

CD Lab 4

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Roll no – 58

Q1. Symbol table

```
#include <stdio.h>
#include <ctype.h>
#include <stdlib.h>
#include <string.h>
#include <stdbool.h>

int TableLength = 0;
#define SZ 20

struct token
{
    char lexeme[SZ];
    int idx;
    unsigned int row,col; //row number, column number.
    char type[SZ];
    int sz;
};

struct ListElement{
    struct token tok;
    struct ListElement *next;
};

struct ListElement *TABLE[SZ];

int row,col;
char ca,temp[20];
bool FILE_NOT_ENDED = true;

void print_token(struct token s){
    printf("<%s,%d,%d>",s.lexeme,s.row,s.col);
    return;
}

bool is_include(char* temp){
    if(strstr(temp,"#include")!=NULL){
        return true;
    }
    return false;
}
```

```

bool is_define(char *temp){
    if(strstr(temp,"#define")!=NULL){
        return true;
    }
    return false;
}

```

```

char* key[] = {
    "auto","double","int","struct","break","else","long",
    "switch","case","enum","register","typedef","char",
    "extern","return","union","const","float","short",
    "unsigned","continue","for","signed","void","default",
    "goto","sizeof","volatile","do","if","static","while","printf","scanf","bool"
};

```

```

int isKeyword(char* word){
    // printf(" word in func %s\n",word );
    for(int i = 0; i < 35; i++){
        // printf(" key in func %s\n",key[i] );
        if(strcmp(key[i], word) == 0) {
            // printf("%s\n", "Keyworh hai ");
            return 1;
        }
        // printf(" strcmp %d\n",strcmp(key[i], word) );
    }
    return 0;
}

```

```

char * datatype[] = {
    "int","float","char","bool"
};

```

```

int is_datatype(char * dbuff){
    for(int i = 0; i < 4; i++){
        if(strcmp(datatype[i], dbuff) == 0) {
            return 1;
        }
    }
    return 0;
}

```

// refactored

```

bool isDelimiter(char ch)
{
    if (ch == ' ' || ch == ';' || ch == ':' || ch=='='||
        ch == '(' || ch == ')' || ch == '[' || ch == ']' || ch == '{' || ch == '}')
        return true;
}

```

```
    return false;
}
```

```
bool isRelational_operator(char ch)
{
    if (ch == '>' || ch == '<' || ch == '!=')
        return true;
    return false;
}
```

```
bool isArithmetic_operator(char ch)
{
    if (ch == '%' || ch == '+' || ch == '-' || ch == '*' ||
        ch == '/')
        return true;
    return false;
}
```

```
bool isRealNumber(char* str)
{
    int i, len = strlen(str);
    bool hasDecimal = false;

    if (len == 0)
        return (false);
    for (i = 0; i < len; i++) {
        if (str[i] != '0' && str[i] != '1' && str[i] != '2'
            && str[i] != '3' && str[i] != '4' && str[i] != '5'
            && str[i] != '6' && str[i] != '7' && str[i] != '8'
            && str[i] != '9' && str[i] != '.' ||
            (str[i] == '-' && i > 0))
            return (false);
        if (str[i] == '.')
            hasDecimal = true;
    }
    return hasDecimal;
}
```

```
bool isInteger(char* str)
{
    int i, len = strlen(str);

    if (len == 0)
        return (false);
    for (i = 0; i < len; i++) {
        if (str[i] != '0' && str[i] != '1' && str[i] != '2'
            && str[i] != '3' && str[i] != '4' && str[i] != '5'
            && str[i] != '6' && str[i] != '7' && str[i] != '8'
            && str[i] != '9' || str[i] == '.' || (str[i] == '-' && i > 0))
            return (false);
    }
}
```

```

    }
    return (true);
}

int val=-1;

int SEARCH(struct token tk){

    if(val<0)return 0;
    for(int i=0;i<=val;i++){
        struct ListElement * cur = TABLE[i];
        while(cur){
            if(strcmp((cur->tok).lexeme,tk.lexeme)==0&&strcmp((cur->tok).type,tk.type)==0&&(cur->tok).idx==tk.idx){
                return 1;
            }
            cur=cur->next;
        }
    }
    return 0;
}

void INSERT(struct token tk){
    if(SEARCH(tk)==1){
        return;
    }

    if(strcmp(tk.type,"func")==0){
        val++;
    }
    struct ListElement* cur = malloc(sizeof(struct ListElement));
    cur->tok = tk;
    cur->next = NULL;
    (cur->tok).idx=val;

    if(TABLE[val]==NULL){
        TABLE[val] = cur; // No collision.
    }
    else{
        struct ListElement * ele= TABLE[val];
        while(ele->next!=NULL){
            ele = ele->next; // Add the element at the End in the case of a collision.
        }
        ele->next = cur;
    }
}

char buff[40],dbuff[40];
int mul=0;

struct token getNextToken(FILE *fa){

