000;j++); // Delay
    }

    LPC_GPIO0->FIOPIN = ~(LPC_GPIO0->FIOPIN & 0x00000FF0);
    for(j=0;j<10000;j++); // Delay
}
```

GPIO (General Purpose Input/Output)

8 bit Johnson Counter on LEDs

```
#include <LPC17xx.h>
unsigned int i,j;
unsigned long LED = 0x00000010;
```

```
int main(void)
{
    SystemInit()
    SystemCoreClockUpdate();
```

```
LPC_PINCON->PINSEL0 = 0
```

```
    ;Configure Port0 pins P0.4-P0.11 ;as GPIO
```

```
LPC_GPIO0->FIODIR = 0x00000FF0;
```

```
    ;Configure P0.4-P0.11 as output
```

Twisted ring counter

mod -16

2x8

P0.11 - P0.4

why

00000000
00000001
00000011
00000111
00001111
00011111
00111111
01111111
11111111
11111110
11111100
11111000
11110000
11100000
11000000
10000000
00000000

ON

16 states

OFF

GPIO (General Purpose Input/Output)

```
while(1)
{
    LED = 0x00000010; Initial value on LED
    for(i=1;i<9;i++) //ON the LED's serially
    {
        LPC_GPIO0->FIOSET = LED;

        for(j=0;j<10000;j++);
        LED <<= 1;
    }

    LED = 0x00000010;

    for(i=1;i<9;i++) //OFF the LED's serially
    {
        LPC_GPIO0->FIOCLR = LED
        for(j=0;j<10000;j++);
        LED <<= 1;
    }
}
```

GPIO (General Purpose Input/Output)

Write an embedded C program to turn ON LEDs connected to P0.11 – P0.4 when key connected to P2.12 pressed, else turn OFF.

```
#include <LPC17xx.h>
unsigned int j;
unsigned long LED = 0x0000FF00;

int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();

    LPC_PINCON->PINSEL0 = 0x00000000; // P0.15-P0.0 GPIO
    LPC_GPIO0->FIODIR = 0x00000FF0; // P0.11-P0.4 as output

    while(1)
    {
        if ( !(LPC_GPIO2->FIOPIN & 1<<12))

            LPC_GPIO0->FIOSET = LED; // SET P0.11-P0.4

        else

            LPC_GPIO0->FIOCLR = LED; // CLEAR P0.11-P0.4
    }
}
```

Pune

Display digits 0-9 in seven segment display.



Seven Segment Display Programming

```
#include<lpc17xx.h>
unsigned char seven_seg[10]={0x3F,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F};
unsigned int i,j;
void delay(void);
int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();

    LPC_PINCON->PINSEL0 = 0    //P0.4 to P0.11 GPIO data lines
    LPC_GPIO0->FIODIR |= 0x00000FF0;    //P0.4 to P0.11 output
    while (1)
    {
        for(i=0; i<10; i++)
        {
            LPC_GPIO0->FIOPIN = seven_seg[i ] << 4;
            delay();
        }
    }
}

void delay(void)
{
    for(j=0;j<10000;j++);
}
```

Display a number in multiplexed seven segment display (number is 1,2,3,4).



Multiplexed Seven Segment Display Programming – Display a Number

```
#include <LPC17xx.h>
#include <stdio.h>

#define FIRST_SEG    0<<23
#define SECOND_SEG    1<<23
#define THIRD_SEG    2<<23
#define FOURTH_SEG    3<<23

unsigned int dig_count;
unsigned int digit_value = {0, 4, 3, 2, 1}
unsigned int select_segment = {0, 0 << 23, 1<<23, 2<<23, 3<<23};
unsigned char seven_seg[10]={0x3F,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F};
unsigned long int temp1,temp2 ,i=0;

void Display(void);
void delay(void);
int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();

    LPC_PINCON->PINSEL0 = 0;    //P0.4 to P0.11 GPIO data lines
    LPC_PINCON->PINSEL3 = 0;    //P1.23 to P1.26 GPIO enable lines

    LPC_GPIO0->FIODIR = 0x00000FF0;    //P0.4 to P0.11 output
    LPC_GPIO1->FIODIR = 0x07800000;    //P1.23 to P1.26 output
```



Multiplexed Seven Segment Display Programming – Display a Number

```
while(1)
{
    delay();

    dig_count +=1;
    if(dig_count == 0x05)
        dig_count = 0x01;

    Display();

} //end of while(1)

} //end of main

void Display(void) //To Display on 7-segments
{
    LPC_GPIO1->FIOPIN = select_segment[dig_count];
    LPC_GPIO0->FIOPIN = seven_seg[digit_value[dig_count]] << 4;
    for(i=0;i<500;i++);
    LPC_GPIO0->FIOCLR = 0x00000FF0;
}
void delay(void)
{
    for i=0;i<500;i++;
}
```

Seven segment up counter



Multiplexed Seven Segment Display Programming – 4 Digit BCD UP Counter

```
void delay(void)
{
    for i=0;i<500;i++;

    if(count ==N)
    {
        flag = 0xFF;
        count = 0;
    }
    else count += 1;
}
```

After one second, set Flag

```

if(flag == 0xFF)
{
    flag = 0;
    digit_value[1] +=1;

    if(digit_value[1] == 0x0A)
    {
        digit_value[1] = 0;
        digit_value[2] +=1;

        if(digit_value[2] == 0x0A)
        {
            digit_value[2] = 0;
            digit_value[3] +=1;

            if(digit_value[3] == 0x0A)
            {
                digit_value[3] = 0;
                digit_value[4] += 1;

                if(digit_value[4] == 0x0A)
                {
                    digit_value[4] = 0;
                } //end of dig4
            } //end of dig3
        } //end of dig2
    } //end of dig1
} //end of one_sec if

```

For every second update the digits

Hex Keypad Programming

```
#include <LPC17xx.h>
unsigned char col,row,flag,key;
unsigned long var;
void scan();
int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();

