

Lab Handout # 1

Performance analysis of various digital modulation schemes over AWGN Channel

Design LAB II(Software)

Instructor: D. RAWAL, N. SHARMA

Dept. of ECE, The LNMIIT, Jaipur

Time : 3:00 Hour

Maximum Marks : 10

Instructions and information for students

- This Lab Handout consists of 2 pages. Please check that you have a complete copy.
- Simulate in matlab or any other Software.

Objective:

- 1) Analyze and Simulate BER performance of BPSK/QPSK signal over AWGN channel.

1) Introduction

2) BER performance over AWGN channel

- a) A BPSK modulated signal with power $P = E_b$ is transmitted over (AWGN) Additive White Gaussian Channel is affected by various types of noise, like thermal noise. This noise is additive in nature, has flat spectrum(white - uncorrelated), has gaussian PDF(probability density function).

$$Y = \sqrt{P} \cdot X + V$$

where X is BPSK signal and V is gaussian noise $\mathbf{N}(\mu, \sigma^2)$.

- b) The PDF of V is given by

$$P(V) = \frac{1}{2 \cdot \pi \cdot \sigma^2} \cdot \exp\left(-\frac{v - \mu}{2 \cdot \sigma^2}\right)$$

- c) The BER expression (from the figure) for BER over BPSK is given by

$$Q\left(\sqrt{\frac{P}{\sigma^2}}\right)$$

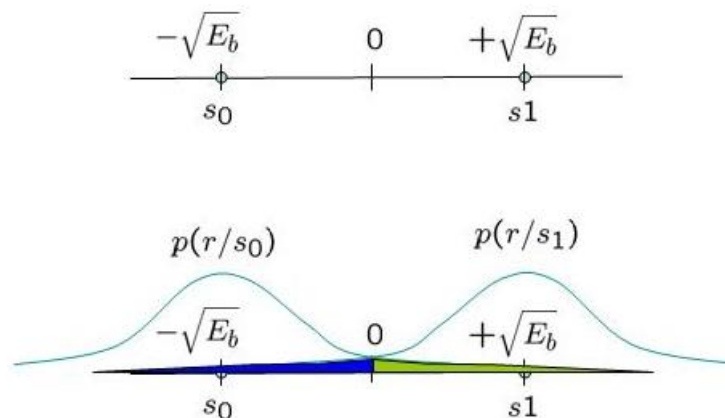


Fig. 1. BPSK over AWGN channel

1) BER BPSK-AWGN

- a) Generate a random binary sequence of 10000 values. Lets call it 'X' sequence.
- b) Generate Gaussian noise(randn function) and vary the snr(signal to noise ratio) from 0 to 24 in step of 4 db (or noise variance from 1 to 0.001), lets call it 'V' sequence. Use

$$SNR_{dB} = 10 \cdot \log_{10}(SNR_{linear})$$

- c) Now Apply thresholding on 'V'.
- d) Recover sequence \hat{X} .
- e) Find out the total error 'e' between input 'X' and recovered sequence ' \hat{X} '.
- f) Plot your conclusion.
- g) plot theroretical curve and verify.

2) BER QPSK-AWGN

- a) Generate QPSK signal from a pair of bits of a random binary sequence.
- b) Add AWGN Noise of variance '0.5' in real and imaginary part of QPSK symbol.
- c) Decode the real and imaginary part separately using thresholding.
- d) Plot BER for QPSK signalling.

3) Observations and Results.

- a) Plot BER Vs SNR for BSK over AWGN(m-file) [2]
- b) Verify above results with the theoretical expression of BPSK over AWGN [2]
- c) Make a simulink model of the above. [2]
- d) Plot BER Vs SNR for QPSK over AWGN(m-file) [2]
- e) Plot BER Vs SNR for QPSK over AWGN(Simulink: Call the simulink model in m-file using 'sim' function) [2]

WELL DONE

Lab Handout # 2

BER Performance over Wireless Channel

Design LAB II(Software)

Instructor: D. RAWAL, N. SHARMA

Dept. of ECE, The LNMIIT, Jaipur

Time : 3:00 Hour

Maximum Marks : 10

Instructions and information for students

- This Lab Handout consists of 2 pages. Please check that you have a complete copy.
- Simulate in matlab or any other Software.

Objective:

- 1) Analyze and Simulate BER performance of BPSK/QPSK signal over Wireless channel.

