

# The Parameterized Complexity of Geometric 1-Planarity\*

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## 1 — Abstract —

A graph is *geometric 1-planar* if it admits a straight-line drawing where each edge is crossed at most once. We provide the first systematic study of the parameterized complexity of recognizing geometric 1-planar graphs. By substantially extending a technique of Bannister, Cabello, and Eppstein, combined with Thomassen's characterization of 1-planar embeddings that can be straightened, we show that the problem is fixed-parameter tractable when parameterized by treedepth. Furthermore, we obtain a kernel for GEOMETRIC 1-PLANARITY parameterized by the feedback edge number  $\ell$ . As a by-product, we improve the best known kernel size of  $\mathcal{O}((3\ell)!)$  for 1-PLANARITY [4] and  $k$ -PLANARITY [15] under the same parameterization to  $\mathcal{O}(\ell \cdot 8^\ell)$ . Our approach naturally extends to GEOMETRIC  $k$ -PLANARITY, yielding a kernelization under the same parameterization, albeit with a larger kernel. Complementing these results, we provide matching lower bounds: GEOMETRIC 1-PLANARITY remains NP-complete even for graphs of bounded pathwidth, bounded feedback vertex number, and bounded bandwidth.

~\$ell\$. [avoid linebreak]  
write [Bannister, Cabello, Eppstein; JGAA 2018]

**Related Version** LATIN 2026 Version (to appear)

**Lines** 171

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## 14    1 Introduction

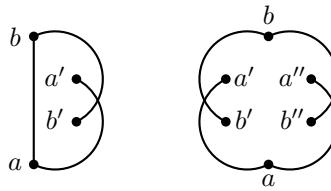
A graph is *1-planar* if it admits a drawing in which every edge is crossed at most once; it is *geometric 1-planar* if such a drawing can be realized with straight-line edges. Recognizing 1-planar graphs is NP-complete under various restrictions; see the survey by Kobourov, Liotta, and Montecchiani [20]. Despite this hardness, the parameterized complexity of 1-PLANARITY is comparatively well understood. In their influential work, Bannister, Cabello, and Eppstein analyzed structural parameterizations, giving an essentially tight classification of which parameters yield fixed-parameter tractability (e.g., treedepth, feedback edge number) and which retain NP-completeness (e.g., bandwidth, pathwidth) [4]. This has been recently extended to  $k$ -PLANARITY [15], and there is complementary work that studies orthogonal parameterizations, such as completion from partially predrawn instances [13] and the total number of crossings [17].

In contrast, the geometric setting exhibits different combinatorial and algorithmic behavior. Geometric 1-planar graphs on  $n$  vertices have at most  $4n - 9$  edges (tight for infinitely many  $n \geq 8$ ) [10]. By comparison, topological 1-planar graphs admit up to  $4n - 8$  edges (tight for  $n \geq 12$ ) [20]. Hence, not every 1-planar graph is geometric 1-planar.

From a complexity perspective, there is strong evidence that the geometric variant is strictly harder: for every fixed  $k \geq 1$ , GEOMETRIC  $k$ -PLANARITY is NP-hard [25, 26], and for  $k = 867$  it is  $\exists\mathbb{R}$ -complete [26], implying that, for this fixed  $k$ , the problem is not even in

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45 ■ **Figure 1** Thomassen's  $B$  (left) and  $W$  (right) configurations [27]; see Definition A.2 for their  
46 formal definition.

33 NP unless  $\exists \mathbb{R} = \text{NP}$ . In contrast, the topological counterpart  $k$ -PLANARITY is trivially in  
34 NP for every fixed  $k$ .

35 A central tool is Thomassen's straightening characterization: a 1-planar embedding  
36 can be straightened if and only if it contains no  $B$ - or  $W$ -configurations (see Figure 1).  
37 This result was first conjectured by Eggleton [12], proved by Thomassen in 1988 [27], and  
38 later rediscovered by Hong et al. [18], who also showed the  $B/W$  configurations can be  
39 detected in linear time, implying the recognition problem GEOMETRIC 1-PLANARITY is in  
40 NP. No straightening characterization is known for 2-planar embeddings; moreover, any such  
41 characterization would have to be infinite [27]. For 3-planar embeddings, in a certain natural  
42 sense, no such characterization exists [21]. If one relaxes topological equivalence and only  
43 preserves the set of crossing pairs in a 1-planar embedding, a different characterization is  
44 available [19].

45 Two algorithmic applications enabled by Thomassen's characterization are worth noting.  
46 First, every triconnected 1-planar graph admits a drawing that is straight-line except for  
47 one bent edge on the outer face [3]. Second, IC-planar graphs (1-planar graphs admitting  
48 an embedding in which only independent edges cross) can be drawn straight-line in linear  
49 time [5]. where no vertex is incident to two crossings

50 Beyond recognition and concrete drawing algorithms, there is also a quantitative per-  
51 spective on straight-line drawings. The *rectilinear local crossing number*  $\overline{\text{lcr}}(\cdot)$  measures how  
52 many crossings per edge are required to draw a graph with straight-line edges [24]. It is  
53 known exactly for all complete graphs [2] and for most complete bipartite graphs [1].

## 56 2 Contributions

57 As our first result, we obtain:

58 ▶ **Theorem 2.1** (★). *Let  $G$  be a graph on  $n$  vertices with treedepth at most  $d$ . Then  
59 GEOMETRIC 1-PLANARITY can be decided in time*

$$60 \mathcal{O}(2^{2^{2^{2^{\mathcal{O}(d)}}}} \cdot n^{\mathcal{O}(1)}).$$

61 When deriving a treedepth-FPT algorithm, one essentially aims, given some set of vertices  
62 whose removal disconnects the graph (sometimes called a *modulator*) to bound the number  
63 of components that connect to the remaining graph only via this set by a function depending  
64 only on the treedepth.

65 For topological 1-planarity, the algorithm of Bannister, Cabello, and Eppstein [4] essen-  
66 tially considers two cases: First, if the modulator has at least three vertices, each component  
67 induces a “claw” graph  $K_{1,3}$  connected to the modulator. Since bounded treedepth implies  
68 paths are of bounded length, each claw has bounded size. Hence, too many such components  
69 will create too many crossings, contradicting 1-planarity. Second, if the modulator has size

Why?

Can you use a figure to provide some intuition?

that

70 two, again from the fact that the path length is bounded, if there are more than a certain  
 71 number of such components, one can show that the modulator vertices need to be drawn  
 72 in a shared region, i.e., one can draw an uncrossed line between them. Thus, the instance  
 73 decomposes into independent instances: if there is a way to draw each component with the  
 74 two modulator vertices **in** the same region, one can “glue” them back together. The case of  
 75 modulator size one does not need to be considered, since in the topological case, via a simple  
 76 “gluing” argument, one can treat each biconnected component (i.e., each *block*) separately.

77 The correctness of gluing hinges on one important assumption: for a topological 1-planar  
 78 drawing, the choice of **the outer face** is immaterial. I.e., two 1-planar drawings can always  
 79 be glued at a shared vertex without creating new crossings by selecting **the outer regions** of  
 80 the subdrawings accordingly. For geometric 1-planarity, this freedom of choice of the outer  
 81 region vanishes. Indeed, the straightening characterization of Thomassen [27] is sensitive  
 82 to the choice of outer region.

83 As we cannot assume biconnectivity, our algorithm has two stages.

84 (i) *Inside blocks*, we process the graph along a treedepth decomposition. The *3-modulator*  
 85 *case* works as in the topological setting. For *2-modulators*, we process bottom-up at each node,  
 86 grouping children by their common two-vertex attachment. We retain only a small baseline  
 87 number of such children so that any valid solution must place the two attachment vertices on  
 88 a shared region. Among the remaining children we decide by brute force which ones admit  
 89 a drawing with those two vertices on the *outer* region; these pieces are “glueable”—by a  
 90 nontrivial application of Thomassen’s characterization they can always be reinserted without  
 91 creating new crossings—and we discard them. If there are too many of the remaining (non-  
 92 outer) pieces, some edge would be forced to receive more than one crossing, contradicting  
 93 1-planarity; otherwise only a bounded number remain. This bottom-up filtering bounds, as  
 94 a function of the treedepth, the number of vertices inside each block.

95 (ii) *Across blocks*, we work on the block-cut tree, again bottom-up. At a cut vertex  
 96 we examine each child subgraph (the union of blocks below that child) and, by brute force,  
 97 decide which ones admit a drawing with the cut vertex on the *outer* region; these are glueable  
 98 at the cut vertex and can be safely deleted. If too many non-outer children remain, a 1-planar  
 99 drawing would be impossible, so we reject; This processing allows us to bound the maximum  
 100 degree of the block-cut tree. Since paths are of bounded length, the height of the block-cut  
 101 tree is bounded as well. In total, this allows us to bound the number of blocks (which in  
 102 turn have only a bounded number of vertices) solely in terms of the treedepth.

103 For our next set of results, we consider a parameter incomparable with treedepth, the  
 104 feedback edge number, also referred to as the cyclomatic number. First, we consider  
 105 topological 1-planarity. The technique of Bannister, Cabello, and Eppstein for their feedback-  
 106 edge-number kernel yields a kernel of size  $\mathcal{O}((3\ell)!)$ , where  $\ell$  is the feedback edge number.  
 107 Essentially, they decompose the input graph into  $\mathcal{O}(\ell)$  degree-2 paths and show that, in  
 108 any hypothetical solution, once a certain threshold of crossings is exceeded, one finds a  
 109 *local* configuration of consecutive crossings that can be redrawn to reduce the number of  
 110 crossings. Thus one obtains a kernel by shortening the degree-2 paths so they do not exceed  
 111 the threshold. They further show that this kernel size is optimal under this strategy [4,  
 112 Lemma 10].

113 We break this barrier using a *global*, rather than *local*, redrawing argument. We also  
 114 decompose the input graph into degree-2 paths. Then, we order them by length, and observe  
 115 a qualitative shift once there is a sufficiently large gap: the *long* paths are long enough to  
 116 interact arbitrarily with the *short* paths, and any two long paths can be redrawn to cross at  
 117 most once by applying *Reidemeister moves*, a foundational tool in knot theory [23]. We then

## 100:4 The Parameterized Complexity of Geometric 1-Planarity

smallest number of?

118 obtain our kernel by shortening the long paths to the fewest edges that still qualify them as  
 119 “long.” Using a recursive bound and an observation that allows us to assume the shortest  
 120 path has bounded length, we obtain an  $\mathcal{O}(\ell \cdot 8^\ell)$ -edge kernel for 1-PLANARITY. that

121 Moreover, at the cost of a higher base in the exponent, applying Thomassen’s characteriza-  
 122 tion, we extend this kernel to the geometric case.

123 ▶ **Theorem 2.2 (★).** 1-PLANARITY, parameterized by the feedback edge number  $\ell$ , admits a  
 124 kernel with  $\mathcal{O}(\ell \cdot 8^\ell)$  edges. GEOMETRIC 1-PLANARITY, under the same parameterization,  
 125 admits a kernel with  $\mathcal{O}(\ell \cdot 27^\ell)$  edges.

126 As an immediate corollary (Corollary C.5), we obtain an improved kernel for  $k$ -PLANARITY  
 127 under the same parametrization with  $\mathcal{O}(\ell \cdot 8^\ell)$  edges, thereby improving upon the previous  
 128 best-known kernel of size  $\mathcal{O}((3\ell)!)$  due to Gima, Kobayashi, and Okada [15].

129 Our technique also extends to GEOMETRIC  $k$ -PLANARITY, at the expense of a larger  
 130 kernel size. Due to the lack of a straightening characterization for  $k$ -PLANARITY with  $k > 1$ ,  
 131 we provide a direct redrawing argument: we triangulate the graph with respect to the short  
 132 paths and redraw the long paths inside each triangle with few crossings. Thus we obtain:

133 ▶ **Theorem 2.3 (★).** GEOMETRIC  $k$ -PLANARITY, parameterized by the feedback edge num-  
 134 ber  $\ell$ , admits a kernel with  $\mathcal{O}(2^{\mathcal{O}(3^\ell \log \ell)})$  edges.

135 Finally, we show that our results are essentially tight within the usual parameter hierarchy:  
 136 GEOMETRIC 1-PLANARITY remains NP-complete even in very restricted settings. We provide  
 137 a novel reduction from BIN PACKING and show:

138 ▶ **Theorem 2.4 (★).** GEOMETRIC 1-PLANARITY remains NP-complete for instances of  
 139 pathwidth at most 15 or feedback vertex number at most 48.

140 For the parameter bandwidth, we observe that replacing every edge by a constant-size  
 141 gadget causes only a quadratic blow-up in bandwidth. Combining this with a known reduction  
 142 of Schaefer [25] lets us lift the known bounded-bandwidth hardness for 1-PLANARITY [4]:

143 ▶ **Theorem 2.5 (★).** GEOMETRIC 1-PLANARITY remains NP-complete even when restricted  
 144 to instances of bounded bandwidth.