    LPC_PINCON->PINSEL3 &= 0xFFC03FFF; //P1.23 to P1.26 MADE
                                         //GPIO
    LPC_PINCON->PINSEL4 &= 0xF00FFFFF; //P2.10 to P2.13 made
                                         //GPIO
    LPC_GPIO2->FIODIR |= 0x00003C00; //made output P2.10 to
                                         //P2.13 (rows)
    LPC_GPIO1->FIODIR &= 0xF87FFFFF; //made input P1.23 to
                                         //P1.26 (cols)

    while(1)
    {
        for (row=0;row<4;row++)
        {
            LPC_GPIO2->FIOPIN=1<<(row+10);
            flag=0;
            scan();
            if (flag==1)
            { key= 4*row+col;
              }
        }
    }
}

void scan()
{
    var=LPC_GPIO1->FIOPIN &(0xf<<23);
    if(var)
    { flag=0x1;
      var=var>>23;
      switch(var)
      {
          case 1 : col =0;
                  break;
          case 2: col=1;
                  break;
          case 4: col=2;
                  break;
          case 8: col=3;
                  break;
      }
    }
}
```

LCD print a message program:

```

#include <lpc17xx.h>
#define RS_CTRL 0x08000000 //P0.27
#define EN_CTRL 0x10000000 //P0.28
#define DT_CTRL 0x07800000 //P0.23 to P0.26 data lines

unsigned long int temp1=0, temp2=0,i,j ;
unsigned char flag1 =0, flag2 =0;
unsigned char msg[] = {"MITn 01manipal"};

void lcd_write(void);
void port_write(void);
void delay_lcd(unsigned int);
unsigned long int init_command[] = {0x30,0x30,0x30,0x20,0x28,0x0c,0x06,0x01,0xC0};
int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();
    LPC_GPIO0->FIODIR = DT_CTRL | RS_CTRL | EN_CTRL;
    flag1 =0;
    for (i=0; i<9;i++)
    {
        temp1 = init_command[i];
        lcd_write();
    }
    flag1 =1;
    i =0;
    while (msg[i++] != '\0')
    {
        temp1 = msg[i];
        lcd_write();
        i+= 1;
    }
    while(1);
}

void lcd_write(void)
{
    {
        flag2 = (flag1 == 1) ? 0 :((temp1 == 0x30) || (temp1 == 0x20)) ? 1 : 0;
        temp2 = temp1 & 0xf0; //move data (26-8+1) times : 26 - HN place, 4 - Bits
        temp2 = temp2 << 19; //data lines from 23 to 26
        port_write();
        if (!flag2)
        {
            temp2 = temp1 & 0x0f; //26-4+1
            temp2 = temp2 << 23;
            port_write();
        }
    }
}

void port_write(void)
{
    {
        LPC_GPIO0->FIOPIN = 0;
        LPC_GPIO0->FIOPIN = temp2;
        if (flag1 == 0)
            LPC_GPIO0->FIOCLR = RS_CTRL;
        else
            LPC_GPIO0->FIOSET = RS_CTRL;

        LPC_GPIO0->FIOSET = EN_CTRL;
        delay_lcd(25);
        LPC_GPIO0->FIOCLR = EN_CTRL;
        delay_lcd(30000);
    }
}

void delay_lcd(unsigned int r1)
{
    {
        unsigned int r;
        for(r=0;r<r1;r++);
    }
    return;
}

```

Display message in two lines in LCD display program

```
#include <lpc17xx.h>
#define RS 27 //P0.27
#define EN 28 //P0.28
#define DT 23 //P0.23 to P0.26 data lines

unsigned long int temp1=0, temp2=0,i,j ;
unsigned char flag1 =0, flag2 =0;
unsigned char msg[] = {" Department of ICT MIT manipal"}; //As message is written in codes they are stored in ASCII values

void lcd_write(void);
void port_write(void);
void delay_lcd(unsigned int);
unsigned long int init_command[] = {0x30,0x30,0x30,0x20,0x28,0x0c,0x06,0x01,0x80};
int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();
    LPC_GPIO0->FIODIR = 1<<RS|1<<EN|0XF<<DT; //used to make all pins output
    flag1 =0;    // flag1 = 0 all are command and flag1 = 1 all are data
    for (i=0; i<9;i++)
    {
        temp1 = init_command[i];
        lcd_write();
    }
    flag1 =1;
    i =0;
    while (msg[i] != '\0')
    {
        temp1 = msg[i]; // char by char
        lcd_write();
        i+= 1;
        if(i==16) //check for 1 charactres in first line
        {
            flag1=0; //if yes
            temp1=0xc0; //configure second line in command register
            lcd_write();
            flag1=1;
        }
    }
    while(1);
}
```



```

void lcd_write(void)
{
    flag2 = (flag1 == 1) ? 0 : ((temp1 == 0x30) || (temp1 == 0x20)) ? 1 : 0;
    temp2 = temp1 & 0xf0; //move data (26-8+1) times : 26 - HN place, 4 - Bits to extract MSB and then LSB as nedd to send 4 bit at a time
    temp2=temp2>>4;

    temp2 = temp2 << DT; //data lines from 23 to 26
    port_write();
    if (!flag2)
    {
        temp2 = temp1 & 0x0f; //26-4+1
        temp2 = temp2 << DT;
        port_write();
    }
}

void port_write(void)
{
    LPC_GPIO0->FIOPIN = 0;
    LPC_GPIO0->FIOPIN = temp2;
    if (flag1 == 0)
        LPC_GPIO0->FIOCLR = 1<<RS;
    else
        LPC_GPIO0->FIOSET = 1<<RS;

    LPC_GPIO0->FIOSET = 1<<EN;    //this and below 3 lines are used go give pulse for enable and wait for some time interval
    delay_lcd(25);
    LPC_GPIO0->FIOCLR = 1<<EN;
    delay_lcd(30000);             // 3 mili sec highest delay
}

void delay_lcd(unsigned int r1)
{
    unsigned int r;
    for(r=0;r<r1;r++);

    return;
}

```

Generate square wave with period 2 second

```
#include<stdio.h>
#include<LPC17xx.h>
void delay(void)
{
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->EMR = 0X20; // Set match bit upon match
    LPC_TIM0->PR = 1000; /
    LPC_TIM0->MR0 = 3000; // for 1 second
    LPC_TIM0->MCR = 0x00000004; // stop PC and TC on MR0
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    while ( !(LPC_TIM0->EMR & 0x01)); // wait until match

    return;
}

int main(void)
{
    LPC_GPIO0->FIODIR=0x00000004;

    while(1)
    {
        LPC_GPIO0->FIOPIN=~(LPC_GPIO0->FIOPIN & 0x00000004);
        Delay();

