

# The Parameterized Complexity of Geometric 1-Planarity\*

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## 1 Abstract

A graph is *geometric 1-planar* if it admits a straight-line drawing where each edge is crossed at most once. We provide the first systematic study of the parameterized complexity of recognizing geometric 1-planar graphs. By substantially extending a technique of Bannister, Cabello, and Eppstein, combined with Thomassen's characterization of 1-planar embeddings that can be straightened, we show that the problem is fixed-parameter tractable when parameterized by treedepth. Furthermore, we obtain a kernel for GEOMETRIC 1-PLANARITY parameterized by the feedback edge number  $\ell$ . As a by-product, we improve the best known kernel size of  $\mathcal{O}((3\ell)!)^2$  for 1-PLANARITY [4] and  $k$ -PLANARITY [15] under the same parameterization to  $\mathcal{O}(\ell \cdot 8^\ell)$ . Our approach naturally extends to GEOMETRIC  $k$ -PLANARITY, yielding a kernelization under the same parameterization, albeit with a larger kernel. Complementing these results, we provide matching lower bounds: GEOMETRIC 1-PLANARITY remains NP-complete even for graphs of bounded pathwidth, bounded feedback vertex number, and bounded bandwidth.

~\$ell\$. [avoid linebreak]  
write [Bannister, Cabello, Eppstein; JGAA 2018]

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## 1 Introduction

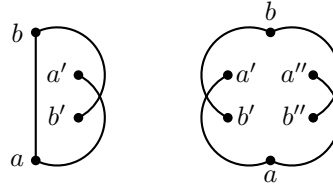
A graph is *1-planar* if it admits a drawing in which every edge is crossed at most once; it is *geometric 1-planar* if such a drawing can be realized with straight-line edges. Recognizing 1-planar graphs is NP-complete under various restrictions; see the survey by Kobourov, Liotta, and Montecchiani [20]. Despite this hardness, the parameterized complexity of 1-PLANARITY is comparatively well understood. In their influential work, Bannister, Cabello, and Eppstein analyzed structural parameterizations, giving an essentially tight classification of which parameters yield fixed-parameter tractability (e.g., treedepth, feedback edge number) and which retain NP-completeness (e.g., bandwidth, pathwidth) [4]. This has been recently extended to  $k$ -PLANARITY [15], and there is complementary work that studies orthogonal parameterizations, such as completion from partially predrawn instances [13] and the total number of crossings [17].

In contrast, the geometric setting exhibits different combinatorial and algorithmic behavior. Geometric 1-planar graphs on  $n$  vertices have at most  $4n - 9$  edges (tight for infinitely many  $n \geq 8$ ) [10]. By comparison, topological 1-planar graphs admit up to  $4n - 8$  edges (tight for  $n \geq 12$ ) [20]. Hence, not every 1-planar graph is geometric 1-planar.

From a complexity perspective, there is strong evidence that the geometric variant is strictly harder: for every fixed  $k \geq 1$ , GEOMETRIC  $k$ -PLANARITY is NP-hard [25, 26], and for  $k = 867$  it is  $\exists\mathbb{R}$ -complete [26], implying that, for this fixed  $k$ , the problem is not even in

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45 **Figure 1** Thomassen's  $B$  (left) and  $W$  (right) configurations [27]; see Definition A.2 for their  
46 formal definition.

33 NP unless  $\exists \mathbb{R} = \text{NP}$ . In contrast, the topological counterpart  $k$ -PLANARITY is trivially in  
34 NP for every fixed  $k$ .

35 A central tool is Thomassen's straightening characterization: a 1-planar embedding  
36 can be straightened if and only if it contains no  $B$ - or  $W$ -configurations (see Figure 1).  
37 This result was first conjectured by Eggleton [12], proved by Thomassen in 1988 [27], and  
38 later rediscovered by Hong et al. [18], who also showed the  $B/W$  configurations can be  
39 detected in linear time, ~~implying~~ the recognition problem GEOMETRIC 1-PLANARITY is in  
40 NP. No straightening characterization is known for 2-planar embeddings; moreover, any such  
41 characterization would have to be infinite [27]. For 3-planar embeddings, in a certain natural  
42 sense, no such characterization exists [21]. If one relaxes topological equivalence and only  
43 preserves the set of crossing pairs in a 1-planar embedding, a different characterization is  
44 available [19].

47 Two algorithmic applications enabled by Thomassen's characterization are worth noting.  
48 First, every triconnected 1-planar graph admits a drawing that is straight-line except for  
49 one bent edge on the outer face [3]. Second, IC-planar graphs (1-planar graphs admitting  
50 an embedding in which only independent edges cross) can be drawn straight-line in linear  
51 time [5]. **where no vertex is incident to two crossings)**

52 Beyond recognition and concrete drawing algorithms, there is also a quantitative per-  
53 spective on straight-line drawings. The *rectilinear local crossing number*  $\overline{\text{lcr}}(\cdot)$  measures how  
54 many crossings per edge are required to draw a graph with straight-line edges [24]. It is  
55 known exactly for all complete graphs [2] and for most complete bipartite graphs [1].

## 56 2 Contributions

57 As our first result, we obtain:

58 **► Theorem 2.1 (★).** *Let  $G$  be a graph on  $n$  vertices with treedepth at most  $d$ . Then*  
59 *GEOMETRIC 1-PLANARITY can be decided in time*

$$60 \mathcal{O}(2^{2^{2^{2^{\mathcal{O}(d)}}}} \cdot n^{\mathcal{O}(1)}).$$

61 When deriving a treedepth-FPT algorithm, one essentially aims, given some set of vertices  
62 whose removal disconnects the graph (sometimes called a *modulator*) to bound the number  
63 of components that connect to the remaining graph only via this set by a function depending  
64 only on the treedepth.

65 For topological 1-planarity, the algorithm of Bannister, Cabello, and Eppstein [4] essen-  
66 tially considers two cases: First, if the modulator has at least three vertices, each component  
67 induces a “claw” graph  $K_{1,3}$  connected to the modulator. Since bounded treedepth implies  
68 paths are of bounded length, each claw has bounded size. Hence, too many such components  
69 will create too many crossings, contradicting 1-planarity. Second, if the modulator has size

**Why?**

**which implies that**

**Can you use a figure to provide some intuition?**

**that**

two, again from the fact that the path length is bounded, if there are more than a certain number of such components, one can show that the modulator vertices need to be drawn in a shared region, i.e., one can draw an uncrossed line between them. Thus, the instance decomposes into independent instances: if there is a way to draw each component with the two modulator vertices **in** the same region, one can “glue” them back together. The case of modulator size one does not need to be considered, since in the topological case, via a simple “gluing” argument, one can treat each biconnected component (i.e., each *block*) separately.

The correctness of gluing hinges on one important assumption: for a topological 1-planar drawing, the choice of **the outer face** is immaterial. I.e., two 1-planar drawings can always be glued at a shared vertex without creating new crossings by selecting the outer regions of the subdrawings accordingly. For geometric 1-planarity, this freedom of choice of the outer region vanishes. Indeed, the straightening characterization of Thomassen [27] is sensitive to the choice of outer region.

As we cannot assume biconnectivity, our algorithm has two stages.

(i) *Inside blocks*, we process the graph along a treedepth decomposition. The *3-modulator case* works as in the topological setting. For *2-modulators*, we process bottom-up at each node, grouping children by their common two-vertex attachment. We retain only a small baseline number of such children so that any valid solution must place the two attachment vertices on a shared region. Among the remaining children we decide by brute force which ones admit a drawing with those two vertices on the *outer* region; these pieces are “glueable”—by a nontrivial application of Thomassen’s characterization they can always be reinserted without creating new crossings—and we discard them. If there are too many of the remaining (non-outer) pieces, some edge would be forced to receive more than one crossing, contradicting 1-planarity; otherwise only a bounded number remain. This bottom-up filtering bounds, as a function of the treedepth, the number of vertices inside each block.

(ii) *Across blocks*, we work on the block-cut tree, again bottom-up. At a cut vertex we examine each child subgraph (the union of blocks below that child) and, by brute force, decide which ones admit a drawing with the cut vertex on the *outer* region; these are glueable at the cut vertex and can be safely deleted. If too many non-outer children remain, a 1-planar drawing would be impossible, so we reject; This processing allows us to bound the maximum degree of the block-cut tree. Since paths are of bounded length, the height of the block-cut tree is bounded as well. In total, this allows us to bound the number of blocks (which in turn have only a bounded number of vertices) solely in terms of the treedepth.

For our next set of results, we consider a parameter incomparable with treedepth, the feedback edge number, also referred to as the cyclomatic number. First, we consider topological 1-planarity. The technique of Bannister, Cabello, and Eppstein for their feedback-edge-number kernel yields a kernel of size  $\mathcal{O}((3\ell)!)$ , where  $\ell$  is the feedback edge number. Essentially, they decompose the input graph into  $\mathcal{O}(\ell)$  degree-2 paths and show that, in any hypothetical solution, once a certain threshold of crossings is exceeded, one finds a *local* configuration of consecutive crossings that can be redrawn to reduce the number of crossings. Thus one obtains a kernel by shortening the degree-2 paths so they do not exceed the threshold. They further show that this kernel size is optimal under this strategy [4, Lemma 10].

We break this barrier using a *global*, rather than *local*, redrawing argument. We also decompose the input graph into degree-2 paths. Then, we order them by length, and observe a qualitative shift once there is a sufficiently large gap: the *long* paths are long enough to interact arbitrarily with the *short* paths, and any two long paths can be redrawn to cross at most once by applying *Reidemeister moves*, a foundational tool in knot theory [23]. We then

smallest number of?

obtain our kernel by shortening the long paths to the fewest edges that still qualify them as “long.” Using a recursive bound and an observation that allows us to assume the shortest path has bounded length, we obtain an  $\mathcal{O}(\ell \cdot 8^\ell)$ -edge kernel for 1-PLANARITY. that

Moreover, at the cost of a higher base in the exponent, applying Thomassen’s characterization, we extend this kernel to the geometric case.

► **Theorem 2.2 (★).** *1-PLANARITY, parameterized by the feedback edge number  $\ell$ , admits a kernel with  $\mathcal{O}(\ell \cdot 8^\ell)$  edges. GEOMETRIC 1-PLANARITY, under the same parameterization, admits a kernel with  $\mathcal{O}(\ell \cdot 27^\ell)$  edges.*

As an immediate corollary (Corollary C.5), we obtain an improved kernel for  $k$ -PLANARITY under the same parametrization with  $\mathcal{O}(\ell \cdot 8^\ell)$  edges, thereby improving upon the previous best-known kernel of size  $\mathcal{O}((3\ell)!)$  due to Gima, Kobayashi, and Okada [15].

