DECLARATION

We hereby declare that this project work entitled "SELLGROS" has been prepared by us during the year 2021–22 under the guidance of KRISHNA, Lecture Department of Computer Science, Bhandarkars' Arts and Science College, Kundapura in the partial fulfillment of BCA degree prescribed by the Mangalore University.

We also declare that this project is the outcome of our own effort, that it has not been submitted to any other university for the award of any degree.

Date:

 Sarvesh
 191122795

 Skanda
 191122808

 Vidhyabhushana
 191122735

ACKNOWLEDGEMENT

It gives us immense pleasure to present the project report on "SELLGROS".

We would like to express our sincere gratitude towards our project guide **Mr. Krishna** Lecturer Department of Computer Science for his valuable guidance throughout the period of our project "SELLGROS".

We would like to express our gratitude to Mrs. Vijayalakshmi N Shetty, Head Of the Computer Science Department for her kind concern and encouragement during completion of our project. We sincerely thankful to Dr. N. P. Narayan Shetty, Principal of Bhandarkars' Arts and Science College Kundapur, for granting an opportunity to work on our project.

Our sincere thanks go to all faculty members of Computer Science Department. We are thankful to our parents for their encouragement towards the project. Last but not the least, we whole heartily appreciate the cooperation of our friends.

Thank You,

Project Team,

- Sarvesh
- Skanda
- Vidhyabhushana

Table of Contents

TITLE	PAGE NO
SYNOPSIS	
1.1. Introduction of the System	1
1.1.1. Project title	1
1.1.2. Category	1
1.1.3. Overview	1
1.2. Background	1
1.2.1. Introduction of the Company	1
1.2.2. Brief note on Existing System	1
1.3. Objective of the system	2
1.4. Scope of the System	2
1.5. Structure of the System	2
1.5.1. Login	2
1.5.2. Registration	2
1.5.2.1. Customer Registration	2
1.5.2.2. Dealer Registration	2
1.5.3. Admin module	2
1.5.3.1. Product Management	2
1.5.3.2. Dealer Authorization	2
1.5.3.3. Dealer Allotment	2
1.5.3.4. Region Management	2
1.5.3.5. View Feedback	3
1.5.4. Dealer module	3
1.5.4.1. Previous Orders	3
1.5.4.2. Pending Orders	3
1.5.4.3. Bill Generation	3
1.5.5. Customer module	3
1.5.5.1. Cart	3
1.5.5.1.1. Modify Cart	3
1.5.5.1.2. Place Order	3
1.5.5.2. Previous Order	3
1.5.5.2.1. View Bill	3
1.5.5.2.2. Feedback	3
	SYNOPSIS 1.1. Introduction of the System 1.1.1. Project title 1.1.2. Category 1.1.3. Overview 1.2. Background 1.2.1. Introduction of the Company 1.2.2. Brief note on Existing System 1.3. Objective of the system 1.4. Scope of the System 1.5. Structure of the System 1.5.1. Login 1.5.2. Registration 1.5.2.2. Dealer Registration 1.5.3.3. Admin module 1.5.3.1. Product Management 1.5.3.2. Dealer Authorization 1.5.3.3. Dealer Allotment 1.5.3.4. Region Management 1.5.3.5. View Feedback 1.5.4.1. Previous Orders 1.5.4.2. Pending Orders 1.5.4.3. Bill Generation 1.5.5.1. Cart 1.5.5.1.1. Modify Cart 1.5.5.1.2. Place Order 1.5.5.2. Previous Order 1.5.5.2.1. View Bill

	1.5.5.3. Pending Order	3
	1.6. System Architecture	4
	1.7. End User	5
	1.8. Software and Hardware needs for Development	5
	1.8.1. Hardware needs for development	5
	1.8.2. Software needs for development	5
	1.9. Software and Hardware needs for implementation	5
	1.9.1. Hardware needs for implementation	5
	1.9.2. Software needs for implementation	5
2.	Software Requirement Specification	6
	2.1. Introduction	6
	2.2. Overall Description	6
	2.2.1. Product Perspective	6
	2.2.1.1. System Interface	6
	2.2.1.2. User Interface	6
	2.2.1.3. Hardware Interface	6
	2.2.1.4. Software Interface	7
	2.2.1.5. Communication interface	7
	2.2.1.6. Interface with Server	7
	2.2.2. Product Function	7
	2.2.2.1. Admin	7
	2.2.2.2. Dealer	7
	2.2.2.3. Customer	7
	2.2.3. User Characteristics	7
	2.2.3.1. Admin	7
	2.2.3.2. Dealer	7
	2.2.3.3. Customer	7
	2.2.4. General Constraints	7
	2.2.5. Assumption and Dependencies	7

