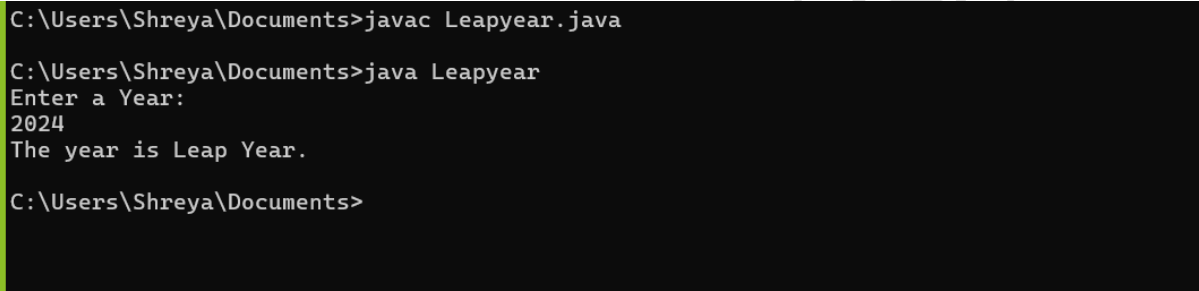


ASSIGNMENT 2

1) Write a program that checks if a given year is a leap year or not using both if-else and switch-case.

If-else

```
import java.util.*;
class Leapyear {
    public static void main(String args[]) {
        System.out.println("Enter a Year: ");
        Scanner sc = new Scanner(System.in);
        int year = sc.nextInt();
        if((year % 4 == 0 && year % 100 != 0) || year % 400 == 0) {
            System.out.println("The year is Leap Year.");
        }
        else {
            System.out.println("This year is not a leap Year.");
        }
    }
}
```



```
C:\Users\Shreya\Documents>javac Leapyear.java
C:\Users\Shreya\Documents>java Leapyear
Enter a Year:
2024
The year is Leap Year.
C:\Users\Shreya\Documents>
```

Switch case

```
import java.util.*;
class Leapyear1 {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter any Year = ");
        int leap = sc.nextInt();
        int i = 0;
        if(leap % 4 == 0 && (leap % 100 != 0 || leap % 400 == 0)) {
            i++;
        }
        switch(i) {
            case 1 :
                System.out.println("This is Leap Year. ");
                break;
            default :
                System.out.println("This Is Not leap Year. ");
        }
        sc.close();
    }
}
```

```
}
```

```
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C:\Users\Shreya\Documents>javac Leapyear1.java  
  
C:\Users\Shreya\Documents>java Leapyear1  
Enter any Year = 2022  
This Is Not leap Year.  
  
C:\Users\Shreya\Documents>
```

2)Implement a program that calculates the Body Mass Index (BMI) based on height and weight input using if-else to classify the BMI int categories (underweight, normal weight, overweight,etc).

```
import java.util.*;  
class BMI {  
    public static void main(String args[]) {  
        System.out.println("Enter Height: ");  
        Scanner sc = new Scanner(System.in);  
        int height = sc.nextInt();  
        System.out.println("Enter Weight: ");  
        int weight = sc.nextInt();  
        float height1 = height / 100.0f;  
        float BMI = weight / (height1 * height1);  
        if ( BMI <= 18.5f ) {  
            System.out.println("Underweight.");  
        }  
        else if ( 18.6f <= BMI && BMI <= 24.9f ) {  
            System.out.println("Normal Weight.");  
        }  
        else {  
            System.out.println("Overweight.");  
        }  
    }  
}
```

```
C:\Users\Shreya\Documents>javac BMI.java  
  
C:\Users\Shreya\Documents>java BMI  
Enter Height:  
178  
Enter Weight:  
78  
Normal Weight.  
  
C:\Users\Shreya\Documents>
```

3)Write a program that checks if a person is eligible to vote based on their age.

```
import java.util.*;
class Age {
    public static void main(String args[]) {
        System.out.println("Enter Age: ");
        Scanner sc = new Scanner(System.in);
        int age = sc.nextInt();
        if ( age >= 18) {
            System.out.println("Eligible for Voting.");
        }
        else {
            System.out.println("Not Eligible for Voting.");
        }
    }
}
```

```
C:\Users\Shreya\Documents>javac Age.java
```

```
C:\Users\Shreya\Documents>java Age
Enter Age:
21
Eligible for Voting.
```

```
C:\Users\Shreya\Documents>java Age
Enter Age:
10
Not Eligible for Voting.
```

```
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```

4)Write a program that takes a month (1-12) and prints the corresponding season (Winter, Spring, Summer, Autumn) using a switch case.

```
import java.util.*;
class Seasons {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter Numbers Between 1 to 12 = ");
        int Num = sc.nextInt();
        String season;
        switch(Num) {
            case 1 : case 2 : case 3 :
                season = "Winter";
                System.out.println("The Season is "+season);
                break;
            case 4 : case 5 : case 6 :
                season = "Spring";
                System.out.println("The Season is "+season);
```

```

break;
case 7 : case 8 : case 9:
    season = "Summer";
    System.out.println("The Season is "+season);
    break;

case 10 : case 11 : case 12 :
    season = "Autumn";
    System.out.println("The Season is "+season);
    break;

default :
    System.out.println("Invalid Number ");

    }
}
}

```

```

C:\Users\Shreya\Documents>javac Seasons.java

C:\Users\Shreya\Documents>java Seasons
Enter Numbers Between 1 to 12 =
7
The Season is Summer

C:\Users\Shreya\Documents>|

```

5)Write a program that allows the user to select a shape (Circle, Square, Rectangle, Triangle) and then calculates the area based on user-provided dimensions using a switch case.

```

import java.util.*;
public class Area1 {
    public static void main (String a[]) {
        System.out.println("Type 1 To Calculate Circle ");
        System.out.println("Type 2 To Calculate Rectangle ");
        System.out.println("Type 3 To Calculate Square");
        System.out.println("Type 4 To Calculate Triangle ");

        Scanner sc = new Scanner(System.in);
        int shape = sc.nextInt();
        switch (shape) {
            case 1 :
                System.out.println("Enter the radius: ");
                int b1 = sc.nextInt();
                double area = (3.14 *b1*b1);

```

```

        System.out.println("Area is "+ area);
        break;
    case 2 :
        System.out.println("Enter the length: ");
        int c1 = sc.nextInt();
        System.out.println("Enter the Width: ");
        int c2 = sc.nextInt();
        double are = (c1 * c2);
        System.out.println("Area Of rectangle is "+ are);
        break;
    case 3 :
        System.out.println("Enter the Length: ");
        int d1 = sc.nextInt();
        double ar = (d1*d1);
        System.out.println("Area Of Square is "+ ar);
        break;
    case 4 :
        System.out.println("Enter the base: ");
        int e1 = sc.nextInt();
        System.out.println("Enter the Height");
        int e2 = sc.nextInt();
        double g = ((e1*e2)/2);
        System.out.println("Area of Triangle is "+ g);
        break;
    }
}
}

```

```

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C:\Users\Shreya\Documents>javac Area1.java

C:\Users\Shreya\Documents>java Area1
Type 1 To Calculate Circle
Type 2 To Calculate Rectangle
Type 3 To Calculate Square
Type 4 To Calculate Triangle
2
Enter the length:
4
Enter the Width:
6
Area Of rectangle is 24.0

C:\Users\Shreya\Documents>

```