Python Basic Course

Part I

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Why should you listen to me?

An hybrid profile: BSc in Computer Science + MSc in Computational Physics

Started at CERN, as research fellow working on data analysis & Big Data

Then, 5 years in startups.

- Core team member of an IoT energy metering and analytics startup,
- Joined Entrepreneur First, Europe's best deep tech startup accelerator

Now back into research:

- INAF and UniTS, working on resource-intensive data analysis
- adjunct prof. of computer science at University of Trieste (Python)
- plus, experienced consultant for a number of private companies

Introduction

The course is structured to give you both:

- an overview of Python
- an approach to programming in general

This course does not aim at being exhaustive: we will leave out several topics.

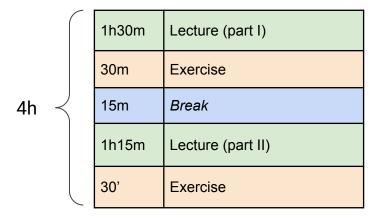
Instead, the idea is to give you the approach and basics to let you go more in deep by yourself when you will need it!

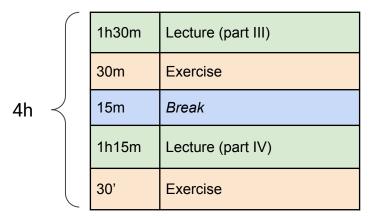
The deal

- 1) Let's try to keep it interactive.
- 2) Always interrupt if you have question, doubts, curiosities.
- 3) Try to carry out the exercises, or at least to sketch them.



Course structure





Outline

- Part I: introduction and basics
 - What is Python
 - Tools and "hello world"
 - Basic syntax and data types
 - assignments, types and operators
 - conditional blocks and loops
- Part II: architecture
 - Functions
 - Scope
 - Built-ins
 - Modules

- Part IV: manipulating data
 - List operations
 - String operations
 - Reading and writing files
 - Dealing with wrong data
- Part VI: Pandas
 - Series and Dataframes
 - Common operations
 - How to read documentation

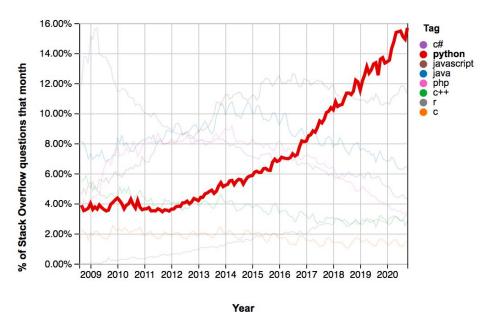
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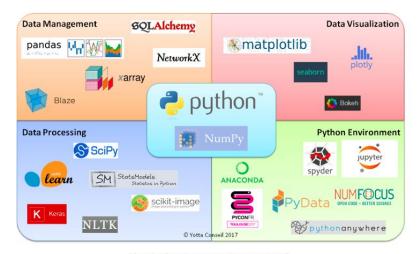
- Part IV: manipulating data
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- Part VI: Pandas
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 - How to read documentation

- → An interpreted language
- Python is an interpreted language. This means that it does not need to be "compiled" into a machine language to be executed, like C, C++ or Fortran.
- Instead, Python code is directly "interpreted" and executed by the computer.
- For this reason, Python is much easier to use, in particular at the beginning and in general for interactive tasks.
- Python is also very powerful and has an enormous ecosystem of packages and libraries built around it.

- → A constantly growing language
- Python adoption is constantly growing. Even if there are programming languages which might be "better" (e.g. Rust, Go), Python is still one of the most used ones.



- → The language of the data science and A.I.
- Python is the "de facto" standard language for data science and Artificial Intelligence, with an extensive ecosystem of numerical and data analysis libraries.