145 For results marked with (★), we refer to the Appendix for formal proofs.

### 146 3 Conclusion

have given

147 We gave a comprehensive set of results: a fixed-parameter algorithm for GEOMETRIC 1-  
 148 PLANARITY parameterized by treedepth; subfactorial kernels parameterized by the feedback  
 149 edge number for 1-PLANARITY,  $k$ -PLANARITY, and GEOMETRIC 1-PLANARITY; a kernel for  
 150 GEOMETRIC  $k$ -PLANARITY under the same parameterization; and matching NP-completeness  
 151 for bounded pathwidth, feedback vertex number, and bandwidth.

152 We improved the kernel for  $k$ -PLANARITY parameterized by the feedback edge number  $\ell$   
 153 from  $\mathcal{O}((3\ell)!)$  to  $\mathcal{O}(\ell \cdot 8^\ell)$ . Is a polynomial kernel possible?

154 A natural next step is to consider the (parameterized) complexity of GEOMETRIC  $k$ -  
 155 PLANARITY. In the topological case, the leap from 1 to  $k$  is trivial for treedepth+ $k$  and  
 156 feedback edge number: topological  $k$ -planarity reduces to 1-planarity by replacing each edge  
 157 with a path of length  $k$ , which does not blow up these parameters [15]. In the geometric case,  
 158 however, this is far from trivial, as for  $k \geq 2$ , no analogue of Thomassen’s characterization

159 is known, and is in a certain natural sense even impossible for  $k \geq 3$  [21]. For feedback  
 160 edge number, we sidestepped this issue and ~~gave~~ an argument that does not rely on such a  
 161 characterization. have have given

164 For treedepth, this seems challenging. As a first step, for triconnected graphs, GEOMETRIC  
 165  $k$ -PLANARITY parameterized by treedepth+ $k$  is easily seen to be FPT: only processing akin  
 166 to Rule I is necessary, and the underlying counting argument can be lifted easily. Does this  
 167 tractability extend to general graphs (in the *uniform* sense)?<sup>1</sup>

168 More fundamentally, for  $k \geq 2$ , the complexity of GEOMETRIC  $k$ -PLANARITY is not well  
 169 understood. It is known that, at some point (unless NP =  $\exists\mathbb{R}$ ), the problem is not even in  
 170 NP, as GEOMETRIC 867-PLANARITY is  $\exists\mathbb{R}$ -complete [26]. When does this shift occur? Is  
 171 GEOMETRIC 2-PLANARITY in NP?

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162 1 Existence of a *non-uniform* FPT algorithm is always guaranteed for hereditary properties [22]; in  
 163 particular, (geometric)  $k$ -planarity is hereditary for each fixed  $k$ .

Explain! (I would integrate the  
footnote into the main text.)

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<sup>247</sup> **Appendix**

<sup>248</sup> **A Preliminaries**

<sup>249</sup> We assume familiarity with standard graph terminology [11] and the basics of parameterized  
<sup>250</sup> complexity theory [7]. For  $k \in \mathbb{N}$ ,  $[k]$  denotes the set  $\{1, \dots, k\}$ .

<sup>251</sup> **Graphs and their embeddings.**

<sup>252</sup> We work with finite simple graphs. For a graph  $G$ , we denote its vertex and edge sets by  
<sup>253</sup>  $V(G)$  and  $E(G)$ . A *Jordan arc* is the image of a continuous injective map  $[0, 1] \rightarrow \mathbb{R}^2$ .

<sup>254</sup> An *embedding* of  $G$  is a drawing in the plane where vertices are distinct points, each edge  
<sup>255</sup> is a Jordan arc between its endpoints, and edges intersect only at common endpoints or in  
<sup>256</sup> proper crossings. A *k-planar embedding* is an embedding in which every edge is crossed at  
<sup>257</sup> most  $k$  times. In a *geometric embedding*, each edge is drawn as a straight line.

<sup>258</sup> The regions of an embedding  $\varepsilon$  are the connected components of  $\mathbb{R}^2$  minus the union of all  
<sup>259</sup> edge arcs; the unbounded one is the *outer region*. The *planarization* of a 1-planar embedding  
<sup>260</sup>  $\varepsilon$  is the plane graph obtained by subdividing every crossing point into a new degree-4 *dummy*  
<sup>261</sup> vertex, whose adjacent edges we call *half-edges*. We call non-dummy vertices *real*. Thus the  
<sup>262</sup> regions of  $\varepsilon$  correspond bijectively to the faces of the planarization.

<sup>263</sup> ▶ **Definition A.1.** Let  $G$  be a graph and let  $a, b$  be distinct vertices of  $G$ . We say  $G$  is  $(a, b)$ -  
<sup>264</sup> shared geometric-1-planar if there is a geometric 1-planar embedding of  $G$  where  $a$  and  $b$  are  
<sup>265</sup> in a shared region, i.e., one can draw a Jordan arc between them without crossing any edge.  
<sup>266</sup> If this shared region is unbounded, we say  $G$  is  $(a, b)$ -outer geometric-1-planar. Furthermore,  
<sup>267</sup> we say  $G$  is  $a$ -outer geometric 1-planar if there is a geometric 1-planar embedding of  $G$  where  
<sup>268</sup>  $a$  lies on the outer region.

<sup>269</sup> **Crossings and their orientation.**

<sup>270</sup> If two independent edges  $aa', bb' \in E(G)$  cross in a 1-planar embedding  $\varepsilon$ , we call  $\{aa', bb'\}$   
<sup>271</sup> an *(a, b)-crossing pair*. Let  $c$  denote the dummy vertex in the planarization. The clockwise  
<sup>272</sup> cyclic order of  $c$ 's neighbors is either  $(b', a', b, a)$  or  $(a', b', a, b)$ . We call the crossing  $(a, b)$ -  
<sup>273</sup> *left-crossing* in the former case, and  $(a, b)$ -*right-crossing* otherwise. Next, we formally define  
<sup>274</sup> Thomassen's *B-* and *W-configurations* in our terminology.

<sup>275</sup> ▶ **Definition A.2.** Let  $\varepsilon$  be a 1-planar embedding.

- <sup>276</sup> ■ A *B-configuration* consists of an edge  $ab$  and an  $(a, b)$ -crossing pair  $aa', bb'$ , such that out  
<sup>277</sup> of the two regions delimited by the arcs (one is the outer region, the other is bounded),  
<sup>278</sup> the endpoints  $a', b'$  both lie in the bounded region.
- <sup>279</sup> ■ A *W-configuration* consists of two  $(a, b)$ -crossing pairs  $aa', bb'$  and  $aa'', bb''$ , such that out  
<sup>280</sup> of the two regions delimited by the arcs,  $a', a'', b', b''$  all lie in the bounded region.

<sup>281</sup> See Figure 1 for an illustration. Thomassen [27] proved that a 1-planar embedding can  
<sup>282</sup> be transformed into a geometric 1-planar embedding that is topologically equivalent (i.e.,  
<sup>283</sup> preserves the cyclic orders of edges at all vertices and crossings) if and only if it is free of *B-*  
<sup>284</sup> and *W-configurations*.

<sup>285</sup> **B Fixed-Parameter Tractability via Treedepth**

<sup>286</sup> In this section, we derive Theorem 2.1. First, in Section B.1, we provide the lemmas we will  
<sup>287</sup> use to show the safety of Rules I and II, constituting Phase I of our algorithm. In Section B.2

288 we define Rules I and II, show they are safe (Lemma B.6), and that the maximum block  
 289 size is bounded after applying the rules exhaustively (Lemma B.7). Then, in Section B.3,  
 290 we provide the lemmas used to show the safety of Rule III, constituting Phase II of our  
 291 algorithm. Finally, in Section B.4 we define Rule III, show it is safe (Lemma B.10), and that  
 292 the maximum number of blocks is bounded after applying the rule exhaustively (Lemma B.11).  
 293 Finally, we obtain Theorem 2.1.

## 294 B.1 Preliminaries for Phase I

295 Bannister, Cabello, and Eppstein proved the following result, albeit in asymptotic form. To  
 296 obtain an explicit bound for  $k$  to be used in Rule I, we give an alternative argument.

297 ▶ **Lemma B.1** (Adapted from [4, Lemma 6, Case  $|S| \geq 3$ ]). *Let  $G_1, \dots, G_k$  be connected  
 298 graphs with pairwise-disjoint vertex sets except that  $a, b, c$  belong to every  $G_i$ , and assume  
 299  $G_i - \{a, b, c\}$  is connected for each  $i$ . Let  $G := \bigcup_{i=1}^k G_i$ . If  $G$  has treedepth at most  $d$  and  
 300  $k \geq 2^{d+1} + 3$ , then  $G$  is not 1-planar.*

301 **Proof.** Towards a contradiction, let  $\varepsilon$  be 1-planar embedding of  $G$ . For each  $i$ , let  $\varepsilon_i$  be the  
 302 subdrawing induced by an edge-subset minimal graph connecting  $a, b, c$  in  $G_i$ . Observe that  
 303 this is always a subdivided  $K_{1,3}$ .

304 Fix distinct  $p, q$  and set  $H := \varepsilon_p \cup \varepsilon_q$ . Since  $\text{td}(G) \leq d$ , every simple path in  $H$  has length  
 305 less than  $2^d$ . Observe that  $H$  can be decomposed into a cycle and a path. Hence,  $H$  consists  
 306 of at most  $2^{d+1}$  edges.

307 Every other subdrawing  $\varepsilon_\ell$ ,  $\ell \notin \{p, q\}$ , crosses  $H$  at least once by Kuratowski's theorem.  
 308 With  $k \geq 2^{d+1} + 3$ , this forces at least  $2^{d+1} + 1$  crossings in  $H$ , which has at most  $2^{d+1}$  edges,  
 309 a contradiction. ◀

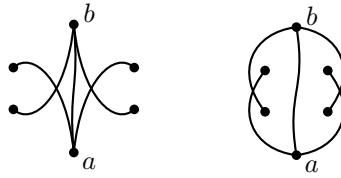
310 The following four lemmas (Lemmas B.2, B.3, B.4, and B.5) will enable us to show  
 311 the safety of Rule II, defined in Section B.2. Bannister, Cabello, and Eppstein showed the  
 312 following for all 1-planar embeddings. Hence it, in particular, also applies to geometric  
 313 drawings. We restate it as a lemma using our terminology. More concretely, they showed  
 314 that if  $G$  as stated in the following lemma admits a 1-planar embedding,  $a$  and  $b$  lie in a  
 315 shared region.

316 ▶ **Lemma B.2** (Adapted from [4, Lemma 6, Case  $|S| = 2$ ]). *Let  $G_1, \dots, G_k$  be connected  
 317 graphs on pairwise-disjoint vertex sets, except that the only vertices allowed to appear in more  
 318 than one  $G_i$  are two distinct vertices  $a, b$ . Furthermore, let  $G := \bigcup_{i=1}^k G_i$ , and let  $d$  be its  
 319 treedepth. If  $k > 2^d$  and  $G$  is geometric 1-planar, then  $G$ , as well as all  $G_i$ , are  $(a, b)$ -shared  
 320 geometric 1-planar.*

321 Before proving Lemma B.4, we record a concise consequence of Thomassen's characteri-  
 322 zation. In any 1-planar embedding formed from  $(a, b)$ -crossing pairs (and possibly the edge  
 323  $ab$ ), being free of  $B$ - and  $W$ -configurations is equivalent to the following: the edges at  $a$  in  
 324 clockwise order coming from  $(a, b)$ -crossing pairs (and possibly  $ab$ ) appear around  $a$  in the  
 325 pattern  $L^*[M]R^*$  (all left crossings, optional "middle" edge  $ab$ , then all right crossings); see  
 326 Figure 2.

327 ▶ **Lemma B.3.** *Let  $\varepsilon$  be a 1-planar embedding obtained from the union of two isolated vertices  
 328  $a, b$ , optionally edge  $ab$ , and a sequence of  $(a, b)$ -crossing pairs.*

329 *Let  $\pi_a$  denote the clockwise cyclic order of edges incident to  $a$ , read from the first edge  
 330 after the outer region at  $a$ . Encode  $\pi_a$  as a word over the alphabet  $\{L, R, M\}$  by writing*



347 ■ **Figure 2** Example for Lemma B.3. Left: Embedding with crossing sequence  $LMR$ , free of  $B$ -  
 348 and  $W$ -configurations. Right: Embedding with crossing sequence  $RML$ , containing two  $B$ - and one  
 349  $W$ -configuration.

- 331 ■  $L$  for each incident edge from an  $(a, b)$ -left-crossing pair,  
 332 ■  $R$  for each incident edge from an  $(a, b)$ -right-crossing pair, and  
 333 ■  $M$  for edge  $ab$ .

