G Google Discussions

Exam Professional Cloud Security Engineer All Questions

View all questions & answers for the Professional Cloud Security Engineer exam

Go to Exam

EXAM PROFESSIONAL CLOUD SECURITY ENGINEER TOPIC 1 QUESTION 59 DISCUSSION

Actual exam question from Google's Professional Cloud Security Engineer

Question #: 59

Topic #: 1

[All Professional Cloud Security Engineer Questions]

A patch for a vulnerability has been released, and a DevOps team needs to update their running containers in Google Kubernetes Engine (GKE).

How should the DevOps team accomplish this?

- A. Use Puppet or Chef to push out the patch to the running container.
- B. Verify that auto upgrade is enabled; if so, Google will upgrade the nodes in a GKE cluster.
- C. Update the application code or apply a patch, build a new image, and redeploy it.
- D. Configure containers to automatically upgrade when the base image is available in Container Registry.

Show Suggested Answer

by AmohitA at Sept. 2, 2020, 9:03 a.m.

Comments

Type your comment...

Submit



comunicio are means to se immutable, ee jea aepiej a nen image in eraei te mane enangee, i ea ean empinj paten management by rebuilding your images regularly, so the patch is picked up the next time a container is deployed. Get the full picture of your environment with regular image security reviews. C is better upvoted 15 times 🗖 🚨 AzureDP900 2 years, 8 months ago Yes. C is correct upvoted 1 times □ **B** DebasishLowes Highly Voted • 4 years, 4 months ago Ans : C upvoted 7 times ☐ ♣ nah99 Most Recent ② 8 months, 1 week ago Selected Answer: B https://cloud.google.com/kubernetes-engine/docs/resources/security-patching#how vulnerabilities are patched upvoted 1 times GCBC 1 year, 11 months ago C is ans - no auto upgrade will patch upvoted 2 times ☐ ♣ [Removed] 2 years ago Selected Answer: C "C" Containers are immutable and cannot be updated in place. Base image/container must be patched and then gradually introduced to live container pool. References: https://cloud.google.com/architecture/best-practices-for-operating-containers#immutability upvoted 2 times 🗏 🏜 Ishu_awsquy 2 years, 1 month ago My vote for B. This is a biog value add of GKE - inplace upgrades. upvoted 1 times Ric350 2 years, 3 months ago B is 100% the answer. Fixing some vulnerabilities requires only a control plane upgrade, performed automatically by Google on GKE, while others require both control plane and node upgrades. To keep clusters patched and hardened against vulnerabilities of all severities, we recommend using node auto-upgrade on GKE (on by default). https://cloud.google.com/kubernetes-engine/docs/resources/security-patching#how_vulnerabilities are patched upvoted 2 times AwesomeGCP 2 years, 9 months ago Selected Answer: C C. Update the application code or apply a patch, build a new image, and redeploy it. upvoted 1 times Medofree 3 years, 3 months ago **Selected Answer: C** Correct ans is C, because "DevOps team needs to update their running containers". upvoted 2 times

E ARhehehe 3 years, 7 months ago

Patching a vulnerability involves upgrading to a new GKE or Anthos version number. GKE and Anthos versions include versioned components for the operating system, Kubernetes components, and other containers that make up the Anthos platform. Fixing some vulnerabilities requires only a control plane upgrade, performed automatically by Google on GKE, while others require both control plane and node upgrades.

To keep clusters patched and hardened against vulnerabilities of all severities, we recommend using node auto-upgrade on GKE (on by default). On other Anthos platforms, Google recommends upgrading your Anthos components at least monthly.

Ref: https://cloud.google.com/kubernetes-engine/docs/resources/security-patching



☐ ♣ StanPeng 3 years, 5 months ago The geustion is asking about upgrading application code rather than GKE upvoted 1 times Ric350 2 years, 3 months ago No, the question is asking how vulnerabilities are patched! To keep clusters patched and hardened against vulnerabilities of all severities, we recommend using node auto-upgrade on GKE (on by default). https://cloud.google.com/kubernetes-engine/docs/resources/security-patching#how vulnerabilities are patched upvoted 2 times alexm112 3 years, 5 months ago Agreed - I think this wasn't available at the time people responded. https://cloud.google.com/kubernetes-engine/docs/how-to/node-auto-upgrades upvoted 2 times SuperDevops 3 years, 8 months ago I took the test yesterday and didn't pass, NO ISSUE is from here. The questions are totally new Whizlabs it's OK upvoted 1 times 🖃 🏜 sriz 3 years, 8 months ago u got questions from Whizlabs? upvoted 2 times Anivadu 4 years, 6 months ago The question asked is "team needs to update their running containers" if its was auto enabled there was no need to update manually. so my answer will be C. upvoted 2 times E & Kevinsayn 4 years, 8 months ago Me voy definitivamente con la C, dado que actualizar los nodos con autoupgrade no tiene nada que ver con los contenedores, la vulnerabilidad en este caso se debe aplicar con respecto a contenedor ósea aplicación por lo que la respuesta C es la correcta. upvoted 3 times ago 🕒 📤 soukumar369 4 years, 7 months ago Translaed: 'm definitely going with C, since updating the nodes with autoupgrade has nothing to do with the containers, the vulnerability in this case must be applied with respect to the application bone container so the C answer is correct. upvoted 1 times 🖃 🏜 jonclem 4 years, 8 months ago Answer B is correct as per the Video Google Kubernetes Engine (GKE) Security on Linuxacademy.

upvoted 2 times

Rantu 4 years, 9 months ago

C is the correct answer as this is the way to patch, build, re-deploy

upvoted 3 times

■ Namaste 4 years, 10 months ago

Answer is C.

upvoted 3 times

ownez 4 years, 10 months ago

I would go for C because some reported CVEs will take time to be published and approval in CVE advisory portal. Once approved, it will notify to all necessary third party.

Hence, this requires a lot of time and left people exposed to the vulnerability.

Answer is C.

upvoted 3 times

Load full discussion...