        LPC_GPIO0->FIOSET=0x4;
        delay();

        LPC_GPIO0->FIOCLR=0x4;
        delay();
    }
}
```

Generate square wave when duty cycle is given

Generate square wave of period 2 seconds with 75%
duty cycle on P0.2

```
#include<stdio.h>
#include<LPC17xx.h>
void delay(void)
{
    //LPC_SC->PCONP |= (1<<1); //powers the T0
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->EMR = 0x20; //Set EMO upon match
    LPC_TIM0->PR = 2999;
    LPC_TIM0->MCR = 0x00000004; // stop PC and TC on MRO
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    while ( !(LPC_TIM0->EMR & 0x01)); // Wait until EMO is set
    return;
}

int main(void)
{
    LPC_GPIO0->FIODIR=0x00000004;
    while(1)
    {
        LPC_GPIO0->FIOPIN=0x00000004;
        LPC_TIM0->MRO = 1500; //For 1.5 seconds
        delay();
        LPC_GPIO0->FIOPIN=0x00000000;
        LPC_TIM0->MRO = 500; //For 0.5 seconds
        delay();
    }
}
```

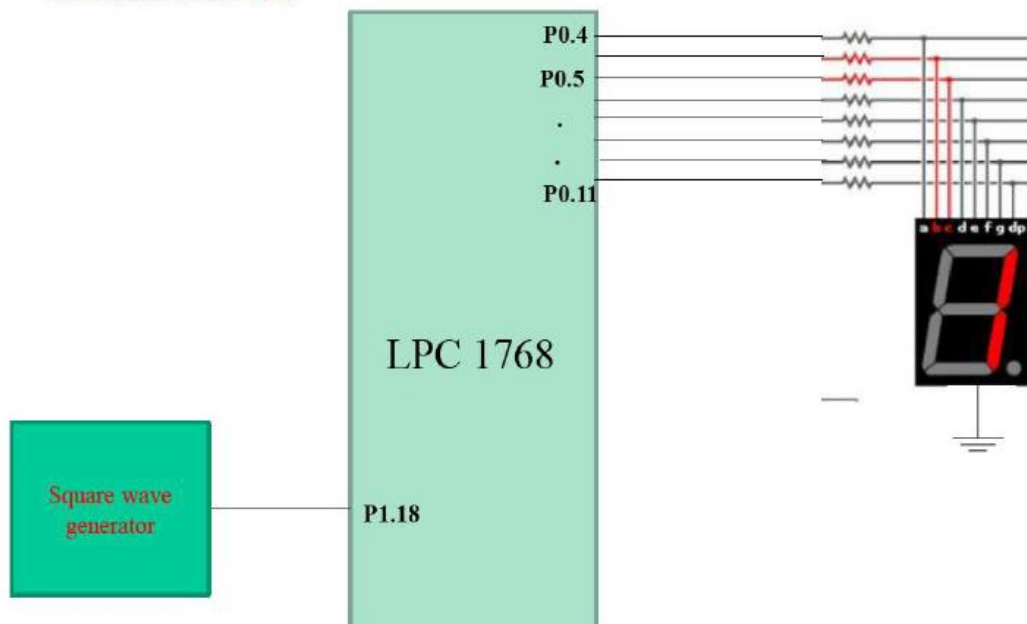
Square waveform on MAT 0.0 output line by taking EM0 on the output pin.

```
#include<stdio.h>
#include<LPC17xx.h>
void delay(void)
{
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->CTCR = 0x00000000;
    LPC_TIM0->EMR = 0x30; // Toggle bit upon match
    LPC_TIM0->PR = 0; //
    LPC_TIM0->MR0 = 3000000; //
    LPC_TIM0->MCR = 0x00000002; // Reset TC
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    return;
}
int main(void)
{
    LPC_PINCON->PINSEL3 |= (3<<24); // Get EM0 on MAT0.0 (P1.28) line
    delay();
    while(1);
}
```

MAT 1.1(P1.25) toggles whenever count reaches 3. CAP 1.0 (P1.18) is counter clock. i.e Divide the frequency of the square waveform input at P1.18 by a factor of 8 on P1.25

```
#include<stdio.h>
#include<LPC17xx.h>
void init_timer1(void)
{
    LPC_PINCON->PINSEL3 |= (3<<18 | 3<<4); // MAT 1.1(P1.25) and CAP 1.0 (P1.18)
    LPC_TIM1->TCR=2; // Reset Counter1
    LPC_TIM1->CTCR = 0x2; // Counter at -ve edge of CAP1.0
    LPC_TIM1->MR1=0x03; // To count 4 clock pulses
    LPC_TIM1->MCR=0x10; // Clear TC upon Match1
    LPC_TIM1->EMR=0xC0; // Toggle EM1 upon Match
    LPC_TIM1->TCR=1; // Start Counter1
}
int main(void)
{
    init_timer1();
    while(1);
}
```

Assume that output of a square wave generator (Frequency < 10Hz) is connected to P1.18 (CAP1.0, Function-3) , write a program to display the frequency of this square waveform on the seven segment connected to P011-P0.4.



```
#include<stdio.h>
#include<LPC17xx.h>
unsigned char seven_seg[10]={0x3F,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F};
void delay(void)
{
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->EMR = 0X20;//Set match bit upon match
    LPC_TIM0->PR = 3000; //for 1 ms
    LPC_TIM0->MR0 = 1000; //for 1 second
    LPC_TIM0->MCR = 0x00000004; // stop PC and TC on MR0
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    while ( !(LPC_TIM0->EMR & 0x01)); // wait until match
}
void init_counter1(void)
{
    LPC_PINCON->PINSEL3 = (3<<4);// cap 1.0 (P1.18)
    LPC_TIM1->CTCR = 0x01; // Counter at +ve edge of CAP1.0
}
```