Our technique also extends to GEOMETRIC  $k$ -PLANARITY, at the expense of a larger kernel size. Due to the lack of a straightening characterization for  $k$ -PLANARITY with  $k > 1$ , we provide a direct redrawing argument: we triangulate the graph with respect to the short paths and redraw the long paths inside each triangle with few crossings. Thus we obtain:

► **Theorem 2.3 (★).** *GEOMETRIC  $k$ -PLANARITY, parameterized by the feedback edge number  $\ell$ , admits a kernel with  $\mathcal{O}(2^{\mathcal{O}(3^\ell \log \ell)})$  edges.*

Finally, we show that our results are essentially tight within the usual parameter hierarchy: GEOMETRIC 1-PLANARITY remains NP-complete even in very restricted settings. We provide a novel reduction from BIN PACKING and show:

► **Theorem 2.4 (★).** *GEOMETRIC 1-PLANARITY remains NP-complete for instances of pathwidth at most 15 or feedback vertex number at most 48.*

For the parameter bandwidth, we observe that replacing every edge by a constant-size gadget causes only a quadratic blow-up in bandwidth. Combining this with a known reduction of Schaefer [25] lets us lift the known bounded-bandwidth hardness for 1-PLANARITY [4]:

► **Theorem 2.5 (★).** *GEOMETRIC 1-PLANARITY remains NP-complete even when restricted to instances of bounded bandwidth.*

For results marked with (★), we refer to the Appendix for formal proofs.

### 3 Conclusion

have given

We ~~gave~~ a comprehensive set of results: a fixed-parameter algorithm for GEOMETRIC 1-PLANARITY parameterized by treedepth; subfactorial kernels parameterized by the feedback edge number for 1-PLANARITY,  $k$ -PLANARITY, and GEOMETRIC 1-PLANARITY; a kernel for GEOMETRIC  $k$ -PLANARITY under the same parameterization; and matching NP-completeness for bounded pathwidth, feedback vertex number, and bandwidth.

We improved the kernel for  $k$ -PLANARITY parameterized by the feedback edge number  $\ell$  from  $\mathcal{O}((3\ell)!)$  to  $\mathcal{O}(\ell \cdot 8^\ell)$ . Is a polynomial kernel possible?

A natural next step is to consider the (parameterized) complexity of GEOMETRIC  $k$ -PLANARITY. In the topological case, the leap from 1 to  $k$  is trivial for treedepth+ $k$  and feedback edge number: topological  $k$ -planarity reduces to 1-planarity by replacing each edge with a path of length  $k$ , which does not blow up these parameters [15]. In the geometric case, however, this is far from trivial, as for  $k \geq 2$ , no analogue of Thomassen’s characterization

is known, and is in a certain natural sense even impossible for  $k \geq 3$  [21]. For feedback edge number, we sidestepped this issue and ~~gave~~ an argument that does not rely on such a characterization. **have** **have given**

For treedepth, this seems challenging. As a first step, for triconnected graphs, GEOMETRIC  $k$ -PLANARITY parameterized by treedepth+ $k$  is easily seen to be FPT: only processing akin to Rule I is necessary, and the underlying counting argument can be lifted easily. Does this tractability extend to general graphs (in the *uniform* sense)?<sup>1</sup>

More fundamentally, for  $k \geq 2$ , the complexity of GEOMETRIC  $k$ -PLANARITY is not well understood. It is known that, at some point (unless  $\text{NP} = \exists\mathbb{R}$ ), the problem is not even in NP, as GEOMETRIC 867-PLANARITY is  $\exists\mathbb{R}$ -complete [26]. When does this shift occur? Is GEOMETRIC 2-PLANARITY in NP?

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<sup>1</sup> Existence of a *non-uniform* FPT algorithm is always guaranteed for hereditary properties [22]; in particular, (geometric)  $k$ -planarity is hereditary for each fixed  $k$ .

**Explain! (I would integrate the footnote into the main text.)**

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## Appendix

### A Preliminaries

We assume familiarity with standard graph terminology [11] and the basics of parameterized complexity theory [7]. For  $k \in \mathbb{N}$ ,  $[k]$  denotes the set  $\{1, \dots, k\}$ .

#### Graphs and their embeddings.

We work with finite simple graphs. For a graph  $G$ , we denote its vertex and edge sets by  $V(G)$  and  $E(G)$ . A *Jordan arc* is the image of a continuous injective map  $[0, 1] \rightarrow \mathbb{R}^2$ .

An *embedding* of  $G$  is a drawing in the plane where vertices are distinct points, each edge is a Jordan arc between its endpoints, and edges intersect only at common endpoints or in proper crossings. A *k-planar embedding* is an embedding in which every edge is crossed at most  $k$  times. In a *geometric embedding*, each edge is drawn as a straight line.

The regions of an embedding  $\varepsilon$  are the connected components of  $\mathbb{R}^2$  minus the union of all edge arcs; the unbounded one is the *outer region*. The *planarization* of a 1-planar embedding  $\varepsilon$  is the plane graph obtained by subdividing every crossing point into a new degree-4 *dummy* vertex, whose adjacent edges we call *half-edges*. We call non-dummy vertices *real*. Thus the regions of  $\varepsilon$  correspond bijectively to the faces of the planarization.

► **Definition A.1.** Let  $G$  be a graph and let  $a, b$  be distinct vertices of  $G$ . We say  $G$  is  $(a, b)$ -shared geometric-1-planar if there is a geometric 1-planar embedding of  $G$  where  $a$  and  $b$  are in a shared region, i.e., one can draw a Jordan arc between them without crossing any edge. If this shared region is unbounded, we say  $G$  is  $(a, b)$ -outer geometric-1-planar. Furthermore, we say  $G$  is  $a$ -outer geometric 1-planar if there is a geometric 1-planar embedding of  $G$  where  $a$  lies on the outer region.

#### Crossings and their orientation.

If two independent edges  $aa', bb' \in E(G)$  cross in a 1-planar embedding  $\varepsilon$ , we call  $\{aa', bb'\}$  an  $(a, b)$ -crossing pair. Let  $c$  denote the dummy vertex in the planarization. The clockwise cyclic order of  $c$ 's neighbors is either  $(b', a', b, a)$  or  $(a', b', a, b)$ . We call the crossing  $(a, b)$ -left-crossing in the former case, and  $(a, b)$ -right-crossing otherwise. Next, we formally define Thomassen's  $B$ - and  $W$ -configurations in our terminology.

► **Definition A.2.** Let  $\varepsilon$  be a 1-planar embedding.

■ A *B-configuration* consists of an edge  $ab$  and an  $(a, b)$ -crossing pair  $aa', bb'$ , such that out of the two regions delimited by the arcs (one is the outer region, the other is bounded), the endpoints  $a', b'$  both lie in the bounded region.

■ A *W-configuration* consists of two  $(a, b)$ -crossing pairs  $aa', bb'$  and  $aa'', bb''$ , such that out of the two regions delimited by the arcs,  $a', a'', b', b''$  all lie in the bounded region.

See Figure 1 for an illustration. Thomassen [27] proved that a 1-planar embedding can be transformed into a geometric 1-planar embedding that is topologically equivalent (i.e., preserves the cyclic orders of edges at all vertices and crossings) if and only if it is free of  $B$ - and  $W$ -configurations.

### B Fixed-Parameter Tractability via Treedepth

In this section, we derive Theorem 2.1. First, in Section B.1, we provide the lemmas we will use to show the safety of Rules I and II, constituting Phase I of our algorithm. In Section B.2

we define Rules I and II, show they are safe (Lemma B.6), and that the maximum block size is bounded after applying the rules exhaustively (Lemma B.7). Then, in Section B.3, we provide the lemmas used to show the safety of Rule III, constituting Phase II of our algorithm. Finally, in Section B.4 we define Rule III, show it is safe (Lemma B.10), and that the maximum number of blocks is bounded after applying the rule exhaustively (Lemma B.11). Finally, we obtain Theorem 2.1.

## B.1 Preliminaries for Phase I

Bannister, Cabello, and Eppstein proved the following result, albeit in asymptotic form. To obtain an explicit bound for  $k$  to be used in Rule I, we give an alternative argument.

► **Lemma B.1** (Adapted from [4, Lemma 6, Case  $|S| \geq 3$ ]). *Let  $G_1, \dots, G_k$  be connected graphs with pairwise-disjoint vertex sets except that  $a, b, c$  belong to every  $G_i$ , and assume  $G_i - \{a, b, c\}$  is connected for each  $i$ . Let  $G := \bigcup_{i=1}^k G_i$ . If  $G$  has treedepth at most  $d$  and  $k \geq 2^{d+1} + 3$ , then  $G$  is not 1-planar.*

**Proof.** Towards a contradiction, let  $\varepsilon$  be 1-planar embedding of  $G$ . For each  $i$ , let  $\varepsilon_i$  be the subdrawing induced by an edge-subset minimal graph connecting  $a, b, c$  in  $G_i$ . Observe that this is always a subdivided  $K_{1,3}$ .

Fix distinct  $p, q$  and set  $H := \varepsilon_p \cup \varepsilon_q$ . Since  $\text{td}(G) \leq d$ , every simple path in  $H$  has length less than  $2^d$ . Observe that  $H$  can be decomposed into a cycle and a path. Hence,  $H$  consists of at most  $2^{d+1}$  edges.

Every other subdrawing  $\varepsilon_\ell$ ,  $\ell \notin \{p, q\}$ , crosses  $H$  at least once by Kuratowski's theorem. With  $k \geq 2^{d+1} + 3$ , this forces at least  $2^{d+1} + 1$  crossings in  $H$ , which has at most  $2^{d+1}$  edges, a contradiction. ◀

The following four lemmas (Lemmas B.2, B.3, B.4, and B.5) will enable us to show the safety of Rule II, defined in Section B.2. Bannister, Cabello, and Eppstein showed the following for all 1-planar embeddings. Hence it, in particular, also applies to geometric drawings. We restate it as a lemma using our terminology. More concretely, they showed that if  $G$  as stated in the following lemma admits a 1-planar embedding,  $a$  and  $b$  lie in a shared region.