2.3. Special requirements	7
2.4. Function al requirements	7
2.4.1. Login 2.4.2. Registration Module	8
2.4.2.1. Customer Registration	8
2.4.2.2. Dealer Registration	8
2.4.3. Admin Module	8
2.4.3.1. Product Management	8
2.4.3.1.1. Add	8
2.4.3.1.2. Update	8
2.4.3.1.3. Active/Inactive	8
2.4.3.2. Dealer Authorization	9
2.4.3.3. Dealer Allotment	9
2.4.3.4. Region Management	9
2.4.3.4.1. Add	9
2.4.3.4.2. Update	9
2.4.3.4.3. Active/Inactive	9
2.4.3.5. View Feedback	9
2.4.4. Dealer Module	9
2.4.4.1. Pending Orders	9
2.4.4.2. Previous Orders	10
2.4.4.3. Bill Generation	10
2.4.5. Customer Module	10
2.4.5.1. Cart	10
2.4.5.1.1. Modify Cart	10
2.4.5.1.2. Place Order	10
2.4.5.2. Previous Order	10
2.4.5.2.1. View Bill	10
2.4.5.2.2. Feedback	10

	2.4.5.3. Pending Order	10
	2.5. Design Constraints	11
	2.5.1. Hardware Constraints	11
	2.5.2. Software Constraints	11
	2.5.3. Fault Tolerance	11
	2.5.4. Security	11
	2.5.5. Standard Compliances	11
	2.6. System Attributes	11
	2.7. Other Requirements	11
3.	System Design	
	3.1. Introduction	12
	3.2. Assumption and constraints	12
	3.3. Functional Decomposition	12
	3.3.1. Software Architecture	13
	3.3.2. System technical architecture	14
	3.3.3. System hardware architecture	14
	3.3.4. External Interface	15
	3.4. Description of programs	15
	3.4.1. Context Flow Diagram	15
	3.4.2. Data Flow Diagram	16
	3.5. Description of the components	17
	3.5.1. Login module	17
	3.5.2. Registration module	18
	3.5.2.1. Customer Registration	18
	3.5.2.2. Dealer Registration	19
	3.5.3. Admin module	20
	3.5.3.1. Product Management	21
	3.5.3.1.1. Add	21
	3.5.3.1.2. Update	22
	3.5.3.1.3. Active/Inactive	23
	3.5.3.2. Dealer Authorization	23

	3.5.3.3. Dealer Allotment	24
	3.5.3.4. Region Management	25
	3.5.3.4.1. Add	25
	3.5.3.4.2. Update	26
	3.5.3.4.3. Active/Inactive	27
	3.5.3.5. View Feedback	28
	3.5.4. Dealer module	29
	3.5.4.1. Pending Orders	29
	3.5.4.2. Previous Orders	30
	3.5.4.3. Bill Generation	31
	3.5.5. Customer module	32
	3.5.5.1. Cart	32
	3.5.5.1.1. Modify Cart	32
	3.5.5.1.2. Place Order	33
	3.5.5.2. Previous Order	34
	3.5.5.2.1. View Bill	34
	3.5.5.2.2. Feedback	35
	3.5.5.3. Pending Order	36
4.	Database Design	
	4.1. Introduction	37
	4.2. Purpose and Scope	37
	4.3. Database Identification	38
	4.4. Schema Information	38
	4.5. Table Definition	39
	4.5.1. Dealer table	39
	4.5.2. Customer table	39
	4.5.3. Admin table	40
	4.5.4. Region table	40
	4.5.5. Product table	40
	4.5.6. Order table	41
	4.5.7. Order_details table	41
	4.5.8. Cart table	41

	4.5.9. Bill table	41
	4.5.10. Bill_details table	42
	4.5.11. Feedback	42
	4.6. Physical Design	42
	4.7. Data Dictionary	43
	4.8. ER Diagram	43-51
	4.9. Database Administration	52
	4.9.1. DBMS System Information	52
	4.9.2. DBMS Configuration	52
	4.9.3. Software support Required	52
	4.9.4. Hardware (storage) Requirements	52
	4.9.5. Backup and Re cover	53-54
5.	Detail Design	
	5.1. Introduction	55
	5.2. Structure of the system	55
	5.3. Module Description	56-57
	5.3.1. Login	58
	5.3.1.1. Input	58
	5.3.1.2. Procedural Details	58
	5.3.1.3. File I/O Interfaces	58
	5.3.1.4. Output	58
	5.3.1.5. Implementation aspects (if any)	58
	5.3.2. Registration	59
	5.3.2.1. Customer Registration	59
	5.3.2.1.1. Input	59
	5.3.2.1.2. Procedural Details	59
	5.3.2.1.3. File I/O Interfaces	59
	5.3.2.1.4. Output	59
	i	