The Python data science ecosystem (source: Yotta Conseil)

- → A nearly pseudocode language
- Pseudocode is a form of abstract coding which allows to focus on the goal instead of the implementation details. There are no standards for the pseudocode, it is up to you.

```
given a list of numbers containing 13,4,51,8

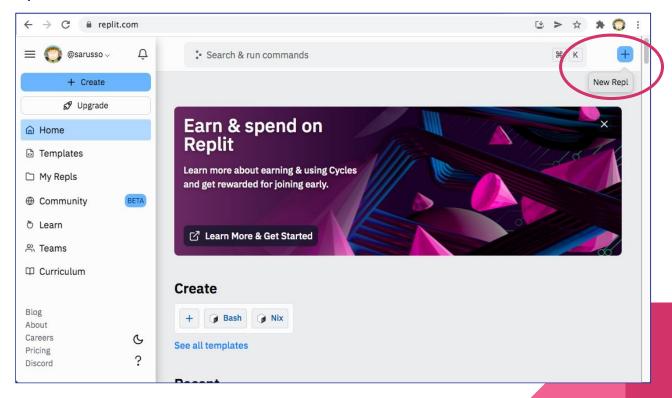
for each element in the list:
   if the element is lower than 5:
     print the element
```

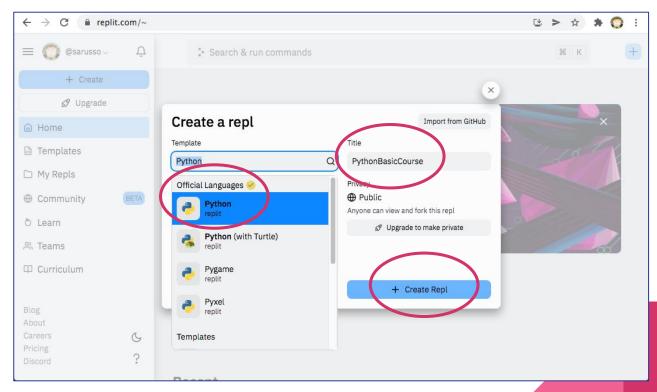
- → A nearly pseudocode language
- Python allows to write code which is close to pseudocode. This allows to focus on its logic instead of getting lost in implementation details, and greatly improves readability.

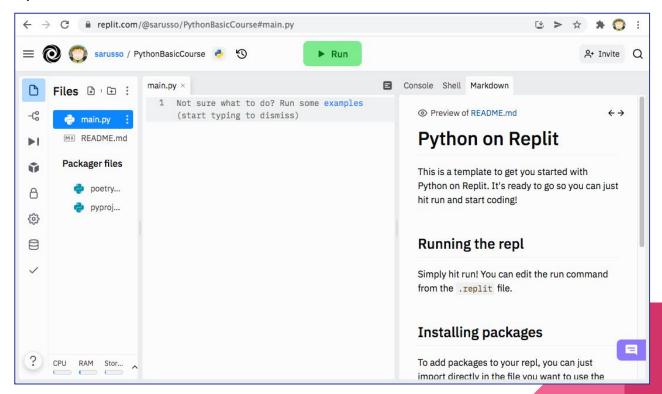
```
number_list = [13,4,51,8]
for element in number_list:
   if element < 5:
      print(element)</pre>
```