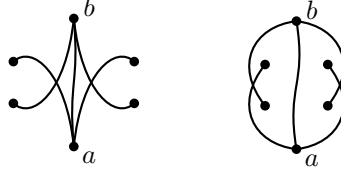
► **Lemma B.2** (Adapted from [4, Lemma 6, Case  $|S| = 2$ ]). *Let  $G_1, \dots, G_k$  be connected graphs on pairwise-disjoint vertex sets, except that the only vertices allowed to appear in more than one  $G_i$  are two distinct vertices  $a, b$ . Furthermore, let  $G := \bigcup_{i=1}^k G_i$ , and let  $d$  be its treedepth. If  $k > 2^d$  and  $G$  is geometric 1-planar, then  $G$ , as well as all  $G_i$ , are  $(a, b)$ -shared geometric 1-planar.*

Before proving Lemma B.4, we record a concise consequence of Thomassen's characterization. In any 1-planar embedding formed from  $(a, b)$ -crossing pairs (and possibly the edge  $ab$ ), being free of  $B$ - and  $W$ -configurations is equivalent to the following: the edges at  $a$  in clockwise order coming from  $(a, b)$ -crossing pairs (and possibly  $ab$ ) appear around  $a$  in the pattern  $L^*[M]R^*$  (all left crossings, optional "middle" edge  $ab$ , then all right crossings); see Figure 2.

► **Lemma B.3.** *Let  $\varepsilon$  be a 1-planar embedding obtained from the union of two isolated vertices  $a, b$ , optionally edge  $ab$ , and a sequence of  $(a, b)$ -crossing pairs.*

*Let  $\pi_a$  denote the clockwise cyclic order of edges incident to  $a$ , read from the first edge after the outer region at  $a$ . Encode  $\pi_a$  as a word over the alphabet  $\{L, R, M\}$  by writing*





347 **Figure 2** Example for Lemma B.3. Left: Embedding with crossing sequence  $LMR$ , free of  $B$ -  
 348 and  $W$ -configurations. Right: Embedding with crossing sequence  $RML$ , containing two  $B$ - and one  
 349  $W$ -configuration.

- 331 ■  $L$  for each incident edge from an  $(a, b)$ -left-crossing pair,
- 332 ■  $R$  for each incident edge from an  $(a, b)$ -right-crossing pair, and
- 333 ■  $M$  for edge  $ab$ .

334 Then  $\varepsilon$  is free of  $B$ - and  $W$ -configurations if and only if all  $L$ 's in  $\pi_a$  appear consecutively,  
 335 followed (if present) by a single  $M$ , and then all  $R$ 's consecutively, i.e.,  $\pi_a$  can be written as  
 336  $L^*[M]R^*$ , where  $\cdot^*$  denotes zero or more occurrences, and  $[\cdot]$  denotes at most one occurrence.

337 **Proof.** In the following, a subword is in general not contiguous. Observe that, by construction,  
 338 each subword of  $\pi_a$  of length two corresponds to a bounded region adjacent to  $a$  in  $\varepsilon$ . We  
 339 prove the contrapositive of the statement.

340  $(\Rightarrow)$ : Suppose  $\varepsilon$  contains a  $B$  or  $W$  configuration. If it is a  $B$ ,  $\pi_a$  contains  $RM$  or  $ML$   
 341 as a subword, depending on whether the crossed edges are  $(a, b)$ -right or  $(a, b)$ -left crossing.  
 342 Similarly, if it is a  $W$ ,  $\pi_a$  contains  $RL$ . In all cases,  $\pi_a$  does not adhere to the required  
 343 pattern.

344  $(\Leftarrow)$ : If  $\pi_a$  deviates from the pattern  $L^*[M]R^*$ , it contains as a subword either  $RL$ ,  $RM$ ,  
 345  $ML$ , or  $MM$ . Subword  $MM$  is impossible since edge  $ab$  appears at most once in  $\varepsilon$ ,  $RL$   
 346 induces a  $W$  configuration in  $\varepsilon$ , and  $RM, ML$  both induce a  $B$  configuration in  $\varepsilon$ . ◀

350 We are now ready to prove Lemma B.4, which together with Lemma B.2 will justify the  
 351 correctness of the deletion step in Rule II.

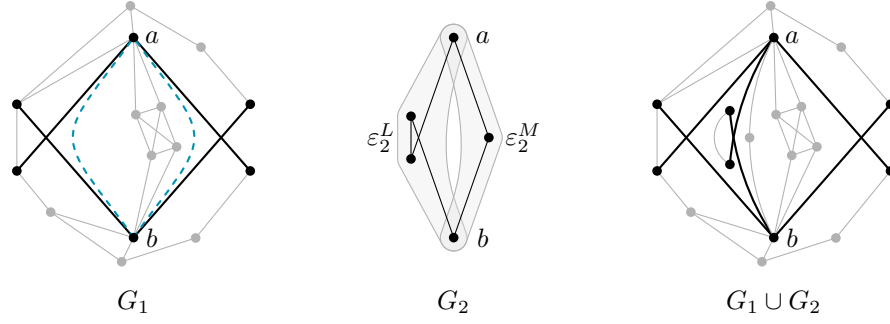
352 ► **Lemma B.4.** Let  $G_1, G_2$  be connected graphs with disjoint vertex sets except for two distinct  
 353 vertices  $a, b$  that belong to both  $G_1$  and  $G_2$ . Furthermore, edge  $ab$  belongs to at most one of  
 354  $G_1, G_2$ . If  $G_1$  is  $(a, b)$ -shared geometric 1-planar and  $G_2$  is  $(a, b)$ -outer geometric 1-planar,  
 355 then  $G_1 \cup G_2$  is  $(a, b)$ -shared geometric 1-planar.

356 **Proof.** Let  $\varepsilon_1$  be a geometric 1-planar embedding of  $G_1$  in which  $a$  and  $b$  share a region, and  
 357 let  $\varepsilon_2$  be a geometric 1-planar embedding of  $G_2$  in which  $a$  and  $b$  lie on the outer region.

358 Let  $\varepsilon'_1$  be the restriction of  $\varepsilon_1$  to all edges that belong to an  $(a, b)$ -crossing pair, to-  
 359 gether with  $ab$  if present. Since  $\varepsilon_1$  is geometric, it is free of  $B$ - and  $W$ -configurations by  
 360 Thomassen [27], and so is  $\varepsilon'_1$ . Thus Lemma B.3 applies to  $\varepsilon'_1$  and the clockwise order  $\pi$  of  
 361  $(a, b)$ -pairs around  $a$ , represented as a word as defined in Lemma B.3, has the form  $L^*[M]R^*$ .

362 *Lines of sight in  $\varepsilon'_1$ .* For each  $(a, b)$ -left-crossing pair  $\{aa', bb'\}$  with crossing point  $c$ , there is  
 363 a line of sight from  $a$  to  $b$  immediately clockwise after  $aa'$  at  $a$ , following the concatenation  
 364 of the subsegment of  $aa'$  from  $a$  to  $c$  with the subsegment of  $bb'$  from  $c$  to  $b$ . For each  
 365  $(a, b)$ -right-crossing pair, there is a line of sight immediately clockwise before its edge at  $a$ . If  
 366  $ab$  is present, there are lines of sight immediately before and immediately after  $ab$ . Observe  
 367 that these lines of sight carry over to  $\varepsilon_1$ . See the left part of Figure 3.

372 We now partition  $\varepsilon_2$  into subdrawings  $\varepsilon_2^L, \varepsilon_2^M, \varepsilon_2^R$ . Mark each vertex of  $(a, b)$ -left crossing  
 373 edges in  $\varepsilon_2$  as “left”, and each vertex of  $(a, b)$ -right crossing edges as “right”. Assign an edge



**Figure 3** Example for Lemma B.4. Left: Embedding  $\varepsilon_1$  of  $G_1$  shown in gray, with subembedding  $\varepsilon'_1$  in bold black and lines of sight in dashed blue. Middle: Embedding  $\varepsilon_2$  of  $G_2$ , with subembeddings  $\varepsilon_2^L$  and  $\varepsilon_2^M$  indicated by gray regions (subembedding  $\varepsilon_2^R$  is empty). Right: Embedding  $\varepsilon$  of  $G_1 \cup G_2$ , with subembedding  $\varepsilon'$  in bold black.

$e$  to subdrawing  $\varepsilon_2^L$  if there is a path from an endpoint of  $e$  not using  $a, b$  to a vertex marked “left”. Define subdrawing  $\varepsilon_2^R$  symmetrically. Assign all remaining edges to subdrawing  $\varepsilon_2^M$ . This is well-defined, as an edge assigned to both  $\varepsilon_2^L$  and  $\varepsilon_2^R$  would imply there is a path from a “left” vertex to a “right” vertex not using  $a, b$ , which in turn would imply  $a, b$  are not on the outer region in  $\varepsilon_2$ , violating the precondition that they are. See the middle part of Figure 3.

*Insertion.* We now create the (not necessarily geometric) embedding  $\varepsilon$  of  $G_1 \cup G_2$  by starting from  $\varepsilon_1$  and inserting  $\varepsilon_2^L, \varepsilon_2^M, \varepsilon_2^R$  at appropriate lines of sight between  $a$  and  $b$ . Note that when we insert a drawing in the following, we do so in a purely topological manner, i.e., the inserted drawing is in general no longer geometric.

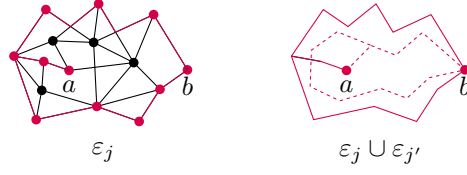
If  $\pi$  is empty, we use that  $a$  and  $b$  share a region in  $\varepsilon_1$  and insert  $\varepsilon_2$  into this region (we don’t need the decomposed drawing in this case). If  $\pi$  contains  $M$ , we insert at the line of sight directly *preceding*  $M$   $\varepsilon_2^L, \varepsilon_2^M$  in order, and at the line of sight *succeeding*  $M$   $\varepsilon_2^R$ . Otherwise, we select a line of sight after all  $L$  symbols but before all  $R$  symbols, and insert  $\varepsilon_2^L, \varepsilon_2^M, \varepsilon_2^R$  in order. Since  $a$  and  $b$  lie on the outer region in  $\varepsilon_2$  (and thus also in  $\varepsilon_2^L, \varepsilon_2^M, \varepsilon_2^R$ ), this process does not introduce any new crossing. Hence,  $\varepsilon$  inherits 1-planarity from  $\varepsilon_1, \varepsilon_2$ , and  $a, b$  still share at least one region. Note also that all edges inserted into the drawing were not already present in  $\varepsilon_1$  by precondition. See the right part of Figure 3.

