

SARTHAK CHAKRABORTY

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OBJECTIVE

Aspiring Software Engineer as a fresher.

EDUCATION

Bachelor of Computer Applications, MAKAUT

Expected 2025

Member of Computer Society of India.

SKILLS

Programming Languages	C, Java, Python
Frontend Tools	HTML, CSS, JavaScript

PROJECTS

Snake Game. I have built a Snake Game using Python and its pygame module. It shows a demonstration of creating a window, generating random positions for the food, increase in length of the snake and also a game-over functioning on certain conditions.

Notepad. I have built a Notepad type application in Python which uses tkinter module for creating the window and used a file in the same directory for the functions of creating note, reading note, and editing note in the notepad interface.

LogIn Screen. I have built a LogIn screen with the help of kivy module in Python. This has its own screen performing login methods by checking pre-created accounts, logout form the account and also a function to create new account.

Netflix Clone. I have built a clone website of Netflix, with the help of my knowledge in basic HTML and CSS. It was my first project on polishing my front-end skills.

To-Do List. Build a project that helps you maintain a regular list of works and habit. This application uses my knowledge of HTML, CSS and JavaScript and is also acknowledged by my seniors and mentors.

UI Elements. Built a set of User-Interface components with HTML, CSS and JavaScript for use in different Web-Applications. The components are uploaded in my LinkedIn and GitHub profiles. ([View on LinkedIn](#))