Itroduction:

1) **BER performance over Wireless channel**

- a) A BPSK modulated signal with power P is transmitted over wireless channel accompanied by AWGN noise.

$$Y = \sqrt{P} \cdot h \cdot X + V$$

where X is BPSK signal and V is gaussian noise $\mathbf{N}(\mu, \sigma^2)$.

- b) The PDF of \mathbf{V} is given by

$$P(V) = \frac{1}{2 \cdot \pi \cdot \sigma^2} \cdot \exp\left(\frac{v - \mu}{2 \cdot \sigma^2}\right)$$

- c) The BER expression (from the figure) for BER of BPSK over Wireless channel is given by

$$\frac{1}{2} \left(1 - \sqrt{\frac{SNR}{2 + SNR}} \right)$$

Where SNR_{linear} is signal to noise ration in linear scale.

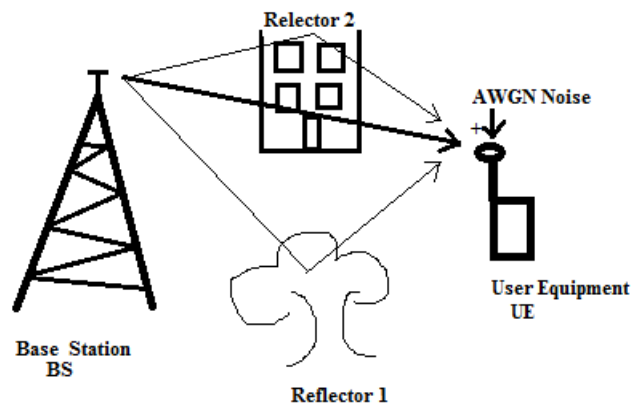


Fig. 1. Signal Transmission over Wireless channel

1) Simulating BER of BPSK over Wireless channel

- Generate a random binary sequence of 10000 values. Lets call it 'X' sequence.
- Transmit the above sequence over wireless channel, which is represented as an attenuation/amplification factor h .
- Generate Gaussian noise(randn function) and vary the snr(signal to noise ratio) from 0 to 24 in step of 4 dB (or noise variance from 1 to 0.001), lets call it 'V' sequence. Use

$$SNR_{dB} = 10 \cdot \log_{10}(SNR_{linear})$$

- The received sequence is represented as

$$Y = h \cdot X + V$$

- At the receiver, the signal can be decoded as

- Decode Method 1:

- Divide the received signal by h , call it Dec_1 .

$$Dec_1 = \frac{Y}{h} = \frac{h \cdot X + V}{h} = X + \frac{V}{h}$$

- Apply thresholding(compare greaterthan/less than zero) on Dec_1 and Generate \hat{X} .

- Decode Method 2:

- Multiply the received signal by h^* and divide it by norm $|h|^2$, call it Dec_2 .

$$Dec_2 = \frac{h^* \cdot Y}{|h|^2} = \frac{|h|^2 \cdot X + h^* \cdot V}{|h|^2} = X + \frac{V}{h}$$

- Apply thresholding(compare greaterthan/less than zero) on Dec_2 and Generate \hat{X} .

- Find out the total error 'e' between input 'X' and recovered sequence ' \hat{X} '.
- Plot your conclusion.
- plot theroretical curve and verify.

2) BER of QPSK Over Wireless Channel

- Repeat all the above steps for QPSK signal.

3) Observations and Results.

- Plot BER Vs SNR for BPSK over Wireless channel (m-file) [2]
- Verify above results with the theoretical expression of BPSK over Wireless channel. [2]
- Make a simulink model of the above. [2]
- Plot BER Vs SNR for QPSK over Wireless Channel(m-file). [2]
- Plot BER Vs SNR for QPSK over Wireless Channel.(Simulink: Call the simulink model in m-file using 'sim' function) [2]

WELL DONE

Lab Handout # 3

BER Performance over Multiple Receiving Antennas

Design LAB II(Software)

Instructor: D. RAWAL, N. SHARMA

Dept. of ECE, The LNMIIT, Jaipur

Time : 3:00 Hour

Maximum Marks : 10

Instructions and information for students

- This Lab Handout consists of 2 pages. Please check that you have a complete copy.
- Simulate in matlab or any other Software.

Objective:

- 1) Analyze and Simulate BER performance of BPSK/QPSK signal over Multiple receiving antenna system.