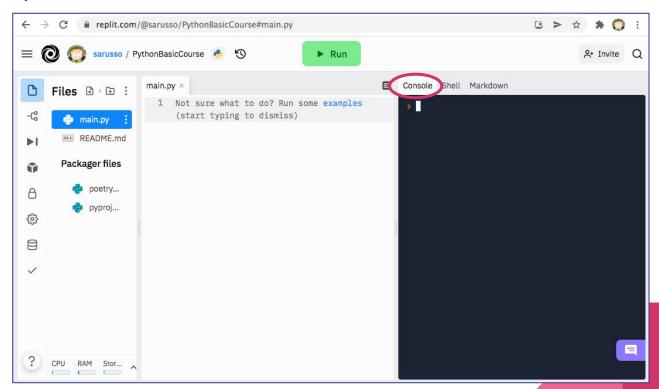


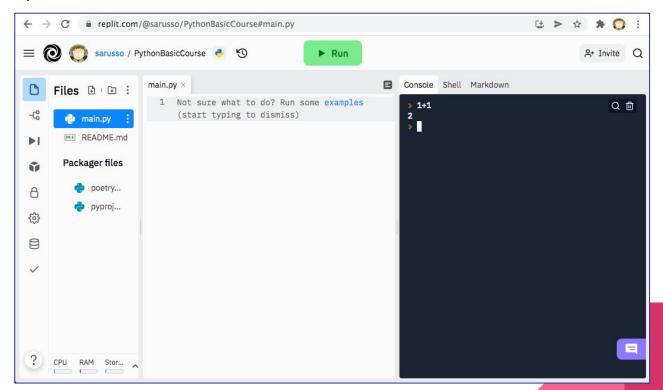
- → Repl.it
- Repl is a browser-based mini IDE (Integrated Development Environment)
- Repl (actually REPL) stands for Read, Evaluate and Print Loop.
- Provides a code editor, a shell, a console, and even versioning integration
- Every "Repl" is a micro-computer in the Cloud based on Linux
- Free to use for public "Repls"
 - → create an account now if you haven't already