```

int main(void)
{
    LPC_PINCON->PINSEL0 = 0        //P0.4 to P0.11 GPIO data lines
    LPC_GPIO0->FIODIR = 0x00000FF0;    //P0.4 to P0.11 output
    init_counter1();

    while(1)
    {
        LPC_TIM1->TCR=2;//Reset Counter1
        LPC_TIM1->TCR=1;//Start Counter1
        Delay(); // wait for 1 second
        LPC_GPIO0->FIOPIN = seven_seg[LPC_TIM1->TC] << 4; Counter1 on the
        seven segment
    }
}

```

`#include<stdio.h>` Capture TC into TC when +ve edge is applied to CAP0.0 (P1.26) or CAP0.1(P1.27)

`#include<LPC17xx.h>`

`void delay(void)`

```

{
    //LPC_SC->PCONP |= (1<<1); //powers the T0
    LPC_TIM0->CCR=9;//capture on positive edge
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->EMR = 0X20;//Set match bit upon match
    LPC_TIM0->PR = 3000; //for 1 ms
    LPC_TIM0->MR0 = 1000; //for 1 second
    LPC_TIM0->MCR = 0x00000004; // stop PC and TC on MR0
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    while ( !(LPC_TIM0->EMR & 0x01)); // wait until match
    return;
}

```

`int main(void)`

```

{
    LPC_GPIO0->FIODIR=0x00000004;
    LPC_PINCON->PINSEL3 |= (3<<20) | (3<<22);//select cap 0.0 and cap 0.1
    while(1)
    {
        LPC_GPIO0->FIOPIN=~(LPC_GPIO0->FIOPIN & 0x00000004);//toggle p0.2
        delay();
    }
}

```

Toggle LED connected to p0.2 every second while displaying the status of switch connected to P1.0 on the LED connected to P2.0

```
#include<stdio.h>
#include<LPC17xx.h>
unsigned int ticks=0,x;
void TIMER0_IRQHandler(void)
{
    LPC_TIM0->IR = 1;
    ticks++;
    if(ticks==1000)
    {
        ticks=0;
        LPC_GPIO0->FIOPIN=~(LPC_GPIO0->FIOPIN & 0x00000004);
    }
}

void init_timer0(void)
{
    LPC_TIM0->TCR = 0x00000002; //Timer0 Reset
    LPC_TIM0->CTCR = 0x00; //Timer
    LPC_TIM0->MR0 = 2999; // For 1ms
    LPC_TIM0->EMR = 0x00; //Do nothing for EM0
    LPC_TIM0->PR = 0;
    LPC_TIM0->MCR = 0x00000003; //Reset TC upon Match-0 and generate INTR
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable

    return;
}

int main(void)
{
    LPC_GPIO0->FIODIR=0x00000004;
    LPC_GPIO2->FIODIR=0x00000001;
    init_timer0();
    NVIC_EnableIRQ(TIMER0_IRQn); //timer 0 intr enabled in NVIC
    while(1)
    {
        LPC_GPIO2->FIOPIN=(LPC_GPIO1->FIOPIN & 0x01);
    }
}
```


Toggle P0.2 whenever counter value reaches 3. I. e for every 4 edges using counter interrupt.

```
#include<stdio.h>
#include<LPC17xx.h>
void TIMERO_IRQHandler(void)
{
    LPC_TIM0->IR = 1; //Clear the interrupt
    LPC_GPIO0->FIOPIN=~(LPC_GPIO0->FIOPIN & 0x00000004);

}
void init_timer0(void)
{
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->CTCR =0x05; // Counter at +ve edge of CAP0.1
    LPC_TIM0->MR0 = 3;
    LPC_TIM0->EMR = 0X00;
    LPC_TIM0->PR = 0;
    LPC_TIM0->MCR = 0x00000003;
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    return;
}

int main(void)
{
    LPC_GPIO0->FIODIR=0x00000004;
    LPC_PINCON->PINSEL3 |=((3<<22)|(3<<24));
    init_timer0();
    NVIC_EnableIRQ(TIMERO_IRQn);
    while(1);
}
```


Timer interrupt for rectangular waveform generation (1.5 second HIGH and 0.5 second LOW)

```
include<stdio.h>
#include<LPC17xx.h>
unsigned char flag=1;
void TIMERO_IRQHandler(void)
{
    LPC_TIM0->IR = 1;

    if(flag)
    {
        flag=0;
        LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
        LPC_GPIO0->FIOCLR=0x00000004;
        LPC_TIM0->MR0 = 500;
        LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    }
    else
    {
        flag=1;
        LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
        LPC_GPIO0->FIOSET=0x00000004;
        LPC_TIM0->MR0 = 1500;
        LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    }
}

void init_timer0(void)
{
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->CTCR =0x00;
    LPC_TIM0->MR0 = 1500;
    LPC_TIM0->EMR = 0X00;
    LPC_TIM0->PR = 3000;
    LPC_TIM0->MCR = 0x00000005;
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    LPC_GPIO0->FIOSET=0x00000004;
    return;
}

int main(void)
{
    LPC_GPIO0->FIODIR=0x00000004;
    init_timer0();
    NVIC_EnableIRQ(TIMERO_IRQn);
    while(1);
}
```

ADC software mode for 2-channel concurrent conversion

```
#include<LPC17xx.h>
#include<stdio.h>
int main(void)
{
    unsigned long temp4, temp5;
    unsigned int i;

    SystemInit();
    SystemCoreClockUpdate();
    LPC_PINCON->PINSEL3 = (3<<28) | (3<<30);          //P1.30 as AD0.4 and P1.31 as AD0.5
    LPC_ADC->ADINTEN = 0;
    while(1)
    {
        LPC_ADC->ADCR = (1<<4)|(1<<21)|(1<<24);        //ADC0.4, start conversion and operational
        while(((temp4=LPC_ADC->ADDR4) & (1<<31)) == 0); //wait till 'done' bit is 1, indicates conversion complete
        temp4 = LPC_ADC->ADDR4;
        temp4 >>= 4;
        temp4 &= 0x00000FFF;                            //12 bit ADC

        LPC_ADC->ADCR = (1<<5)|(1<<21)|(1<<24);        //ADC0.5, start conversion and operational
        for(i=0;i<2000;i++);                             //delay for conversion
        while(((temp5=LPC_ADC->ADDR5) & (1<<31)) == 0); //wait till 'done' bit is 1, indicates conversion complete
        temp5 = LPC_ADC->ADDR5;
        temp5 >>= 4;
        temp5 &= 0x00000FFF;                            //12 bit ADC

        //Now you can use temp4 and temp5 for further processing based on your requirement
    }
}
```

ADC burst mode for 2-channel concurrent conversion