Introduction:

- 1) **BER performance over Wireless channel using Multiple receiving antenna.**

- a) A BPSK modulated signal with power P is transmitted over wireless channel accompanied by AWGN noise. The user equipment is equipped with multiple receiving antennas let's say L (Here $L=2$). The received signal at respective antenna is given by

$$Y_1 = \sqrt{P} \cdot h_1 \cdot X + n_1$$

$$Y_2 = \sqrt{P} \cdot h_2 \cdot X + n_2$$

where X is BPSK signal and n_1 and n_2 are gaussian noise $\mathbf{N}(\mu, \sigma^2)$.

- b) The BER performance expression(Asymptotic or tangential) of multiple receiving antenna system for BPSK transmitted signal over Wireless channel is given by

$$\left(\frac{2L-1}{L} \right) \left(\frac{1}{2SNR} \right)^L$$

Where SNR_{linear} is signal to noise ratio in linear scale.

- 1) **Simulating Multiple Rx. antenna system**

- a) Generate a random binary sequence of 10000 values. Lets call it ' X ' sequence.
- b) Transmit the above sequence over wireless channel links, which are represented as an attenuation/amplification factors h_1, h_2 .
- c) Generate Gaussian noise(randn function) and vary the snr(signal to noise ratio) from 0 to 24 in step of 4 dB (or noise variance from 1 to 0.001), lets call it n_1 and n_2 noise sequences. Use

$$SNR_{dB} = 10 \cdot \log_{10}(SNR_{linear})$$

- d) The received signal at user equipment (UE) is given by (for ease of understanding let's take $P = 1$)

$$Y_1 = h_1 \cdot X + n_1$$

$$Y_2 = h_2 \cdot X + n_2$$

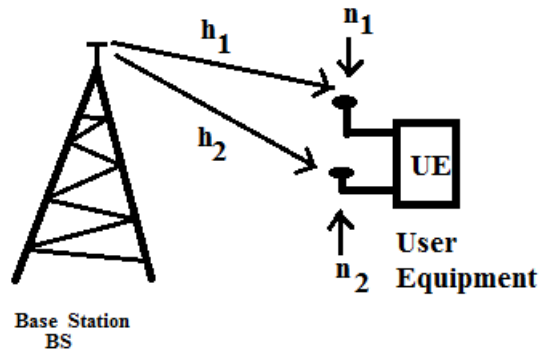


Fig. 1. Signal Reception using multiple Receive antennas

Which can be represented in vector form as

$$\bar{Y} = \bar{h}X + \bar{n}$$

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} h_1 \\ h_2 \end{bmatrix} X + \begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$$

e) At the receiver, the signal can be decoded as

- Multiply the received signal by a vector $\left[\frac{h_1^*}{|h|^2}, \frac{h_2^*}{|h|^2}\right]$ and divide it by norm $|h|^2$, call it Dec_1 .

$$\begin{bmatrix} \frac{h_1^*}{|h|^2} & \frac{h_2^*}{|h|^2} \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} \frac{h_1^*}{|h|^2} & \frac{h_2^*}{|h|^2} \end{bmatrix} \begin{bmatrix} h_1 \\ h_2 \end{bmatrix} X + \begin{bmatrix} \frac{h_1^*}{|h|^2} & \frac{h_2^*}{|h|^2} \end{bmatrix} \begin{bmatrix} n_1 \\ n_2 \end{bmatrix}$$

$$Dec_1 = X + \frac{h_1^* \cdot n_1 + h_2^* \cdot n_2}{|h|^2}$$

- Apply thresholding(compare greaterthan/less than zero) on Dec_1 and Generate \hat{X} .
- f) Find out the total error 'e' between input 'X' and recovered sequence ' \hat{X} '.
- g) Plot your conclusion.
- h) plot theroretical expression curve and verify.

2) BER of QPSK Over Multiple receiving antennna system

- Repeat all the above steps for QPSK signal.

3) Observations and Results.

- Plot BER Vs SNR for BPSK over $L = 2$ receiving antenna system.(m-file) [2]
- Make a generalized code for any number of receiving antenna. [2]
- Match tangential theoretical expression with above BER result. [2]
- Plot BER Vs SNR for QPSK over Wireless Channel(m-file). [2]
- Make a generalised simulink model of the above. [2]

WELL DONE

Lab Handout # 4

CPP based based Simulation of M-QAM modulation over wired/wireless system

Design LAB II(Software)

Instructor: D. RAWAL, N. SHARMA

Dept. of ECE, The LNMIIIT, Jaipur

Time : 3:00 Hour

Maximum Marks : 10

Instructions and information for students

- This Lab Handout consists of 2 pages. Please check that you have a complete copy.
- Simulate in matlab or any other Software.