334 Then  $\varepsilon$  is free of  $B$ - and  $W$ -configurations if and only if all  $L$ 's in  $\pi_a$  appear consecutively,  
 335 followed (if present) by a single  $M$ , and then all  $R$ 's consecutively, i.e.,  $\pi_a$  can be written as  
 336  $L^*[M]R^*$ , where  $\cdot^*$  denotes zero or more occurrences, and  $[ \cdot ]$  denotes at most one occurrence.

337 **Proof.** In the following, a subword is in general not contiguous. Observe that, by construction,  
 338 each subword of  $\pi_a$  of length two corresponds to a bounded region adjacent to  $a$  in  $\varepsilon$ . We  
 339 prove the contrapositive of the statement.

340 ( $\Rightarrow$ ) : Suppose  $\varepsilon$  contains a  $B$  or  $W$  configuration. If it is a  $B$ ,  $\pi_a$  contains  $RM$  or  $ML$   
 341 as a subword, depending on whether the crossed edges are  $(a, b)$ -right or  $(a, b)$ -left crossing.  
 342 Similarly, if it is a  $W$ ,  $\pi_a$  contains  $RL$ . In all cases,  $\pi_a$  does not adhere to the required  
 343 pattern.

344 ( $\Leftarrow$ ) : If  $\pi_a$  deviates from the pattern  $L^*[M]R^*$ , it contains as a subword either  $RL$ ,  $RM$ ,  
 345  $ML$ , or  $MM$ . Subword  $MM$  is impossible since edge  $ab$  appears at most once in  $\varepsilon$ ,  $RL$   
 346 induces a  $W$  configuration in  $\varepsilon$ , and  $RM, ML$  both induce a  $B$  configuration in  $\varepsilon$ . ◀

350 We are now ready to prove Lemma B.4, which together with Lemma B.2 will justify the  
 351 correctness of the deletion step in Rule II.

352 ► **Lemma B.4.** Let  $G_1, G_2$  be connected graphs with disjoint vertex sets except for two distinct  
 353 vertices  $a, b$  that belong to both  $G_1$  and  $G_2$ . Furthermore, edge  $ab$  belongs to at most one of  
 354  $G_1, G_2$ . If  $G_1$  is  $(a, b)$ -shared geometric 1-planar and  $G_2$  is  $(a, b)$ -outer geometric 1-planar,  
 355 then  $G_1 \cup G_2$  is  $(a, b)$ -shared geometric 1-planar.

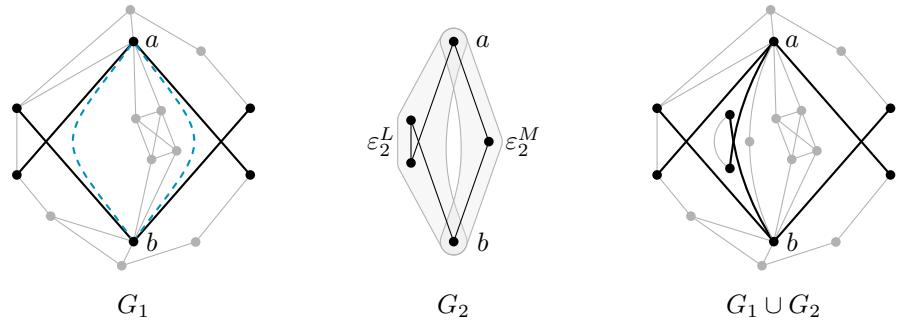
356 **Proof.** Let  $\varepsilon_1$  be a geometric 1-planar embedding of  $G_1$  in which  $a$  and  $b$  share a region, and  
 357 let  $\varepsilon_2$  be a geometric 1-planar embedding of  $G_2$  in which  $a$  and  $b$  lie on the outer region.

358 Let  $\varepsilon'_1$  be the restriction of  $\varepsilon_1$  to all edges that belong to an  $(a, b)$ -crossing pair, together  
 359 with  $ab$  if present. Since  $\varepsilon_1$  is geometric, it is free of  $B$ - and  $W$ -configurations by  
 360 Thomassen [27], and so is  $\varepsilon'_1$ . Thus Lemma B.3 applies to  $\varepsilon'_1$  and the clockwise order  $\pi$  of  
 361  $(a, b)$ -pairs around  $a$ , represented as a word as defined in Lemma B.3, has the form  $L^*[M]R^*$ .

362 *Lines of sight in  $\varepsilon'_1$ .* For each  $(a, b)$ -left-crossing pair  $\{aa', bb'\}$  with crossing point  $c$ , there is  
 363 a line of sight from  $a$  to  $b$  immediately clockwise after  $aa'$  at  $a$ , following the concatenation  
 364 of the subsegment of  $aa'$  from  $a$  to  $c$  with the subsegment of  $bb'$  from  $c$  to  $b$ . For each  
 365  $(a, b)$ -right-crossing pair, there is a line of sight immediately clockwise before its edge at  $a$ . If  
 366  $ab$  is present, there are lines of sight immediately before and immediately after  $ab$ . Observe  
 367 that these lines of sight carry over to  $\varepsilon_1$ . See the left part of Figure 3.

368 We now partition  $\varepsilon_2$  into subdrawings  $\varepsilon_2^L, \varepsilon_2^M, \varepsilon_2^R$ . Mark each vertex of  $(a, b)$ -left crossing  
 369 edges in  $\varepsilon_2$  as “left”, and each vertex of  $(a, b)$ -right crossing edges as “right”. Assign an edge

## 100:10 The Parameterized Complexity of Geometric 1-Planarity



358    **Figure 3** Example for Lemma B.4. Left: Embedding  $\varepsilon_1$  of  $G_1$  shown in gray, with subembedding  
 359     $\varepsilon'_1$  in bold black and lines of sight in dashed blue. Middle: Embedding  $\varepsilon_2$  of  $G_2$ , with subembeddings  
 360     $\varepsilon_2^L$  and  $\varepsilon_2^M$  indicated by gray regions (subembedding  $\varepsilon_2^R$  is empty). Right: Embedding  $\varepsilon$  of  $G_1 \cup G_2$ ,  
 361    with subembedding  $\varepsilon'$  in bold black.

374     $e$  to subdrawing  $\varepsilon_2^L$  if there is a path from an endpoint of  $e$  not using  $a, b$  to a vertex marked  
 375    “left”. Define subdrawing  $\varepsilon_2^R$  symmetrically. Assign all remaining edges to subdrawing  $\varepsilon_2^M$ .  
 376    This is well-defined, as an edge assigned to both  $\varepsilon_2^L$  and  $\varepsilon_2^R$  would imply there is a path  
 377    from a “left” vertex to a “right” vertex not using  $a, b$ , which in turn would imply  $a, b$  are not  
 378    on the outer region in  $\varepsilon_2$ , violating the precondition that they are. See the middle part of  
 379    Figure 3.

380    *Insertion.* We now create the (not necessarily geometric) embedding  $\varepsilon$  of  $G_1 \cup G_2$  by starting  
 381    from  $\varepsilon_1$  and inserting  $\varepsilon_2^L, \varepsilon_2^M, \varepsilon_2^R$  at appropriate lines of sight between  $a$  and  $b$ . Note that  
 382    when we insert a drawing in the following, we do so in a purely topological manner, i.e., the  
 383    inserted drawing is in general no longer geometric.

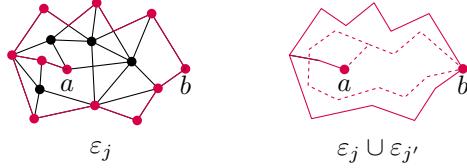
384    If  $\pi$  is empty, we use that  $a$  and  $b$  share a region in  $\varepsilon_1$  and insert  $\varepsilon_2$  into this region  
 385    (we don’t need the decomposed drawing in this case). If  $\pi$  contains  $M$ , we insert at the  
 386    line of sight directly preceding  $M$   $\varepsilon_2^L, \varepsilon_2^M$  in order, and at the line of sight succeeding  $M$   $\varepsilon_2^R$ .  
 387    Otherwise, we select a line of sight after all  $L$  symbols but before all  $R$  symbols, and insert  
 388     $\varepsilon_2^L, \varepsilon_2^M, \varepsilon_2^R$  in order. Since  $a$  and  $b$  lie on the outer region in  $\varepsilon_2$  (and thus also in  $\varepsilon_2^L, \varepsilon_2^M, \varepsilon_2^R$ ),  
 389    this process does not introduce any new crossing. Hence,  $\varepsilon$  inherits 1-planarity from  $\varepsilon_1, \varepsilon_2$ ,  
 390    and  $a, b$  still share at least one region. Note also that all edges inserted into the drawing  
 391    were not already present in  $\varepsilon_1$  by precondition. See the right part of Figure 3.

392    Let  $\varepsilon'$  be the restriction of  $\varepsilon$  to all  $(a, b)$ -crossing pairs together with  $ab$  if present. By  
 393    construction, the clockwise order of  $(a, b)$ -pairs around  $a$  in  $\varepsilon'$  in the sense of Lemma B.3 is  
 394    again  $L^*[M]R^*$ . Hence, by Lemma B.3,  $\varepsilon'$  is free of  $B$ - and  $W$ -configurations.

395    If  $\varepsilon$  contained a  $B$  or  $W$  configuration, it would have to contain edges from both  $\varepsilon_1$   
 396    and  $\varepsilon_2$ , since  $\varepsilon_1$  and  $\varepsilon_2$  are geometric and thus free of  $B$ - and  $W$ -configurations. With  
 397     $V(G_1) \cap V(G_2) = \{a, b\}$ , any mixed  $W$  consists of two  $(a, b)$ -crossing pairs, and any mixed  
 398     $B$  consists of one such pair together with  $ab$ ; in either case the configuration lies in  $\varepsilon'$ ,  
 399    contradicting that  $\varepsilon'$  is free of  $B$ - and  $W$ -configurations. Therefore  $\varepsilon$  is free of  $B$ - and  
 400     $W$ -configurations.

401    By Thomassen [27],  $\varepsilon$  is topologically equivalent to a geometric 1-planar embedding  
 402    (straight-line edges with the same rotations at vertices and crossings). The region shared by  
 403     $a$  and  $b$  persists under this transformation, so  $G_1 \cup G_2$  is  $(a, b)$ -shared geometric 1-planar. ◀

404    Finally, we derive a lemma to justify the rejection case in Rule II.



421    **Figure 4** Illustration for Lemma B.5. Left: Embedding  $\varepsilon_j$  with the lasso shape marked in red.  
422    Right: The lasso shapes of  $\varepsilon_j$  and  $\varepsilon_{j'}$  (drawn dashed) necessarily intersect.

405    ▶ **Lemma B.5.** Let  $G_1, \dots, G_k$  be connected graphs with disjoint vertex sets, except two  
406    distinct vertices  $a, b$  part of each  $G_i$ . Furthermore, each  $G_i$  is not geometric  $a, b$ -outer 1-  
407    planar and consists of at most  $m$  edges. Then, if  $k \geq 2m + 3$ , graph  $\bigcup_{i=1}^k G_i$  is not geometric  
408    1-planar.

409    **Proof.** Assume, for the sake of contradiction, that there exists a geometric 1-planar embedding  
410     $\varepsilon$  of  $\bigcup_{i=1}^k G_i$ .

411    Let  $\varepsilon_i$  denote the restriction of  $\varepsilon$  to  $G_i$ , for each  $i \in [k]$ . By assumption, in  $\varepsilon_i$ , it is not  
412    possible for both  $a$  and  $b$  to lie on the outer region. Hence, there are at least  $\lceil \frac{k}{2} \rceil$  embeddings  
413     $\varepsilon_i$  where, without loss of generality,  $a$  is not on the outer region. Let  $I \subseteq [k]$  index this  
414    subset.

415    Fix one such embedding  $\varepsilon_j$ , and consider the “lasso” shape obtained by following, in the  
416    planarization of  $\varepsilon_j$ , a path from  $a$  to the outer face and then traversing the cycle around the  
417    outer face.

418    In the lasso shape of  $\varepsilon_j$ , segments corresponding to “half-edges” are already crossed with  
419    respect to  $\varepsilon_j$ . There remain at most  $m$  segments corresponding to edges that are uncrossed  
420    in  $\varepsilon_j$ .

