# Deterministic software development and management

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Talk repository: <a href="https://github.com/sarusso/DeterministicSoftware">https://github.com/sarusso/DeterministicSoftware</a>

## About me

I holds a MSc in computational physics with a thesis on Big Data at CERN (Geneva, Switzerland) and a BSc in Computer Science with a thesis on High Performance Computing at SISSA (Trieste, Italy).

After university I joined first ATLAS as research affiliate and then CERN as research fellow in the joint industry-research Openlab project.

I have been a core team member of an energy metering and analytics startup, and I then joined Entrepreneur First, Europe's best deep tech startup accelerator.

As side activities I contracted for EUMETSAT (through eXact Lab) and for Sky UK; I also lectured on Big Data for scientific computing at the Master In High Performance Computing co-organised by SISSA and UN's International Centre for Theoretical Physics.

# A note on the startup world

#### Tech

*Use* new technologies for another business, no or light PhDs presence.

#### Examples:

- Facebook
- AirBnB
- Amazon (at the beginning)
- Twitter
- Uber
- ..and all the "yet another App".

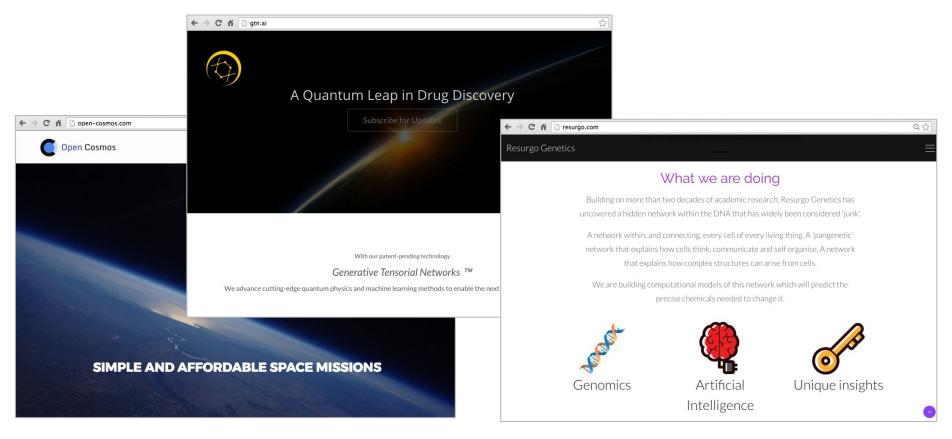
#### Deep Tech

*Develop* new technologies, extremely strong PhDs presence.

#### Examples:

- Google (at the beginning)
- Deep Mind
- Tesla
- SpaceX
- Human Longevity
- ..and all the university spin-offs.

## A note on the startup world



## A note on the startup world

What I will show you in the following it is not only for Web/Mobile Apps.

..it is something very close to you.

## ..sounds familiar?

Mike wants to install a new software suggested by a colleague.

Mike cannot find a precompiled version.

Mike ask/Google for help and get some basic instructions - like "compile it".

Mike starts downloading all the development environment, and soon realizes that he needs to upgrade (or downgrade!) some parts of his main Operating Systems.

During this process, something goes wrong.

Mikes spends an afternoon fixing his own OS, and all the next day in trying to compile the software. Which at the end turns out not to do what he expected.

## How we could have avoided all this?

#### Problems:

- 1) Software could not be tried without investing time in setting everything up
- 2) Setting everything up required modifying the main OS
- 3) Modifying the main OS generated and inconsistent state

#### "Legacy" solutions:

- Try the library on your colleague's workstation
- Have a Sysadmin install the software for you (usually big corporations)
- Download a Virtual Machine either with the software already pre-installed or where the software is known to run out of the box. → this one seems promising

## Downloading a Virtual Machine

- It works and does not touch your main OS
- Allows you to quickly test a given software / library
- Need to download a (big) binary image
- Not suitable for much more than just giving the software a try
- You will not find much software packaged in this way
- You need to trust who created the binary image



.. but we are on the right path. We want this kind of insulation!