Objective:

- 1) Simulate M-QAM modulator and Demodulator.

Itroduction:

- 1) C++ based Qam modulator Demodulator.

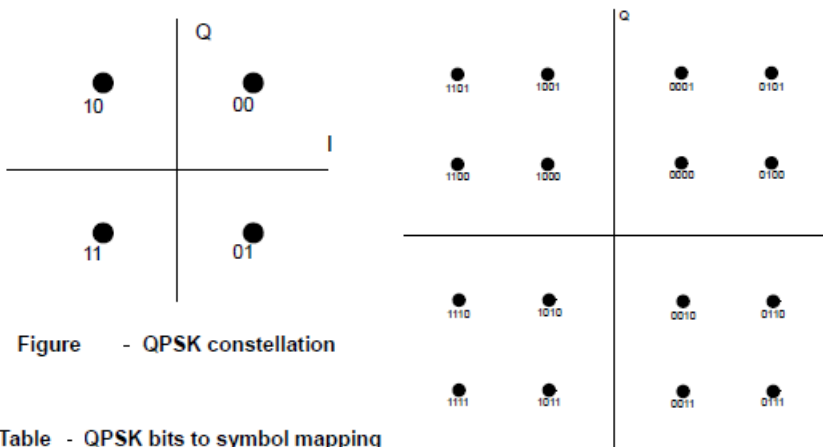


Figure - QPSK constellation

Table - QPSK bits to symbol mapping

B(1)	B(2)	I	Q
0	0	1	1
0	1	1	-1
1	0	-1	1
1	1	-1	-1

B(1)	B(2)	B(3)	B(4)	I	Q
0	1	0	1	3	3
0	1	0	0	3	1
0	1	1	0	3	-1
0	1	1	1	3	-3
0	0	0	1	1	3
0	0	0	0	1	1
0	0	1	0	1	-1
0	0	1	1	1	-3
1	0	0	1	-1	3
1	0	0	0	-1	1
1	0	1	0	-1	-1
1	0	1	1	-1	-3
1	1	0	1	-3	3
1	1	0	0	-3	1
1	1	1	0	-3	-1
1	1	1	1	-3	-3

Fig. 1. Modulator

a) **Simulating M-Qam modulator using C++:**

- i) Generate a random binary sequence of 100-10000 values using rand function. Lets call it 'X' sequence.
- ii) Map it to various QAM modulator given in the figure. For ex. for 16 QAM use combination of 1 and 3 to generate constellation points.
- iii) Use Normalization factor $\frac{1}{\sqrt{2}}$ for QPSK and $\frac{1}{\sqrt{10}}$ for 16-QAM.
- iv) Use *DevC++* to generate *C++* code for the above modulator.
- v) For comparison of simulated results use
 - i) Theoretical BER of QPSK:

$$QPSK_{BER} = \text{erfc} \left(\sqrt{\frac{snr}{2}} \right)$$

and

- ii) Theoretical BER of 16-QAM:

$$16QAM_{BER} = 1.5 \text{erfc}(\sqrt{snr/10})$$

2) **Observations and Results.**

- a) Generate QPSK modulator in Dev C++ and using S-function Builder. [2]
- b) Generate QPSK demodulator in Dev C++ and using S-function Builder. [2]
- c) Generate Gaussian noise with mean zero and variance 1. [2]
- d) Make an end-to-end simulink model for wired channel QPSK Transceiver. Plot Simulated BER. (Tuesday batch) [4]
- e) Make an end-to-end simulink model for wired channel 16-QAM Transceiver. Plot Simulated BER. (Wednesday batch) [4]

WELL DONE

Lab Handout # 5 Image Transceiver Using QAM (Dev c++ and ZedBoard-SOC).

Design LAB II(Software)

Instructor: D. RAWAL, N. SHARMA, A. Gupta

Dept. of ECE, The LNMIIIT, Jaipur

Time : 3:00 Hour

Maximum Marks : 10

Instructions and information for students

- This Lab Handout consists of 1 page.
- Simulate in Dev C/C++.

Objective:

- 1) Image Transmission and Reception using QAM.