423    But observe that the lasso shape formed by each  $\varepsilon_{j'}$  for  $j' \in I \setminus \{j\}$  must cross the lasso  
424    of  $\varepsilon_j$  at least once (see Figure 4). Since  $|I \setminus \{j\}| \geq \lceil k/2 \rceil - 1$  and  $k \geq 2m + 3$ , it follows  
425    that  $\lceil k/2 \rceil - 1 \geq m + 1 > m$ . Therefore, some edge of  $\varepsilon_j$  is crossed at least twice in  $\varepsilon$ ,  
426    contradicting 1-planarity. ◀

## 428    B.2 Phase I: Bounding the Maximum Block Size

429    Fix a connected graph  $G$ . A treedepth decomposition of  $G$  is a rooted forest on  $V(G)$  in  
430    which, for every edge  $xy \in E(G)$ , one of  $x, y$  is an ancestor of the other; the *depth* of any  
431    rooted tree (and of any rooted subtree) is the maximum number of vertices on a root–leaf  
432    path. Since  $G$  is connected, we use a single rooted tree  $T$  of depth  $d$  on  $V(G)$ . For  $v \in V(T)$ ,  
433    let  $\text{anc}(v)$  be the set of *ancestors* of  $v$  in  $T$  (including  $v$ ), and let  $\text{desc}(v)$ , the *descendants* of  
434     $v$ , be the vertices in the subtree rooted at  $v$  (including  $v$ ). Write  $G_v := G[\text{desc}(v)]$ , and let  
435     $\text{anc}(G_v)$  be the vertices outside  $\text{desc}(v)$  that are ancestors of at least one vertex of  $\text{desc}(v)$ .  
436    We may assume without loss of generality that every child subtree of a node has a neighbor in  
437     $\text{anc}(v)$  (otherwise lift that child to be a sibling, which does not increase depth) and that each  
438    child subtree induces a connected subgraph of  $G$  (otherwise split it into separate children,  
439    which does not increase depth as well).

440    ▶ **Rule I.** Let  $v \in V(T)$ . If there exists  $X \subseteq \text{anc}(v)$  with  $|X| \geq 3$  such that

$$441 \quad |\{c \text{ child of } v \mid \text{anc}(G_c) = X\}| \geq 2^{d+1} + 3,$$

442    then reject the instance.

## 100:12 The Parameterized Complexity of Geometric 1-Planarity

443 ► Rule II. Let  $v \in V(T)$ , distinct  $a, b \in \text{anc}(v)$  part of a shared block in  $G$ . Set

$$444 \quad C := \{c \text{ child of } v \mid \text{anc}(G_c) = \{a, b\}\}.$$

445 If  $|C| \leq 2^d + 1$ , do nothing. Otherwise, provided that neither Rule I nor Rule II applies to  
 446 any proper descendant of  $v$ : choose an overflow set  $O \subseteq C$  with  $|C \setminus O| = 2^d + 1$ ; for each  
 447  $c \in O$ , test whether  $G_c$  is  $(a, b)$ -outer geometric 1-planar (by brute force) and, if so, delete  
 448  $G_c$  from  $G$  and remove the subtree of  $T$  induced by  $\text{desc}(c)$ ; let  $O'$  denote the remaining  
 449 elements of  $O$ . Write  $m := \max_{c \in O'} |E(G_c)|$ . If  $|O'| \geq 2m + 3$ , reject the instance.

450 From the above lemmas, we directly obtain:

451 ► **Lemma B.6.** *Rules I and II are safe.*

452 **Proof.** If Rule I triggers for some  $X \subseteq \text{anc}(v)$  with  $|X| \geq 3$ , then Lemma B.1 implies that  
 453 the graph is not 1-planar and thus rejection is correct.

454 Next consider Rule II. Let  $C, O, O'$  be as in the rule for the fixed pair  $\{a, b\} \subseteq \text{anc}(v)$ .  
 455 By construction we keep  $|C \setminus O| = 2^d + 1$  children with attachment  $\{a, b\}$  untouched. Hence,  
 456 after any deletions from  $O$ , there remain strictly more than  $2^d$  siblings with attachment  $\{a, b\}$ .  
 457 Therefore, if the reduced instance is geometric 1-planar, Lemma B.2 applies and forces  $a$   
 458 and  $b$  to share a region in the whole embedding. Given such an embedding, every deleted  
 459  $(a, b)$ -outer geometric 1-planar child can be reinserted by Lemma B.4. Hence, deleting them  
 460 was safe. If, after deletions,  $|O'| \geq 2m + 3$  with  $m = \max_{c \in O'} |E(G_c)|$ , then Lemma B.5  
 461 forbids a geometric 1-planar embedding, so rejection is correct.

462 ◀

463 ► **Lemma B.7.** *After exhaustively applying Rules I and II, let  $N_\ell$  denote the maximum  
 464 number of vertices in subtrees of the reduced treedepth decomposition of height  $\ell$  that induce  
 465 a biconnected graph. Then*

$$466 \quad N_\ell = 2^{\mathcal{O}((d+\ell)3^\ell)}.$$

467 **Proof.** Let  $v$  be a node where  $G_v$  is biconnected, and let  $A := \text{anc}(v)$ , so  $|A| \leq \ell + 1$ . Each  
 468 child  $c$  of  $v$  satisfies  $\text{anc}(G_c) = X \subseteq A$  and has height at most  $\ell - 1$ , hence  $|V(G_c)| \leq N_{\ell-1}$   
 469 and  $|E(G_c)| \leq \binom{N_{\ell-1}}{2}$ .

470 *Sets  $X$  with  $|X| \geq 3$ .* By Rule I, for every such  $X$  there are at most  $2^{d+1} + 2$  children  
 471 with  $\text{anc}(G_c) = X$ . There are at most  $2^{\ell+1}$  choices of  $X$ , so these contribute  $O(2^{\ell+d} N_{\ell-1})$   
 472 vertices in total.

473 *Sets  $X$  with  $|X| = 2$ .* There are  $\binom{\ell+1}{2} = O(\ell^2)$  pairs  $\{a, b\} \subseteq A$ . Fix one pair and let  
 474  $C := \{c : \text{anc}(G_c) = \{a, b\}\}$ . If  $|C| \leq 2^d + 1$ , nothing is removed. Otherwise Rule II chooses an  
 475 overflow set  $O \subseteq C$  with  $|C \setminus O| = 2^d + 1$ , deletes those  $G_c$  in  $O$  that are  $(a, b)$ -outer geometric  
 476 1-planar, and lets  $O'$  be the remainder. If  $|O'| \geq 2m + 3$  (where  $m := \max_{c \in O'} |E(G_c)|$ ), the  
 477 instance would be rejected; hence  $|O'| \leq 2m + 2$ . Using  $m \leq \binom{N_{\ell-1}}{2}$ , the number of surviving  
 478 children for this pair is at most

$$479 \quad (2^d + 1) + (2m + 2) \leq 2^d + (N_{\ell-1}^2 - N_{\ell-1} + 3).$$

480 Each contributes at most  $N_{\ell-1}$  vertices, so over all pairs the contribution is  $O(\ell^2 N_{\ell-1}^3) +$   
 481  $O(\ell^2 2^d N_{\ell-1})$ .

482 Adding the vertex  $v$  and combining both cases,

$$483 \quad N_\ell \leq 1 + O(\ell^2 N_{\ell-1}^3) + O(2^{\ell+d} N_{\ell-1}) \leq 2^{\mathcal{O}(\ell+d)} N_{\ell-1}^3 \quad (\ell \geq 1, N_{\ell-1} \geq 2).$$

484 Taking  $\log_2$  and unrolling,

$$\log_2 N_\ell \leq 3 \log_2 N_{\ell-1} + O(\ell + d) \Rightarrow$$

$$\log_2 N_\ell \leq \sum_{i=1}^{\ell} 3^{\ell-i} O(d+i) = O((d+\ell) 3^\ell)$$

486 Therefore  $N_\ell = 2^{\mathcal{O}((d+\ell) 3^\ell)}$ .

487



### 488 B.3 Preliminaries for Phase II

489 The next two lemmas, mirroring Lemmas B.4 and B.5, ensure that Rule III, defined in  
490 Section B.4, is safe.

491 ▶ **Lemma B.8.** *Let  $G_1, G_2$  be connected graphs with disjoint vertex sets except for vertex  
492  $a$  belonging to both  $G_1$  and  $G_2$ . If  $G_1$  is geometric 1-planar and  $G_2$  is  $a$ -outer geometric  
493 1-planar, then  $G_1 \cup G_2$  is geometric 1-planar.*

494 **Proof.** Take a geometric 1-planar embedding  $\varepsilon_1$  of  $G_1$ , and a geometric 1-planar embedding  
495 of  $G_2$  where  $a$  is on the outer region. Clearly, one can (whilst losing straightness) attach  
496 embedding  $\varepsilon_2$  at  $a$  in  $\varepsilon_1$ , so that both embeddings, in a topological sense, are unchanged with  
497 respect to themselves, and no new crossings are introduced. Call this 1-planar embedding  
498 of  $G_1 \cup G_2$   $\varepsilon$ . Now, suppose there is a  $B$ - or  $W$ -configuration in  $\varepsilon$ . The planarization of  
499 the  $B$ - or  $W$ -configuration appears as a subgraph in the planarization of  $\varepsilon$ . It cannot be  
500 contained in  $\varepsilon_1$  or  $\varepsilon_2$  alone, since both embeddings are free of  $B$ - and  $W$ -configurations.  
501 Dummy vertices of the embedded configuration must appear in either  $\varepsilon_1$  or  $\varepsilon_2$  as we did  
502 not create new crossings. But then we obtain that the cycle occurring in the planarized  
503 configuration touches vertices that are unique to  $G_1$ , and also vertices that are unique to  $G_2$ .  
504 This is impossible since  $a$  is a cut-vertex of  $G_1 \cup G_2$ . Hence, by Thomassen [27],  $\varepsilon$  can be  
505 straightened to yield the required embedding. ◀

506 ▶ **Lemma B.9.** *Let  $G_1, \dots, G_k$  be connected graphs with pairwise-disjoint vertex sets except  
507 that  $a$  belongs to every  $G_i$ . Assume each  $G_i$  is not geometric  $a$ -outer 1-planar and has at  
508 most  $m$  edges. If  $k \geq m+2$ , then  $\bigcup_{i=1}^k G_i$  is not geometric 1-planar.*

509 **Proof.** Apply the lasso argument of Lemma B.5, but simplified in the sense that we can  
510 assume all lassos are attached to  $a$ . ◀

### 511 B.4 Phase II: Bounding the Number of Blocks

512 Consider the block-cut tree of  $G$ , rooted at an arbitrary cut vertex of  $G$ , after exhaustively  
513 applying Rules I and II.

514 ▶ **Rule III.** Let  $v$  be a cut vertex of the block-cut tree. If all descendant cut vertices of  $v$  are  
515 already processed, the rule is applicable. Let  $C$  be the set of children of  $v$  in the block-cut  
516 tree, and for each  $c \in C$ , let  $T_c$  denote the sub-block-cut tree rooted at  $c$ . We set  $G_c$  to be  
517 the induced subgraph of  $G$  obtained by taking the union of all blocks of  $T_c$ . For each  $c \in C$ ,  
518 using brute force, check whether  $G_c$  is  $v$ -outer geometric 1-planar. If it is, delete  $G_c$  from the  
519 instance and  $c$  from the block-cut tree. Let  $C' \subseteq C$  denote the set of children not deleted.  
520 Write  $m := \max_{c \in C'} |E(G_c)|$ . If  $|C'| \geq m+2$ , reject the instance.

521 Lemmas B.8 and B.9 directly imply:

522 ▶ **Lemma B.10.** *Rule III is safe.*

## 100:14 The Parameterized Complexity of Geometric 1-Planarity

523 **Proof.** Let  $v$  be the processed cut vertex,  $C$  its children in the block-cut tree, and  $G_c$  the  
 524 subgraph for  $c \in C$  as in Rule III. If  $G_c$  is  $v$ -outer geometric 1-planar and we delete it, the  
 525 deletion is safe: whenever the remaining instance is geometric 1-planar, we can reinsert  $G_c$   
 526 at  $v$  by Lemma B.8. If, after deletions, a set  $C' \subseteq C$  remains with  $|C'| \geq m + 2$  where  
 527  $m = \max_{c \in C'} |E(G_c)|$ , then the graphs  $\{G_c\}_{c \in C'}$  are connected, pairwise vertex-disjoint  
 528 except for  $v$ , none is  $v$ -outer geometric 1-planar, and each has at most  $m$  edges; by Lemma B.9  
 529 their union is not geometric 1-planar, so rejection is correct. ◀

530

531 ▶ **Lemma B.11.** *After exhaustively applying Rules I, II, and III, the total number of blocks  
 532 is at most*

$$533 \quad \mathcal{O}\left(\left(2\binom{N_d}{2}\right)^{2^{\mathcal{O}(2^d)}}\right),$$

534 where  $N_d$  is the bound from Lemma B.7 for subtrees of the treedepth decomposition inducing  
 535 a biconnected graph at height  $d$ .