```

```

char cb;
char word[20], num[20];
int i = 0;
num[0]='\0';
while(ca != EOF){
    struct token s;
        if(ca == '\n'){
            row++;
            col = 1;
            printf("\n");
        }
    else if(ca=='#'){
        int x=0;
        while(ca!='\n'){
            temp[x++] = ca;
            ca = getc(fa);
            col++;
        }
        temp[x] = '\0';
        if(!(is_define(temp)||is_include(temp))){
            strcpy((s.lexeme),temp);
            s.row=row;
            s.col=col-strlen(temp);
            strcpy(s.type,"unknown");
            s.sz=sizeof(temp);
            col=1;

            return s;
        }
        col=1;
    }
    // remove comments , blankspaces
    else if(ca==' '||ca=='\t'){
        ca=fgetc(fa);
        while(ca==' '||ca=='\t'){
            ca=fgetc(fa);
        }
        fseek(fa,-1,SEEK_CUR);
    }
    else if (ca=='/'){
        cb = getc(fa);
        if (cb == '/'){
            while(ca != '\n')
                ca = getc(fa);
            col=0;
        }
        else if (cb == '*'){
            do{
                while(ca != '*')
                    ca = getc(fa);
                ca = getc(fa);
            }while (ca != '/');;
        }
    }
}

```

```

    }
    else{
        fseek(fa, -2, SEEK_CUR);
    }
}
// check string
else if(ca == ""){
    // printf(" 5 \n");
    strcpy(s.lexeme,"string literal");
    s.row=row;
    s.col=col;
    print_token(s);
    ca = getc(fa);
    while(ca != ""){
        col++;
        ca = getc(fa);
    }
    col++;
}

// is a word -> keyword / variable
else if(isalpha(ca)) {
    i=0;
    while(isalpha(ca) || isdigit(ca) || ca == '_'){
        word[i++] = ca;
        ca = getc(fa);
        col++;
    }
    word[i]='\0';
    fseek(fa,-1,SEEK_CUR);
    col--;
    //printf(" word = %s\n",word );
    if(isKeyword(word)){
        strcpy(s.lexeme,word);
        strcpy(buff,word);
        s.row=row;
        s.col=col-(int)(strlen(word))+1;
        return s;
    }
    else{
        if(is_datatype(word)){
            strcpy(dbuff,word);
        }
        // printf("iddd\n");
        char name[20]="";
        strcat(name,"id ");
        strcat(name,word);
        strcpy(s.lexeme,name);
        ca=fgetc(fa);

        // reset
        if(strcmp(buff,"func")==0)

```

```

buff[0]='\0';

// check if variable name or function name
if(ca=='(')
    strcpy(buff,"func");
fseek(fa,-1,SEEK_CUR);

strcpy(s.type,buff);
s.row=row;
s.col=col-(int)(strlen(word))+1;
if(strcmp(buff,"int")==0)
    s.sz=sizeof(int);
else if(strcmp(buff,"char")==0)
    s.sz=sizeof(char);
else if(strcmp(buff,"bool")==0)
    s.sz=sizeof(bool);
else if(strcmp(buff,"func")==0)
    s.sz=-1;
// for int a[20]
else if( ( ca=fgetc(fa) ) == '[' ){
    // printf("here ptr = %c",ca);
    ca=fgetc(fa);
    int h=0;
    while( isdigit( ca ) ){
        mul = mul*10;
        mul += (ca)-'0';
        // printf("here mul = %d",mul);
        ca=fgetc(fa);
    }
    mul =0;
    s.sz = mul*(s.sz);
    // fseek(fa,-1,SEEK_CUR);
}
else{
    fseek(fa,-1,SEEK_CUR);
    s.sz=0;
}
//printf("bef\n");
if(strcmp(buff,"return")==0||strcmp(buff,"if")==0||
strcmp(buff,"scanf")==0||strcmp(buff,"printf")==0||strcmp(buff,"for")==0)
    return s;
INSERT(s);
//printf("after\n");
//buff[0]='\0';
return s;
}

}

// is an Delimeter
else if(isDelimiter(ca)){
    char c[10];

```

```

        c[0]=ca;
        c[1]='\0';
        strcpy(s.lexeme,c);
        s.row=row;
        s.col=col;
        col++;
        return s;
    }
// is a relational op
else if(isRelational_operator(ca)){
    char c[10];

    c[0]=ca;
    c[1]='\0';
    strcpy(s.lexeme,c);
    ca=getc(fa);
    col++;
    s.row=row;
    if(ca=='=')
        s.col=col-1;
    else{
        s.col=col;
        fseek(fa,-1,SEEK_CUR);
    }
    return s;
}
else if(isArithmetic_operator(ca)){
    char c[10];

    c[0]=ca;
    c[1]='\0';
    strcpy(s.lexeme,c);
    s.col=col;
    s.row=row;
    return s;
}

// is a number of any sort
else if(isdigit(ca)){
    i=0;
    num[i++] = ca;
    while(isdigit(ca)|| ca == '.'){
        num[i++] = ca;
        ca = getc(fa);
        col++;
    }
    num[i]='\0';
    if(isRealNumber(num) || isInteger(num)){
        strcpy(s.lexeme,"num");
        s.row=row;
        s.col=col- (int)(strlen(num))+1;

        return s;
    }
}