Itroduction:

1) Procedure: C + + based Image Transmission

- a) Open and Read Image file using file open and read function respectively.
- b) Store the above readed data into character array.
- c) Convert the character data into decimal/AscII by adding 128 value.
- d) Convert the above data into binary value(by writing code for decimal to binary function) and store it in single dimensional array.
- e) Use QAM Mapper to modulate data into QPSK and 16-QAM.
- f) Write the above generated QAM mapped data into '*.txt' file.(This file is used by ZedBoard-SOC to transmit over wired/wireless channel as will be provided in InLab Demo).
- g) Do the all steps in reverse to Generate the Image file.

2) Inlab Demo: InLab Demo on ZedBoard SOC

- a) This Demo uses Zed-Board(An Evaluation Board having Xilinx 702 Archtecture).
- b) This evaluation board can be configured into (System On Chip)SOC/FPGA using appropvriate connection of the five Jumpers(J05 J08).
- c) Once Configured as an SOC, the Evaluation ZedBoard-SOC (Which runs on Linux/Ubuntu platform) uses inuilt G++ compiler to compile C/C++ codes.
- d) The C code of the above 'Image Transmitter using QAM code' generates 'Qamdata.txt' or other supported files like '*.txt, *.mat, *.csv' etc.
- e) This files are used for transmission using the AD-FMCOMM 'AD9361- RF transceiver' to other ZedBoard-SOC acting as receiver.

3) Observations and Results(using Dev C++).

- a) Read the image file using file operation . [2]
- b) Generate QPSK modulated data file for above image. [2]
- c) Generate 16-QAM modulated data file for above image. [2]
- d) Regenerate/ Recreate image file from the above generated QAM modulated files. [4]

WELL DONE

Lab Handout # 6

BER Performance over OSTBC/ Alamouti Code.

Design LAB II(Software)

Instructor: D. RAWAL, N. SHARMA, A. Gupta

Dept. of ECE, The LNMIIT, Jaipur

Time : 3:00 Hour

Maximum Marks : 10

Instructions and information for students

- This Lab Handout consists of 3 pages. Please check that you have a complete copy.
- Simulate in matlab or any other Software.

Objective:

- 1) Analyze and Simulate BER performance of BPSK/QPSK signal over wireless OSTBC/ Alamouti coded system.

Introduction:

1) BER performance over Wireless channel using Alamouti Code.

- a) In Alamouti code, transmission is done over two time slots.
 - i) In time slot 1, A BPSK modulated data Block $X = [X_1, X_2]^T$ with total power $P_1 + P_2 = \frac{P}{2} + \frac{P}{2} = P$ is transmitted with let's say L (Here L =2) antennas over wireless channel links h_1, h_2 . The user equipment/ Rx. is equipped with single receiving antenna. The received signal over time slot 1, Y_1 is flat faded transmitted signal accompanied by AWGN noise.
 - ii) In time slot 2, BPSK modulated data Block $X = [-X_2^*, X_1^*]^T$ with total power $P_1 + P_2 = \frac{P}{2} + \frac{P}{2} = P$ is transmitted with let's say L (Here L =2) antennas over wireless channel links h_1, h_2 . The received signal over time slot 2, Y_2 is flat faded transmitted signal accompanied by AWGN noise. The received signal over two consecutive time slots are given by

$$Y_1 = \sqrt{\frac{P}{2}} \cdot h_1 \cdot X_1 + \sqrt{\frac{P}{2}} \cdot h_2 \cdot X_2 + n_1$$

$$Y_2 = \sqrt{\frac{P}{2}} \cdot h_1 \cdot (-X_2^*) + \sqrt{\frac{P}{2}} \cdot h_2 \cdot X_1^* + n_2$$

where n_1 and n_2 are complex gaussian noise $\mathbf{N}(\mu, \sigma^2)$.

- b) The BER performance expression(Asymptotic or tangential) of Alamouti coded system for BPSK transmitted signal over Wireless channel is given by

$$P_e = \binom{2L-1}{L} \left(\frac{1}{SNR_{linear}} \right)^L$$

Where $L = 2$ and SNR_{linear} is signal to noise ration in linear scale.