536 **Proof.** Let  $B_\ell$  be the maximum number of blocks in any subtree of the block-cut tree of  
 537 height  $\ell$ , with  $B_0 = 1$ . Each child  $c$  contributes at most  $B_{\ell-1}$  blocks; by Lemma B.7 every  
 538 block has at most  $N_d$  vertices, so  $|E(G_c)| \leq \binom{N_d}{2} B_{\ell-1}$ . Rule III bounds the number of  
 539 children by this edge bound plus one, hence

$$540 \quad B_\ell \leq \left(\binom{N_d}{2} B_{\ell-1} + 1\right) B_{\ell-1} \leq \left(2\binom{N_d}{2}\right) B_{\ell-1}^2,$$

541 and by induction  $B_\ell \leq \left(2\binom{N_d}{2}\right)^{2^\ell - 1}$ . Finally, every path in the block-cut tree of length  $k$   
 542 corresponds to a simple path in  $G$  of length  $\Omega(k)$ , and treedepth  $d$  bounds simple-path length  
 543 in  $G$  by  $< 2^d$ ; thus the block-cut tree has height  $\mathcal{O}(2^d)$ , and substituting  $\ell = \mathcal{O}(2^d)$  yields  
 544 the claimed bound. ◀

545

546 Finally, we have all ingredients to derive Theorem 2.1.

547 ▶ **Theorem 2.1 (★).** *Let  $G$  be a graph on  $n$  vertices with treedepth at most  $d$ . Then  
 548 GEOMETRIC 1-PLANARITY can be decided in time*

$$549 \quad \mathcal{O}(2^{2^{2^{2^{\mathcal{O}(d)}}}} \cdot n^{\mathcal{O}(1)}).$$

550 **Proof.** We can process each connected component of  $G$  independently with polynomial  
 551 overhead, thus we assume  $G$  is connected. Let  $T$  be a treedepth decomposition of  $G$  of depth  
 552  $d$ . Apply Rules I and II exhaustively in a bottom-up traversal of  $T$ . By Lemma B.7, every  
 553 block has at most

$$554 \quad N_d = 2^{\mathcal{O}(d3^d)} \leq 2^{2^{\mathcal{O}(d)}}$$

555 vertices.

556 Build the block-cut tree and apply Rule III exhaustively. By Lemma B.11, the total  
 557 number of blocks is at most

$$558 \quad \left(2\binom{N_d}{2}\right)^{2^{\mathcal{O}(2^d)}}.$$

559 Hence the resulting graph has at most

$$560 \quad S(d) := N_d \cdot \left(2\binom{N_d}{2}\right)^{2^{\mathcal{O}(2^d)}} \leq 2^{2^{\mathcal{O}(2^d)}}$$

561 vertices.

562 Whenever a reduction rule requires deciding a predicate (namely, “ $(a, b)$ -outer geometric  
 563 1-planar” in Rule II and “ $v$ -outer geometric 1-planar” in Rule III), that predicate is in NP  
 564 via Thomassen’s characterization [27], and by  $\text{NP} \subseteq \text{EXP}$ , it can be decided in time  $2^{q^{\mathcal{O}(1)}}$   
 565 on inputs with  $q$  vertices. Here  $q \leq S(d)$ , and the total number of such predicate evaluations  
 566 is polynomial in  $n$ .

567 After all rules stop, the remaining instance has at most  $S(d)$  vertices. Since GEOMETRIC 1-  
 568 PLANARITY is in NP, the final instance can be decided in time  $2^{S(d)^{\mathcal{O}(1)}}$ . Using  $S(d) \leq 2^{2^{\mathcal{O}(2^d)}}$   
 569 yields the claimed overall running time.

570

## 571 C Kernelization via Feedback Edge Number

572 We begin this section by deriving Theorem 2.2 and Corollary C.5. Let  $G$  be a graph with  
 573 feedback edge number  $\ell$ . We remark that it is folklore that an optimal feedback edge set  
 574 of  $G$ , i.e., a set  $F \subseteq E(G)$  with  $|F| = \ell$  whose removal makes  $G$  acyclic, can be obtained in  
 575 polynomial time by computing a spanning tree. Without loss of generality, we may assume  
 576 that  $G$  has no degree-1 vertices, since iteratively deleting such vertices clearly does not  
 577 affect (geometric) 1-planarity. In a graph  $H$ , a *degree-2 path* is a simple path whose internal  
 578 vertices all have degree two in  $H$ ; note that this also includes paths of length one. We define  
 579 the kernel  $G'$  for 1-PLANARITY and  $\overline{G}'$  for GEOMETRIC 1-PLANARITY as follows. By [4,  
 580 Lemma 8], the edge set of  $G$  can be decomposed into at most  $3\ell - 3$  maximal degree-2 paths.  
 581 Sort these paths by increasing length as  $P_1, P_2, \dots, P_p$ , where  $p \leq 3\ell - 3$ . For  $i > 1$ , we call  
 582  $P_i$  *long* if  $|E(P_i)| \geq p - 1 + \sum_{j=1}^{i-1} |E(P_j)|$ , and *very long* if  $|E(P_i)| \geq 2(p - 1 + \sum_{j=1}^{i-1} |E(P_j)|)$ .  
 583 We first describe how to obtain  $G'$ , the kernel for 1-PLANARITY. If  $P_1$  has length at least  
 584  $p - 1$ , set  $G' := K_2$ , a trivial yes-instance. If no  $P_i$  is long, set  $G' := G$ . Otherwise, let  $j$  be  
 585 the smallest index such that  $P_j$  is long. Then, construct  $G'$  as the union of all  $P_i$  with  $i < j$ ,  
 586 together with all  $P_i$  for  $i \geq j$ , shortened to length  $|E(P_j)|$ . The kernel  $\overline{G}'$  for GEOMETRIC  
 587 1-PLANARITY is defined analogously, using the predicate “very long” in place of “long.”

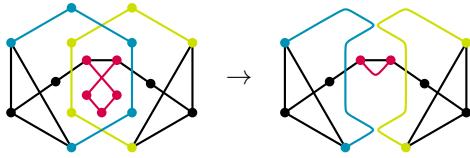
588 In the following lemma, we show that, by first applying Reidemeister moves of type I and  
 589 II [23] and then—in the geometric case—applying Thomassen’s characterization [27], one  
 590 can transform a solution drawing of the original graph into a solution drawing of the kernel.  
 591 In particular, a type I move removes a self-crossing of a (very) long path, while a type II  
 592 move removes two crossings between two mutually crossing (very) long paths.

593 ▶ **Lemma C.1.** *Let  $G$  be a graph, and let  $\varepsilon$  be a 1-planar (resp. geometric 1-planar) embedding  
 594 of  $G$ . Partition  $E(G)$  into  $s$  edges, which we call static edges, and  $f$  maximal degree-2 paths,  
 595 which we call flexible paths, each of length at least  $s + f - 1$  (resp.  $2 \cdot (s + f - 1)$ ). Let  $G'$  be  
 596 obtained from  $G$  by shortening each flexible path to length  $s + f - 1$  (resp.  $2 \cdot (s + f - 1)$ ) while  
 597 preserving its endpoints. Then there exists a 1-planar (resp. geometric 1-planar) embedding  
 598 of  $G'$ .*

599 **Proof.** We first prove the statement for the non-geometric case and then lift it to the  
 600 geometric setting.

601 *Non-geometric case.* We begin by redrawing the flexible paths. For each flexible path,  
 602 consider the curve obtained by concatenating the Jordan arcs corresponding to its edges.  
 603 We refer to the collection of these arcs as the set of *flexible arcs*. We apply the following  
 604 two crossing-elimination rules exhaustively to the flexible arcs to reduce the total number of  
 605 crossings between them, while preserving, for each static edge, whether it is crossed by a  
 606 flexible arc.





601    **Figure 5** Illustration of the drawing simplification rules from Lemma C.1. The left side shows  
 602    the original drawing, while on the right, flexible paths are represented as Jordan arcs.  
 603    Static edges are shown in black, and flexible paths are colored. Rule I is applied to the red flexible path, and  
 604    Rule II to the blue and green flexible paths.

**Rule I** Whenever a flexible arc crosses itself, shortcut the arc by removing the loop.

**Rule II** Whenever two flexible arcs cross each other twice, interchange the two subarcs enclosed  
 613    between the crossings.

614    We remark that Rule I and Rule II correspond to the Reidemeister moves of type I and type  
 615    II, respectively, which are foundational to knot theory [23].

616    See Figure 5 for an example. Rule 1 decreases the total number of crossings by one, and  
 617    Rule 2 by two. Hence, the process must terminate. After termination, each flexible arc is  
 618    simple (i.e., it has no self-crossings) and crosses any other flexible arc at most once.

619    In the worst case, each flexible arc may intersect every static edge once. Consequently,  
 620    each flexible arc participates in at most  $s + f - 1$  crossings in total.

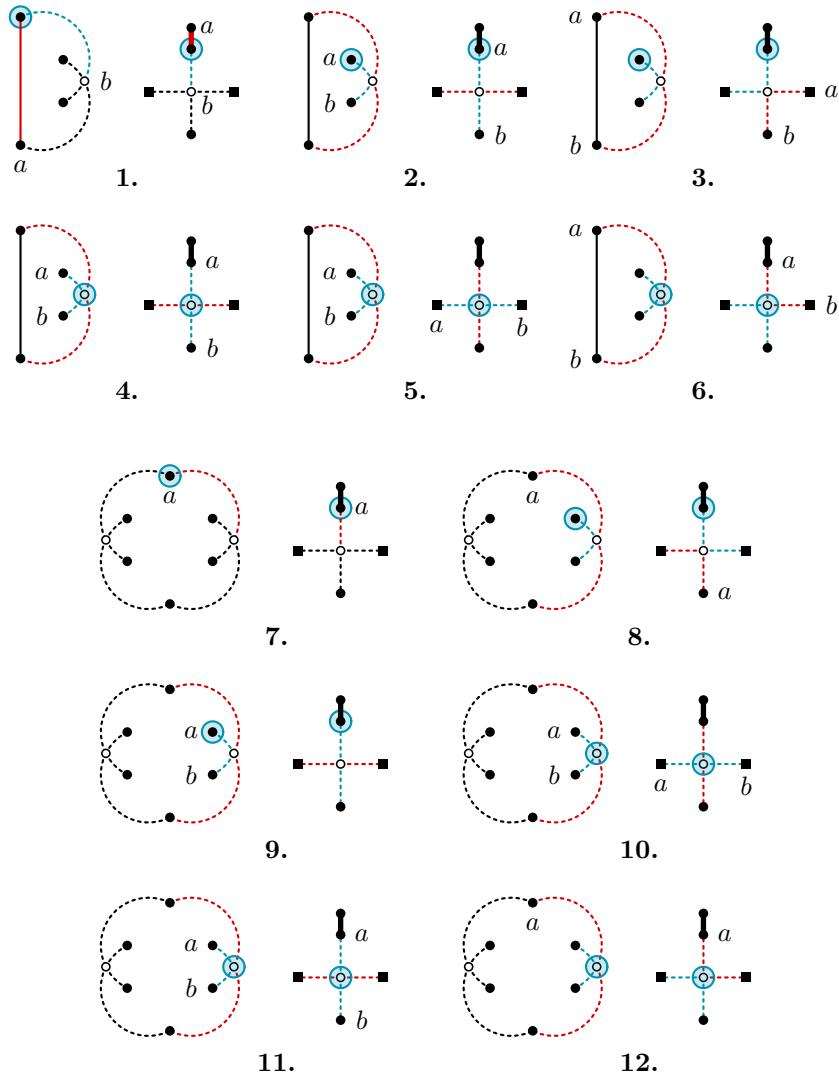
621    We now construct a 1-planar embedding  $\varepsilon'$  of  $G'$  as follows. Retain the embedding  
 622    induced by the static edges in  $\varepsilon$ . Insert the simplified flexible arcs into this embedding. Then,  
 623    for each flexible arc, traverse it from start to end, and insert a subdivision vertex immediately  
 624    after each crossing. If any additional subdivision vertices remain unused, they can be placed  
 625    arbitrarily. This yields a valid 1-planar embedding of  $G'$ , completing the first part of the  
 626    proof.

627    *Geometric case.* We proceed analogously, now starting from a geometric 1-planar embedding.  
 628    When resolving a crossing, we insert two subdivision vertices instead of one—one on each  
 629    side of the crossing. Let  $\varepsilon'$  denote the resulting 1-planar embedding of  $G'$ . We now argue  
 630    that  $\varepsilon'$  is free of  $B$  and  $W$  configurations, and can hence be straightened by Thomassen's  
 631    characterization [27]. Without loss of generality, assume we did not need to insert any  
 632    “leftover” subdivision vertices, as these can safely be inserted after the straightening step.

633    It suffices to show that  $\varepsilon'$  contains no  $B$ - or  $W$ -configuration that touches an internal  
 634    vertex of a shortened flexible path. Otherwise, such a configuration would consist entirely of  
 635    static edges, contradicting the fact that the subdrawing induced by the static edges in the  
 636    original embedding  $\varepsilon$  was geometric 1-planar and therefore free of  $B$ - and  $W$ -configurations.

645    We show this via case analysis; see Figure 6. We consider the planarization of  $\varepsilon'$ , and  
 646    enumerate (up to symmetry) all ways the planarization of a  $B$ - or  $W$ -configuration can be  
 647    embedded into the planarization of  $\varepsilon'$  such that an internal vertex of a planarized flexible  
 648    path is part of the planarized  $B$ - or  $W$ -configuration. In each of the 12 cases, we map the  
 649    (dummy or real) vertex encircled in blue of a  $B$ - or  $W$ -configuration to one internal vertex of  
 650    the respective type of a flexible path. Note that each real such vertex is, by construction,  
 651    adjacent to one uncrossed edge, and one half-edge.