5.3.2.1.5. Implementation aspects (if any)	59
5.3.2.2. Dealer Registration	59
5.3.2.2.1. Input	59
5.3.2.2.2. Procedural Details	59
5.3.2.2.3. File I/O Interfaces	60
5.3.2.2.4. Output	60
5.3.2.2.5. Implementation aspects (if any)	60
5.3.3. Admin Module	60
5.3.3.1. Product Management	60
5.3.3.1.1. Add	60
5.3.3.1.1.1. Input	60
5.3.3.1.1.2. Procedural Details	60-61
5.3.3.1.1.3. File I/O Interfaces	61
5.3.3.1.1.4. Output	61
5.3.3.1.1.5. Implementation aspects (if any)	61
5.3.3.1.2. Update	62
5.3.3.1.2.1. Input	62
5.3.3.1.2.2. Procedural Details	62
5.3.3.1.2.3. File I/O Interfaces	62
5.3.3.1.2.4. Output	62
5.3.3.1.2.5. Implementation aspects (if any)	62
5.3.3.1.3. Active/Inactive	63
5.3.3.1.3.1. Input	63
5.3.3.1.3.2. Procedural Details	63
5.3.3.1.3.3. File I/O Interface	63
5.3.3.1.3.4. Output	63
5.3.3.1.3.5. Implementation aspects (if any)	63
5.3.3.2. Dealer Authorization	63
5.3.3.2.1. Input	63
5.3.3.2.2. Procedural Details	63

5.3.3.2.3. File I/O Interfaces	64
5.3.3.2.4. Output	64
5.3.3.2.5. Implementation aspects (if any)	64
5.3.3.3. Dealer Allotment	64
	-
5.3.3.3.1. Input	64
5.3.3.2. Procedural Details	64
5.3.3.3. File I/O Interfaces	64
5.3.3.4. Output	64
5.3.3.5. Implementation aspects (if any)	64
5.3.3.4. Region Management	65
5.3.3.4.1. Add	65
5.3.3.4.1.1. Input	65
5.3.3.4.1.2. Procedural details	65
5.3.3.4.1.3. File I/O Interfaces	65
5.3.3.4.1.4. Output	65
5.3.3.4.1.5. Implementation aspects (if any)	66
5.3.3.4.2. Update	66
5.3.3.4.2.1. Input	66
5.3.3.4.2.2. Procedural Details	66
5.3.3.4.2.3. File I/O Interfaces	66
5.3.3.4.2.4. Output	66
5.3.3.4.2.5. Implementation aspects (if any)	66
5.3.3.4.3. Active/Inactive	67
5.3.3.4.3.1. Input	67
5.3.3.4.3.2. Procedural Details	67
5.3.3.4.3.3. File I/O Interfaces	67
5.3.3.4.3.4. Output	67
5.3.3.4.3.5. Implementation aspects (if any)	67

5.3.3.5. View Feedback	67
5.3.3.5.1. Input	67
5.3.3.5.2. Procedural Details	67
5.3.3.5.3. File I/O Interfaces	68
5.3.3.5.4. Output	68
5.3.3.5.5. Implementation aspects (if any)	68
5.3.4. Dealer Module	68
5.3.4.1. Pending Orders	68
5.3.4.1.1. Input	68
5.3.4.1.2. Procedural Details	68
5.3.4.1.3. File I/O Interfaces	68
5.3.4.1.4. Output	68
5.3.4.1.5. Implementation aspects (if any)	68
5.3.4.2. Previous Orders	68
5.3.4.2.1. Input	68
5.3.4.2.2. Procedural Details	68
5.3.4.2.3. File I/O Interfaces	68
5.3.4.2.4. Output	69
5.3.4.2.5. Implementation aspects (if any)	69
5.3.4.3. Bill Generation	69
5.3.4.3.1. Input	69
5.3.4.3.2. Procedural Details	69
5.3.4.3.3. File I/O Interfaces	69
5.3.4.3.4. Output	69
5.3.4.3.5. Implementation aspects (if any)	69
5.3.5. Customer Module	69
5.3.5.1. Cart	69
5.3.5.1.1. Modify Cart	69
5.3.5.1.1.1. Input	69
5.3.5.1.1.2. Procedural Details	69-70
5.3.5.1.1.3. File I/O Interfaces	70
5.3.5.1.1.4. Output	70