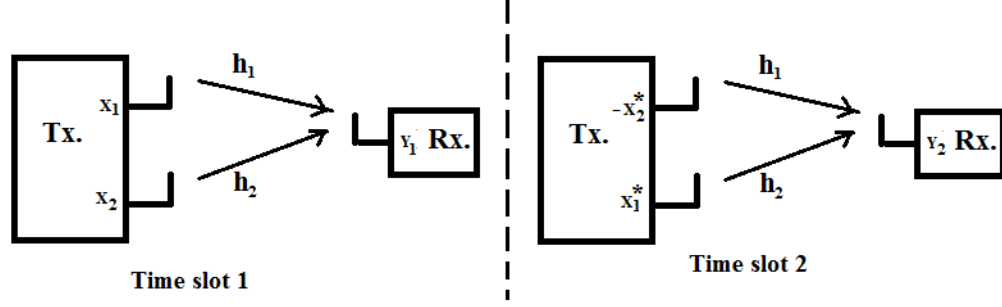


Fig. 1. Signal Reception over Two Time slots

1) Simulating Alamouti code system

- Generate two random binary sequences of 10000 values. Lets call it ' X_1, X_2 ' sequences.
- Transmit the above sequences over wireless channel links, which are represented as an attenuation/amplification factors h_1, h_2 .
- Generate complex Gaussian noise(using randn function) and vary the snr(signal to noise ratio) from 0 to 24 in step of 4 dB (or noise variance from 1 to 0.001), lets call it n_1 and n_2 noise sequences. Use

$$SNR_{dB} = 10 \cdot \log_{10}(SNR_{linear})$$

- The received signal at user equipment (UE) is given by (for ease of understanding let's take $P = 1$)

$$\begin{aligned} Y_1 &= h_1 \cdot X_1 + h_2 \cdot X_2 + n_1 \\ Y_2 &= h_1 \cdot (-X_2^*) + h_2 \cdot X_1^* + n_2 \end{aligned}$$

For simplicity taking conjugate of Y_2 and arranging in vector form

$$Y_2^* = h_1^* \cdot (-X_2) + h_2^* \cdot X_1 + n_2^*$$

$$\bar{Y} = H \cdot X + \bar{n}$$

$$\begin{bmatrix} Y_1 \\ Y_2^* \end{bmatrix} = \begin{bmatrix} h_1 & h_2 \\ h_2^* & -h_1^* \end{bmatrix} \cdot \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} + \begin{bmatrix} n_1 \\ n_2^* \end{bmatrix}$$

- The columns of matrix H are given by

$$C_1 = \begin{bmatrix} h_1 \\ h_2^* \end{bmatrix}, \quad C_2 = \begin{bmatrix} h_2 \\ -h_1^* \end{bmatrix}$$

Then $C_1^H C_2 = (h_1^* h_2) - (h_2 h_1^*) = 0$ confirms orthogonality of the code transmitted over space and time slots.

- At the receiver, the signal can be decoded as

- Multiply the received signal by $[C_1^H]$ and divide it by norm $|C_1|^2$, call it Dec_1 .

$$\begin{bmatrix} \frac{C_1^H}{|C_1|^2} \end{bmatrix} \begin{bmatrix} Y_1 \\ Y_2 \end{bmatrix} = \begin{bmatrix} \frac{h_1^*}{|h_1|^2 + h_2^2} & \frac{h_2}{|h_1|^2 + h_2^2} \end{bmatrix} \begin{bmatrix} h_1 \\ h_2^* \end{bmatrix} \cdot \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} + \begin{bmatrix} \frac{h_1^*}{|h_1|^2 + h_2^2} & \frac{h_2}{|h_1|^2 + h_2^2} \end{bmatrix} \begin{bmatrix} n_1 \\ n_2^* \end{bmatrix}$$

$$Dec_1 = X_1 + \frac{h_1^* \cdot n_1 + h_2^* \cdot n_2}{|h|^2}$$

- Apply thresholding(compare greaterthan/less than zero) on Dec_1 and Generate \hat{X}_1 . Similarly with use of C_2 value of \hat{X}_2 is determined.
- g) Find out the total error 'e' between input block 'X' and recovered sequence ' \hat{X} '.
- h) Plot your conclusion.
- i) plot theroretical expression curve and verify.

2) Observations and Results.

