

# Programação para Dispositivos Móveis

04 – Views



- Componentes básicos
  - TextView
  - EditText
  - Button
  - ImageButton
  - CheckBox
  - ToggleButton
  - RadioButton
  - RadioGroup

A melhor fonte de referências para os atributos e views é o próprio site do google:

<http://developer.android.com/reference/>

Para os atributos XML e Ações

<http://developer.android.com/reference/android/view/View.html>

Nested Classes		
class	<a href="#">View.AccessibilityDelegate</a>	This class represents a delegate that can be registered in a <code>View</code> to enhance accessibility support via composition rather than via inheritance.
class	<a href="#">View.BaseSavedState</a>	Base class for derived classes that want to save and restore their own state in <code>onSaveInstanceState()</code> .
class	<a href="#">View.DragShadowBuilder</a>	Creates an image that the system displays during the drag and drop operation.
class	<a href="#">View.MeasureSpec</a>	A <code>MeasureSpec</code> encapsulates the layout requirements passed from parent to child.
interface	<a href="#">View.OnAttachStateChangeListener</a>	Interface definition for a callback to be invoked when this view is attached or detached from its window.
interface	<a href="#">View.OnClickListener</a>	Interface definition for a callback to be invoked when a view is clicked.
interface	<a href="#">View.OnCreateContextMenuListener</a>	Interface definition for a callback to be invoked when the context menu for this view is being built.
interface	<a href="#">View.OnDragListener</a>	Interface definition for a callback to be invoked when a drag is being dispatched to this view.
interface	<a href="#">View.OnFocusChangeListener</a>	Interface definition for a callback to be invoked when the focus state of a view changed.
interface	<a href="#">View.OnGenericMotionListener</a>	Interface definition for a callback to be invoked when a generic motion event is dispatched to this view.
interface	<a href="#">View.OnHoverListener</a>	Interface definition for a callback to be invoked when a hover event is dispatched to this view.
interface	<a href="#">View.OnKeyListener</a>	Interface definition for a callback to be invoked when a hardware key event is dispatched to this view.
interface	<a href="#">View.OnLayoutChangeListener</a>	Interface definition for a callback to be invoked when the layout bounds of a view changes due to layout processing.
interface	<a href="#">View.OnLongClickListener</a>	Interface definition for a callback to be invoked when a view has been clicked and held.
interface	<a href="#">View.OnSystemUiVisibilityChangeListener</a>	Interface definition for a callback to be invoked when the status bar changes visibility.
interface	<a href="#">View.OnTouchListener</a>	Interface definition for a callback to be invoked when a touch event is dispatched to this view.
XML Attributes		
Attribute Name	Related Method	Description
<a href="#">android:accessibilityLiveRegion</a>	<a href="#">setAccessibilityLiveRegion(int)</a>	Indicates to accessibility services whether the user should be notified when this view changes.
<a href="#">android:alpha</a>	<a href="#">setAlpha(float)</a>	alpha property of the view, as a value between 0 (completely transparent) and 1 (completely opaque).
<a href="#">android:background</a>	<a href="#">setBackgroundResource(int)</a>	A drawable to use as the background.
<a href="#">android:clickable</a>	<a href="#">setClickable(boolean)</a>	Defines whether this view reacts to click events.
<a href="#">android:contentDescription</a>	<a href="#">setContentDescription(CharSequence)</a>	Defines text that briefly describes content of the view.
<a href="#">android:drawingCacheQuality</a>	<a href="#">setDrawingCacheQuality(int)</a>	Defines the quality of translucent drawing caches.
<a href="#">android:duplicateParentState</a>		When this attribute is set to true, the view gets its <code>Drawable</code> state (focused, pressed, etc.) from its direct parent rather than from itself.
<a href="#">android:fadeScrollbars</a>	<a href="#">setScrollbarFadingEnabled(boolean)</a>	Defines whether to fade out scrollbars when they are not in use.
<a href="#">android:fadingEdgeLength</a>	<a href="#">getVerticalFadingEdgeLength()</a>	Defines the length of the fading edges.
<a href="#">android:filterTouchesWhenObscured</a>	<a href="#">setFilterTouchesWhenObscured(boolean)</a>	Specifies whether to filter touches when the view's window is obscured by another visible window.
<a href="#">android:fitsSystemWindows</a>	<a href="#">setFitsSystemWindows(boolean)</a>	Boolean internal attribute to adjust view layout based on system windows such as the status bar.