```
#include<LPC17xx.h>
#include<stdio.h>
int main(void)

{
    SystemInit();
    SystemCoreClockUpdate();
    LPC_PINCON->PINSEL3 =(3<<28)|(3<<30);    //P1.30 as AD0.4 and P1.31 as AD0.5
    LPC_ADC->ADCR = (1<<4) | (1<<5)|(1<<16) | (1<<21); //Enable CH 4 and 5 for BURST mode with ADC power ON
    LPC_ADC->ADINTEN =(1<<4)|(1<<5); // Enable DONE for INTR
    NVIC_EnableIRQ(ADC_IRQn);
    while(1);
}

void ADC_IRQHandler(void)
{
    int channel,temp,result;
    channel=(LPC_ADC->ADGDR >>24) & 0x07;
    result= ( LPC_ADC->ADGDR >>4) & 0xFFF;
    if(channel == 4)
    {
        temp4 = ( LPC_ADC->ADDR4 >>4) & 0xFFF ; //Read to Clear Done flag
    }
    else if(channel == 5)
    {
        temp5 = ( LPC_ADC->ADDR5 >>4) & 0xFFF ; //Read to Clear Done flag
    }
    //Now you can use temp4 and temp5 for further processing based on your requirement
}
```



Input Analog voltage and display its digital equivalent on LCD

```
include<LPC17xx.h>
#include<stdio.h>
#define Ref_Vtg 3.300
#define Full_Scale 0xFFFF//12 bit ADC
int main(void)
{
    unsigned long adc_temp;
    unsigned int i;
    float in_vtg;
    unsigned char vtg[7], dval[7];
    unsigned char Msg3[] = {"ANALOG IP:"};
    unsigned char Msg4[] = {"ADC OUTPUT:"};
    SystemInit();
    SystemCoreClockUpdate();
    lcd_init();//Initialize LCD
    LPC_PINCON->PINSEL3 |= 3<<30;//P1.31 as AD0.5
    LPC_SC->PCONP |= (1<<12);//enable the peripheral ADC
    flag1=0;//Command
    temp1 = 0x80;//Cursor at beginning of first line
    lcd_write();
    flag1=1;//Data
    i =0;
    while (Msg3[i++] != '\0')
    {
        temp1 = Msg3[i];
        lcd_write();//Send data bytes
    }
}
```

```

//Command
flag1=0;
temp1 = 0xC0;//Cursor at beginning of second line
lcd_write();
flag1=1;
i =0;
while (Msg4[i++] != '\0')
{
temp1 = Msg4[i];
lcd_write();//Send data bytes
}

while(1)
{
LPC_ADC->ADCR = (1<<5)|(1<<21)|(1<<24);//ADC0.5, start conversion and operational
while(((adc_temp=LPC_ADC->ADGDR) & (1<<31)) == 0);
adc_temp = LPC_ADC->ADGDR;
adc_temp >>= 4;
adc_temp &= 0x0000FFFF; //12 bit ADC
in_vtg = (((float)adc_temp * (float)Ref_Vtg))/((float)Full_Scale); //calculating input analog voltage
sprintf(vtg,"%3.2fV",in_vtg); //convert the readings into string to display on LCD
sprintf(dval,"%x",adc_temp);
flag1=0;;
temp1 = 0x8A;
lcd_write();
flag1=1;
i =0;
while (vtg[i++] != '\0')
{
temp1 = vtg[i];
lcd_write();//Send data bytes
}
}
}

```

```

flag1=0;
temp1 = 0xCB;
lcd_write();
flag1=1;
i =0;
while (dval[i++] != '\0')
{
temp1 = dval[i];
lcd_write();//Send data bytes
}
for(i=0;i<7;i++)
vtg[i] = dval[i] = 0;
}
}

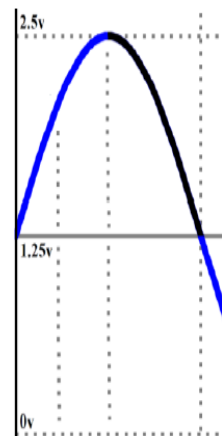
```

Generate a sawtooth waveform with peak to peak amplitude 3.3v at P0.26.

```
#include <lpc17xx.h>
void DAC_Init(void);
int main (void)
{
    unsigned int m,i;
    SystemInit();
    SystemCoreClockUpdate();
    LPC_PINCON->PINSEL1 = 2<<20; // Analog Input P0.26
    LPC_DAC->DACCNTVAL = 0x0050; // DAC Counter for Double Buffering
    LPC_DAC->DACCTRL = (0x1<<1)|(0x1<<2); //Double buffering
    while ( 1 )
    {
        LPC_DAC->DACR = (i << 6) ;
        i++;
        if ( i == 0x400 )                //Maximum value is 0x3FF in 10 bit DAC
        {
            i = 0;
        }
    }
}
```

Generate a sinewave with peak to peak amplitude 2.5v at P0.26. (i.e. $V_{out} = 1.25 + 1.25 \sin \theta$)

```
#include <lpc17xx.h>
void DAC_Init(void);
sinetable[] = { 388, 582, 723, 776, 723, 582, 388, 194, 52, 0, 52, 194 };
int main (void)
{
    unsigned int m,i;
    SystemInit();
    SystemCoreClockUpdate();
    LPC_PINCON->PINSEL1 = 2<<20; // Analog Input P0.26
    while ( 1 )
    {
        for(i=0; i < 12; i++) // Assuming samples separated by 30 degrees
        {
            LPC_DAC->DACR = (sinetable[i % 12]<< 6) ;
            delay(); // Call timer delay based on period. If period is 10 ms. Delay is (10ms/12)
        }
    }
}
```



INSEM QUESTIONS:

Write an embedded C program using timer interrupt to generate a square waveform of frequency 100 kHz and duty cycle 75% on P2.3 using TIMER-0 (PCLK = 3 MHz)

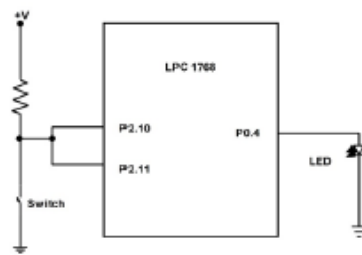
```
#include<stdio.h>
#include<LPC17xx.h>
unsigned char flag=1;
void TIMER0_IRQHandler(void)
{
    if(flag)
    {
        flag=0;
        LPC_TIM0->TCR = 0x00000002;    // Timer0 Reset
        LPC_GPIO2->FIOCLR=0x00000008;
        LPC_TIM0->MR0 = 7;
        LPC_TIM0->TCR = 0x00000001;    // Timer0 Enable
    }
    else
    {
        flag=1;
        LPC_TIM0->TCR = 0x00000002;    // Timer0 Reset
        LPC_GPIO2->FIOSET=0x00000008;
        LPC_TIM0->MR0 = 22;
        LPC_TIM0->TCR = 0x00000001;    // Timer0 Enable
    }
    LPC_TIM0->IR = 1;
}