## Containerization: the Virtual Machines alternative

The idea is to insulate a single process from your Operating System, and to:

- Let it live in its own space, including its own network
- Let it have its own File System with its own libraries
- Allow to natively access hardware without virtualization
- Avoid the need of booting an entire (binary) Virtual machine

Different containerization solutions put more or less focus on these points

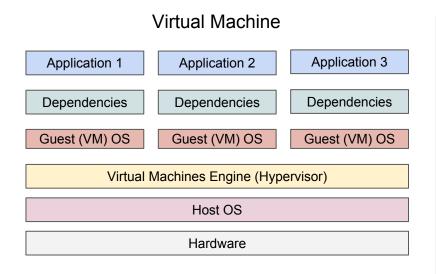
## Docker

- Modern containerization solution, open source
- Extremely popular
- Incremental File System
- Plenty of software on Docker Hub
- Always possible to build from scratch, deterministically
- Native on Linux
- Almost native on Macs post-2011 and Windows 10 (through a light VM)

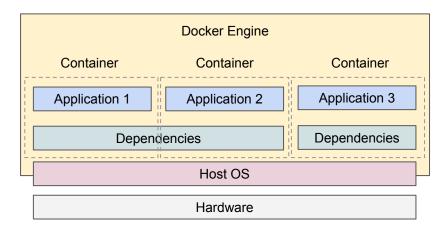
### Docker

You *might* think about it as a Virtual Machine in first approximation

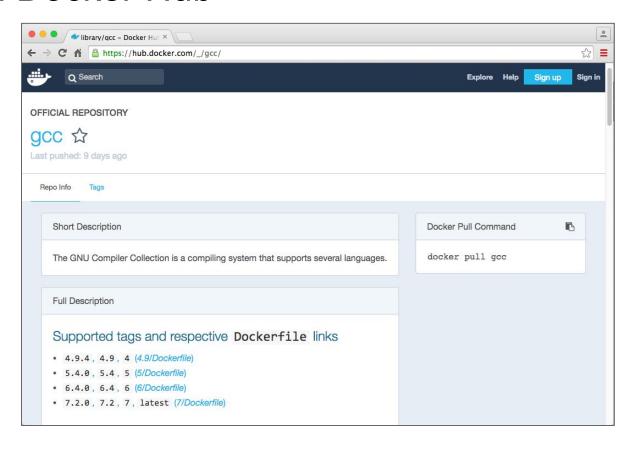
→ but remember that they are two completely different things



#### Docker



## Gcc on Docker Hub



## Gcc on Docker Hub

```
Stes-MacAir:Deterministic stes docker pull gcc:5.4
5.4: Pulling from library/gcc
aa18ad1a0d33: Already exists
15a33158a136: Already exists
f67323742a64: Already exists
c4b45e832c38: Already exists
e5d4afe2cf59: Already exists
4c0020714917: Downloading 22.17MB/200.4MB
b33e8e4a2db2: Download complete
c8dae0da33c9: Download complete
```

- You are downloading a minimalistic Linux distribution (Debian Jessie, as we will see later) which will serve for "containing" gcc (version 5.4).
- Thanks to Docker's incremental file system, another container based on Debian Jessie *will not* require to download/store it again.

### Gcc on Docker Hub

```
Stes-MacAir:Deterministic ste$ docker pull gcc:5.4

[5.4: Pulling from library/gcc
aa18ad1a0d33: Already exists
15a33158a136: Already exists
f67323742a64: Already exists
c4b45e832c38: Already exists
e5d4afe2cf59: Already exists
4c0020714917: Pull complete
b33e8e4a2db2: Pull complete
c8dae0da33c9: Pull complete
Digest: sha256:35bd58152c6be812d45d9da7ce30f14459a1afddf444f6f953c36153efe1e4e4
Status: Downloaded newercontainer for gcc:5.4
```

Poetic licence for the sake of exposition clarity.

The real word will be unveiled in a couple of slides.

