

Link to read only copy of this notebook: https://colab.research.google.com/drive/1Shgfnl_lui-ve62Nk1MxGTB1SYKeUcKv?usp=sharing

Q: Write a program to count the number of times each element appears.

LIVE + AUTOMATED | EASY

Given a string as follows. Print the number of times A, E and I appeared. Dont use in-built string functions

```
# Input
s = 'AEEIOAAUEIOAEO'

# Output
A:4
E:4
I:2
```

Element Count

inp = "AABCB" → count A

cnt = 0

for ele in inp:

if ele == "A":

cnt += 1

print(cnt)

Better Solⁿ
cnt = {}
 for ele in inp:
 if ele not in cnt:
 cnt[ele] = 1
 else:
 cnt[ele] += 1

```
# Correct Answer
string = 'AEEIOAAUEIOAEO'
```

```
cnt_A = 1
cnt_E = 1
cnt_I = 1
for letter in string:
    if letter == 'A':
        cnt_A += 1
    if letter == 'E':
        cnt_E += 1
    if letter == 'I':
        cnt_I += 1
print(...)
```

Ellipsis

```
# Correct Answer
string = 'AEEIOAAUEIOAEO'
```

```
for to_count in ['A', 'E', 'I']:
    cnt = 0
    for letter in string:
        if letter == to_count:
            cnt += 1
    print(f'{to_count}:{cnt}')
```

```
A:4
E:4
I:2
```

- What is space the complexity of this solution?
- What is the time complexity of this solution?
- Can you think of something more optimal?

```
# Unacceptable Answer
string = 'AEEIOAAUEIOAEO'

for to_count in ['A', 'E', 'I']:
    print(f"{to_count}:{string.count(to_count)}")
```

```
A:4
E:4
I:2
```

```
# Best Answer
string = 'AEEIOAAUEIOAEO'

counter = {}

for letter in string:
    if letter in counter:
        counter[letter] += 1
    else:
        counter[letter] = 1

for letter in counter:
    print(f'{letter}:{counter[letter]}')
```

```
A:4
E:4
I:2
O:3
U:1
```

- What is space the complexity of this solution?
- What is the time complexity of this solution?
- Can you think of something more optimal?

Learning

- Choice of data structure matters. (Hence DSA)

Objective

- To test whether the candidate knows basic python

- Testing some level of intelligence, since there were 2 solutions possible one of which was more optimal.