- a) Plot BER Vs SNR for BPSK over $L = 2$ receiving antenna system.(m-file) [2]
- b) Match tangential theoretical expression with above BER result. [4]
- c) Make a generalised simulink model of the above. [4]

WELL DONE



Project List
Simulation and Prototype on ZedBoard/ZyBo board
Instructor: D. RAWAL, N. SHARMA
Dept. of ECE, The LNMIIT, Jaipur

Instructions and information

- This List consists of 33 projects. Every project will be evaluated with 4 different components as mentioned below.
 - Write M file code for the given project.
 - Make a Simulink model for the given project.
 - Clarification regarding the objective of the projects will be given in the upcoming lab sessions.
 - For C based simulation either use Dev++/S-Function to simulate the project. For VHDL based project write VHDL/Verilog script for the same. For VHDL help, one can take reference from DSP lab(convolution on ZYBO board).
 - Verification of above C/VHDL code using zedboard/ZyBO board for given Image/Audio/Video signal.
 - Everybody is advised to submit their all the working files and verify with respective TA's Three days prior to the project evaluation day.
 - On project presentation day, Everybody has to make 5 slides mentioning Title of the project, System/Circuit diagram, Project Desscription, small video containing application and Result verifying the project.
 - Everybody needs to take small size different images for their projects.(No common images for two groups)

[P.T.O.]

Projects List:

- 1) Receive diversity, MRC QPSK(ZedBoard,C, Image→ QPSK.txt and viseversa)
- 2) Receive diversity, MRC 16-QAM(ZedBoard,C, Image→ QAM.txt and viseversa)
- 3) Receive diversity, MRC 64-QAM(ZedBoard,C, Image→ QAM.txt and viseversa)
- 4) Decode and forward system, BPSK(ZedBoard,C, Image→ BPSK.txt and viseversa)
- 5) Decode and forward system, QPSK(ZedBoard,C, Image→ QPSK.txt and viseversa)
- 6) Decode and forward system, 16-QAM(ZedBoard,C, Image→ 16QAM.txt and viseversa)
- 7) Selective Decode and forward system, BPSK(ZedBoard,C, Image→ BPSK.txt and viseversa)
- 8) Selective Decode and forward system, QPSK(ZedBoard,C, Image→ QPSK.txt and viseversa)
- 9) Selective Decode and forward system, 16-QAM(ZedBoard,C, Image→ QAM.txt and viseversa)
- 10) Image transmission over Wired channel 64-QAM using Zedboard.
- 11) Image transmission over Wireless channel 64-QAM using Zedboard.
- 12) Audio transmission over Wired channel 16-QAM using Dev C++.
- 13) Audio transmission over Wireless channel 16-QAM using Dev C++.
- 14) Fixed point decoder for Receive diversity, MRC QPSK(ZedBoard,C, Image→ QPSK.txt and viseversa)
- 15) Fixed point decoder for Receive diversity, MRC 16-QAM(ZedBoard,C, Image→ QAM.txt and viseversa)
- 16) Fixed point decoder for Receive diversity, MRC 64-QAM(ZedBoard,C, Image→ QAM.txt and viseversa)
- 17) Fixed point decoder for Decode and forward system, BPSK(ZedBoard,C, Image→ BPSK.txt and viseversa)
- 18) Fixed point decoder for Decode and forward system, QPSK(ZedBoard,C, Image→ QPSK.txt and viseversa)
- 19) Fixed point decoder for Decode and forward system, 16-QAM(ZedBoard,C, Image→ QAM.txt and viseversa)
- 20) Fixed point decoder for Selective Decode and forward system, BPSK(ZedBoard,C, Image→ BPSK.txt and viseversa)
- 21) Fixed point Wired system: Noise removal from audio (ZedBoard,C, Audio→ QPSK.txt and viseversa)
- 22) Fixed point Wired system: Noise removal from Image (ZedBoard,C, Audio→ QPSK.txt and viseversa)
- 23) Fixed point Image transmission over Wired channel 64-QAM using Zedboard.
- 24) Fixed point Image transmission over Wireless channel 64-QAM using Zedboard.
- 25) Audio transmission over Wired channel 64-QAM using Dev C++.
- 26) Audio transmission over Wireless channel 64-QAM using Dev C++.
- 27) Psuedo Noise Sequence Generator. (ZYBO, VHDL)
- 28) Cyclic code Generation.(ZYBO, VHDL)
- 29) Cyclic code Decoding.(ZYBO, VHDL)
- 30) Data stream Interleaver.(ZYBO, VHDL)
- 31) Data stream De-Interleaver.(ZYBO, VHDL)
- 32) Repetition code encoder.(ZYBO,VHDL)
- 33) Repetition code Decoder.(ZYBO,VHDL)

WELL DONE