## Run Gcc (5.4) with Docker

```
Stes-MacAir:Deterministic ste$ docker run gcc:5.4 gcc -v
Using built-in specs.
COLLECT_GCC=gcc
COLLECT_LTO_WRAPPER=/usr/local/libexec/gcc/x86_64-linux-gnu/5.4.0/lto-wrapper
Target: x86_64-linux-gnu
Configured with: /usr/src/gcc/configure --build=x86_64-linux-gnu --disable-multilib --enable-languages=c,c++,
fortran,go
Thread model: posix
qcc version 5.4.0 (GCC)
```

## How powerful is Docker?

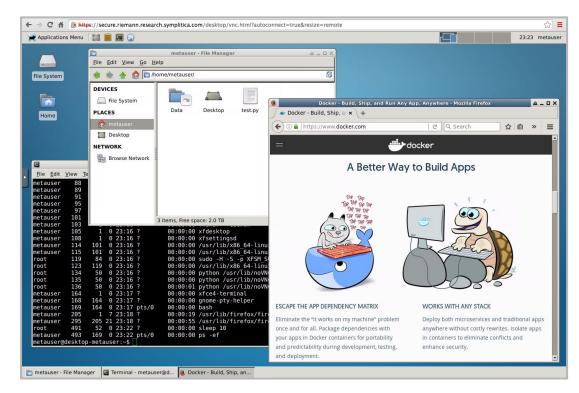
You can have an entire Virtual Desktop (running in your browser)

See this talk's repository for a working example

→ Directory Examples/VirtualDesktop

#### P.s. you will just need:

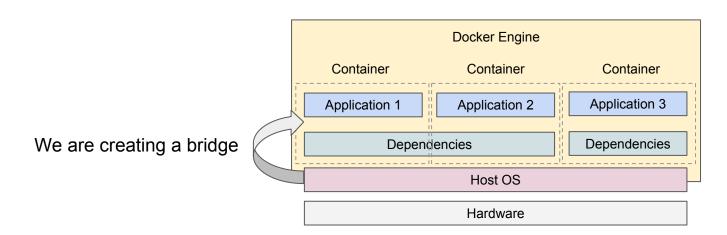
docker build . -t virtualdesktop
docker run -p8590:8590 virtualdesktop



## Pass stuff to a Docker container: the volumes

The container is by definition insulated from your main (host) Operating System

- But you can make some folders visible from the containers as volumes (think about an usb pendrive)
- Just append "-v your\_os\_folder:path\_inside\_the\_container" to docker command



# Compile your code with Gcc (5.4)

#### Our test.c code:

```
#include<stdio.h>
int main()
{
    printf("I run a very complex simulation and the result is 42\n");
}
```

#### Compile using volumes:

```
Stes-MacAir:Deterministic ste$ docker run -v "$PWD":/workdir gcc:5.4 gcc -o /workdir/test /workdir/test.c
```

#### Run using volumes:

```
Stes-MacAir:Deterministic ste$ docker run -v "$PWD":/workdir gcc:5.4 /workdir/test
I run a very complex simulation and the result is 42
```

## Enter in the Gcc (5.4) container

#### Execute a (bash) shell in the container

```
$ docker run -t -i gcc:5.4 bash
root@28bdca47c6e6:/#
```

#### List running containers (on another shell

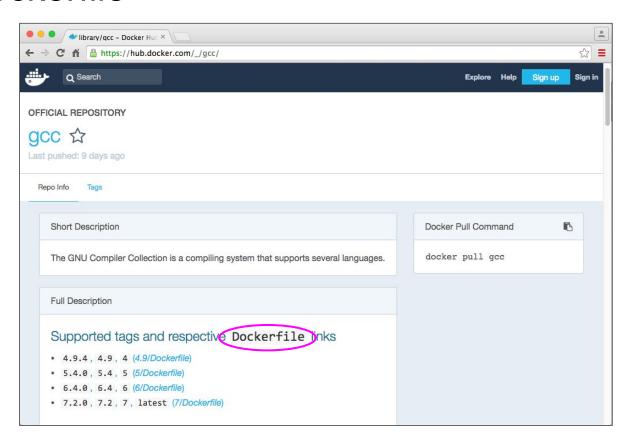
```
$ docker ps
CONTAINER ID IMAGE COMMAND CREATED STATUS PORTS NAMES
28bdca47c6e6 gcc:5.4 "bash" 3 seconds ago Up 1 second friendly_goodall
```

