

LCD Interfacing

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LCD Interfacing

- Liquid Crystal Displays (LCDs)
- cheap and easy way to display text
- Various configurations (I line by 20 X char upto 8 lines X 80).
- Integrated controller
- The display has two register
 - command register
 - data register
- By RS you can select register
- Data lines (DB7-DB0) used to transfer data and commands

Alphanumeric LCD Interfacing

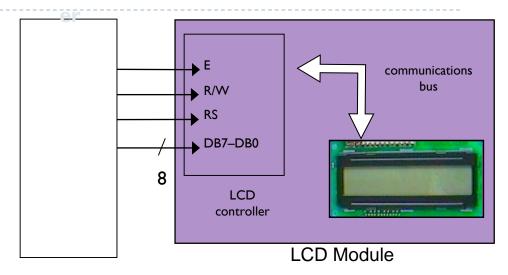
Microcontroll

Pinout

- 8 data pins D7:D0
- RS: Data or Command Register Select
- ▶ R/W: Read or Write
- E: Enable (Latch data)

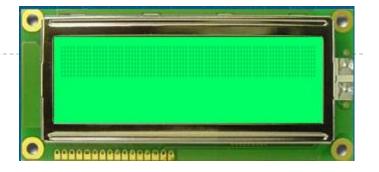


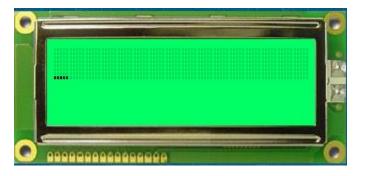
- ▶ RS = $0 \rightarrow$ Command Register
- ▶ $RS = I \rightarrow Data Register$
- ▶ R/W = 0 \rightarrow Write , R/W = I \rightarrow Read
- ▶ E Enable
 - Used to latch the data present on the data pins.
- ▶ D0 D7
 - Bi-directional data/command pins.
 - ▶ Alphanumeric characters are sent in ASCII format.

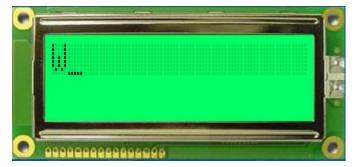


LCD Working

```
instr (0x0F);
  instr ( int i ) {
      RS = 1;
      Enable = 1;
      P1 = i;
      Enable = 0;
data ( 'W');
  data (int i) {
      RS = 0;
      Enable = 1;
      P1 = i;
      Enable = 0;
```







LCD Commands

- The LCD's internal controller can accept several commands and modify the display accordingly. These commands would be things like:
 - Clear screen
 - Return home
 - Decrement/Increment cursor
- After writing to the LCD, it takes some time for it to complete its internal operations. During this time, it will not accept any new commands or data.
 - We need to insert time delay between any two commands or data sent to LCD