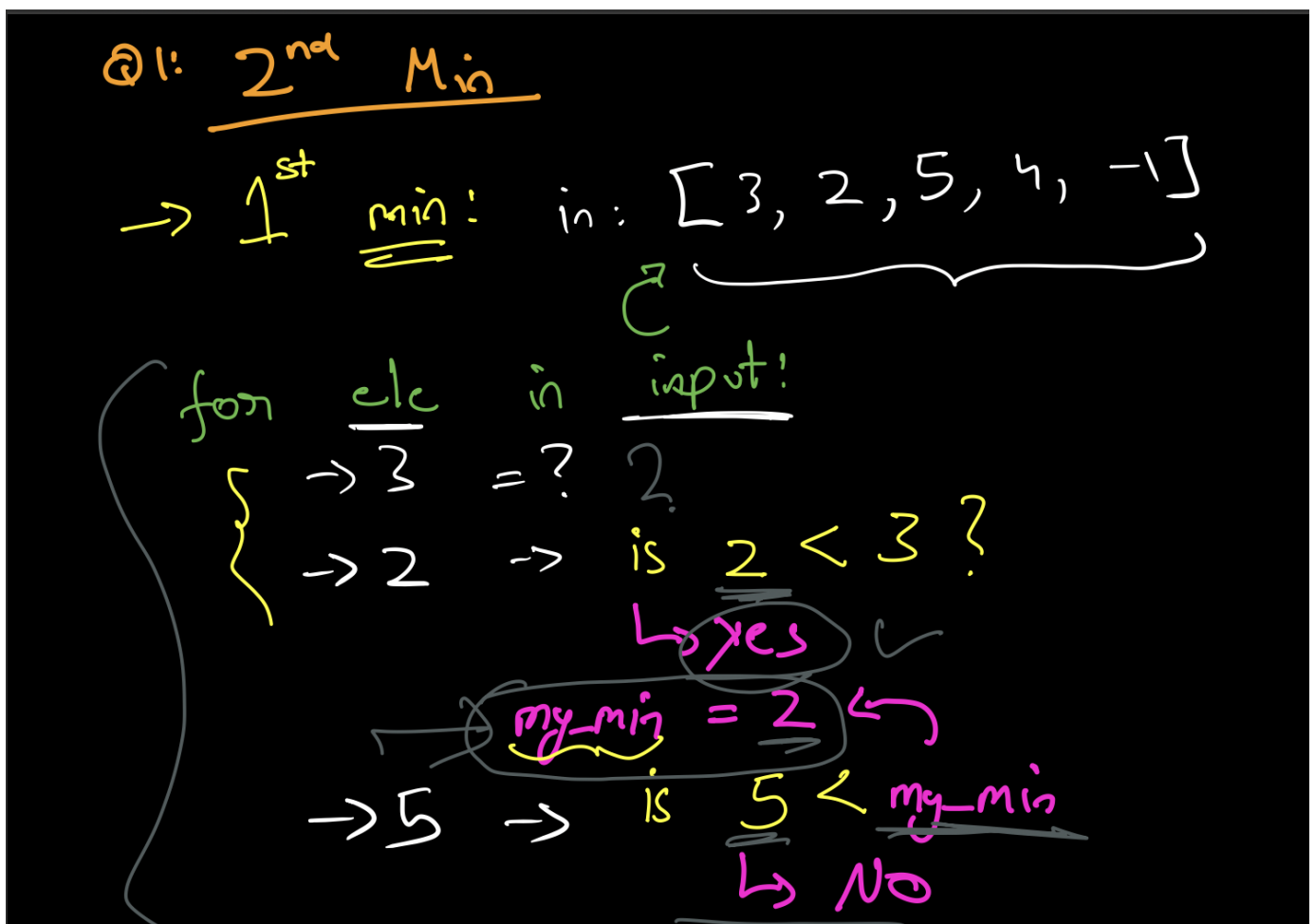
Q: Calculate the 2nd smallest element in the given sequence

Eg:

```
# Input  
[3, 2, 5, 4, -1, 6]
```

```
# Output  
2
```

```
# 1. Calculate the minima --> Solve this  
# 2. From here calculate the 2nd minima
```



→ 4 → is $4 < \text{my_min}$?

↳ NO

- -1 → is $-1 < \text{my_min}$

↳ Yes? ✓

$\text{my_min} = -1$

Rewrite

$\text{min_1} = \text{inp}[0]$

for ele in $\text{inp}[1:]$:

if $\text{ele} < \text{min_1}$:

$\text{min_1} = \text{ele}$

2nd Min:

```

min_1 = inp[0]
→ min_2: ? ⇒ None
for ele in inp[1:]:
    if ele < min_1:
        min_1 = ele
        min_2 = min_1
    elif ele < min_2:

```

what if $ele > min_1$ but $< min_2$?

```

min_2 = ele
if min_2 is None:
    min_2 = ele
    if 0th init < 1st then
        → min_2

```

club

```
inp = [3, 2, 5, 4, -1, 6]
min = inp[0]

for ele in inp[1:]:
    if ele < min:
        min = ele

print(min)

-1

inp = [3, 2, 5, 4, -1, 6]
min_1 = inp[0]
min_2 = None    # i could make it inp[1], but what if inp[1] is min_1 ?
for ele in inp[1:]:
    if ele < min_1:
        min_2 = min_1
        min_1 = ele
    elif min_2 is None or ele < min_2:
        min_2 = ele

print(min_1)
print(min_2)

-1
2
```

▼ Q: Family Tree Experiment

LIVE | MEDIUM

Create a family tree, upto 'g' generations, which documents one parent, and thier children, and thier children and so on.

- The probability of one parent having 1, 2, or 3 children is equal. It is not possible to have less than 1 or more than 3 children
- You are free to use the Data structure you want.