Let  $\varepsilon'$  be the restriction of  $\varepsilon$  to all  $(a, b)$ -crossing pairs together with  $ab$  if present. By construction, the clockwise order of  $(a, b)$ -pairs around  $a$  in  $\varepsilon'$  in the sense of Lemma B.3 is again  $L^*[M]R^*$ . Hence, by Lemma B.3,  $\varepsilon'$  is free of  $B$ - and  $W$ -configurations.

If  $\varepsilon$  contained a  $B$  or  $W$  configuration, it would have to contain edges from both  $\varepsilon_1$  and  $\varepsilon_2$ , since  $\varepsilon_1$  and  $\varepsilon_2$  are geometric and thus free of  $B$ - and  $W$ -configurations. With  $V(G_1) \cap V(G_2) = \{a, b\}$ , any mixed  $W$  consists of two  $(a, b)$ -crossing pairs, and any mixed  $B$  consists of one such pair together with  $ab$ ; in either case the configuration lies in  $\varepsilon'$ , contradicting that  $\varepsilon'$  is free of  $B$ - and  $W$ -configurations. Therefore  $\varepsilon$  is free of  $B$ - and  $W$ -configurations.

By Thomassen [27],  $\varepsilon$  is topologically equivalent to a geometric 1-planar embedding (straight-line edges with the same rotations at vertices and crossings). The region shared by  $a$  and  $b$  persists under this transformation, so  $G_1 \cup G_2$  is  $(a, b)$ -shared geometric 1-planar. ◀

Finally, we derive a lemma to justify the rejection case in Rule II.



421 **Figure 4** Illustration for Lemma B.5. Left: Embedding  $\varepsilon_j$  with the lasso shape marked in red.  
 422 Right: The lasso shapes of  $\varepsilon_j$  and  $\varepsilon_{j'}$  (drawn dashed) necessarily intersect.

405 **► Lemma B.5.** Let  $G_1, \dots, G_k$  be connected graphs with disjoint vertex sets, except two  
 406 distinct vertices  $a, b$  part of each  $G_i$ . Furthermore, each  $G_i$  is not geometric  $a, b$ -outer 1-  
 407 planar and consists of at most  $m$  edges. Then, if  $k \geq 2m + 3$ , graph  $\bigcup_{i=1}^k G_i$  is not geometric  
 408 1-planar.

409 **Proof.** Assume, for the sake of contradiction, that there exists a geometric 1-planar embedding  
 410  $\varepsilon$  of  $\bigcup_{i=1}^k G_i$ .

411 Let  $\varepsilon_i$  denote the restriction of  $\varepsilon$  to  $G_i$ , for each  $i \in [k]$ . By assumption, in  $\varepsilon_i$ , it is not  
 412 possible for both  $a$  and  $b$  to lie on the outer region. Hence, there are at least  $\lceil \frac{k}{2} \rceil$  embeddings  
 413  $\varepsilon_i$  where, without loss of generality,  $a$  is not on the outer region. Let  $I \subseteq [k]$  index this  
 414 subset.

415 Fix one such embedding  $\varepsilon_j$ , and consider the “lasso” shape obtained by following, in the  
 416 planarization of  $\varepsilon_j$ , a path from  $a$  to the outer face and then traversing the cycle around the  
 417 outer face.

418 In the lasso shape of  $\varepsilon_j$ , segments corresponding to “half-edges” are already crossed with  
 419 respect to  $\varepsilon_j$ . There remain at most  $m$  segments corresponding to edges that are uncrossed  
 420 in  $\varepsilon_j$ .

423 But observe that the lasso shape formed by each  $\varepsilon_{j'}$  for  $j' \in I \setminus \{j\}$  must cross the lasso  
 424 of  $\varepsilon_j$  at least once (see Figure 4). Since  $|I \setminus \{j\}| \geq \lceil k/2 \rceil - 1$  and  $k \geq 2m + 3$ , it follows  
 425 that  $\lceil k/2 \rceil - 1 \geq m + 1 > m$ . Therefore, some edge of  $\varepsilon_j$  is crossed at least twice in  $\varepsilon$ ,  
 426 contradicting 1-planarity.

427

## 428 B.2 Phase I: Bounding the Maximum Block Size

429 Fix a connected graph  $G$ . A treedepth decomposition of  $G$  is a rooted forest on  $V(G)$  in  
 430 which, for every edge  $xy \in E(G)$ , one of  $x, y$  is an ancestor of the other; the *depth* of any  
 431 rooted tree (and of any rooted subtree) is the maximum number of vertices on a root–leaf  
 432 path. Since  $G$  is connected, we use a single rooted tree  $T$  of depth  $d$  on  $V(G)$ . For  $v \in V(T)$ ,  
 433 let  $\text{anc}(v)$  be the set of *ancestors* of  $v$  in  $T$  (including  $v$ ), and let  $\text{desc}(v)$ , the *descendants* of  
 434  $v$ , be the vertices in the subtree rooted at  $v$  (including  $v$ ). Write  $G_v := G[\text{desc}(v)]$ , and let  
 435  $\text{anc}(G_v)$  be the vertices outside  $\text{desc}(v)$  that are ancestors of at least one vertex of  $\text{desc}(v)$ .  
 436 We may assume without loss of generality that every child subtree of a node has a neighbor in  
 437  $\text{anc}(v)$  (otherwise lift that child to be a sibling, which does not increase depth) and that each  
 438 child subtree induces a connected subgraph of  $G$  (otherwise split it into separate children,  
 439 which does not increase depth as well).

440 **► Rule I.** Let  $v \in V(T)$ . If there exists  $X \subseteq \text{anc}(v)$  with  $|X| \geq 3$  such that

$$441 \quad |\{c \text{ child of } v \mid \text{anc}(G_c) = X\}| \geq 2^{d+1} + 3,$$

442 then reject the instance.

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443 ► Rule II. Let  $v \in V(T)$ , distinct  $a, b \in \text{anc}(v)$  part of a shared block in  $G$ . Set

$$444 \quad C := \{c \text{ child of } v \mid \text{anc}(G_c) = \{a, b\}\}.$$

445 If  $|C| \leq 2^d + 1$ , do nothing. Otherwise, provided that neither Rule I nor Rule II applies to  
 446 any proper descendant of  $v$ : choose an overflow set  $O \subseteq C$  with  $|C \setminus O| = 2^d + 1$ ; for each  
 447  $c \in O$ , test whether  $G_c$  is  $(a, b)$ -outer geometric 1-planar (by brute force) and, if so, delete  
 448  $G_c$  from  $G$  and remove the subtree of  $T$  induced by  $\text{desc}(c)$ ; let  $O'$  denote the remaining  
 449 elements of  $O$ . Write  $m := \max_{c \in O'} |E(G_c)|$ . If  $|O'| \geq 2m + 3$ , reject the instance.

450 From the above lemmas, we directly obtain:

451 ► **Lemma B.6.** *Rules I and II are safe.*

452 **Proof.** If Rule I triggers for some  $X \subseteq \text{anc}(v)$  with  $|X| \geq 3$ , then Lemma B.1 implies that  
 453 the graph is not 1-planar and thus rejection is correct.

454 Next consider Rule II. Let  $C, O, O'$  be as in the rule for the fixed pair  $\{a, b\} \subseteq \text{anc}(v)$ .  
 455 By construction we keep  $|C \setminus O| = 2^d + 1$  children with attachment  $\{a, b\}$  untouched. Hence,  
 456 after any deletions from  $O$ , there remain strictly more than  $2^d$  siblings with attachment  $\{a, b\}$ .  
 457 Therefore, if the reduced instance is geometric 1-planar, Lemma B.2 applies and forces  $a$   
 458 and  $b$  to share a region in the whole embedding. Given such an embedding, every deleted  
 459  $(a, b)$ -outer geometric 1-planar child can be reinserted by Lemma B.4. Hence, deleting them  
 460 was safe. If, after deletions,  $|O'| \geq 2m + 3$  with  $m = \max_{c \in O'} |E(G_c)|$ , then Lemma B.5  
 461 forbids a geometric 1-planar embedding, so rejection is correct.

462 ◀

463 ► **Lemma B.7.** *After exhaustively applying Rules I and II, let  $N_\ell$  denote the maximum  
 464 number of vertices in subtrees of the reduced treedepth decomposition of height  $\ell$  that induce  
 465 a biconnected graph. Then*

$$466 \quad N_\ell = 2^{O((d+\ell)3^\ell)}.$$

467 **Proof.** Let  $v$  be a node where  $G_v$  is biconnected, and let  $A := \text{anc}(v)$ , so  $|A| \leq \ell + 1$ . Each  
 468 child  $c$  of  $v$  satisfies  $\text{anc}(G_c) = X \subseteq A$  and has height at most  $\ell - 1$ , hence  $|V(G_c)| \leq N_{\ell-1}$   
 469 and  $|E(G_c)| \leq \binom{N_{\ell-1}}{2}$ .

470 *Sets  $X$  with  $|X| \geq 3$ .* By Rule I, for every such  $X$  there are at most  $2^{d+1} + 2$  children  
 471 with  $\text{anc}(G_c) = X$ . There are at most  $2^{\ell+1}$  choices of  $X$ , so these contribute  $O(2^{\ell+d} N_{\ell-1})$   
 472 vertices in total.

473 *Sets  $X$  with  $|X| = 2$ .* There are  $\binom{\ell+1}{2} = O(\ell^2)$  pairs  $\{a, b\} \subseteq A$ . Fix one pair and let  
 474  $C := \{c : \text{anc}(G_c) = \{a, b\}\}$ . If  $|C| \leq 2^d + 1$ , nothing is removed. Otherwise Rule II chooses an  
 475 overflow set  $O \subseteq C$  with  $|C \setminus O| = 2^d + 1$ , deletes those  $G_c$  in  $O$  that are  $(a, b)$ -outer geometric  
 476 1-planar, and lets  $O'$  be the remainder. If  $|O'| \geq 2m + 3$  (where  $m := \max_{c \in O'} |E(G_c)|$ ), the  
 477 instance would be rejected; hence  $|O'| \leq 2m + 2$ . Using  $m \leq \binom{N_{\ell-1}}{2}$ , the number of surviving  
 478 children for this pair is at most

$$479 \quad (2^d + 1) + (2m + 2) \leq 2^d + (N_{\ell-1}^2 - N_{\ell-1} + 3).$$

480 Each contributes at most  $N_{\ell-1}$  vertices, so over all pairs the contribution is  $O(\ell^2 N_{\ell-1}^3) +$   
 481  $O(\ell^2 2^d N_{\ell-1})$ .

