

Stefano Alberto Russo - INAF OATS





Introduction

What is a Science Platform?

- An environment designed to offer users a smoother experience when interacting with data and computing resources
 → possibly bringing the user to the data and not vice-versa
- We usually assume a web-based environment based on Jupyter notebooks or similar, and software containerisation.
- Other approaches or definitions may be also feasible (e.g. full interactive desktop access).



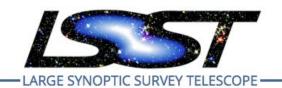




LSST Science Platform definition

"a web Portal, designed to provide essential data access and visualization services through a simple-to-use website, a Notebook environment, that will provide a Jupyter Notebook-like interface, based on JupyterLab, enabling next-to-the-data analysis"

Juric et al. 2017



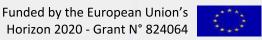
Large Synoptic Survey Telescope (LSST)
Data Management

Science Platform Design

Gregory Dubois-Felsmann, Frossie Economou, Kian-Tat Lim, Fritz Mueller, Stephen R. Pietrowicz, and Xiuqin Wu

LDM-542

Latest Revision: 2019-01-29





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Some examples

Public Research/ Academia:

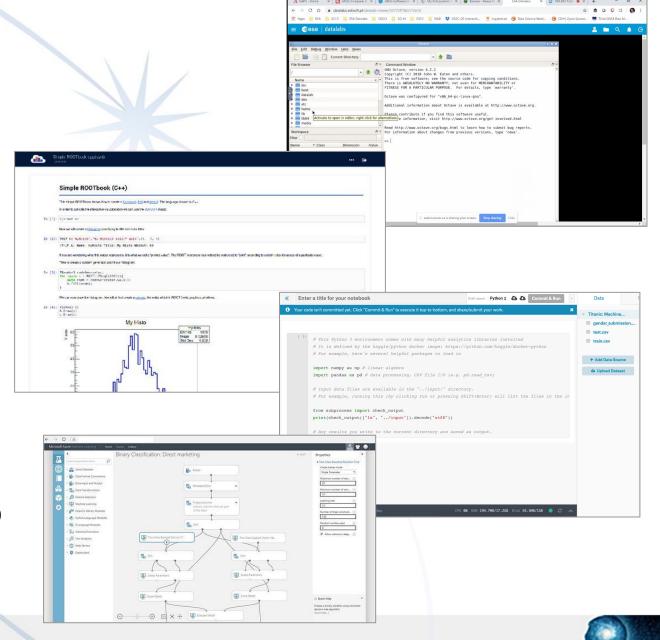
- CERN SWAN
- ESA Datalabs
- LSST Science Platform

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Private Research / Industry:

- Google Colabs
- Kaggle Kernels
- Azure Machine Learning Studio

- ...







Limitations

There are some strong limitations with the standard approach:

- A user cannot run in an environment not supported by the platform
 → from a different Python version to a different Linux distribution.
- 2. A user cannot change the interface for using the Science Platform \rightarrow a web-based notebook (Jupyter or similar) interface makes it impossible
 - to run native GUI applications (common in Astrophysics).
- 3. It is required to support all the (yet limited) softwares and versions
 - → from an administrative perspective this is a huge overhead







Microservices

Microservices are independent and self-contained units that perform a given and well-defined task.

→ From just summing two numbers to running a neural network.

They are commonly used for the building blocks of the various Science Platforms cited before, in terms of "devops".

how about using them even for the user tasks?





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Microservice interfaces

Microservices are interacted with using interfaces.

Examples:

- **REST APIs**
- HTTP
- SSH
- RPC







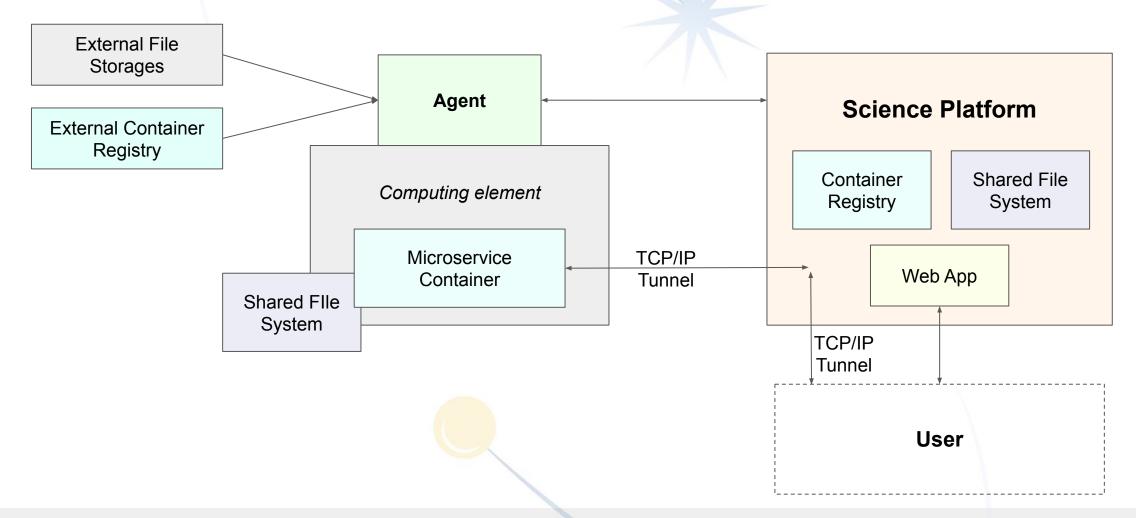
Microservices and containers

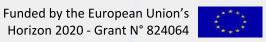
- Microservices fit naturally in the containerisation approach:
 → each microservice is a container.
- Once a microservice is containerised:
 - completely unaware about the underlying computing infrastructure
 - only the interface is relevant.
- We consider only TCP/IP based interfaces.