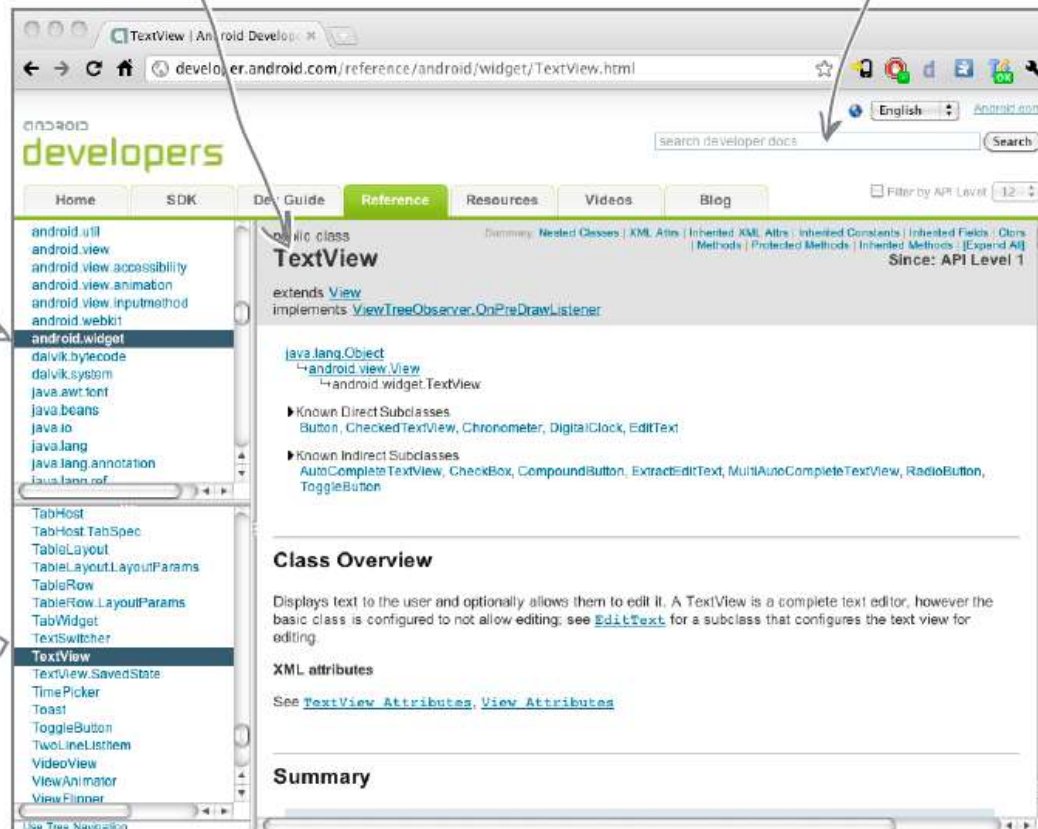
Para conhecer os componentes e propriedades:

This area lists all of the packages in the documentation. Click on one to view the package documentation. In this case, the `android.widget` package is selected.

Once a package is selected, this section will show all of the classes in that package. In this case, the `TextView` is selected.

When you click on a class or a package, the main panel will show the details for what you've selected.

If you know the class you're looking for, but not the package, you can type it in here to search the documentation.



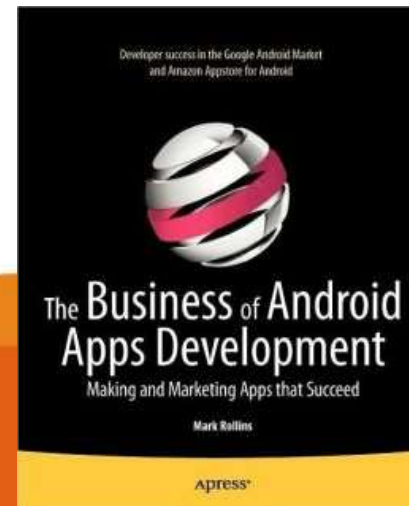
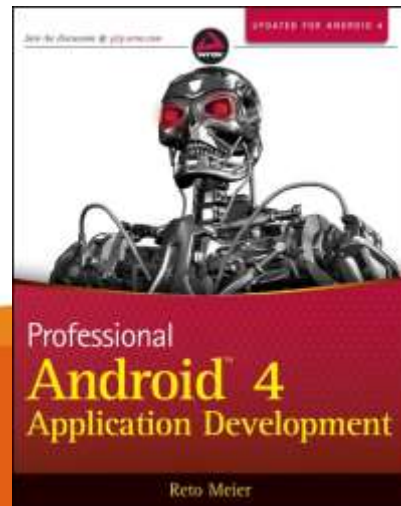
Atribuindo ações para eventos: Button

```
public class MainActivity extends Activity {  
    /** Called when the activity is first created. */  
    @Override  
    public void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.main);  
  
        //---Button view---  
        Button btnOpen = (Button) findViewById(R.id.btnOpen);  
        btnOpen.setOnClickListener(new View.OnClickListener() {  
            public void onClick(View v) {  
                DisplayToast("You have clicked the open button");  
            }  
        });  
    }  
};
```

## Folha 04-Exercícios



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