482 Adding the vertex  $v$  and combining both cases,

$$483 \quad N_\ell \leq 1 + O(\ell^2 N_{\ell-1}^3) + O(2^{\ell+d} N_{\ell-1}) \leq 2^{O(\ell+d)} N_{\ell-1}^3 \quad (\ell \geq 1, N_{\ell-1} \geq 2).$$

484 Taking  $\log_2$  and unrolling,

$$485 \log_2 N_\ell \leq 3 \log_2 N_{\ell-1} + O(\ell + d) \Rightarrow \log_2 N_\ell \leq \sum_{i=1}^{\ell} 3^{\ell-i} O(d + i) = O((d + \ell) 3^\ell)$$

486 Therefore  $N_\ell = 2^{\mathcal{O}((d+\ell) 3^\ell)}$ .

487

### 488 B.3 Preliminaries for Phase II

489 The next two lemmas, mirroring Lemmas B.4 and B.5, ensure that Rule III, defined in  
490 Section B.4, is safe.

491 ► **Lemma B.8.** *Let  $G_1, G_2$  be connected graphs with disjoint vertex sets except for vertex  
492  $a$  belonging to both  $G_1$  and  $G_2$ . If  $G_1$  is geometric 1-planar and  $G_2$  is  $a$ -outer geometric  
493 1-planar, then  $G_1 \cup G_2$  is geometric 1-planar.*

494 **Proof.** Take a geometric 1-planar embedding  $\varepsilon_1$  of  $G_1$ , and a geometric 1-planar embedding  
495 of  $G_2$  where  $a$  is on the outer region. Clearly, one can (whilst losing straightness) attach  
496 embedding  $\varepsilon_2$  at  $a$  in  $\varepsilon_1$ , so that both embeddings, in a topological sense, are unchanged with  
497 respect to themselves, and no new crossings are introduced. Call this 1-planar embedding  
498 of  $G_1 \cup G_2$   $\varepsilon$ . Now, suppose there is a  $B$ - or  $W$ -configuration in  $\varepsilon$ . The planarization of  
499 the  $B$ - or  $W$ -configuration appears as a subgraph in the planarization of  $\varepsilon$ . It cannot be  
500 contained in  $\varepsilon_1$  or  $\varepsilon_2$  alone, since both embeddings are free of  $B$ - and  $W$ -configurations.  
501 Dummy vertices of the embedded configuration must appear in either  $\varepsilon_1$  or  $\varepsilon_2$  as we did  
502 not create new crossings. But then we obtain that the cycle occurring in the planarized  
503 configuration touches vertices that are unique to  $G_1$ , and also vertices that are unique to  $G_2$ .  
504 This is impossible since  $a$  is a cut-vertex of  $G_1 \cup G_2$ . Hence, by Thomassen [27],  $\varepsilon$  can be  
505 straightened to yield the required embedding. ◀

506 ► **Lemma B.9.** *Let  $G_1, \dots, G_k$  be connected graphs with pairwise-disjoint vertex sets except  
507 that  $a$  belongs to every  $G_i$ . Assume each  $G_i$  is not geometric  $a$ -outer 1-planar and has at  
508 most  $m$  edges. If  $k \geq m + 2$ , then  $\bigcup_{i=1}^k G_i$  is not geometric 1-planar.*

509 **Proof.** Apply the lasso argument of Lemma B.5, but simplified in the sense that we can  
510 assume all lassos are attached to  $a$ . ◀

### 511 B.4 Phase II: Bounding the Number of Blocks

512 Consider the block-cut tree of  $G$ , rooted at an arbitrary cut vertex of  $G$ , after exhaustively  
513 applying Rules I and II.

514 ► **Rule III.** Let  $v$  be a cut vertex of the block-cut tree. If all descendant cut vertices of  $v$  are  
515 already processed, the rule is applicable. Let  $C$  be the set of children of  $v$  in the block-cut  
516 tree, and for each  $c \in C$ , let  $T_c$  denote the sub-block-cut tree rooted at  $c$ . We set  $G_c$  to be  
517 the induced subgraph of  $G$  obtained by taking the union of all blocks of  $T_c$ . For each  $c \in C$ ,  
518 using brute force, check whether  $G_c$  is  $v$ -outer geometric 1-planar. If it is, delete  $G_c$  from the  
519 instance and  $c$  from the block-cut tree. Let  $C' \subseteq C$  denote the set of children not deleted.  
520 Write  $m := \max_{c \in C'} |E(G_c)|$ . If  $|C'| \geq m + 2$ , reject the instance.

521 Lemmas B.8 and B.9 directly imply:

522 ► **Lemma B.10.** *Rule III is safe.*

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**Proof.** Let  $v$  be the processed cut vertex,  $C$  its children in the block-cut tree, and  $G_c$  the subgraph for  $c \in C$  as in Rule III. If  $G_c$  is  $v$ -outer geometric 1-planar and we delete it, the deletion is safe: whenever the remaining instance is geometric 1-planar, we can reinsert  $G_c$  at  $v$  by Lemma B.8. If, after deletions, a set  $C' \subseteq C$  remains with  $|C'| \geq m + 2$  where  $m = \max_{c \in C'} |E(G_c)|$ , then the graphs  $\{G_c\}_{c \in C'}$  are connected, pairwise vertex-disjoint except for  $v$ , none is  $v$ -outer geometric 1-planar, and each has at most  $m$  edges; by Lemma B.9 their union is not geometric 1-planar, so rejection is correct.

► **Lemma B.11.** *After exhaustively applying Rules I, II, and III, the total number of blocks is at most*

$$\mathcal{O}\left(\left(2^{\binom{N_d}{2}}\right)^{2^{\mathcal{O}(2^d)}}\right),$$

where  $N_d$  is the bound from Lemma B.7 for subtrees of the treedepth decomposition inducing a biconnected graph at height  $d$ .

**Proof.** Let  $B_\ell$  be the maximum number of blocks in any subtree of the block-cut tree of height  $\ell$ , with  $B_0 = 1$ . Each child  $c$  contributes at most  $B_{\ell-1}$  blocks; by Lemma B.7 every block has at most  $N_d$  vertices, so  $|E(G_c)| \leq \binom{N_d}{2} B_{\ell-1}$ . Rule III bounds the number of children by this edge bound plus one, hence

$$B_\ell \leq \left(\binom{N_d}{2} B_{\ell-1} + 1\right) B_{\ell-1} \leq \left(2^{\binom{N_d}{2}}\right) B_{\ell-1}^2,$$

and by induction  $B_\ell \leq \left(2^{\binom{N_d}{2}}\right)^{2^{\ell-1}}$ . Finally, every path in the block-cut tree of length  $k$  corresponds to a simple path in  $G$  of length  $\Omega(k)$ , and treedepth  $d$  bounds simple-path length in  $G$  by  $< 2^d$ ; thus the block-cut tree has height  $\mathcal{O}(2^d)$ , and substituting  $\ell = \mathcal{O}(2^d)$  yields the claimed bound.

Finally, we have all ingredients to derive Theorem 2.1.

► **Theorem 2.1 (★).** *Let  $G$  be a graph on  $n$  vertices with treedepth at most  $d$ . Then GEOMETRIC 1-PLANARITY can be decided in time*

$$\mathcal{O}\left(2^{2^{2^{\mathcal{O}(d)}}} \cdot n^{\mathcal{O}(1)}\right).$$

**Proof.** We can process each connected component of  $G$  independently with polynomial overhead, thus we assume  $G$  is connected. Let  $T$  be a treedepth decomposition of  $G$  of depth  $d$ . Apply Rules I and II exhaustively in a bottom-up traversal of  $T$ . By Lemma B.7, every block has at most

$$N_d = 2^{\mathcal{O}(d 3^d)} \leq 2^{2^{\mathcal{O}(d)}}$$

vertices.

Build the block-cut tree and apply Rule III exhaustively. By Lemma B.11, the total number of blocks is at most

$$\left(2^{\binom{N_d}{2}}\right)^{2^{\mathcal{O}(2^d)}}.$$

Hence the resulting graph has at most

$$S(d) := N_d \cdot \left(2^{\binom{N_d}{2}}\right)^{2^{\mathcal{O}(2^d)}} \leq 2^{2^{\mathcal{O}(2^d)}}$$

vertices.



Whenever a reduction rule requires deciding a predicate (namely, “ $(a, b)$ -outer geometric 1-planar” in Rule II and “ $v$ -outer geometric 1-planar” in Rule III), that predicate is in NP via Thomassen’s characterization [27], and by  $\text{NP} \subseteq \text{EXP}$ , it can be decided in time  $2^{q^{\mathcal{O}(1)}}$  on inputs with  $q$  vertices. Here  $q \leq S(d)$ , and the total number of such predicate evaluations is polynomial in  $n$ .

After all rules stop, the remaining instance has at most  $S(d)$  vertices. Since GEOMETRIC 1-PLANARITY is in NP, the final instance can be decided in time  $2^{S(d)^{\mathcal{O}(1)}}$ . Using  $S(d) \leq 2^{2^{\mathcal{O}(2^d)}}$  yields the claimed overall running time. ◀

## C Kernelization via Feedback Edge Number

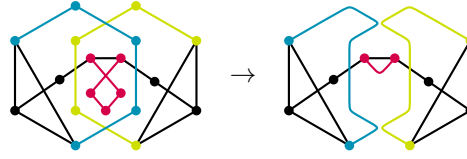
We begin this section by deriving Theorem 2.2 and Corollary C.5. Let  $G$  be a graph with feedback edge number  $\ell$ . We remark that it is folklore that an optimal feedback edge set of  $G$ , i.e., a set  $F \subseteq E(G)$  with  $|F| = \ell$  whose removal makes  $G$  acyclic, can be obtained in polynomial time by computing a spanning tree. Without loss of generality, we may assume that  $G$  has no degree-1 vertices, since iteratively deleting such vertices clearly does not affect (geometric) 1-planarity. In a graph  $H$ , a *degree-2 path* is a simple path whose internal vertices all have degree two in  $H$ ; note that this also includes paths of length one. We define the kernel  $G'$  for 1-PLANARITY and  $\overline{G'}$  for GEOMETRIC 1-PLANARITY as follows. By [4, Lemma 8], the edge set of  $G$  can be decomposed into at most  $3\ell - 3$  maximal degree-2 paths. Sort these paths by increasing length as  $P_1, P_2, \dots, P_p$ , where  $p \leq 3\ell - 3$ . For  $i > 1$ , we call  $P_i$  *long* if  $|E(P_i)| \geq p - 1 + \sum_{j=1}^{i-1} |E(P_j)|$ , and *very long* if  $|E(P_i)| \geq 2(p - 1 + \sum_{j=1}^{i-1} |E(P_j)|)$ . We first describe how to obtain  $G'$ , the kernel for 1-PLANARITY. If  $P_1$  has length at least  $p - 1$ , set  $G' := K_2$ , a trivial yes-instance. If no  $P_i$  is long, set  $G' := G$ . Otherwise, let  $j$  be the smallest index such that  $P_j$  is long. Then, construct  $G'$  as the union of all  $P_i$  with  $i < j$ , together with all  $P_i$  for  $i \geq j$ , shortened to length  $|E(P_j)|$ . The kernel  $\overline{G'}$  for GEOMETRIC 1-PLANARITY is defined analogously, using the predicate “very long” in place of “long.”