void init_timer0(void)
{
    LPC_TIM0->TCR = 0x00000002;    // Timer0 Reset
    LPC_TIM0->CTCR =0x00;
    LPC_TIM0->MR0 = 22;
    LPC_TIM0->EMR = 0X30;
    LPC_TIM0->PR = 0;
    LPC_TIM0->MCR = 0x00000005;
    LPC_TIM0->TCR = 0x00000001;    // Timer0 Enable
    LPC_GPIO2->FIOSET=0x00000008;
    return;
}

int main(void)
{
    LPC_GPIO2->FIODIR=0x00000008;
    init_timer0();
    NVIC_EnableIRQ(TIMER0_IRQn);
    while(1);
}
```

Main-0.5, Timer init 1.5, ISS - 1

3. For the connections shown below, write an embedded C program using GPIO interrupt to turn ON the LED whenever the switch is pressed and turn OFF the LED whenever the switch is released.



```
#include<LPC17xx.h>
```

```
unsigned int x,y;
void EINT3_IRQHandler (void)
{
}
x = (LPC_GPIOINT->IO2IntStatR)>>10;
if (x== 0x01)
LPC_GPIO0->FIOCLR = 0x04;
y = (LPC_GPIOINT->IO2IntStatF)>>10;
if (y== 0x02)
LPC_GPIO0->FIOSET = 0x04;

LPC_GPIOINT->IO2IntClr = 0x03<<10;
}
void main(void)
{
LPC_PINCON -> PINSEL4 = (1<<20) | (1<<22) ;
LPC_GPIO0 ->FIODIR = 0x10;
LPC_GPIOINT->IO2IntEnR=0x01<<10; // P2.10 raising edge
LPC_GPIOINT->IO2IntEnF=0x01<<11; // P2.11 falling edge
NVIC_EnableIRQ(EINT3_IRQn);
while(1);
}
```

Functions – 1.5 each

5. Assume that output of a square wave generator (Frequency range 0-9 Hz) is connected to P2.12 (EINT-2, Function-1) input. Write an embedded C program using external hardware interrupt to display the frequency of this square waveform on the seven-segment display connected to P0.7-P0.0.

```
#include<LPC17xx.h>
unsigned int count =0;
unsigned char
seven_seg[10]={0x3F,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F};
void EINT2_IRQHandler(void)
{
    count++;
}
void delay(void)
{
    LPC_TIM0->TCR = 0x00000002; // Timer0 Reset
    LPC_TIM0->EMR = 0X20;//Set match bit upon match
    LPC_TIM0->PR = 3000; //for 1 ms
    LPC_TIM0->MR0 = 1000; //for 1 second
    LPC_TIM0->MCR = 0x00000004; // stop PC and TC on MR0
    LPC_TIM0->TCR = 0x00000001; // Timer0 Enable
    while ( !(LPC_TIM0->EMR & 0x01)); // wait until match

}
int main(void)
{
    LPC_GPIO0->FIODIR = 0x000000FF;
    LPC_PINCON -> PINSEL4 = (1<<24);
    LPC_SC ->EXTMODE =0x04;
    LPC_SC ->EXTPOLAR = 0x04;
    NVIC_EnableIRQ(EINT2_IRQn);
    while(1)
    {
        LPC_TIM1->TCR=2;//Reset Counter1
        Delay(); // wait for 1 second
        LPC_GPIO0->FIOPIN = seven_seg[count ] << 4; Counter1 on the seven
segment
count=0;
    }
    EINT ISS -1, Other functions – 1.5 each
```

6. With a neat diagram, explain how a 3-digit multiplexed 7 segment display can be interfaced to microcontroller. Write an embedded C program to display 123 on this
-

```
#include<LPC17xx.h>
#include<stdio.h>

#define FIRST_SEG 0<<23
#define SECOND_SEG 1<<23
#define THIRD_SEG 2<<23

unsigned int dig_count;
unsigned int digit_value = (0, 3, 2, 1)
unsigned int select_segment = (0, 0 << 23, 1<<23, 2<<23);
unsigned char seven_seg[3]={0x06, 0x5B, 0x4F};
unsigned long int temp1, temp2 ,i=0;

void Display(void);
void delay(void);
int main(void) ;
SystemInit();
SystemCoreClockUpdate();

LPC_PINCON->PINSELO = 0; P0.4 to P0.11 GPIO data lines
```

LPC_PINCON->PINSEL3 = 0; P1.23 to P1.26 GPIO enable lines
 LPC_GP100->FIODIR = 0x00000FF0; P0.4 to P0.11 output
 LPC_GP101->FIODIR = 0x07800000; HP1.23 to P1.26 output

```
while(1)
{
  delay();
  dig_count +=1;
  if(dig_count == 0x04)
  dig_count = 0x01;
  Display()
} //end of while(1)
} //end of main
```

```
void Display(void) //To Display on 7-segment
{
  LPC_GP101->FIOPIN = select_segment[dig_count];
  LPC_GP100->FIOPIN = seven_seg_digit_value[dig_count] << 4;
  for(i=0;i<500;i++);
  LPC_GP100->FIOCLR = 0x00000FF0;
}
```

```
void delay(void)
{
  for i=0;i<500;i++);
}
```

```
void delay(void)
{
  for i=0;i<500;i++);
  if(count ==N)
  {
    flag = 0xFF;
    count = 0;
  }
  else count += 1;
```

```
  if(flag == 0XFF)
  {
    Flag = 0;
    Digit_value[1] ==3;
    Digit_value[2] ==2;
    Digit_value[3] ==1;