652    In Case 1, the mapping of the blue half-edge adjacent to the blue vertex in the  $B$ -  
 653    configuration is forced to one unique option, the blue half-edge with endpoint labeled  $b$ ,  
 654    as the blue vertex on the flexible path is adjacent to only one half-edge. This forces the  
 655    edge marked in red to be mapped to the uncrossed edge with endpoint labeled  $a$ . In the  
 656     $B$ -configuration,  $a$  and  $b$  need to be connected via a half-edge, but they are not on the path.



637    **Figure 6** The 12 cases (up to symmetry) of trying to embed a  $W/B$  configuration into the  
 638 planarization of  $\varepsilon'$  such that an internal vertex of a flexible path is touched. In each case, left is a  
 639  $B$  or  $W$  configuration, right an induced subgraph of the planarization of  $\varepsilon'$ , consisting of one real  
 640 internal flexible path vertex adjacent to an uncrossed edge and a crossed edge, which is crossed by  
 641 another edge not part of the path). The blue circles denote how a real or dummy vertex of a  $B$ -  
 642 or  $W$ -configuration is mapped. Real vertices are drawn as filled disks, dummy vertices unfilled, the  
 643 endpoints of the edge crossing the path with squares. Half-edges are dashed, uncrossed edges fat.  
 644 The colors red/blue identify how the respective edges are mapped.

## 100:18 The Parameterized Complexity of Geometric 1-Planarity

657 Hence, the chosen blue vertex cannot touch an internal vertex of a flexible path.

658 We proceed similarly for the remaining 11 cases. In each case, we consider a vertex of a  
659  $B$ - or  $W$ -configuration (real or dummy). In some cases, the mapping of the adjacent edges is  
660 forced as in Case 1, in others, there are multiple options, handled in separate cases.

661 We derive a contradiction in each case as follows: In Cases 1, 3, and 6, the vertices  $a$  and  
662  $b$  are not adjacent, but need to be in the  $B$ - or  $W$ -configuration. In Cases 2, 4, 5, and 9–11,  
663 both  $a$  and  $b$  must lie in the region bounded by the  $B$ - or  $W$ -configuration, but the mapping  
664 forces that only one is. Finally, in Cases 7, 8 and 12, the vertex  $a$  should have two adjacent  
665 half-edges, but instead it has only one (together with one uncrossed edge). ◀

666 We now justify the “base case” of our kernelization. Intuitively, if the shortest path is  
667 sufficiently long, we have a trivial yes-instance, as then, we can draw each path as a straight  
668 line with the path’s endpoints in convex position.

669 ▶ **Lemma C.2.** *Let  $G$  be a graph partitioned into  $f$  degree-2 paths, each of length at least  
670  $f - 1$ . Then,  $G$  is geometric 1-planar.*

671 **Proof.** To obtain a certifying drawing, place  $G$ ’s vertices in convex position (e.g., on the  
672 boundary of a circle), and draw a straight line between the first and last vertex of each  
673 path. It remains to insert the subdivision vertices of each path to obtain a proper drawing  
674 of  $G$ . Observe that each line crosses every other line at most once. Hence, we have enough  
675 segments per path ( $\geq f - 1$ ) to tolerate the at most  $f - 1$  crossings, and can place the  
676 subdivision vertices accordingly. ◀

677 Solving one recurrence per kernel allows us to bound their size. We analyze the worst  
678 case, where the shortest path is too short for trivial rejection and no path is (very) long, so  
679 no shortening occurs.

680 ▶ **Lemma C.3.** *Graph  $G'$  has at most  $\mathcal{O}(\ell \cdot 8^\ell)$  edges, and  $\overline{G'}$  at most  $\mathcal{O}(\ell \cdot 27^\ell)$ .*

681 **Proof.** First, we bound  $|E(G')|$ . The worst case is achieved when each  $P_i$  is one edge too  
682 short to be considered long (i.e., no shortening of long paths takes place), and the first path  
683  $P_1$  is one edge too short for the procedure to replace  $G$  with a trivial yes-instance. Then, we  
684 have

$$685 |E(P_i)| = p - 2 + \sum_{j=1}^{i-1} |E(P_j)| \quad \text{for } 2 \leq i \leq p,$$

$$686 |E(P_1)| = p - 2.$$

687 Set

$$688 S_i := \sum_{j=1}^i |E(P_j)|,$$

689 so that  $S_p = |E(G')|$ . Then, rearranging, we obtain

$$690 S_i = 2S_{i-1} + p - 2 \quad \text{for } 2 \leq i \leq p,$$

$$691 S_1 = p - 2.$$

692 Solving this recurrence yields

$$693 S_i = (2^i - 1)(p - 2) \quad \text{for } 1 \leq i \leq p.$$

694 As the number of paths  $p$  is at most  $3\ell - 3$ , we obtain

$$695 \quad |E(G')| = S_p \leq \frac{(8^\ell - 8)(3\ell - 5)}{8} = \mathcal{O}(\ell \cdot 8^\ell).$$

696 To bound  $|E(\overline{G'})|$ , we proceed symmetrically, but use the predicate “very long path”  
697 instead of “long path”. This way, we obtain

$$698 \quad |E(\overline{G'})| \leq \frac{9}{2} - \frac{19}{2} 3^{3\ell-4} + (-3 + 2 \cdot 27^{\ell-1}) \ell \\ 699 \quad = \mathcal{O}(\ell \cdot 27^\ell)$$

700

701 Combining the above lemmas yields that our kernelization is correct:

702 ▶ **Lemma C.4.**  *$G$  is (geometric) 1-planar if and only if  $G'$  (resp.  $\overline{G'}$ ) is.*

703 **Proof.** ( $\Rightarrow$ ) : Assume  $G$  is 1-planar (resp. geometric 1-planar). If  $G' = K_2$ , which is the case  
704 if  $P_1$  has length at least  $p - 1$ ,  $G'$  is trivially 1-planar (resp. geometric 1-planar). Next, if  
705 no  $P_i$  is long (resp. very long), we have  $G' = G$  (resp.  $\overline{G'} = G$ ), and the statement holds  
706 trivially. Otherwise, let  $j$  be the minimum index of a long (resp. very long) path. Then, we  
707 can apply Lemma C.1 to  $G$  with static edges  $\bigcup_{i=1}^{j-1} E(P_i)$  and flexible paths  $P_j, \dots, P_p$ , and  
708 obtain that  $G'$  is 1-planar (resp. geometric 1-planar).

709 ( $\Leftarrow$ ) : Assume  $G'$  is 1-planar (resp.  $\overline{G'}$  is geometric 1-planar). If  $P_1$  has length at least  
710  $p - 1$ , all  $p$  paths are at least this long. Hence, by Lemma C.2,  $G$  is (geometric) 1-planar.  
711 Next, if no  $P_i$  is long (resp. very long), we have  $G = G'$  (resp.  $G = \overline{G'}$ ), and the statement  
712 holds trivially. Otherwise, observe that we can obtain  $G$  from  $G'$  (resp.  $\overline{G'}$ ) by adding  
713 subdivision vertices. Since we can add subdivision vertices to a witness embedding of  $G'$  (resp.  
714  $\overline{G'}$ ) while maintaining (geometric) 1-planarity,  $G$  is 1-planar (resp. geometric 1-planar). ◀

715 We now have all prerequisites to derive Theorem 2.2. 1-PLANARITY (and, more generally,  
716  $k$ -PLANARITY) is trivially in NP. GEOMETRIC 1-PLANARITY is also in NP, as shown by  
717 Hong et al. [18]. Hence all three problems are decidable. In Lemma C.4 we proved the  
718 correctness of our kernelization, and in Lemma C.3, we bounded the size of the resulting  
719 instances  $G$  and  $\overline{G}$ . Thus, we have:

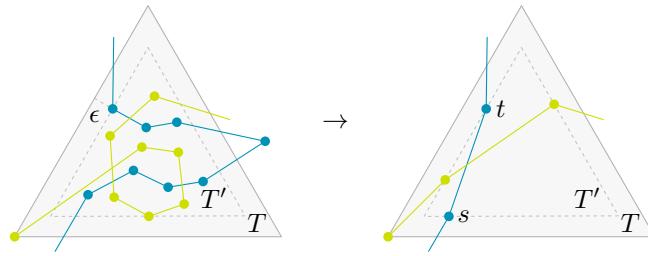
720 ▶ **Theorem 2.2 (★).** *1-PLANARITY, parameterized by the feedback edge number  $\ell$ , admits a  
721 kernel with  $\mathcal{O}(\ell \cdot 8^\ell)$  edges. GEOMETRIC 1-PLANARITY, under the same parameterization,  
722 admits a kernel with  $\mathcal{O}(\ell \cdot 27^\ell)$  edges.*

723 A graph  $G$  is  $k$ -planar if and only if the graph  $G_k$ , obtained by replacing each edge of  $G$   
724 with a path of  $k$  edges, is 1-planar [15]. Since  $G_k$  has the same feedback edge number as  $G$ ,  
725 we immediately obtain the following.

726 ▶ **Corollary C.5.**  *$k$ -PLANARITY, parameterized by the feedback edge number  $\ell$ , admits a  
727 kernel with  $\mathcal{O}(\ell \cdot 8^\ell)$  edges.*

## 728 C.1 Geometric $k$ -Planarity

729 We now apply our technique to GEOMETRIC  $k$ -PLANARITY. We define the kernel exactly as  
730 in the beginning of Section C, with the only difference being the notion of a “long path.” (In  
731 what follows, all symbols—including the paths  $P_1, \dots, P_p$  and the feedback edge number of  
732 the input graph  $\ell$ —are defined as in the beginning of Section C.)



763    ■ **Figure 7** Example of the redrawing step of Lemma C.7. Flexible paths are drawn in blue and  
 764    green, triangulation triangle  $T$  in gray, “shrunken triangle”  $T'$  in dashed outline. On the right,  $s$   
 765    and  $t$  are labeled only for the blue path.

733    Instead of the long (respectively, very long) paths defined there, we construct the kernel  
 734    with respect to *very, very long paths*. Let  $s(i) := \sum_{j=1}^{i-1} |E(P_j)|$  for  $i \in [p]$ . We say that  $P_i$   
 735    for  $i > 1$  is *very, very long* if  $|E(P_i)| \geq (s(i)^2 + 3s(i) + 1) \cdot (2 + p - 1) + 1$ .

736    To complement this notion, we need a new redrawing strategy, which is to partition a  
 737    solution drawing into triangles where the interior of each triangle contains only very, very  
 738    long paths, and then redraw the very, very long paths, essentially as straight lines, inside  
 739    each triangle. Formally, a *constrained triangulation* of a geometric planar embedding is a  
 740    geometric super-embedding with the same vertex set where every face is a triangle [8].

741    First, we give a bound telling us how many triangles are required.

742    ► **Lemma C.6.** *Let  $G$  be a  $k$ -plane geometric graph with  $m$  edges, drawn inside a fixed  
 743    triangular region  $\Delta$ , and let  $P$  be the planarization of this drawing (including  $\Delta$ ). Define  
 744     $t(m)$  as the maximum number of triangles in a constrained triangulation of  $P$ . Then*

$$745 \quad t(m) \leq m^2 + 3m + 1.$$

746    **Proof.** The quantity  $t(m)$  is well-defined, as every plane geometric graph admits a constrained  
 747    triangulation, see e.g., [6]. If  $P$  has  $N \geq 3$  vertices (comprising the original endpoints, crossing  
 748    points, and the three corners of  $\Delta$ ) then any maximally planar straight-line graph on these  
 749    vertices has exactly  $2N - 4$  faces (see, e.g., [11]), and hence  $2N - 5$  triangular faces. In a  
 750    geometric drawing, each pair of edges crosses at most once. Hence,  $N \leq 2m + \binom{m}{2} + 3$ . Thus

$$751 \quad t(m) \leq 2N - 5 \leq 2(2m + \binom{m}{2} + 3) - 5 = m^2 + 3m + 1.$$

752

753    We are now ready to present the redrawing argument.

754    ► **Lemma C.7.** *Let  $G$  be a graph, and let  $\varepsilon$  be a geometric  $k$ -planar embedding of  $G$ . Partition  
 755     $E(G)$  into  $s$  edges, which we call static edges, and  $f$  maximal degree-2 paths, which we call  
 756    flexible paths, each of length at least  $(s^2 + 3s + 1) \cdot (2 + f - 1) + 1$ . Let  $G'$  be obtained from  
 757     $G$  by shortening each flexible path to length  $(s^2 + 3s + 1) \cdot (2 + f - 1) + 1$  while preserving its  
 758    endpoints. Then there exists a geometric  $k$ -planar embedding of  $G'$ .*

759    **Proof.** Fix a triangulation in the sense of Lemma C.6 of  $\varepsilon$  restricted to the static edges with  
 760    an added triangle bounding all static and flexible edges. To obtain the desired drawing of  
 761     $G'$ , we will redraw  $\varepsilon$  inside each triangle of the triangulation. Note that by construction, the  
 762    interior of each triangle can only be intersected by edges of flexible paths.