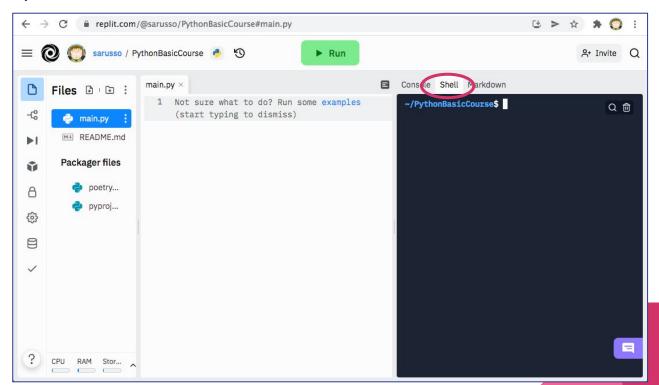


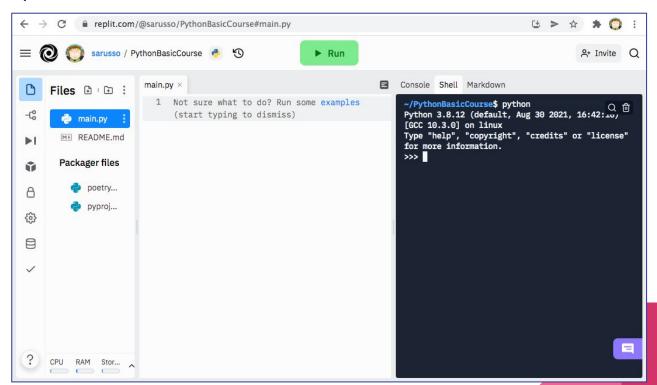


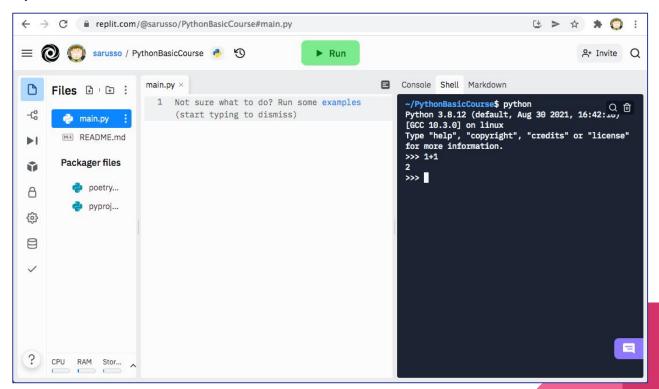


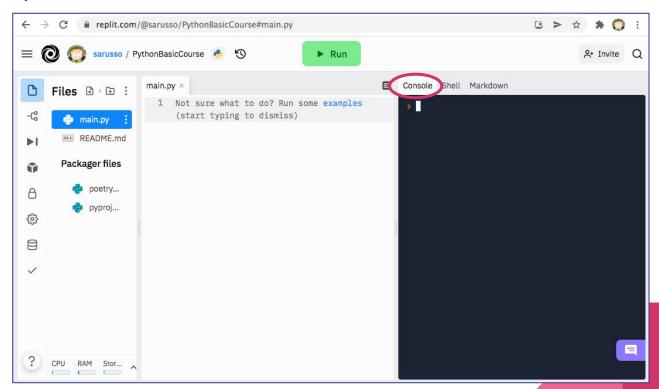


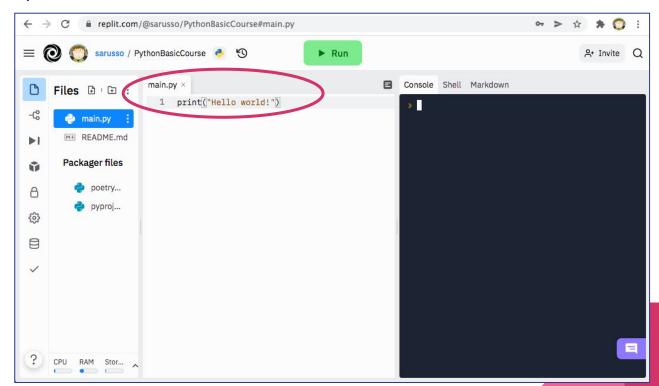


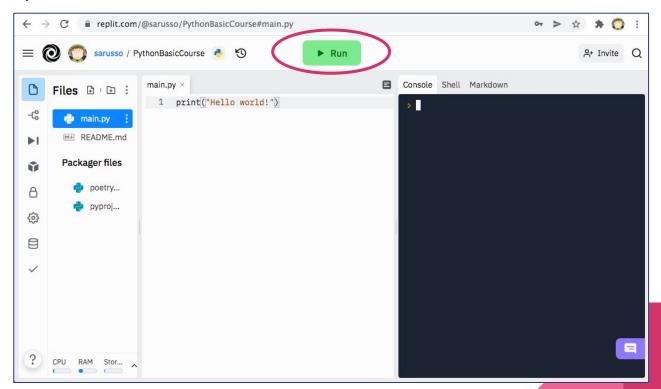


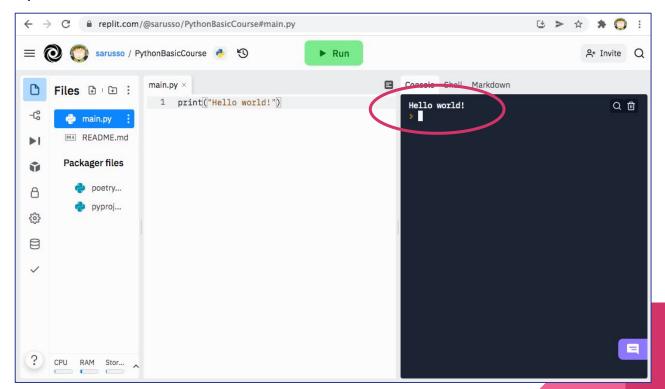


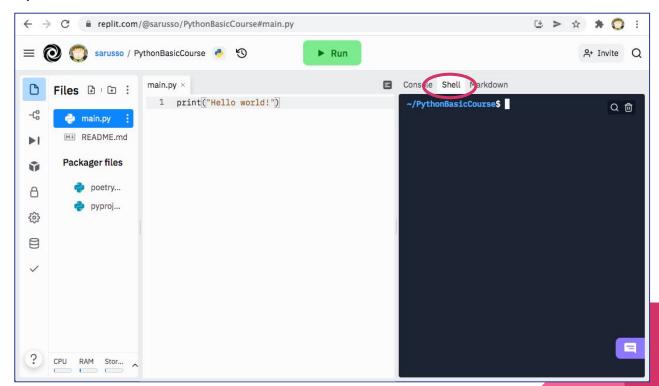


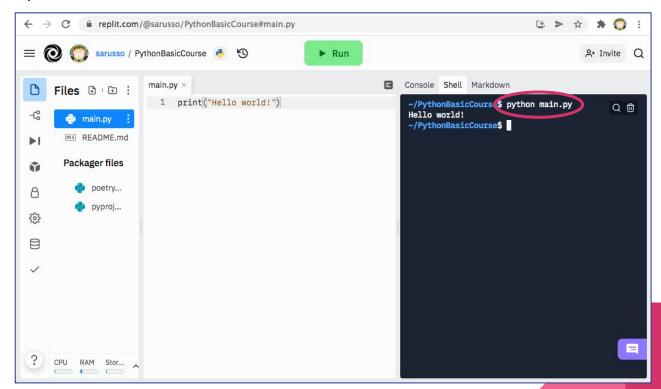






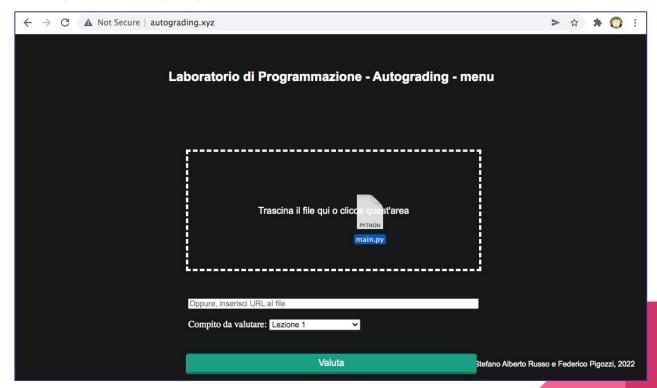




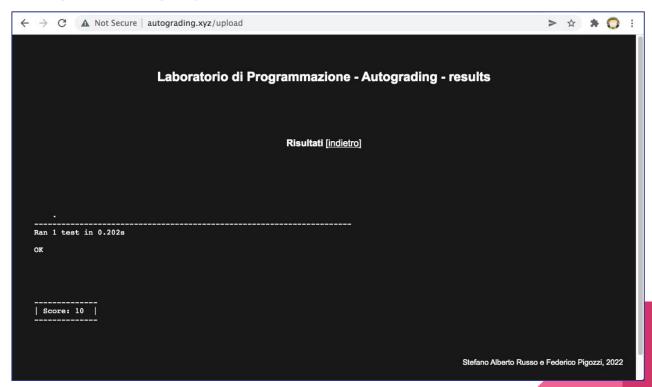


- → Autograding.xyz
- A simple web application to evaluate your code
- No signup required
- Requires you to download from Repl.it the file you are working on and then upload it on Autograding.xyz to get the score
- You will use it for evaluating your exercises and see how you did
- Try it now with the "Hello world!" (beware capital letters)

→ Autograding.xyz



→ Autograding.xyz



- → Let's start
- We will now start digging into the basic syntax and data types of Python
- It is assumed some familiarity with imperative programming
 - variables
 - if-then statements
 - for and while loops
 - etc.
- However, we start taking nearly no other assumptions on your knowledge
- A good support tutorial is available here, if you get lost:

https://www.w3schools.com/python/default.asp

- → The print function
- The print() function allows to "print" something on the console or the shell. We saw it in the "Hello world" example, but I can also print variables:

```
my_var = 1
print(my_var)
```

- To print a mix of text and variables, I can use the *format()* function:

```
my_var = 1
print('My variable: {}'.format(my_var))
```

- → Assignments
- In Python, variables are assigned with the equal sign:

```
my_var = 1  # Example of an integer type variable
my_var = 1.1  # Example of a floating point type variable
my_var = 'ciao'  # Example of a string type variable
my_var = True  # Example of a boolean type variable
my_var = None  # Example of an "undefined" variable
```

- → Assignments
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```

Comments are inserted with the "hash" character. Everything following an hash is treated as a comment.