```



```

        i = 0;
        num[0]='\0';
        continue;
    }
    //col++;
    ca = getc(fa);
    //end of while
}
FILE_NOT_ENDED = false;
struct token s;
strcpy(s.lexeme,"null");
strcpy(s.type,"null");
s.row=-1;
s.col=-1;
return s;
}

void Initialize(){
    for(int i=0;i<SZ;i++){
        TABLE[i] = NULL;
    }
}

void Display(){
    for(int i=0;i<=val;i++){
        struct ListElement * cur = TABLE[i];
        printf("%d %s %s\n\n",i+1,(cur->tok).lexeme,(cur->tok).type);
        cur=cur->next;
        while(cur){
            printf("%s %s %d\n", (cur->tok).lexeme, (cur->tok).type,(cur->tok).sz);
            cur=cur->next;
        }
        printf("*****\n");
    }
}

int main(int argc, char const *argv[])
{
    FILE *fa=fopen("input.txt","r");
    struct token s;
    row=1;
    col=1;
    ca=fgetc(fa);
    Initialize();
    while(FILE_NOT_ENDED&&ca!=EOF){
        s=getNextToken(fa);
        ca=fgetc(fa);
    print_token(s);
    // printf("after call to gettoken +1 ca is = %c",ca);
    }
    printf("\nSYMBOL TABLE\n");
    Display();
}

```

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    fclose(fa);
    return 0;
}

//

```

```

File Edit View Search Terminal Help
$ gcc token.c
$ ./a.out
<int,1,1><id sum,1,3><(,1,5><int,1,6><id a,1,8><,,1,8><int,1,9><id b,1,11><),1,11>
<{,2,1><int,2,2><id s,2,4><=,2,4><id a,2,5><+,2,5><id b,2,5><;,2,5>
<return,3,1><id s,3,6><;,3,6>
<},4,1>
<bool,5,1><id search,5,4><(,5,9><int,5,10><*,5,12><id arr,5,12><,,5,14><int,5,15><id key,5,17><),5,19>
<num,6,1>
<int,7,1><id i,7,3><;,7,3>
<for,8,1><(,8,3><id i,8,4><=,8,4><num,8,5><id i,8,6><<,8,7><num,8,7><id i,8,9><+,8,9><+,8,9><),8,9><[,8,10>
<if,9,1><(,9,2><id arr,9,3><],9,5><=,9,6><=,9,7><id key,9,8><),9,10>
<return,10,1><id true,10,6><;,10,9>
<else,11,1><return,11,4><id false,11,9><;,11,13>
<},12,1>
<},13,1>
<void,14,1><id main,14,4><(,14,7><),14,8>
<{,15,1>
<int,16,1><id a,16,3><[,16,3><num,16,4><,,16,6><id i,16,7><,,16,7><id sum,16,8><;,16,10>
<bool,17,1><id status,17,4><;,17,9>
<printf,18,1><(,18,6><string literal,18,7><),18,29><;,18,30>
<for,19,1><(,19,3><id i,19,4><=,19,4><num,19,5><id i,19,6><<,19,7><num,19,7><+,19,9><+,19,9><id i,19,9><),19,9>
<scanf,20,1><(,20,5><string literal,20,6><,,20,9><id a,20,10><],20,10><),20,11><;,20,12>
<id sum,21,1><=,21,3><id a,21,4><+,21,4><id a,21,4><;,21,4>
<id status,22,1><=,22,6><id search,22,7><(,22,12><id a,22,13><,,22,13><id sum,22,14><),22,16><;,22,17>
<printf,23,1><(,23,6><string literal,23,7><,,23,10><id status,23,11><),23,16><;,23,17>
<},24,1>
SYMBOL TABLE
1 id sum func

id a    int    4
id b    int    4
id s    int    4
*****
2 id search func

```

```

<id sum,21,1><=,21,3><id a,21,4><+,21,4><id a,21,4><;,21,4>
<id status,22,1><=,22,6><id search,22,7><(<,22,12><id a,22,13><,<,22,13><id sum,22,14><)<,22,14>
<printf,23,1><(<,23,6><string literal,23,7><,<,23,10><id status,23,11><)<,23,16><;,23,17>
<,>,24,1>
SYMBOL TABLE
1 id sum func

id a    int    4
id b    int    4
id s    int    4
*****
2 id search func

id arr   int    4
id key   int    4
id i     int    4
*****
3 id main func

id i     int    4
id sum   int    4
id status bool   1
*****
4 id search func

id a      0
id sum    0
*****
$ █

```

```

3 id main func

id i     int    4
id sum   int    4
id status bool   1
*****
4 id search func

id a      0
id sum    0
*****
$ cat input.txt
int sum(int a, int b)
{ int s=a+b;
return s;
}
bool search(int *arr,int key)
25{
int i;
for(i=0;i<10;i++){
if(arr[i]==key)
return true;
else return false;
}
}
void main()
{
int a[20],i,sum;
bool status;
printf("Enter array elements:");
for(i=0;i<10;++i)
scanf("%d",&a[i]);
sum=a[0]+a[4];
status=search(a,sum);
printf("%d",status);
}

```