In the following lemma, we show that, by first applying Reidemeister moves of type I and II [23] and then—in the geometric case—applying Thomassen’s characterization [27], one can transform a solution drawing of the original graph into a solution drawing of the kernel. In particular, a type I move removes a self-crossing of a (very) long path, while a type II move removes two crossings between two mutually crossing (very) long paths.

► **Lemma C.1.** *Let  $G$  be a graph, and let  $\varepsilon$  be a 1-planar (resp. geometric 1-planar) embedding of  $G$ . Partition  $E(G)$  into  $s$  edges, which we call static edges, and  $f$  maximal degree-2 paths, which we call flexible paths, each of length at least  $s + f - 1$  (resp.  $2 \cdot (s + f - 1)$ ). Let  $G'$  be obtained from  $G$  by shortening each flexible path to length  $s + f - 1$  (resp.  $2 \cdot (s + f - 1)$ ) while preserving its endpoints. Then there exists a 1-planar (resp. geometric 1-planar) embedding of  $G'$ .*

**Proof.** We first prove the statement for the non-geometric case and then lift it to the geometric setting.

*Non-geometric case.* We begin by redrawing the flexible paths. For each flexible path, consider the curve obtained by concatenating the Jordan arcs corresponding to its edges. We refer to the collection of these arcs as the set of *flexible arcs*. We apply the following two crossing-elimination rules exhaustively to the flexible arcs to reduce the total number of crossings between them, while preserving, for each static edge, whether it is crossed by a flexible arc.



**Figure 5** Illustration of the drawing simplification rules from Lemma C.1. The left side shows the original drawing, while on the right, flexible paths are represented as Jordan arcs. Static edges are shown in black, and flexible paths are colored. Rule I is applied to the red flexible path, and Rule II to the blue and green flexible paths.

**Rule I** Whenever a flexible arc crosses itself, shortcut the arc by removing the loop.

**Rule II** Whenever two flexible arcs cross each other twice, interchange the two subarcs enclosed between the crossings.

We remark that Rule I and Rule II correspond to the Reidemeister moves of type I and type II, respectively, which are foundational to knot theory [23].

See Figure 5 for an example. Rule 1 decreases the total number of crossings by one, and Rule 2 by two. Hence, the process must terminate. After termination, each flexible arc is simple (i.e., it has no self-crossings) and crosses any other flexible arc at most once.

In the worst case, each flexible arc may intersect every static edge once. Consequently, each flexible arc participates in at most  $s + f - 1$  crossings in total.

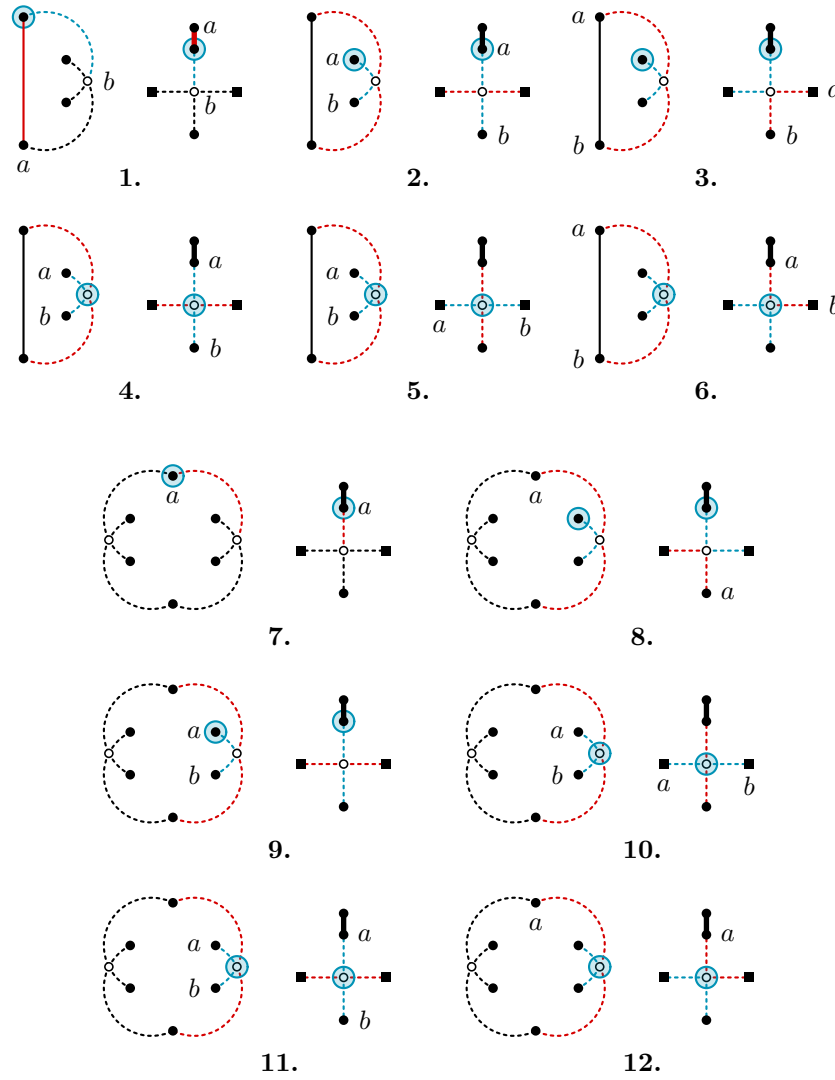
We now construct a 1-planar embedding  $\varepsilon'$  of  $G'$  as follows. Retain the embedding induced by the static edges in  $\varepsilon$ . Insert the simplified flexible arcs into this embedding. Then, for each flexible arc, traverse it from start to end, and insert a subdivision vertex immediately after each crossing. If any additional subdivision vertices remain unused, they can be placed arbitrarily. This yields a valid 1-planar embedding of  $G'$ , completing the first part of the proof.

*Geometric case.* We proceed analogously, now starting from a geometric 1-planar embedding. When resolving a crossing, we insert two subdivision vertices instead of one—one on each side of the crossing. Let  $\varepsilon'$  denote the resulting 1-planar embedding of  $G'$ . We now argue that  $\varepsilon'$  is free of  $B$ - and  $W$ -configurations, and can hence be straightened by Thomassen’s characterization [27]. Without loss of generality, assume we did not need to insert any “leftover” subdivision vertices, as these can safely be inserted after the straightening step.

It suffices to show that  $\varepsilon'$  contains no  $B$ - or  $W$ -configuration that touches an internal vertex of a shortened flexible path. Otherwise, such a configuration would consist entirely of static edges, contradicting the fact that the subdrawing induced by the static edges in the original embedding  $\varepsilon$  was geometric 1-planar and therefore free of  $B$ - and  $W$ -configurations.

We show this via case analysis; see Figure 6. We consider the planarization of  $\varepsilon'$ , and enumerate (up to symmetry) all ways the planarization of a  $B$ - or  $W$ -configuration can be embedded into the planarization of  $\varepsilon'$  such that an internal vertex of a planarized flexible path is part of the planarized  $B$ - or  $W$ -configuration. In each of the 12 cases, we map the (dummy or real) vertex encircled in blue of a  $B$ - or  $W$ -configuration to one internal vertex of the respective type of a flexible path. Note that each real such vertex is, by construction, adjacent to one uncrossed edge, and one half-edge.

In Case 1, the mapping of the blue half-edge adjacent to the blue vertex in the  $B$ -configuration is forced to one unique option, the blue half-edge with endpoint labeled  $b$ , as the blue vertex on the flexible path is adjacent to only one half-edge. This forces the edge marked in red to be mapped to the uncrossed edge with endpoint labeled  $a$ . In the  $B$ -configuration,  $a$  and  $b$  need to be connected via a half-edge, but they are not on the path.



**Figure 6** The 12 cases (up to symmetry) of trying to embed a  $W/B$  configuration into the planarization of  $\varepsilon'$  such that an internal vertex of a flexible path is touched. In each case, left is a  $B$  or  $W$  configuration, right an induced subgraph of the planarization of  $\varepsilon'$ , consisting of one real internal flexible path vertex adjacent to an uncrossed edge and a crossed edge, which is crossed by another edge not part of the path). The blue circles denote how a real or dummy vertex of a  $B$ - or  $W$ -configuration is mapped. Real vertices are drawn as filled disks, dummy vertices unfilled, the endpoints of the edge crossing the path with squares. Half-edges are dashed, uncrossed edges fat. The colors red/blue identify how the respective edges are mapped.

657 Hence, the chosen blue vertex cannot touch an internal vertex of a flexible path.

658 We proceed similarly for the remaining 11 cases. In each case, we consider a vertex of a  
659  $B$ - or  $W$ -configuration (real or dummy). In some cases, the mapping of the adjacent edges is  
660 forced as in Case 1, in others, there are multiple options, handled in separate cases.

661 We derive a contradiction in each case as follows: In Cases 1, 3, and 6, the vertices  $a$  and  
662  $b$  are not adjacent, but need to be in the  $B$ - or  $W$ -configuration. In Cases 2, 4, 5, and 9–11,  
663 both  $a$  and  $b$  must lie in the region bounded by the  $B$ - or  $W$ -configuration, but the mapping  
664 forces that only one is. Finally, in Cases 7, 8 and 12, the vertex  $a$  should have two adjacent  
665 half-edges, but instead it has only one (together with one uncrossed edge). ◀

666 We now justify the “base case” of our kernelization. Intuitively, if the shortest path is  
667 sufficiently long, we have a trivial yes-instance, as then, we can draw each path as a straight  
668 line with the path’s endpoints in convex position.

