Hashmap

```
import java.util.Map;
import java.util.HashMap;
import java.util.Map.Entry;
class Student {
  public static Map<String, Double> findMaxMinScorers(Map<String, Double> studentMarks)
{
    Map<String, Double> result = new HashMap<>();
    if (studentMarks == null || studentMarks.isEmpty()) {
       return result; // Return an empty map if input is null or empty
     }
    // Initialize variables to store max and min marks
    double maxMarks = Double.MIN_VALUE;
    double minMarks = Double.MAX_VALUE;
    // First, find the max and min marks
    for (double marks : studentMarks.values()) {
       if (marks > maxMarks) {
         maxMarks = marks;
       }
       if (marks < minMarks) {</pre>
         minMarks = marks;
       }
```

```
for (Entry<String, Double> entry : studentMarks.entrySet()) {
       if (entry.getValue() == maxMarks) {
         result.put(entry.getKey() + " (Max)", entry.getValue());
       }
    // Add students with min marks to the result
    for (Entry<String, Double> entry : studentMarks.entrySet()) {
       if (entry.getValue() == minMarks) {
         result.put(entry.getKey() + " (Min)", entry.getValue());
       }
     }
     return result;
}
class Tester {
  public static void main(String args[]) {
     Map<String, Double> studentMarks = new HashMap<>();
    studentMarks.put("Lily", 90.0);
    studentMarks.put("Robin", 68.0);
     studentMarks.put("Marshall", 76.5);
```

// Add students with max marks to the result

```
studentMarks.put("Neil", 67.0);
    studentMarks.put("Ted", 92.0);
   Map<String, Double> maxMinScorers = Student.findMaxMinScorers(studentMarks);
    System.out.println("Details of Top Scorers & Low
Scorers\n======="");
    for (Entry<String, Double> entry : maxMinScorers.entrySet()) {
     System.out.println(entry.getKey() + " -- " + entry.getValue());
    }
  }
}
Output
C:\Users\Sarvesh\OneDrive\Desktop>java Tester
Details of Top Scorers & Low Scorers
Neil (Min) -- 67.0
Ted (Max) -- 92.0
C:\Users\Sarvesh\OneDrive\Desktop>
```