		Implementation aspects (if any)	70
	5.3.5.1.2. Place	•	70
	5.3.5.1.2.1.	Input	70
	5.3.5.1.2.2.	Procedural Details	70
	5.3.5.1.2.3.	File I/O Interfaces	71
	5.3.5.1.2.4.	Output	71
		Implementation aspects (if any)	71
	5.3.5.2. Previous Or	rders	71
	5.3.5.2.1. View	Bill	71
	5.3.5.2.1.1.	Input	71
	5.3.5.2.1.2.	Procedural Details	71
	5.3.5.2.1.3.	File I/O Interfaces	71
	5.3.5.2.1.4.	Output	71
		Implementation aspects (if any)	71
	5.3.5.2.2. Feedb		72
	5.3.5.2.2.1.	Input	72
	5.3.5.2.2.2.	Procedural Detail	72
	5.3.5.2.2.3.	File I/O Interfaces	72
	5.3.5.2.2.4.	Output	72
		Implementation aspects (if any)	72
	5.3.5.3. Pending Ore	ders	72
	5.3.5.3.1. Input		72
	5.3.5.3.2. Proce	dural Details	72
	5.3.5.3.3. File I/	O Interfaces	72
	5.3.5.3.4. Outpu	ıt	73
	5.3.5.3.5. Imple	ementation aspects (if any)	73
6	Program code list	ing	74-140
7	User Interface		141-151
8	Testing		152-166
	Conclusion		
	Limitation		
	Scope for enhance	ement	
	Abbreviation and	Acronyms	
	Bibliography		
1		<u> </u>	

TABLES OF FIGURES

SLNO	FIGURES	PAGE NO
1	System Architecture	4
2	System Software Architecture	13
3	System Technical Architecture	14
4	Context Flow Diagram	15
5	Top Level DFD	16
6	Login Module	17
7	Registration Module	18
8	Customer Registration	19
9	Dealer Registration	20
10	Admin Module	20
11	Product Management	20
12	Add	21
13	Update	22
14	Active/Inactive	23
15	Dealer Authorization	24
16	Dealer Allotment	25
17	Region Management	25
18	Add	26
19	Update	27
20	Active/Inactive	28

		29
22	Dealer Module	29
23	Pending Orders	30
24	Previous Orders	30
25	Bill Generation	31
26	Customer Module	32
27	Cart	32
28	Modify Cart	33
29	Place Order	34
30	Previous Order	34
31	View Bill	35
32	Feedback	35
33	Pending Orders	36
34	ER Diagram	50-51
35	Structure of System	55
36	Login	58
37	Customer Registration	59
38	Dealer Registration	60
39	Add	61
40	Update	62
41	Add	65

42	Update	66
43	View Feedback	67
44	Bill Generation	69
45	Place Order	70
46	Previous Order	71
47	Feedback	72

List of tables

SLNO	Table Name	Page No
3.3.1	Data Flow Diagram Table	16
4.5.1	Dealer Table	39
4.5.2	Customer Table	39
4.5.3	Admin Table	40
4.5.4	Region Table	40
4.5.5	Product Table	40
4.5.6	Order Table	41
4.5.7	Order_details Table	41
4.5.8	Cart Table	41
4.5.9	Bill Table	41
4.5.10	Bill_details Table	42
4.5.11	Feedback Table	42
4.8	ER Diagram Table	43-44
5.3	Structure Chart Table	56
5.3	Flow Chart Table	57

Conclusion

In conclusion, this project was successfully implemented using PHP, HTML, CSS. In this project customer, buy their groceries without going to the shop or store, with a fixed price in every region. Admin will assign the dealers to supply these items to particular regions and also add bill generation.

During the implementation we have faced many challenges in coding error and exception. We handled all the challenges successfully.

We have learned about designing web pages and user interface and also logical working of PHP backend.

Moreover, this project helped for us to understand Software Development life Cycle (SDLC.), Time bound work, team spirit and preparing project document, project testing, GUI designing and presentation.

In addition to that, we learned web design coding and working of E-Commerce application.

Finally concluded that we tried to fulfill the objectives of project work and goal of our project SellGros.

 Sarvesh
 191122795

 Skanda
 191122808

 Vidhyabhushana
 191122735

Limitation

- UI can be optimized for large number of items
- Payment gateway can be integrated
- Not mobile optimized
- Manually stock has to be updated after each order cycle
- Versioning system can be introduced for products

Scope for enhancement

- In future, chatting interface can be provided.
- Online tender system be implemented.
- User can register themselves, by implementing authentication mechanism.

Abbreviations and Acronyms

- HTML- Hyper Text Markup Language
- CSS- Cascading Style Sheets
- MYSQL-Structured Query Language
- CPU-central processing unit.
- RAM- Radom access memory
- GUI- Graphical user interface
- CFD-Context flow diagram
- DFD-Data flow diagram
- DBMS-Database management system
- ER DIAGRAM-Entity relationship diagram

Bibliography

• Textbook referred

An integrated approach to Software Engineering

-PankajJalote

- www.w3school.com
- www.stackoverflow.com