669 ▶ **Lemma C.2.** *Let  $G$  be a graph partitioned into  $f$  degree-2 paths, each of length at least*  
670  *$f - 1$ . Then,  $G$  is geometric 1-planar.*

671 **Proof.** To obtain a certifying drawing, place  $G$ ’s vertices in convex position (e.g., on the  
672 boundary of a circle), and draw a straight line between the first and last vertex of each  
673 path. It remains to insert the subdivision vertices of each path to obtain a proper drawing  
674 of  $G$ . Observe that each line crosses every other line at most once. Hence, we have enough  
675 segments per path ( $\geq f - 1$ ) to tolerate the at most  $f - 1$  crossings, and can place the  
676 subdivision vertices accordingly. ◀

677 Solving one recurrence per kernel allows us to bound their size. We analyze the worst  
678 case, where the shortest path is too short for trivial rejection and no path is (very) long, so  
679 no shortening occurs.

680 ▶ **Lemma C.3.** *Graph  $G'$  has at most  $\mathcal{O}(\ell \cdot 8^\ell)$  edges, and  $\overline{G'}$  at most  $\mathcal{O}(\ell \cdot 27^\ell)$ .*

681 **Proof.** First, we bound  $|E(G')|$ . The worst case is achieved when each  $P_i$  is one edge too  
682 short to be considered long (i.e., no shortening of long paths takes place), and the first path  
683  $P_1$  is one edge too short for the procedure to replace  $G$  with a trivial yes-instance. Then, we  
684 have

$$685 \quad |E(P_i)| = p - 2 + \sum_{j=1}^{i-1} |E(P_j)| \quad \text{for } 2 \leq i \leq p,$$

$$686 \quad |E(P_1)| = p - 2.$$

687 Set

$$688 \quad S_i := \sum_{j=1}^i |E(P_j)|,$$

689 so that  $S_p = |E(G')|$ . Then, rearranging, we obtain

$$690 \quad S_i = 2S_{i-1} + p - 2 \quad \text{for } 2 \leq i \leq p,$$

$$691 \quad S_1 = p - 2.$$

692 Solving this recurrence yields

$$693 \quad S_i = (2^i - 1)(p - 2) \quad \text{for } 1 \leq i \leq p.$$

As the number of paths  $p$  is at most  $3\ell - 3$ , we obtain

$$|E(G')| = S_p \leq \frac{(8^\ell - 8)(3\ell - 5)}{8} = \mathcal{O}(\ell \cdot 8^\ell).$$

To bound  $|E(\overline{G'})|$ , we proceed symmetrically, but use the predicate “very long path” instead of “long path”. This way, we obtain

$$\begin{aligned} |E(\overline{G'})| &\leq \frac{9}{2} - \frac{19}{2} 3^{3\ell-4} + (-3 + 2 \cdot 27^{\ell-1}) \ell \\ &= \mathcal{O}(\ell \cdot 27^\ell) \end{aligned}$$

700

Combining the above lemmas yields that our kernelization is correct:

► **Lemma C.4.**  *$G$  is (geometric) 1-planar if and only if  $G'$  (resp.  $\overline{G'}$ ) is.*

**Proof.** ( $\Rightarrow$ ) : Assume  $G$  is 1-planar (resp. geometric 1-planar). If  $G' = K_2$ , which is the case if  $P_1$  has length at least  $p - 1$ ,  $G'$  is trivially 1-planar (resp. geometric 1-planar). Next, if no  $P_i$  is long (resp. very long), we have  $G' = G$  (resp.  $\overline{G'} = G$ ), and the statement holds trivially. Otherwise, let  $j$  be the minimum index of a long (resp. very long) path. Then, we can apply Lemma C.1 to  $G$  with static edges  $\bigcup_{i=1}^{j-1} E(P_i)$  and flexible paths  $P_j, \dots, P_p$ , and obtain that  $G'$  is 1-planar (resp. geometric 1-planar).

( $\Leftarrow$ ) : Assume  $G'$  is 1-planar (resp.  $\overline{G'}$  is geometric 1-planar). If  $P_1$  has length at least  $p - 1$ , all  $p$  paths are at least this long. Hence, by Lemma C.2,  $G$  is (geometric) 1-planar. Next, if no  $P_i$  is long (resp. very long), we have  $G = G'$  (resp.  $G = \overline{G'}$ ), and the statement holds trivially. Otherwise, observe that we can obtain  $G$  from  $G'$  (resp.  $\overline{G'}$ ) by adding subdivision vertices. Since we can add subdivision vertices to a witness embedding of  $G'$  (resp.  $\overline{G'}$ ) while maintaining (geometric) 1-planarity,  $G$  is 1-planar (resp. geometric 1-planar). ◀

We now have all prerequisites to derive Theorem 2.2. 1-PLANARITY (and, more generally,  $k$ -PLANARITY) is trivially in NP. GEOMETRIC 1-PLANARITY is also in NP, as shown by Hong et al. [18]. Hence all three problems are decidable. In Lemma C.4 we proved the correctness of our kernelization, and in Lemma C.3, we bounded the size of the resulting instances  $G$  and  $\overline{G}$ . Thus, we have:

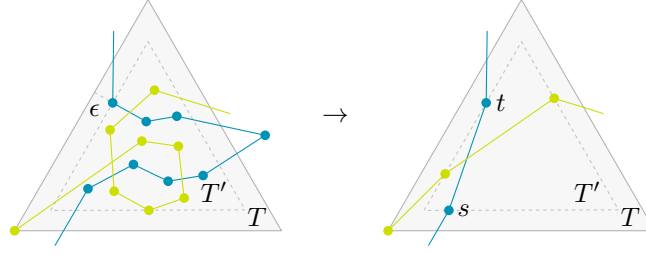
► **Theorem 2.2 (★).** *1-PLANARITY, parameterized by the feedback edge number  $\ell$ , admits a kernel with  $\mathcal{O}(\ell \cdot 8^\ell)$  edges. GEOMETRIC 1-PLANARITY, under the same parameterization, admits a kernel with  $\mathcal{O}(\ell \cdot 27^\ell)$  edges.*

A graph  $G$  is  $k$ -planar if and only if the graph  $G_k$ , obtained by replacing each edge of  $G$  with a path of  $k$  edges, is 1-planar [15]. Since  $G_k$  has the same feedback edge number as  $G$ , we immediately obtain the following.

► **Corollary C.5.**  *$k$ -PLANARITY, parameterized by the feedback edge number  $\ell$ , admits a kernel with  $\mathcal{O}(\ell \cdot 8^\ell)$  edges.*

## C.1 Geometric $k$ -Planarity

We now apply our technique to GEOMETRIC  $k$ -PLANARITY. We define the kernel exactly as in the beginning of Section C, with the only difference being the notion of a “long path.” (In what follows, all symbols—including the paths  $P_1, \dots, P_p$  and the feedback edge number of the input graph  $\ell$ —are defined as in the beginning of Section C.)



**Figure 7** Example of the redrawing step of Lemma C.7. Flexible paths are drawn in blue and green, triangulation triangle  $T$  in gray, “shrunk triangle”  $T'$  in dashed outline. On the right,  $s$  and  $t$  are labeled only for the blue path.

Instead of the long (respectively, very long) paths defined there, we construct the kernel with respect to *very, very long paths*. Let  $s(i) := \sum_{j=1}^{i-1} |E(P_j)|$  for  $i \in [p]$ . We say that  $P_i$  for  $i > 1$  is *very, very long* if  $|E(P_i)| \geq (s(i)^2 + 3s(i) + 1) \cdot (2 + p - 1) + 1$ .

To complement this notion, we need a new redrawing strategy, which is to partition a solution drawing into triangles where the interior of each triangle contains only very, very long paths, and then redraw the very, very long paths, essentially as straight lines, inside each triangle. Formally, a *constrained triangulation* of a geometric planar embedding is a geometric super-embedding with the same vertex set where every face is a triangle [8].

First, we give a bound telling us how many triangles are required.

► **Lemma C.6.** *Let  $G$  be a  $k$ -plane geometric graph with  $m$  edges, drawn inside a fixed triangular region  $\Delta$ , and let  $P$  be the planarization of this drawing (including  $\Delta$ ). Define  $t(m)$  as the maximum number of triangles in a constrained triangulation of  $P$ . Then*

$$t(m) \leq m^2 + 3m + 1.$$

**Proof.** The quantity  $t(m)$  is well-defined, as every plane geometric graph admits a constrained triangulation, see e.g., [6]. If  $P$  has  $N \geq 3$  vertices (comprising the original endpoints, crossing points, and the three corners of  $\Delta$ ) then any maximally planar straight-line graph on these vertices has exactly  $2N - 4$  faces (see, e.g., [11]), and hence  $2N - 5$  triangular faces. In a geometric drawing, each pair of edges crosses at most once. Hence,  $N \leq 2m + \binom{m}{2} + 3$ . Thus

$$t(m) \leq 2N - 5 \leq 2(2m + \binom{m}{2} + 3) - 5 = m^2 + 3m + 1.$$

◀

We are now ready to present the redrawing argument.

► **Lemma C.7.** *Let  $G$  be a graph, and let  $\varepsilon$  be a geometric  $k$ -planar embedding of  $G$ . Partition  $E(G)$  into  $s$  edges, which we call static edges, and  $f$  maximal degree-2 paths, which we call flexible paths, each of length at least  $(s^2 + 3s + 1) \cdot (2 + f - 1) + 1$ . Let  $G'$  be obtained from  $G$  by shortening each flexible path to length  $(s^2 + 3s + 1) \cdot (2 + f - 1) + 1$  while preserving its endpoints. Then there exists a geometric  $k$ -planar embedding of  $G'$ .*

**Proof.** Fix a triangulation in the sense of Lemma C.6 of  $\varepsilon$  restricted to the static edges with an added triangle bounding all static and flexible edges. To obtain the desired drawing of  $G'$ , we will redraw  $\varepsilon$  inside each triangle of the triangulation. Note that by construction, the interior of each triangle can only be intersected by edges of flexible paths.

Order the triangles arbitrarily. For each triangle  $T$ , do the following (see Figure 7 for an example): Let  $\epsilon$  be the minimum distance from the boundary of  $T$  to a vertex or crossing in



the interior of  $T$ . If there is no vertex or crossing inside  $T$ , we set  $\epsilon := \infty$  and proceed to the next triangle. Otherwise, let  $T'$  be the region obtained from  $T$  by moving its boundary inward along the normal direction by distance  $\epsilon$ .

We redraw each flexible path  $P$  that intersects with  $T'$  as follows. Traverse  $P$  from one endpoint to the other. Let  $s$  be the first intersection point with  $T'$ , and  $t$  be the last intersection point with  $T'$ . Subdivide  $P$  at points  $s$  and  $t$ , delete the segments between them, and join  $s$  and  $t$  via a straight line.