763    Order the triangles arbitrarily. For each triangle  $T$ , do the following (see Figure 7 for an  
 764    example): Let  $\epsilon$  be the minimum distance from the boundary of  $T$  to a vertex or crossing in

768 the interior of  $T$ . If there is no vertex or crossing inside  $T$ , we set  $\epsilon := \infty$  and proceed to  
 769 the next triangle. Otherwise, let  $T'$  be the region obtained from  $T$  by moving its boundary  
 770 inward along the normal direction by distance  $\epsilon$ .

771 We redraw each flexible path  $P$  that intersects with  $T'$  as follows. Traverse  $P$  from  
 772 one endpoint to the other. Let  $s$  be the first intersection point with  $T'$ , and  $t$  be the last  
 773 intersection point with  $T'$ . Subdivide  $P$  at points  $s$  and  $t$ , delete the segments between them,  
 774 and join  $s$  and  $t$  via a straight line.

775 Next, we insert subdivision vertices inside  $T'$  to ensure the drawing, restricted to  $T'$ , is  
 776 1-planar. Since  $T'$  is convex and each flexible path  $P$  is drawn as a straight-line through  $T'$ ,  
 777  $P$  crosses at most each of the  $f - 1$  other flexible paths. Add one subdivision vertex to  $P$   
 778 inside  $T'$  for each crossing to ensure 1-planarity inside  $T'$ .

779 The whole drawing, including the static edges, is still  $k$ -planar: A static edge crosses with  
 780 a fixed flexible path in the original drawing if and only if it does in the simplified drawing.  
 781 Flexible edges inside a “shrunken triangle” cross other edges at most once, and (potentially  
 782 shortened) flexible edges outside a “shrunken triangle” received no additional crossings by  
 783 the redrawing, hence remain crossed at most  $k$  times.

784 Next, we argue that after redrawing, each flexible path  $P$  has at most  $(s^2 + 3s + 1) \cdot (2 + f - 1)$   
 785 internal vertices. Applying Lemma C.6, inside each of the at most  $t(s) \leq s^2 + 3s + 1$  triangles  
 786  $T$  of the triangulation, a flexible path has, by construction, at most two internal vertices  
 787 on the border of  $T'$  plus at most  $f - 1$  internal vertices inside  $T'$  if it intersects  $T'$ , and no  
 788 internal vertices otherwise.

789 Hence, in total, in the current drawing, a flexible path has at most  $(s^2 + 3s + 1) \cdot (2 + f - 1)$   
 790 internal vertices, and thus length at most  $(s^2 + 3s + 1) \cdot (2 + f - 1) + 1$ .

791 Finally, to obtain a proper drawing of  $G'$ , we insert the required number of subdivision  
 792 vertices for each flexible path that is too short arbitrarily. ◀

793 Our result now follows analogously to the previous kernels.

794 ▶ **Theorem 2.3 (★).** *GEOMETRIC  $k$ -PLANARITY, parameterized by the feedback edge num-  
 795 ber  $\ell$ , admits a kernel with  $\mathcal{O}(2^{\mathcal{O}(3^\ell \log \ell)})$  edges.*

796 **Proof.** The correctness of this kernelization follows exactly as in the proof of Lemma C.4,  
 797 except that we now use the notion of “very, very long paths” and apply Lemma C.7 instead  
 798 of Lemma C.1 to obtain a drawing of the kernel from a drawing of the original graph.

802 Clearly, the kernel can be computed in polynomial time, and moreover, GEOMETRIC  
 803  $k$ -PLANARITY is in  $\exists\mathbb{R}$  and thus decidable [26]<sup>2</sup>. It remains to bound the kernel size. Define  
 804  $S_i := \sum_{j=1}^i |E(P_j)|$ , so that the kernel has  $S_p$  edges. Note that  $S_1 = \mathcal{O}(\ell)$ ,  $p = \mathcal{O}(\ell)$ , and  
 805  $S_i = \mathcal{O}(S_{i-1}^2 \cdot p) = \mathcal{O}(S_{i-1}^3)$  for  $1 < i \leq p$ . Hence, the kernel has at most  $\mathcal{O}(\ell^{\mathcal{O}(3^p)}) =$   
 806  $\mathcal{O}(2^{\mathcal{O}(3^\ell \log \ell)})$  edges. ◀

## 807 D Lower Bounds

808 In this section we prove Theorems 2.4 and 2.5. For bandwidth, we lift the known NP-hardness  
 809 from the topological case [4] to the geometric setting. It is standard that bandwidth upper-  
 810 bounds pathwidth, so hardness under bounded bandwidth already implies hardness under

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799 <sup>2</sup> The authors of [26] do not explicitly show membership, but rather implicitly state the claim. However,  
 800 it is straightforward to show membership by providing a suitable  $\exists\mathbb{R}$ -sentence as was done for related  
 801 problems such as GEOMETRIC THICKNESS in [9].

811 bounded pathwidth. However, the existing bounded-bandwidth hardness for 1-PLANARITY  
 812 does not specify a concrete constant. In contrast, our construction certifies a *concrete* and  
 813 *small* bound of pathwidth at most 15.

814 For feedback vertex number, the known hardness in the topological case [15] does not  
 815 transfer by the same route (the analogue of Lemma D.4 for pathwidth does not hold), and  
 816 neither is it clear that Thomassen's characterization can be applied. Thus we give a novel  
 817 reduction from BIN PACKING.

818 We use the following notion for both results. A *two-terminal edge gadget* is a graph  $H$   
 819 with two distinguished *attachment vertices*  $\alpha, \beta$ . Given an edge  $uv$  of a graph, *replacing*  $uv$   
 820 by  $H$  means taking a fresh copy of  $H$ , call it  $H_{uv}$ , and identifying its two attachment vertices  
 821 with  $u$  and  $v$  (in either order). We call vertices  $V(H_{uv}) \setminus \{u, v\}$  and edges  $E(H_{uv}) \setminus \{uv\}$   
 822 *gadget-internal*.

## 823 D.1 Feedback Vertex Number and Pathwidth

824 The *feedback vertex number* of a graph is the least number of vertices whose deletion makes  
 825 the graph acyclic. For a definition of pathwidth, we refer to [7].

### 826 Bin Packing.

827 We reduce from the strongly NP-hard BIN PACKING problem [14], which asks whether, given  
 828 a finite set  $U$  of items with sizes  $s(u) \in \mathbb{Z}^+$  for each  $u \in U$ , a bin capacity  $B \in \mathbb{Z}^+$ , and an  
 829 integer  $K > 0$ , the set  $U$  can be partitioned into disjoint subsets  $U_1, U_2, \dots, U_K$  such that  
 $\sum_{u \in U_i} s(u) \leq B$  for all  $i \in [K]$ .

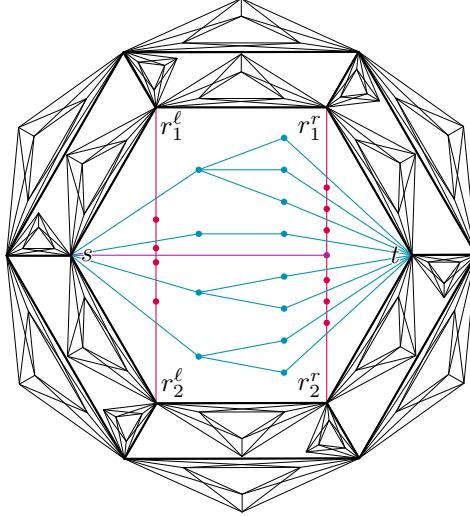
830 We assume without loss of generality that  $K \geq 2$ , since the case  $K = 1$  is trivial. Moreover,  
 831 we may assume that  $\sum_{u \in U} s(u) = K \cdot B$ , meaning that all bins must be exactly filled. This  
 832 can be ensured without changing the instance's feasibility: if  $\sum_{u \in U} s(u) < K \cdot B$ , we can add  
 833  $K \cdot B - \sum_{u \in U} s(u)$  dummy items of size 1 each to obtain an equivalent instance, whereas if  
 834  $\sum_{u \in U} s(u) > K \cdot B$ , the instance is trivially infeasible. Furthermore, we may assume that  
 835 the minimum item size satisfies  $\min_{u \in U} s(u) \geq K + 1$ , for if not, we can multiply all item  
 836 sizes and the bin capacity  $B$  by  $(K + 1)$  to ensure this while preserving equivalence of the  
 837 instance.

### 839 Reduction.

840 Fix an instance of BIN PACKING with the properties described above. We construct an  
 841 instance of GEOMETRIC 1-PLANARITY as follows. We begin with the triconnected graph  
 842 shown in Figure 8, with distinguished vertices  $s, t, r_1^\ell, r_2^\ell, r_1^r, r_2^r$ , which we refer to as the *frame*.  
 843 From a copy of  $K_6$ , we form a two-terminal edge gadget by selecting two distinct vertices,  
 844 and we replace each edge of the frame with such a gadget.

845 Next, we add a path of length  $|U| + K - 1$  between  $r_1^\ell$  and  $r_2^\ell$ , referred to as the *red left*  
 846 *path*, and a path of length  $K \cdot B$  between  $r_1^r$  and  $r_2^r$ , referred to as the *red right path*. We  
 847 then insert  $K - 1$  *purple* edges from  $s$  to vertices on the red right path so that the right path  
 848 is subdivided into  $K$  subpaths of length  $B$  each. For each item  $u \in U$ , we create a fresh copy  
 849 of  $K_{2,s(u)}$ , which we call the *diamond* corresponding to  $u$ . We add an edge between  $s$  and  
 850 one vertex of the size-2 part of the diamond's bipartition, call it the *diamond vertex*  $d_u$ , and  
 851 identify the other with  $t$ . Call the union of  $u$ 's diamond and edge  $sd_u$  the *item gadget* of  $u$ .  
 852 See Figure 8 for an illustration.

853 Intuitively, the triconnected frame reinforced with attached  $K_6$ -gadgets provides a rigid  
 854 barrier that can essentially only be drawn as shown in the figure, and cannot be crossed by



859    **Figure 8** Example of our reduction for a BIN PACKING instance  $(U, K, B)$  with item sizes  $3, 1, 2, 2$ ,  
 860 number of bins  $K = 2$ , and bin capacity  $B = 4$ . The shown drawing of  $G$  induces a solution with  
 861 one bin containing items of sizes  $3, 1$ , and the other bin with items of sizes  $2, 2$ . For illustrative  
 862 purposes, we do not have  $\min_{u \in U} s(u) \geq K + 1$ , and the instance is not drawn in the exact style used  
 863 in the backwards direction of the correctness proof. The frame graph with distinguished vertices  
 864  $s, t, r_1^l, r_1^r, r_2^l, r_2^r$  is drawn in bold black, the  $K_6$  gadgets in black, left and right red paths are drawn  
 865 in red, purple edges in purple, and item gadgets in blue.

855 Lemma D.1. Hence, the remaining gadgets are forced to be drawn inside the frame. The  
 856 red right path, subdivided by the purple edges, models the bins (each is a subpath of length  
 857  $B$ ). The red left path, together with the purple edges that must cross it, encodes the choice  
 858 of bin for each item gadget.

866 ▶ **Lemma D.1** (Adapted from [16, Lemma 5.1]). *In any 1-planar embedding of  $K_6$ , between  
 867 any two vertices there exists a path such that all edges in that path are crossed.*

868 ▶ **Lemma D.2.** *Graph  $G$  is geometric 1-planar if and only if the given bin packing instance  
 869 is positive.*

870 **Proof.** ( $\Rightarrow$ ) : Assume there is a geometric 1-planar embedding  $\varepsilon$  of  $G$ .

871 *Properties ensured by the frame-construction.* For each edge  $uv$  of the frame, we can by  
 872 Lemma D.1 find a path from  $u$  to  $v$  in the  $K_6$  attached to  $uv$ , such that all edges of the path  
 873 cross with edges of this copy of  $K_6$ .

874 The subembedding  $\varepsilon'$  of  $\varepsilon$  induced by taking one such path for each edge of the frame  
 875 is thus planar. Observe that the graph underlying  $\varepsilon'$  is, by construction, a subdivision  
 876 of a triconnected graph (the frame graph depicted in Figure 8). Therefore, as is well-  
 877 known, the faces of  $\varepsilon'$  are uniquely determined (up to mirror image). In particular, vertices  
 878  $s, t, r_1^l, r_1^r, r_2^l, r_2^r$  lie on a shared face in  $\varepsilon'$ , call it  $R \subseteq \mathbb{R}^2$ . Further,  $R$  is the only face in  $\varepsilon'$   
 879 that contains both  $s$  and  $t$  (resp.  $r_1^l$  and  $r_2^l$ , resp.  $r_1^r$  and  $r_2^r$ ).