Example:

```
G1  -  G2  -  G3
0:
    0:
        - 0
        - 1
    1:
        - 0
        - 1
        - 2
```

```

1:
  0:
    - 0
  1:
    - 0
  2:
    - 0
    - 1
2:
  0:
    - 0
    - 1
    - 2

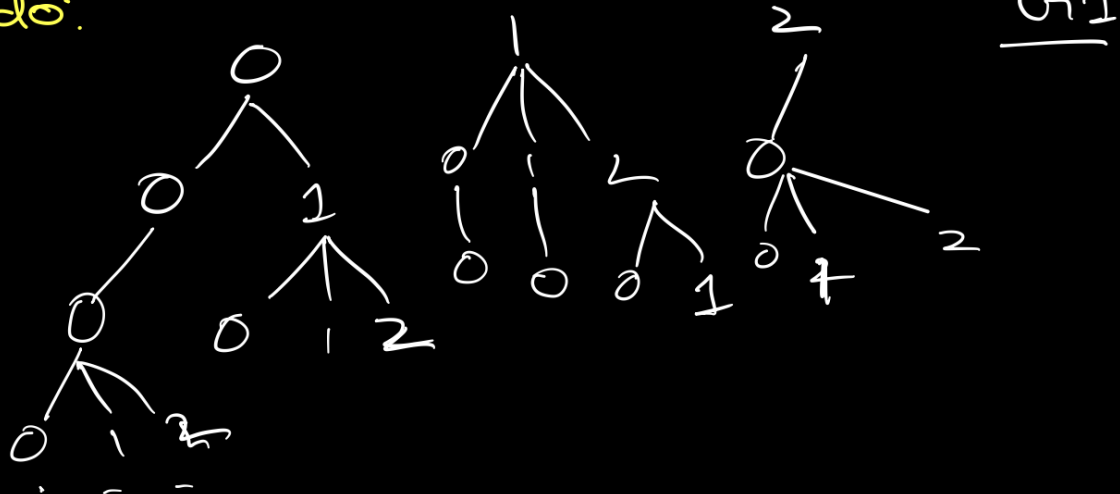
```

INTSTRUCTOR NOTES

- Ask them which data structure comes to mind?
- Not efficient solution written in scribbled notes

Generate a random family tree

To do:



```

def birth(n):
    children = random(n)
    return [for _ in range(len(children))]

```


Q: Func to generate random int?

Step:1 birth(3) $\Rightarrow 2 \Rightarrow \underline{\underline{G1}}$

for child in G1:

Q: How to save next gen? \rightarrow dict

tree = {'c1', 'c2', 'c3'}

??
syntax
 \rightarrow list?

for child in G1:

tree[child] = birth(3)

tree = { 'c1': ['c1', 'c2'] }

G2 \rightarrow 'c2': ['c1'] }

'c3': ['c1', 'c2', 'c3'] }

\leftarrow For G3? \rightarrow

for child in G1:

for grandchild in G2:

tree[child][grandchild] = birth(3)

To sum up:

G1: birth()

G2: for C in G1:
birth()

G3: for C in G1:

for gC in G2:
birth()

⋮

Q: Complexity? if $g = i$, loops
 $= i - 1$

For $G = 4$

→ $g = 1$ → no loop ($1 \rightarrow \text{birth}$)

→ $g = 2$ → 1 loop

→ $g = 3$ → 2 loops

→ $g = 4$ → 3 loops

∴ $G = 4$ $1 + 2 + 3 = 6$ loops

↳ 13
including
birth()

Q: And how do you type
without hard code?

for g in G :
 { } ?? Dynamic

Maybe there is a way,
idk, at this point something
else comes to mind.

Recursion:

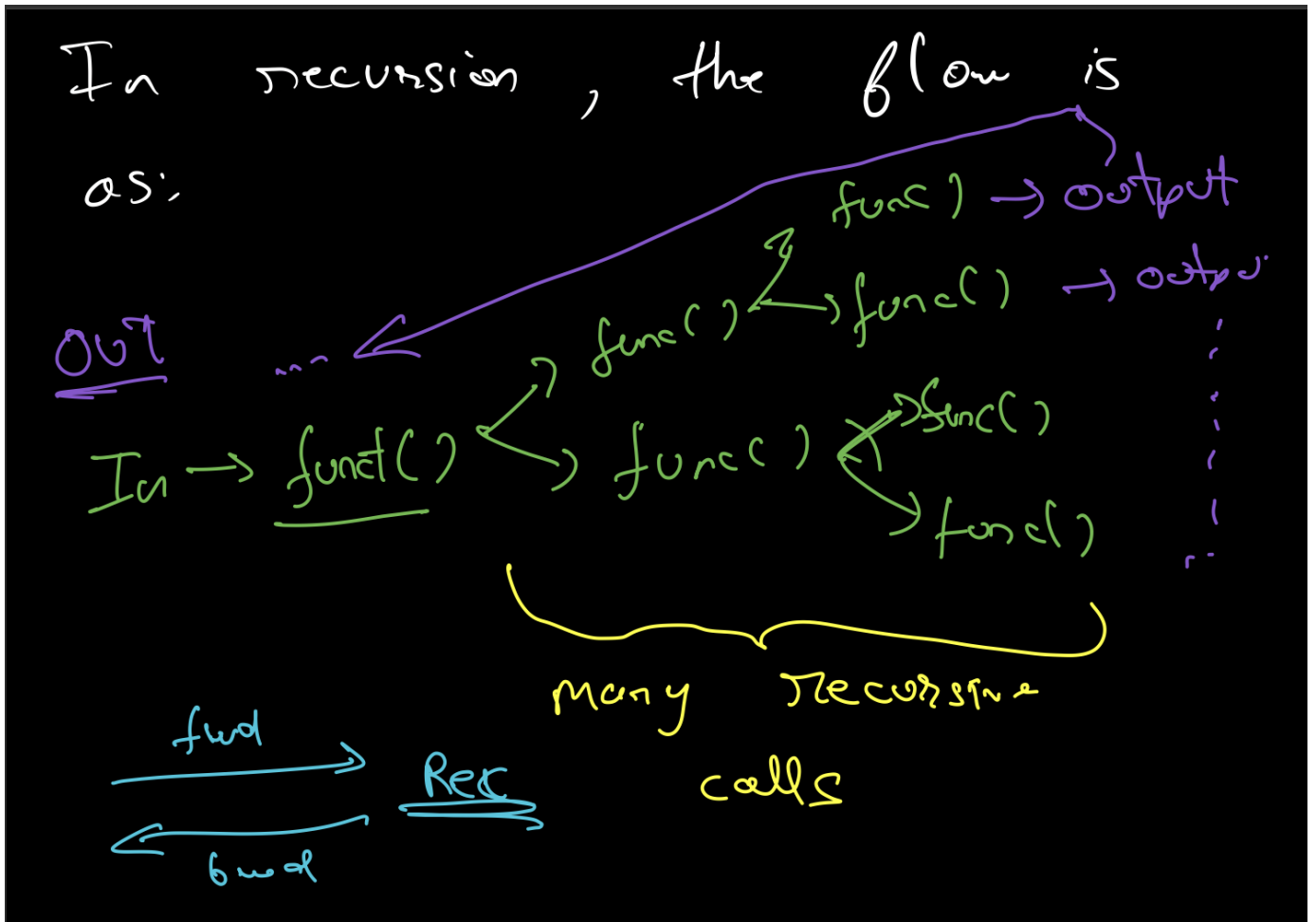
How to write a recursive
function?

```
def birth():  
    some logic  
    ...
```

birth() ← call some fn

some condition:

return ← Imp



```
import numpy as np
```

```
MAX_GEN = 3
```

```
def birth(gen=0):
    next_gen = list(range(np.random.randint(1, 4)))
    if gen == MAX_GEN:
        return next_gen
    tree = {}
    gen += 1
    for child in next_gen:
        tree[child] = birth(gen)
    return tree
```

```
tree = birth()
```

```
print(tree)
```

```
{0: {0: {0: [0], 1: [0, 1, 2], 2: [0]}, 1: {0: [0, 1], 1: [0]}, 2: {0: [0, 1,
```

```
import yaml
print(yaml.dump(tree, default_flow_style=False))
```

```
0:
  0:
```

7.


```
i = 142
digits = []
while i > 0:
    r = i % 10
    i = i // 10
    digits.append(r)
```

```
print(digits)
```

```
[2, 4, 1]
```

```
sum(digits)
```

```
7
```

```
start population = 1000
```

```
die = random.random(0.3)
```

```
live = multiply by 2
```

```
population increase hoga
```

```
then
```