#### Exit the shell, and therefore the container

```
root@28bdca47c6e6:/# exit
$
```

When you exit a container, you lose every change to the container File System

## The Dockerfile



## The Dockerfile

- The *Dockerfile* is what defines a Docker Container. Think about it as its source code.
- When you build it, it generates a *Docker Image*. When you <u>run</u> a Docker Image, this "becomes" a *Docker Container*.

```
FROM <base image>

RUN <a setup command>

COPY <source file/folder on your OS> <dest file/folder in the container>

RUN <another setup command>
```

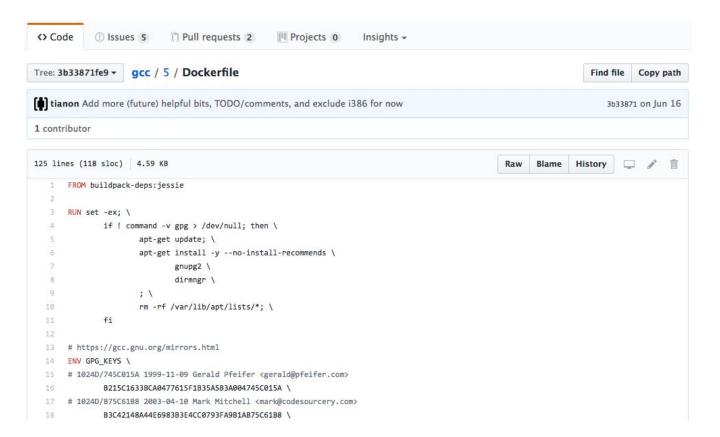
There is NO black magic in Docker.

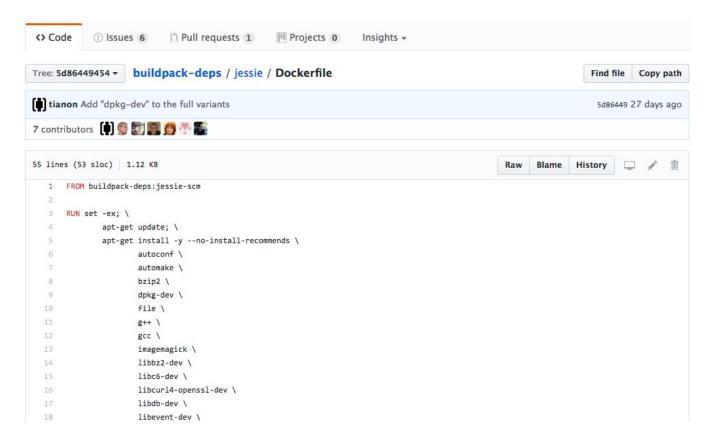
Now that we know that its source code is in the Dockerfile, we can see on what the Gcc (5.4) *image* is based on.

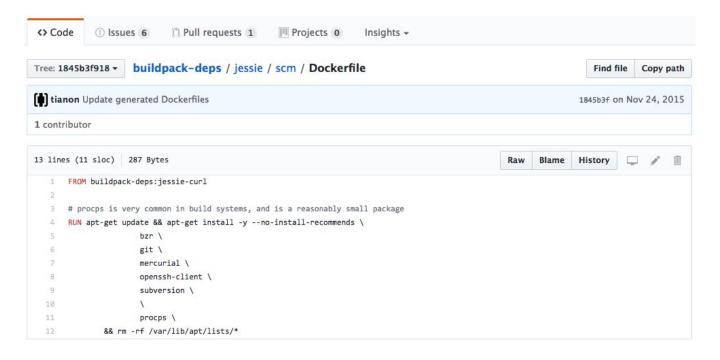
```
Stes-MacAir:Deterministic ste$ docker pull gcc:5.4

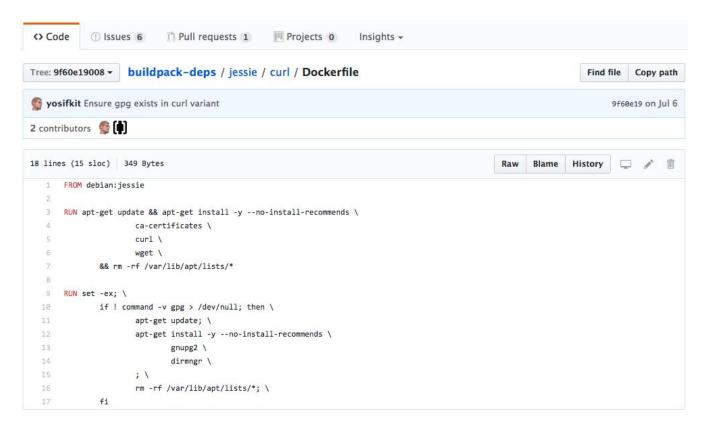
[5.4: Pulling from library/gcc
aa18ad1a0d33: Already exists
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c8dae0da33c9: Pull complete
Digest: sha256:35bd58152c6be812d45d9da7ce30f14459a1afddf444f6f953c36153efe1e4e4
Status: Downloaded newer image for gcc:5.4
```