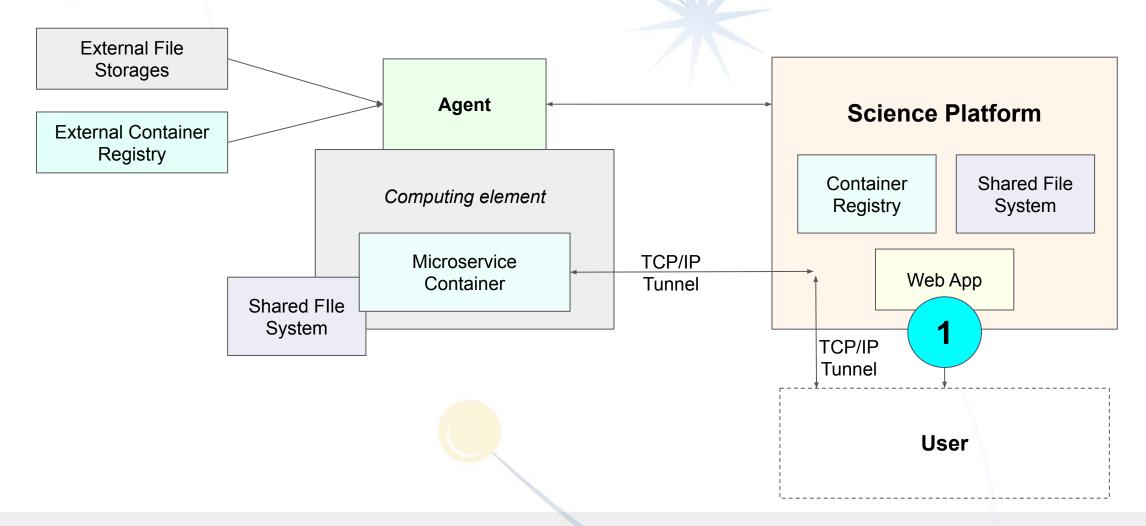


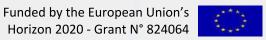


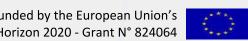




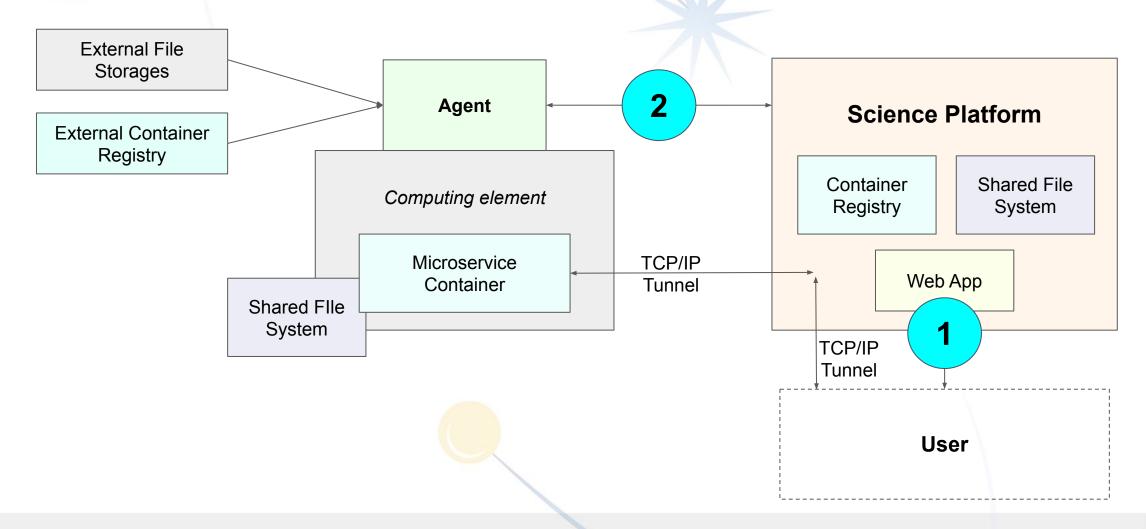


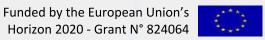


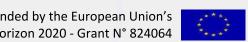




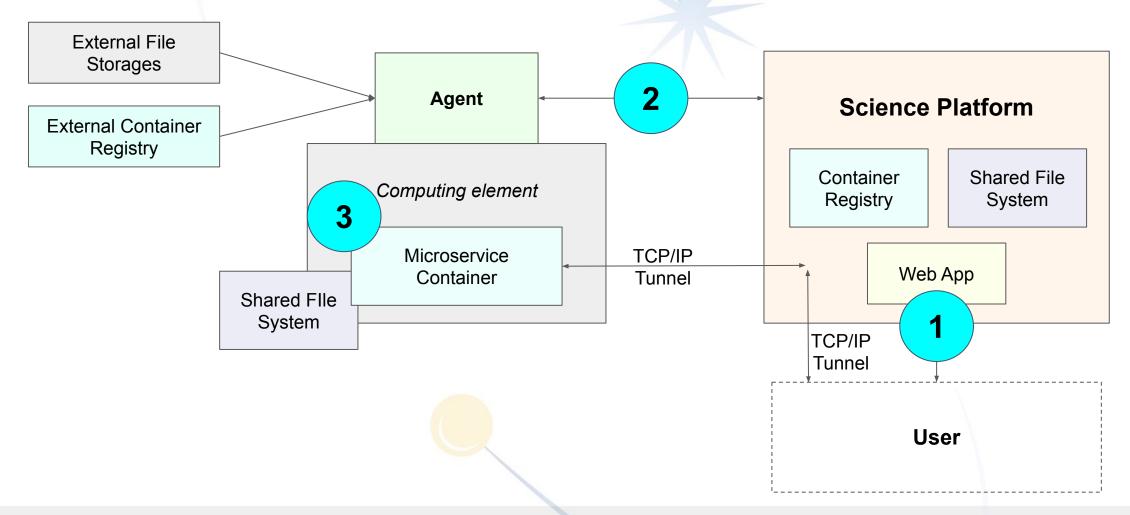


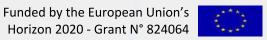






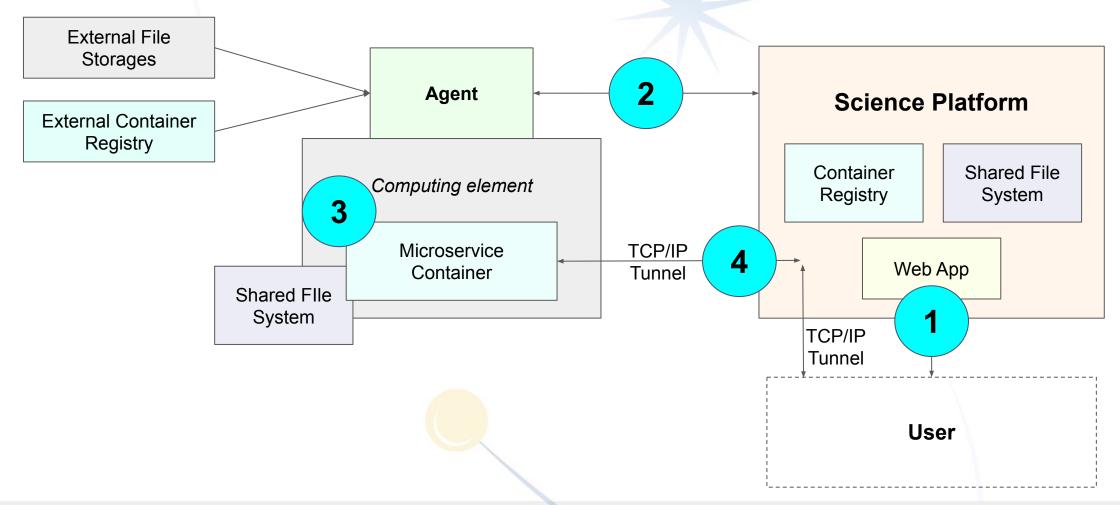


















Capabilities of this approach

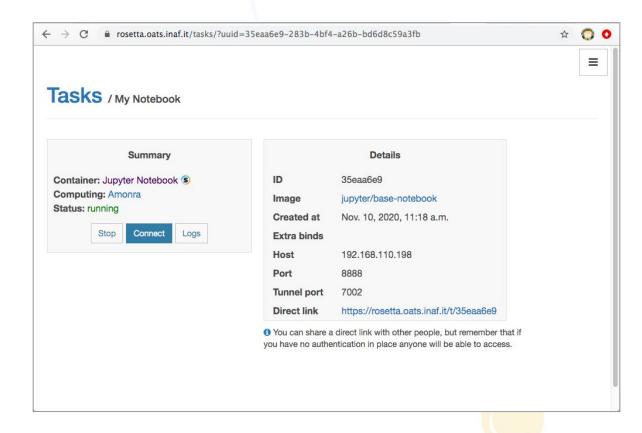
Microservice-based science platforms **Predefined tasks** science platforms

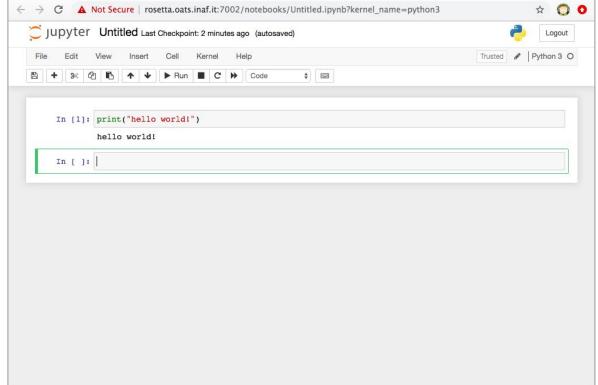