880 In total, this gives us that all edges of  $G$  that are not frame-edges or  $K_6$  gadgets are  
 881 entirely contained inside region  $R$  in the original embedding  $\varepsilon$ .

882 *Forced crossings.* Fix an item  $u \in U$  and consider its diamond. At least one red path  
 883 crosses the diamond fully, by which we mean it crosses  $\geq s(u)$  edges of the diamond: If one  
 884 red path crosses edge  $sd_u$ , the other red path cannot cross  $sd_u$  as well and thus needs to

885 fully cross the diamond. If no red path crosses edge  $sd_u$ , both red paths need to cross the  
 886 diamond fully.

887 We show that the right red path crosses all diamonds fully. Suppose for one item  $u \in U$ ,  
 888 the left red path crosses  $u$ 's diamond fully. Since  $s(u) \geq K + 1$ , this produces at least  $K + 1$   
 889 crossings. Each item gadget for items  $u' \neq u$  clearly produces at least one crossing with the  
 890 left red path as well. Hence the left red path has at least  $K + 1 + |U| - 1 = |U| + K$  crossings  
 891 with item gadgets, which is impossible, since it consists of only  $|U| + K - 1$  edges. Hence for  
 892 each  $u \in U$ , the left red path does not cross  $u$ 's diamond fully. By the above, this means the  
 893 right red path crosses all diamonds fully, i.e., it is crossed by at least  $\sum_{u \in U} s(u)$  item-gadget  
 894 edges. Since it consists of  $\sum_{u \in U} s(u)$  edges, this means each of its edges is crossed by an  
 895 item-gadget edge.

896 Thus the red paths cannot cross each other. Hence each purple edge crosses the left path.  
 897 This also means the left red path is saturated with crossings, since there are  $K - 1$  purple  
 898 edges, each item gadget crosses the left red path at least once, and the left red path counts  
 899  $|U| + K - 1$  edges.

900 *Defining a bin packing.* Divide the region  $R$  into open regions  $R^\ell, R^m, R^r$ , such that  $R^\ell$ ,  
 901 the *left region*, has  $s$  on the boundary,  $R^m$ , the *middle region*, is bounded by the red paths,  
 902 and  $R^r$ , the *right region*, has  $t$  on the boundary. This is well-defined as the red paths do not  
 903 cross each other.

904 Each diamond vertex  $d_u$  lies in  $R^m$ : If diamond vertex  $d_u$  were in  $R^r$ , edge  $sd_u$  would  
 905 cross both red paths, which is impossible. If  $d_u$  were in  $R^\ell$ , the left red path would cross  $u$ 's  
 906 diamond fully, which we have seen to be impossible.

907 This also implies that not only is the left red path saturated with crossings from item-  
 908 gadgets and purple edges, but, more specifically, each crossing is either with a purple edge or  
 909 an edge of the form  $sd_u$  for some  $u \in U$ .

910 Divide  $R^m$  into open regions  $R_1^m, \dots, R_K^m$  by subtracting the  $K - 1$  purple edge-segments  
 911 from  $R^m$ . Since all purple edges cross the left red path, this is well-defined. Hence, each  
 912 diamond vertex  $d_u$  for  $u \in U$  lies in precisely one  $R_i^m$ . Let  $U_1, \dots, U_K$  be the partition of  
 913  $U$  induced by assigning  $u \in U$  to  $U_i$  if  $d_u$  is in  $R_i^m$ .

914 *Showing the packing is a solution.* We claim  $U_1, \dots, U_K$  is a solution to the BIN PACKING  
 915 instance, i.e., we have  $\sum_{u \in U_i} s(u) \leq B$  for all  $i \in [K]$ .

916 Let  $i \in [K]$ . We aim to show  $\sum_{u \in U_i} s(u) \leq B$ . Let  $u \in U_i$ . By construction,  $d_u$  lies in  
 917  $R_i^m$ . Region  $R_i^m$  is bounded by two purple edges, the left red path, and the right red path.  
 918 The bounding purple edges cross the left red path. The left red path crosses only with edges  
 919 of the form  $sd_{u'}$  for  $u' \in U$ . Thus, the only way to route the edges of  $u$ 's diamond to  $t$  is  
 920 through the red right path, of which precisely  $B$  edges lie on the boundary of  $R_i^m$ . Since  
 921 we now each diamond crosses the right red path fully,  $u$ 's diamond crosses this portion of  
 922 the right red path at least  $s(u)$  times.

923 Hence in total, the items in  $U_i$  produce at least  $\sum_{u \in U_i} s(u)$  crossings in the length- $B$   
 924 subpath of the right red path bounding  $R_i^m$ . But since each of these  $B$  edges can only be  
 925 crossed at most once, we obtain, as required,  $\sum_{u \in U_i} s(u) \leq B$ .

926 ( $\Leftarrow$ ): Let  $U_1, \dots, U_K$  be a solution to the bin packing instance. We create a geometric  
 927 1-planar  $\varepsilon$  embedding of  $G$  as follows. First, draw the frame and  $K_6$  gadgets like is displayed  
 928 in Figure 8. We draw both red paths as straight lines, but do not fix the position of the  
 929 subdivision vertices for now, except for the  $K - 1$  subdivision vertices of the right red path  
 930 that are adjacent to purple edges, which we position by dividing the line segment from  $r_1^r$   
 931 to  $r_2^r$  into  $K$  equidistant segments.

932 Next, we insert the item gadgets. For each  $i \in [K]$ , consider the  $i$ 'th equidistant segment

933 from above, and shift it an arbitrarily small distance to the left.

934 For each  $u \in U_i$ , place vertex  $d_u$  at a distinct (inner) point of the shifted segment. To  
 935 draw the diamond of  $u$ , consider the line segment from  $d_u$  to  $t$ . Observe that one can draw  
 936 the diamond within an arbitrarily narrow tunnel around this segment, and can thus avoid  
 937 all crossings except for with the right red path.

938 Finally, we can fix the positions of the subdivision vertices of the red paths.

939 The left red path is crossed by all  $K - 1$  purple edges and an edge  $ud_u$  for each  $|U|$ . As  
 940 the left red path has length  $|U| + K - 1$ , we can insert the paths subdivision vertices on the  
 941 line such that each edge of the path is crossed exactly once.

942 For the right red path, we need to divide each equidistant segment into  $B$  segments, ensuring  
 943 the right red path has length  $K \cdot B$  in total. By construction, each such equidistant segment  
 944 is crossed by  $\sum_{u \in U_i} s(u) = B$  item gadget edges. Thus, we can insert the subdivision vertices  
 945 at appropriate positions such that each edge of the right red path is crossed exactly once.

946 In total, this gives the required geometric 1-planar embedding of  $G$ . ◀

947 Since deleting the 12 frame vertices from  $G$  yields a disjoint union of only  $K_4$ 's, paths,  
 948 and stars, we have:

949 ▶ **Lemma D.3.**  *$G$  has pathwidth  $\leq 15$  and feedback vertex number  $\leq 48$ .*

950 **Proof.** Deleting the 12 frame vertices from  $G$  yields a disjoint union of stars (stemming from  
 951 the item-gadgets), paths (stemming from the left and right red paths), and 18  $K_4$ 's (stemming  
 952 from the  $K_6$  gadgets). This disjoint union has pathwidth 3, hence  $G$  has pathwidth at most  
 953  $12 + 3 = 15$ . Moreover, after deleting the 12 frame vertices, deleting 2 vertices per  $K_4$  yields  
 954 an acyclic graph. Hence, the feedback vertex number of  $G$  is at most  $12 + 18 \cdot 2 = 48$ . ◀

955 The reduction can be computed in polynomial time, since BIN PACKING is strongly  
 956 NP-hard [14], that is, we can assume the numeric inputs to be encoded in unary. Thus, by  
 957 Lemmas D.2 and D.3, we obtain

958 ▶ **Theorem 2.4 (★).** *GEOMETRIC 1-PLANARITY remains NP-complete for instances of  
 959 pathwidth at most 15 or feedback vertex number at most 48.*

## 960 D.2 Bandwidth

961 Let  $G$  be a graph with  $n$  vertices. The *bandwidth* of  $G$ , denoted  $\text{bw}(G)$ , is

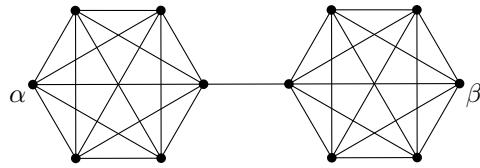
$$962 \min \left\{ \max_{uv \in E(G)} |\sigma(u) - \sigma(v)| \mid \sigma : V(G) \rightarrow [n] \text{ is a bijection} \right\},$$

963 where we call  $|\sigma(u) - \sigma(v)|$  the *span* of  $uv$  in  $\sigma$ . In other words, a graph has bandwidth  $\leq b$   
 964 when we can arrange its vertices on a line with integer coordinates so that adjacent vertices  
 965 have distance at most  $b$ .

966 The key structural insight underlying our hardness result is that bounded bandwidth  
 967 remains stable under edge replacements by constant-size two-terminal edge gadgets.

968 ▶ **Lemma D.4.** *Let  $G$  be a graph with  $\text{bw}(G) = b$ , and let  $H$  be a two-terminal edge gadget  
 969 on  $t$  vertices. Let  $G_H$  be obtained by replacing every edge of  $G$  by  $H$ . Then*

$$970 \text{bw}(G_H) \leq (b+1)(1+(t-2)b).$$



996    **Figure 9** The two-terminal edge gadget with attachment vertices  $\alpha, \beta$  used in the NP-hardness  
 997 proof of GEOMETRIC 1-PLANARITY by Schaefer [25].

971    **Proof.** Fix a bandwidth- $b$  ordering  $\sigma$  of  $G$ . For each  $x \in V(G)$ , form a *column*

$$972 \quad C_x := \{x\} \cup \bigcup_{\substack{xy \in E(G) \\ \sigma(x) < \sigma(y)}} (V(H_{xy}) \setminus \{y\}).$$

973    List the columns in the increasing order of  $\sigma(x)$ , and order vertices arbitrarily within each  
 974 column to obtain an ordering  $\sigma^*$  of  $V(G_H)$ .

975    As  $\sigma$  is a bandwidth- $b$  ordering of  $G$ , each  $x \in V(G)$  has at most  $b$  neighbors  $y$  with  
 976     $\sigma(y) > \sigma(x)$ . Each such edge contributes at most  $t - 2$  gadget-internal vertices to  $C_x$ . Hence,  
 977    for all  $x \in V(G)$ ,

$$978 \quad |C_x| \leq c := 1 + (t - 2)b.$$

979    Any edge of  $G_H$  with both endpoints in one column (all gadget-internal edges not incident  
 980 to the higher-index endpoint) has span at most  $c$  in  $\sigma^*$ . The only inter-column edges of  $G_H$   
 981 in  $\sigma^*$  are those in some  $H_{uv}$  incident to the higher-index endpoint  $v$ . Let  $u'v$  be such an  
 982 edge, and let  $C_x$  be the column containing  $u'$ . Since  $|\sigma(v) - \sigma(x)| \leq b$ , the endpoints  $u', v$  lie  
 983 within a block of at most  $b + 1$  consecutive columns from  $C_x$  through  $C_v$ , each consisting of  
 984 at most  $c$  vertices. Hence the span of  $u'v$  in  $\sigma^*$  is at most  $(b + 1)c$ . In total, each edge of  $G_H$   
 985 has span at most  $\max\{c, (b + 1)c\} = (b + 1)c$  in  $\sigma^*$ , and we obtain

$$986 \quad \text{bw}(G_H) \leq (b + 1)c = (b + 1)(1 + (t - 2)b).$$

987

◀

988    Lemma D.4 allows us to lift the known NP-hardness of 1-PLANARITY for bounded-  
 989 bandwidth graphs to the geometric setting, using the polynomial-time reduction from  
 990 1-PLANARITY to GEOMETRIC 1-PLANARITY by Schaefer [25].

991    ▶ **Theorem 2.5 (★).** GEOMETRIC 1-PLANARITY remains NP-complete even when restricted  
 992 to instances of bounded bandwidth.

993    **Proof.** There is a polynomial-time reduction from 1-PLANARITY to GEOMETRIC 1-PLANARITY,  
 994 obtained by replacing each edge of the input graph with the fixed two-terminal edge gadget  
 995 shown in Figure 9 [25, Theorem 2].

998    Moreover, it is known that 1-PLANARITY remains NP-complete even when restricted to  
 999 graphs of bandwidth at most some fixed constant  $c_1$  [4, Theorem 4]. Applying the above  
 1000 reduction to this restricted fragment, and invoking Lemma D.4, we obtain instances of  
 1001 GEOMETRIC 1-PLANARITY whose bandwidth is bounded by another constant  $c_2$ . ◀

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