- → Types
- Python does not require to explicitly set the variable type.

```
my_var = 1  # Example of an integer type variable
my_var = 1.1  # Example of a floating point type variable
my_var = 'ciao'  # Example of a string type variable
my_var = True  # Example of a boolean type variable
my_var = None  # Example of an "undefined" variable
```

→ This feature is called "dynamic typing"

- → Types
- The philosophy of Python with respect to data types follows the "Duck typing" paradigm: if it walks like a duck and it quacks like a duck, then it must be a duck.

```
my_var = 1  # Integer
my_other_var = 1.1  # Float
my_var + my_other_var # Computes 2.1
```

- → Types
- Python supports other two more advanced classes of data types:

```
my_list = [1,2,'ciao']  # List (array)
my_tuple = (1,2,7.28,None)  # Tuple, unchangeable
```

```
my_dict = {'name': 'John', 'age': 43} # Dictionary (key-value)
```

→ Dictionaries are **never** ordered!

(unless you use a special OrderedDict type)

- → Types
- Accessing array-like data types (lists and tuples):

```
my_list = [1,2,'ciao'] # List (array)
my_tuple = (1,2,7.28,None) # Tuple, unchangeable
```

```
my_list[0]  # Returns the element in position zero
my_list.pop()  # Removes and return the last list element
my_list.append(8) # Adds an element at the end of the list
```

- → Types
- Accessing array-like data types (dictionaries):

```
my_dict = {'name': 'John', 'age': 43} # Dictionary (key-value)
```

```
my_dict['name']  # Returns the value of the name key (John)
my_dict['age'] = 56  # Changes the value of the "age" key to 56
my_dict['role'] = 'PM'  # Creates a new key "role" with value "PM"
```

- → Types
- Nested types example: list of dictionaries

```
persons[1]  # Returns {'name': 'Zoe', 'age': 31}
persons[1]['name']  # Returns 'Zoe'
```

- → Operators
- Python supports all the standard comparison operators:

Operator	Name	Example
==	Equal	x == y
!=	Not equal	x != y
>	Greater than	x > y
<	Less than	x < y
>=	Greater than or equal to	x >= y
<=	Less than or equal to	x <= y

- → Operators
- Python supports all the standard "numerical" operators as well:

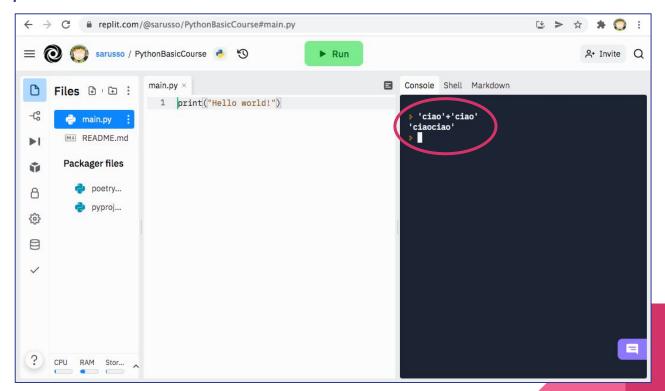
Operator	Name	Example
+	Addition	x + y
-	Subtraction	x - y
*	Multiplication	x * y
/	Division	x / y
%	Modulus	x % y
**	Exponentiation	x ** y

→ Operators

- But keep in mind that these are extended to work with much many types

→ example: can I sum two strings?