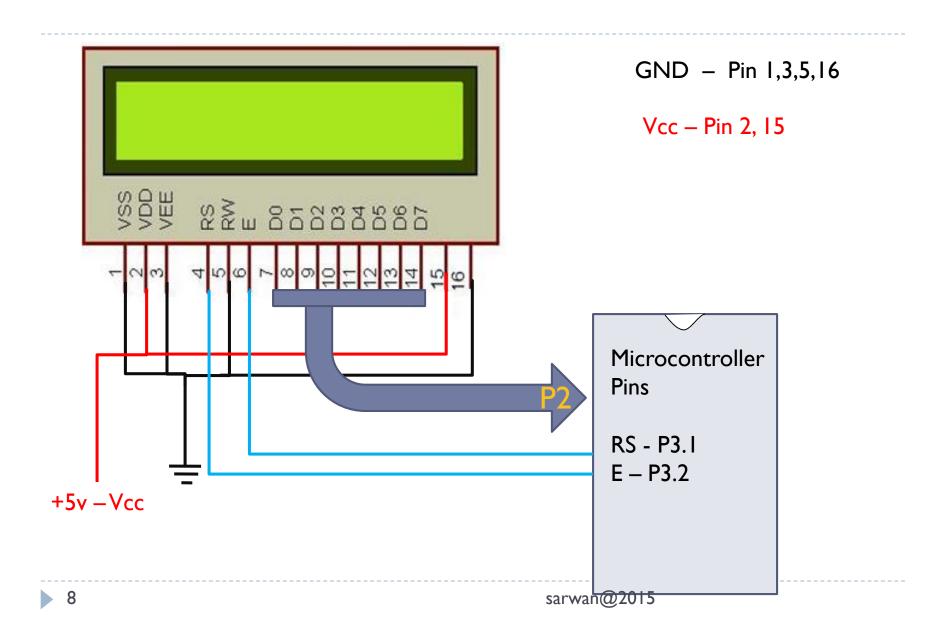
Pin Diagram

| Pin No. | Name | Input / Ouput | Description |
|-------------|-----------------|----------------|---|
| Pin no. I | V _{ss} | - | Power supply (GND) |
| Pin no. 2 | V _{cc} | - | Power supply (+5V) |
| Pin no. 3 | V _{EE} | - | Power supply to control Contrast |
| Pin no. 4 | RS | Input | 0 = Instruction input I = Data input |
| Pin no. 5 | R/W | Input | 0 = Write to LCD module I = Read from LCD module |
| Pin no. 6 | EN | Input / Output | Enable signal |
| Pin no. 7 | D0 | Input / Output | Data bus line 0 (LSB) |
| Pin no. 8 | DI | Input / Output | Data bus line I |
| Pin no. 9 | D2 | Input / Output | Data bus line 2 |
| Pin no. 10 | D3 | Input / Output | Data bus line 3 |
| Pin no. I I | D4 | Input / Output | Data bus line 4 |
| Pin no. 12 | D5 | Input / Output | Data bus line 5 |
| Pin no. 13 | D6 | Input / Output | Data bus line 6 |
| Pin no. 14 | D7 | Input / Output | Data bus line 7 (MSB) |
| Pin no. 15 | Backlight | Input | +5v for LED backlight (+5V) |
| Pin no. 16 | Backlight | Input sarwan | @գնեն for LED backlight (GND) |

LCD Commands

| Code (Decimal) | Code (Hex) | Command to LCD Instruction Register | | |
|-------------------|---------------|---|--|--|
| 1 | 0x01 | Clear display screen | | |
| 2 | 0x02 | Return Home | | |
| 4 | 0x04 | Decrement cursor (shift cursor to left) | | |
| 6 | 0x05 | Increment cursor (shift cursor to right) | | |
| 6 | 0x06 | shift display right | | |
| 7 | 0x07 | shift display left | | |
| 8 | 0x08 | Display off, cursor off | | |
| 10 | 0x0A | Display off, cursor on | | |
| 12 | 0x0C | Display on, cursor off | | |
| 14 | 0x0E | Display on, cursor on | | |
| 15 | 0x0F | Display on, cursor blinking | | |
| 16 | 0x10 | Shift cursor position to left | | |
| 20 | 0x14 | Shift cursor position to right | | |
| 24 | 0x18 | Shift the entire display to the left | | |
| 30 | 0x1C | Shift the entire display to the right | | |
| 128 | 0x80 | Force cursor to the beginning of 1st line | | |
| 192 | 0xC0 | Force cursor to the beginning of 2nd line | | |
| 56 | 0 x 38 | 2 lines and 5 x 7 matrix | | |

Circuit Diagram



LCD Timing

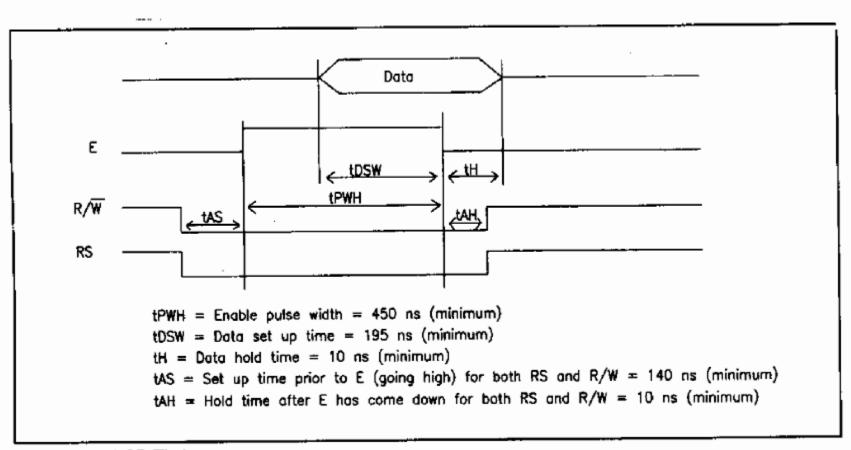


Figure 4-37. LCD Timing