  }}
}}
```

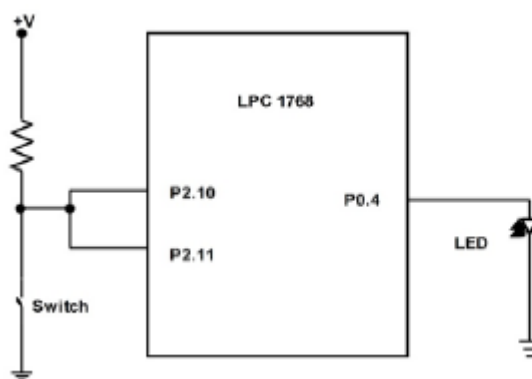
2. Assume that output of a square wave generator is connected to P1.29(CAP 1.1, Function-3). Write an embedded C program to generate a square waveform on the P1.25 (MAT 1.1, Function-3) whose frequency is one fourth of the frequency of the square wave input at P1.29.

```
#include<stdio.h>
#include<LPC17xx.h>
void init_timer1(void)
{
```

```
    LPC_PINCON->PINSEL3 |=(3<<18 | 3<<26);// MAT 1.1(P1.25) and CAP
1.1 (P1.29)
```

```
    LPC_TIM1->TCR=2;//Reset Counter1
    LPC_TIM1->CTCR = 0x5; // Counter at +ve edge of CAP1.1
    LPC_TIM1->MR1=0x01; //To count 2 clock pulses in half cycle
    LPC_TIM1->MCR=0x10;//Clear TC upon Match1
    LPC_TIM1->EMR=0xC0;//Toggle EM1 upon Match
    LPC_TIM1->TCR=1;//Start Counter1
}
int main(void)
{
    init_timer1();
    while(1);
}
(MR Value -1, Program 2)
```

3. For the connections shown below, write an embedded C program using external hardware interrupt to turn ON the LED whenever the switch is pressed and turn OFF the LED whenever the switch is released.



```
#include<LPC17xx.h>
```

```
void EINT0_IRQHandler(void)
{
LPC_GPIO0 ->FIOSET = 0x10;
LPC_SC -> EXTINT = 0x01;
}
```

```
void EINT1_IRQHandler(void)
{
LPC_GPIO0 ->FIOCLR = 0x10;
LPC_SC -> EXTINT = 0x2;

}
```

```
void main(void)
{
LPC_PINCON -> PINSEL4 = (1<<20) | (1<<22) ;
LPC_GPIO0 ->FIODIR = 0x10;
LPC_SC ->EXTMODE =0x03;
LPC_SC ->EXTPOLAR = 0x02;
```

```
NVIC_EnableIRQ(EINT0_IRQn);
NVIC_EnableIRQ(EINT1_IRQn);
```

```
while(1);}
```

Main -2, Functions – 1 each

5. Assume that output of a square wave generator is connected to P2.12 input. Write an embedded C program using GPIO interrupt to generate a square waveform at P0.4 whose frequency is 0.125 times the frequency of the input square waveform at P2.12.

```
#include<LPC17xx.h>
```

```
unsigned int x;
```

```
void EINT3_IRQHandler (void)
```

```
{  
}
```

```
x ++
```

```
if (x==4) // for frequency 1/8
```

```
{
```

```
x=0;
```

```
LPC_GPIO0->FIOPIN = ~ (LPC_GPIO0->FIOPIN & 1<<4);
```

```
}
```

```
LPC_GPIINT->IO2IntClr = 1<<12;
```

```
}
```

```
void main(void)
```

```
{
```

```
LPC_GPIO0 ->FIODIR = 1<<4;
```

```
LPC_GPIINT->IO2IntEnR=1<<12; // P2.12 raising edge
```

```
NVIC_EnableIRQ(EINT3_IRQn);
```

```
while(1);
```

```
}
```

Functions – 2each

4

6. With a neat diagram, explain how a 3x3 matrix keyboard can be interfaced to microcontroller. Write an embedded C program to display the keycode of the key pressed on the LEDs connected to P0.2-P0.0

4

Interfacing Diagram: 1 Mark

LPC Pin configuration : 0.5 Mark

Polling the key pressed with identification : 1+1.5 Mark

```

Main(void)
{
Initialization for P1.0 to P1.5 (Key Pad:GPIO);
Initialization for P0.0 to P0.2 (LED's GPIO);

Setting Direction Port1 : Input (Key Pad);
Setting Direction Port0 : output (LED);

Int flag, row;

While(1)
{
For row = 0; row<3; row++)
{
Making each row high one after other;
Flag = 0 ;
Scan();
If(flag = 1)
Break;
}

If(flag = 1)
{
Keypress = 3*row + col;
LEDdisplay(Keypress);
}}

Voidscan()
{
X = LPC_GPIO1 → FIOPIN;
X = x&07;
If(x!=0)
{
Flag=1;

Using switch case finding the column;
}

Void LEDdisplay(Keypress)
{
Based on keypressvalues

Using if statement or switch and LPC_GPIO→FIOSET enable the LED's

}

```

2. Write an embedded C program using timer interrupt to generate a square waveform of frequency 1 kHz and duty cycle 67% on P2.6 using TIMER-1 (PCLK = 6 MHz)

```
#include<stdio.h>
#include<LPC17xx.h>
unsigned char flag=1;
void TIMER1_IRQHandler(void)
{
    if(flag)
    {
        flag=0;
        LPC_TIM1->TCR = 0x00000002;    // Timer1 Reset
        LPC_GPIO2->FIOCLR=1<<6;
        LPC_TIM1->MR0 = 1980;
        LPC_TIM1->TCR = 0x00000001;    // Timer1 Enable
    }
    else
    {
        flag=1;
        LPC_TIM1->TCR = 0x00000002;    // Timer1 Reset
        LPC_GPIO2->FIOSET=1<<6;
        LPC_TIM1->MR0 = 4020;
        LPC_TIM1->TCR = 0x00000001;    // Timer1 Enable
    }
    LPC_TIM1->IR = 1;
}