→ Operators



- → Operators
- Also the classic and, or and not logical operators are supported:

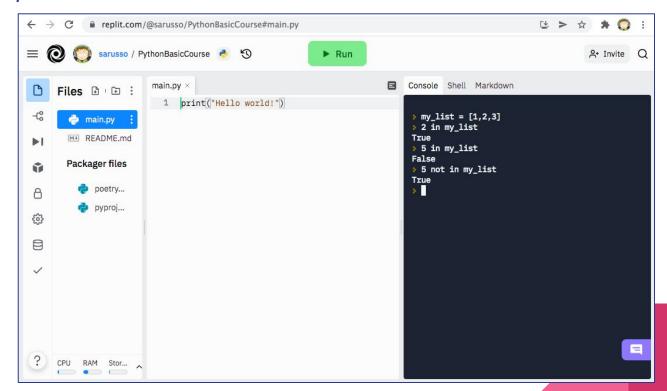
Operator	Description	Example
and	Returns True if both statements are true	x < 5 and x < 10
or	Returns True if one of the statements is true	x < 5 or x < 4
not	Reverse the result, returns False if the result is true	not(x < 5 and x < 10)

- → Operators
- Python provides other interesting operators when it comes to array-like types:

Operator	Description	Example
in	Returns True if a sequence with the	x in y
	specified value is present in the object	
not in	Returns True if a sequence with the	x not in y
	specified value is not present in the	
	object	

Note: for the dictionaries, the inclusion (in) check is done on the keys

→ Operators



- → Conditional blocks
- Conditional blocks are handled in Python with indentation:

```
if (my_var > your_var):
    print("My var is bigger than yours")

if (my_var - your_var) <= 1:
    print("...but not so much")</pre>
```

- → Conditional blocks
- Conditional blocks are handled in Python with *indentation*:

```
if (my_var > your_var):
    print("My var is bigger than yours")

if (my_var - your_var) <= 1:
    print("...but not so much")

8 spaces
(4+4)</pre>
```

- → Conditional blocks
- Conditional blocks allow for more conditions with the "elif" statement:

```
if (my_var > your_var):
    print("My var is bigger than yours")
    if (my_var-your_var) <= 1:</pre>
        print("...but not so much")
    elif (my_var-your_var) <= 5:</pre>
        print("...quite a bit")
    else:
        print("...a lot")
```

- → Loops
- Python support the classic for and while loops:

```
for i in range(10):
    print(i) # Prints 0 1 2 3 ... 9
```

```
i = 0
while i < 10:
    print(i) # Prints 0 1 2 3 ... 9
    i = i+1</pre>
```

- → Loops
- However, it make things much easier when it comes to iterate:

```
my_list = [1,2,3]
for item in my_list:
    print(item)

my_list = [1,2,3]
for i in range(len(my_list)):
    print(my_list[i])
```

Using the style on the left means to be "pythonic".

- → Loops
- The "for" loop supports any iterable data type: this is the duck typing concept.

```
my_dict = {'a':1,'b':2}
for key in my_dict:
    print(key)
```

```
my_string = 'ciao'
for char in my_string:
    print(char)
```

- → Loops
- Some iterations are made easier by some helper functions:

```
my_list = [1,2,3]
for i, item in enumerate(my_list):
    print('Position #{}: element "{}"'.format(i, item))
```

```
my_dict = {'a':1,'b':2}
for key, value in my_dict.items():
    print('Key "{}": value "{}"'.format(key, value))
```

- → Loops
- Some iterations are made easier by some helper functions:

```
my_list = [1, 2, 3]
   for_(i, item) in enumerate(my_list):
        print('Position #{}: element "{}"'.format(i, item))
This is
a tuple
   my_dict = {'a':1,'b':2}
   for (key, value) in my_dict.items():
       print('Key "{}": value "{}"'.format(key, value))
This is
a tuple
```

End of part I

→ Questions?

Next: exercise 1

Exercise 1

Write a code that prints, for each month of the year, its number, its name and how many days it contains.

- The output format must be:

```
1: January, 31
2: February, 28
...
12: December, 31
```

- We assume a February of 28 days