Here the word was indeed image, not container.











We will now include and compile your code directly from a Dockerfile

```
# Add the test code
COPY test.c /opt
# Compile the test code
RUN gcc -o /opt/test /opt/test.c
```

Let's now build it.

Assuming you have the "test.c" and the Dockerfile files in a folder named "Test":

```
Stes-MacAir:DeterministicSoftware ste$ docker build Test
Sending build context to Docker daemon 10.24kB
Step 1/3 : FROM gcc:5.4
---> b87db7824271
Step 2/3 : COPY test.c /opt
---> 58d996f38626
Removing intermediate container 3ad4f6a63874
Step 3/3 : RUN gcc -o /opt/test /opt/test.c
---> Running in 58d7e4ca3ff5
---> 74b4d5d02642
Removing intermediate container 58d7e4ca3ff5
Successfully built 74b4d5d02642
```

..and we can run it:

```
Stes-MacAir:DeterministicSoftware ste$ docker run 74b4d5d02642 /opt/test
I run a very complex simulation and the result is 42
```

We can also tag the image when we build it, so we can run it more easily:

```
Stes-MacAir:DeterministicSoftware ste$ docker build Test -t test

Sending build context to Docker daemon 10.24kB

Step 1/3 : FROM gcc:5.4
---> b87db7824271

Step 2/3 : COPY test.c /opt
---> Using cache 
---> 58d996f38626

Step 3/3 : RUN gcc -o /opt/test /opt/test.c
---> Using cache 
---> 74b4d5d02642

Successfully built 74b4d5d02642

Successfully tagged test:latest
```

Now, as with the Gcc container, we don't need a strange reference for the image:

```
Stes-MacAir:DeterministicSoftware ste$ docker run test /opt/test
I run a very complex simulation and the result is 42
```

## Recap on Docker

This is very nice, but what is the real bargain?

- 1) With Docker, this stuff will build and run in the exact same way, on every operating system, virtually forever.
- 2) If you want to give the code that generate the magic "42" answer to someone, they will just need two commands\* to have everything up and running:

docker build

\*plus some arguments

# Where do you save your code and Dockerfile?

## Where do you save your code and Dockerfile?

..on a versioning system.

# Where do you save your code and Dockerfile?

..on a versioning system.

There is no other alternative.

Do not work without versioning.

Seriously, don't.

→ Use Dropbox or Google Drive if you think that more professional versioning tools, like Git, are an overkill.

## The importance of versioning with Docker

Docker allows to have everything up and running, including dependencies etc. with a single command.

This command trigger a build with a given set of dependencies (the ones you wrote to install in the Dockerfile)

Over time, you will probably make changes in your Dockerfiles and in your code.

If you use a versioning system, you can jump back in time to a particular version/hash, build it, and it will run exactly as it was running at that time

For managing multiple container versions simultaneously you can use tags

# The importance of versioning with Docker

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For managing multiple container versions simultaneously you can use tags

# Versioning: hashes, tags, etc.

- An *hash* is the result of applying an hash function
- An hash function takes some input and generates a fixed-size output, like:

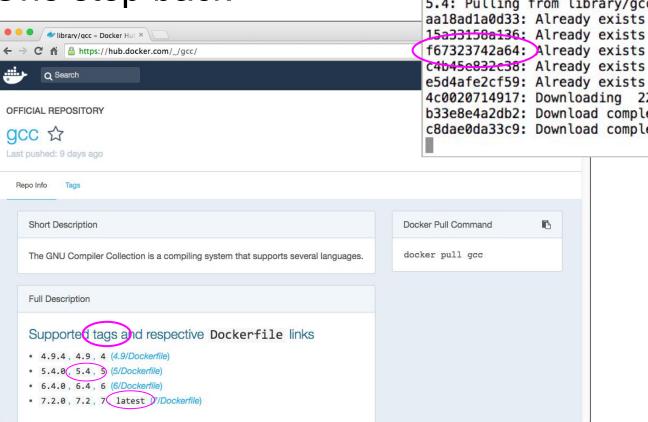
47e0b9046c241cc4653b876c2a8ab01341c00754

- A good hash function allows to virtually never have the same hash from different inputs.
- In both Git and Docker the input is your code, and and hash represents a unique (saved) state. Or, a particular point in your codebase "history".
- Then, it happens that hashes can be linked together, forming hierarchies.
- A *tag* is a friendly name for an hash.

## Versioning: hashes, tags, etc.

- Being relatively new projects, both Git and Docker implement versioning with hashes, which are fully deterministic, unlike version (incremental) numbers.
- In the Docker ecosystem everything is versioned
- For practical use, also the short hashes are allowed (and commonly used), which are the first 7 characters for Git (i.e. "47e0b90") and the first 12 for Docker.
- If by chance two hashes in the system starts with the same short hash, you will be required to enter one more character or the full hash.

## One step back



Stes-MacAir: Deterministic ste\$ docker pull gcc:5.4 5.4: Pulling from library/gcc

aa18ad1a0d33: Already exists 15a33158a136: Already exists

C4b45e832c38: Already exists

4c0020714917: Downloading 22.17MB/200.4MB

b33e8e4a2db2: Download complete c8dae0da33c9: Download complete

# Git in one slide (for personal use)

Open and distributed versioning system, standard for all modern development.

- 1) Create a repo on GitHub, BitBucket, GitLab or similar and note down the repo URL
- 2) In your workspace:

```
# git clone <your repo https or ssh URL>
```

3) Now enter the new folder which has been created and create a file named "test.py", then:

```
\mbox{\tt\#} git add test.py && git commit test.py -m "My first commit"
```

4) We saved the changes *locally*, and we have an hash for this saved state that we can see with:

```
# git log
```

5) We now push the saved state to the server

```
# git push
```

## Git survival in another slide (still for personal use)

1) You can revert to your code at any point in time by using:

```
# git pull <hash or short hash>
```

2) You will not be allowed to revert to a point in time if you have modified files under Git version control. If this happens first save your modified files somewhere else, then undo your changes with:

```
# git checkout -- your_modified_file1
# git checkout -- your_modified_file2
```

You can now pull as stated at point 1).

3) If you get a conflict, until you resolve it you will not be able to use Git anymore. In this case the best shot for you is to start fresh by cloning again the repository. Do not trash the folder for "old" one, just rename it so you can try to see what conflicted and re-apply the changes if necessary.

Disclaimer: these are quick and dirty tricks, you should study how to use Git properly!

## Other best practices

Explicit variables names and extensive comments

→ Ok for indexes, no var1, a, myvar, count etc. Better "this\_var\_holds\_this\_stuff"

Use an Integrated Development Environment (IDE)

Implement basic, end to-end testing (unit testing as second step)

→ testing is an entire profession, but just a simple script which run your code against a reference input/output help to spot bugs in due course.

Use verbose logging with context information

→ No "error". Instead, "Error of type X when doing Y with this\_var\_holds\_this\_stuff=Z"

Use high level when possible (Python)

## Take home messages

- A versioning systems protects you first of all from yourself
- Using Docker with a versioning system allows to reach full reproducibility, starting from a repository name and a short hash for a point in time/version.
- Use them even for small personal/research projects, and if someone gives you a code without version control *or* that requires dependencies:
  - First, put it under version control;
  - Second, create a Dockerfile with all the commands and dependencies you will need to set it up (which you will need anyway, by the way).
- ...and no, tomorrow you will not remember. No one does.

# Hope it helps:)

Questions?

# Extra slides

## What is running inside a container?