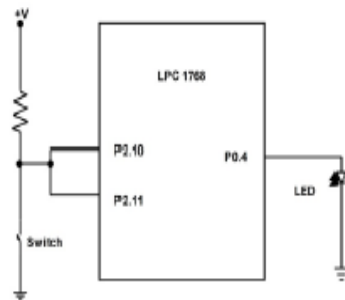
void init_timer1(void)
{
    LPC_TIM1->TCR = 0x00000002;    // Timer1 Reset
    LPC_TIM1->CTCR = 0x00;
    LPC_TIM1->MR0 = 4020;
    LPC_TIM1->EMR = 0X30;
    LPC_TIM1->PR = 0;
    LPC_TIM1->MCR = 0x00000005;
    LPC_TIM1->TCR = 0x00000001;    // Timer1 Enable
    LPC_GPIO2->FIOSET=1<<6;
    return;
}
```

```
int main(void)
{
    LPC_GPIO2->FIODIR=1<<6;
    init_timer1();
    NVIC_EnableIRQ(TIMER1_IRQn);
    while(1);}

```

Main-0.5, Timer init 1.5, ISS - 1

3. For the connections shown below, write an embedded C program using GPIO interrupt to turn ON the LED after pressing and releasing the Switch FOUR times.



3

```
#include<LPC17xx.h>
unsigned int x, count1, count2, y;
void EINT3_IRQHandler (void)
{
}
x = (LPC_GPIOINT->IO2IntStatR)>>10;
y = (LPC_GPIOINT->IO2IntStatF)>>10;
if (x== 0x01)
count1++;

if (y== 0x02)
count2++;
if (count1==4 && count2 ==4)
LPC_GPIO0->SET = 0x04;

LPC_GPIOINT->IO2IntClr = 0x03<<10;
}
void main(void)
{
LPC_PINCON -> PINSEL4 = (1<<20) | (1<<22) ;
LPC_GPIO0 ->FIODIR = 0x10;
LPC_GPIOINT->IO2IntEnR=0x01<<10; // P2.10 raising edge
LPC_GPIOINT->IO2IntEnF=0x01<<11; // P2.11 falling edge
NVIC_EnableIRQ(EINT3_IRQn);
while(1);
}
```

5. Assume that output of a square wave generator with 50% duty cycle is connected to P2.12 (EINT2, Function-1). Write an embedded C program using external hardware interrupt to generate a square waveform on P0.4 with frequency one eighth of the frequency of the input square waveform at P2.12 and duty cycle 75%.

```
#include<LPC17xx.h>
unsigned int count =0;
void EINT2_IRQHandler(void)
{
    count++;
    if (count==6)
        LPC_GPIO0->FIOCLR = 1<<4;
    if(count==8)
    {
        LPC_GPIO0->FIOSET = 1<<4;
        count=0;
    }
    LPC_SC ->EXTINT = 0x04;
}
int main(void)
{
    LPC_GPIO0->FIODIR = 1<<4;
    LPC_PINCON -> PINSEL4 = (1<<24);
    LPC_SC ->EXTMODE =0x04;
    LPC_SC ->EXTPOLAR = 0x04;
    NVIC_EnableIRQ(EINT2_IRQn);
    LPC_GPIO0->FIOSET = 1<<4;
    while(1);
}
```

EINT ISS -2, Main-2

6. With a neat diagram, explain how a 16x2 LCD can be interfaced to the microcontroller. Write an embedded C program to display the message “Best Wishes” 4

```
#include <lpc17xx.h>
#define RS 27 //P0.27
#define EN 28 //P0.28
#define DT 23 //P0.23 to P0.26 data lines

unsigned long int temp1=0, temp2=0,i,j ;
unsigned char flag1 =0, flag2 =0;
unsigned char msg[] = {" Best Wishes "}; //As message is written in codes they are stored in
ASCII values

void lcd_write(void);
void port_write(void);
void delay_lcd(unsigned int);
unsigned long int init_command[] = {0x30,0x30,0x30,0x20,0x28,0x0c,0x06,0x01,0x80};
int main(void)
{
    SystemInit();
    SystemCoreClockUpdate();
    LPC_GPIO0->FIODIR = 1<<RS|1<<EN|0XF<<DT; //used to make all pins
output
    flag1 =0; // flag1 = 0 all are command and flag1 = 1 all are data
    for (i=0; i<9;i++)
    {
        temp1 = init_command[i];
        lcd_write();
    }
    flag1 =1;
    i =0;
    while (msg[i] != '\0')
    {
        temp1 = msg[i]; // char by char
        lcd_write();
        i+= 1;
    }

    if(i==16) //check for 1 charactres in first line
    {
        flag1=0; //if yes

        temp1=0xc0; //configure second line in command register

        lcd_write();

        flag1=1;

    }
    while(1);
}
```

```
}
```

```
void lcd_write(void)
```

```
{
```

```
    flag2 = (flag1 == 1) ? 0 : ((temp1 == 0x30) || (temp1 == 0x20)) ? 1 : 0;
```

```
    temp2 = temp1 & 0xf0; //move data (26-8+1) times : 26 - HN place, 4 - Bits to  
extract MSB and then LSB as nedd to send 4 bit at a time
```

```
    temp2=temp2>>4;
```

```
    temp2 = temp2 << DT; //data lines from 23 to 26
```

```
    port_write();
```

```
    if (!flag2)
```

```
    {
```

```
        temp2 = temp1 & 0x0f; //26-4+1
```

```
        temp2 = temp2 << DT;
```

```
        port_write();
```

```
    }
```

```
}
```

```
void port_write(void)
```

```
{
```

```
    LPC_GPIO0->FIOPIN = 0;
```

```
    LPC_GPIO0->FIOPIN = temp2;
```

```
    if (flag1 == 0)
```

```
        LPC_GPIO0->FIOCLR = 1<<RS;
```

```
    else
```

```
        LPC_GPIO0->FIOSET = 1<<RS;
```

```
    LPC_GPIO0->FIOSET = 1<<EN;
```

```
    //this and below 3 lines are used give pulse  
for enable and wait for some time interval
```

```
    delay_lcd(25);
```

```
    LPC_GPIO0->FIOCLR = 1<<EN;
```

```
    delay_lcd(30000);
```

```
    // 3 ms highest delay
```

```
}
```

```
void delay_lcd(unsigned int r1)
```

```
{
```

```
    unsigned int r;
```

```
    for(r=0;r<r1;r++);
```

```
    return;
```

```
}
```