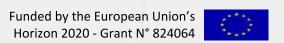




Our prototype at INAF



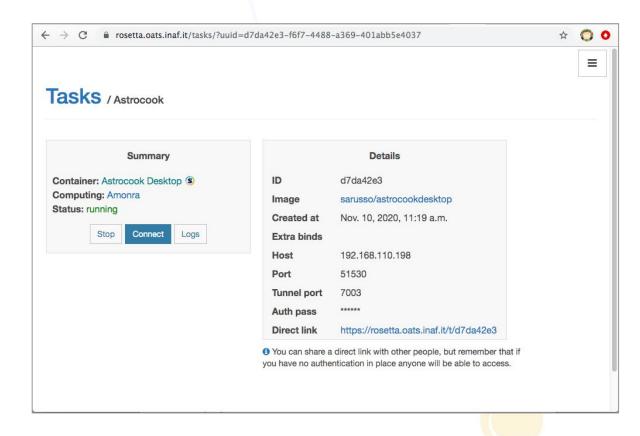


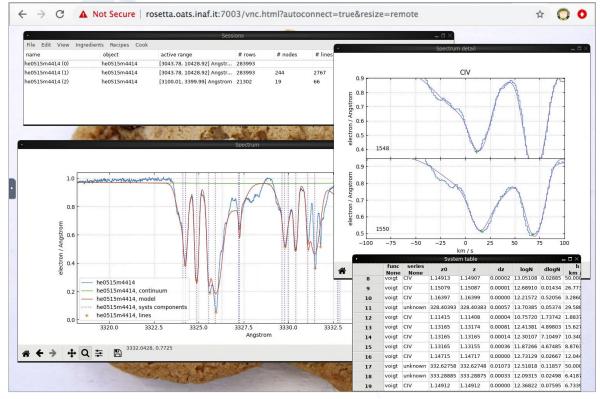






Our prototype at INAF











Wrapping up

- Capabilities of this approach are a super-set of the standard approach
- Users can run whatever software they want
 - → remote desktops, web applications, even databases...
- Containers make it safe to run custom software
- Huge improvements in terms of reproducibility
 - → users have control over what container version to run





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THANKS!

Questions?

stefano.russo@inaf.it