Next, we insert subdivision vertices inside  $T'$  to ensure the drawing, restricted to  $T'$ , is 1-planar. Since  $T'$  is convex and each flexible path  $P$  is drawn as a straight-line through  $T'$ ,  $P$  crosses at most each of the  $f - 1$  other flexible paths. Add one subdivision vertex to  $P$  inside  $T'$  for each crossing to ensure 1-planarity inside  $T'$ .

The whole drawing, including the static edges, is still  $k$ -planar: A static edge crosses with a fixed flexible path in the original drawing if and only if it does in the simplified drawing. Flexible edges inside a “shrunk triangle” cross other edges at most once, and (potentially shortened) flexible edges outside a “shrunk triangle” received no additional crossings by the redrawing, hence remain crossed at most  $k$  times.

Next, we argue that after redrawing, each flexible path  $P$  has at most  $(s^2 + 3s + 1) \cdot (2 + f - 1)$  internal vertices. Applying Lemma C.6, inside each of the at most  $t(s) \leq s^2 + 3s + 1$  triangles  $T$  of the triangulation, a flexible path has, by construction, at most two internal vertices on the border of  $T'$  plus at most  $f - 1$  internal vertices inside  $T'$  if it intersects  $T'$ , and no internal vertices otherwise.

Hence, in total, in the current drawing, a flexible path has at most  $(s^2 + 3s + 1) \cdot (2 + f - 1)$  internal vertices, and thus length at most  $(s^2 + 3s + 1) \cdot (2 + f - 1) + 1$ .

Finally, to obtain a proper drawing of  $G'$ , we insert the required number of subdivision vertices for each flexible path that is too short arbitrarily. ◀

Our result now follows analogously to the previous kernels.

► **Theorem 2.3 (★).** *GEOMETRIC  $k$ -PLANARITY, parameterized by the feedback edge number  $\ell$ , admits a kernel with  $\mathcal{O}(2^{\mathcal{O}(3^\ell \log \ell)})$  edges.*

**Proof.** The correctness of this kernelization follows exactly as in the proof of Lemma C.4, except that we now use the notion of “very, very long paths” and apply Lemma C.7 instead of Lemma C.1 to obtain a drawing of the kernel from a drawing of the original graph.

Clearly, the kernel can be computed in polynomial time, and moreover, GEOMETRIC  $k$ -PLANARITY is in  $\exists\mathbb{R}$  and thus decidable [26]<sup>2</sup>. It remains to bound the kernel size. Define  $S_i := \sum_{j=1}^i |E(P_j)|$ , so that the kernel has  $S_p$  edges. Note that  $S_1 = \mathcal{O}(\ell)$ ,  $p = \mathcal{O}(\ell)$ , and  $S_i = \mathcal{O}(S_{i-1}^2 \cdot p) = \mathcal{O}(S_{i-1}^3)$  for  $1 < i \leq p$ . Hence, the kernel has at most  $\mathcal{O}(\ell^{\mathcal{O}(3^p)}) = \mathcal{O}(2^{\mathcal{O}(3^\ell \log \ell)})$  edges. ◀

## D Lower Bounds

In this section we prove Theorems 2.4 and 2.5. For bandwidth, we lift the known NP-hardness from the topological case [4] to the geometric setting. It is standard that bandwidth upper-bounds pathwidth, so hardness under bounded bandwidth already implies hardness under

<sup>2</sup> The authors of [26] do not explicitly show membership, but rather implicitly state the claim. However, it is straightforward to show membership by providing a suitable  $\exists\mathbb{R}$ -sentence as was done for related problems such as GEOMETRIC THICKNESS in [9].

bounded pathwidth. However, the existing bounded-bandwidth hardness for 1-PLANARITY does not specify a concrete constant. In contrast, our construction certifies a *concrete* and *small* bound of pathwidth at most 15.

For feedback vertex number, the known hardness in the topological case [15] does not transfer by the same route (the analogue of Lemma D.4 for pathwidth does not hold), and neither is it clear that Thomassen’s characterization can be applied. Thus we give a novel reduction from BIN PACKING.

We use the following notion for both results. A *two-terminal edge gadget* is a graph  $H$  with two distinguished *attachment vertices*  $\alpha, \beta$ . Given an edge  $uv$  of a graph, *replacing  $uv$  by  $H$*  means taking a fresh copy of  $H$ , call it  $H_{uv}$ , and identifying its two attachment vertices with  $u$  and  $v$  (in either order). We call vertices  $V(H_{uv}) \setminus \{u, v\}$  and edges  $E(H_{uv}) \setminus \{uv\}$  *gadget-internal*.

## D.1 Feedback Vertex Number and Pathwidth

The *feedback vertex number* of a graph is the least number of vertices whose deletion makes the graph acyclic. For a definition of pathwidth, we refer to [7].

### Bin Packing.

We reduce from the strongly NP-hard BIN PACKING problem [14], which asks whether, given a finite set  $U$  of items with sizes  $s(u) \in \mathbb{Z}^+$  for each  $u \in U$ , a bin capacity  $B \in \mathbb{Z}^+$ , and an integer  $K > 0$ , the set  $U$  can be partitioned into disjoint subsets  $U_1, U_2, \dots, U_K$  such that  $\sum_{u \in U_i} s(u) \leq B$  for all  $i \in [K]$ .

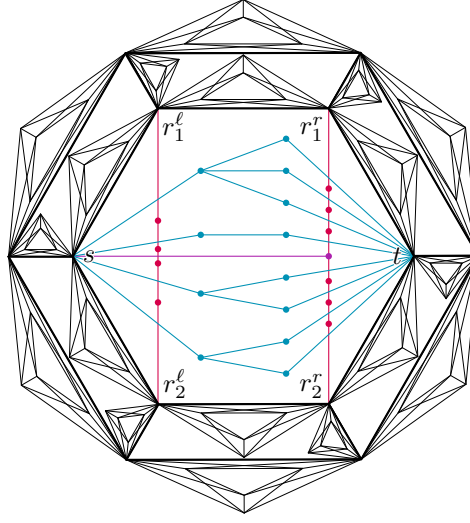
We assume without loss of generality that  $K \geq 2$ , since the case  $K = 1$  is trivial. Moreover, we may assume that  $\sum_{u \in U} s(u) = K \cdot B$ , meaning that all bins must be exactly filled. This can be ensured without changing the instance’s feasibility: if  $\sum_{u \in U} s(u) < K \cdot B$ , we can add  $K \cdot B - \sum_{u \in U} s(u)$  dummy items of size 1 each to obtain an equivalent instance, whereas if  $\sum_{u \in U} s(u) > K \cdot B$ , the instance is trivially infeasible. Furthermore, we may assume that the minimum item size satisfies  $\min_{u \in U} s(u) \geq K + 1$ , for if not, we can multiply all item sizes and the bin capacity  $B$  by  $(K + 1)$  to ensure this while preserving equivalence of the instance.

### Reduction.

Fix an instance of BIN PACKING with the properties described above. We construct an instance of GEOMETRIC 1-PLANARITY as follows. We begin with the triconnected graph shown in Figure 8, with distinguished vertices  $s, t, r_1^\ell, r_2^\ell, r_1^r, r_2^r$ , which we refer to as the *frame*. From a copy of  $K_6$ , we form a two-terminal edge gadget by selecting two distinct vertices, and we replace each edge of the frame with such a gadget.

Next, we add a path of length  $|U| + K - 1$  between  $r_1^\ell$  and  $r_2^\ell$ , referred to as the *red left path*, and a path of length  $K \cdot B$  between  $r_1^r$  and  $r_2^r$ , referred to as the *red right path*. We then insert  $K - 1$  *purple* edges from  $s$  to vertices on the red right path so that the right path is subdivided into  $K$  subpaths of length  $B$  each. For each item  $u \in U$ , we create a fresh copy of  $K_{2,s(u)}$ , which we call the *diamond* corresponding to  $u$ . We add an edge between  $s$  and one vertex of the size-2 part of the diamond’s bipartition, call it the *diamond vertex*  $d_u$ , and identify the other with  $t$ . Call the union of  $u$ ’s diamond and edge  $sd_u$  the *item gadget* of  $u$ . See Figure 8 for an illustration.

Intuitively, the triconnected frame reinforced with attached  $K_6$ -gadgets provides a rigid barrier that can essentially only be drawn as shown in the figure, and cannot be crossed by



859 **Figure 8** Example of our reduction for a BIN PACKING instance  $(U, K, B)$  with item sizes 3, 1, 2, 2,  
 860 number of bins  $K = 2$ , and bin capacity  $B = 4$ . The shown drawing of  $G$  induces a solution with  
 861 one bin containing items of sizes 3, 1, and the other bin with items of sizes 2, 2. For illustrative  
 862 purposes, we do not have  $\min_{u \in U} s(u) \geq K + 1$ , and the instance is not drawn in the exact style used  
 863 in the backwards direction of the correctness proof. The frame graph with distinguished vertices  
 864  $s, t, r_1^l, r_2^l, r_1^r, r_2^r$  is drawn in bold black, the  $K_6$  gadgets in black, left and right red paths are drawn  
 865 in red, purple edges in purple, and item gadgets in blue.

855 Lemma D.1. Hence, the remaining gadgets are forced to be drawn inside the frame. The  
 856 red right path, subdivided by the purple edges, models the bins (each is a subpath of length  
 857  $B$ ). The red left path, together with the purple edges that must cross it, encodes the choice  
 858 of bin for each item gadget.

866 **► Lemma D.1** (Adapted from [16, Lemma 5.1]). *In any 1-planar embedding of  $K_6$ , between  
 867 any two vertices there exists a path such that all edges in that path are crossed.*

868 **► Lemma D.2.** *Graph  $G$  is geometric 1-planar if and only if the given bin packing instance  
 869 is positive.*

870 **Proof.**  $(\Rightarrow)$  : Assume there is a geometric 1-planar embedding  $\varepsilon$  of  $G$ .

871 *Properties ensured by the frame-construction.* For each edge  $uv$  of the frame, we can by  
 872 Lemma D.1 find a path from  $u$  to  $v$  in the  $K_6$  attached to  $uv$ , such that all edges of the path  
 873 cross with edges of this copy of  $K_6$ .

874 The subembedding  $\varepsilon'$  of  $\varepsilon$  induced by taking one such path for each edge of the frame  
 875 is thus planar. Observe that the graph underlying  $\varepsilon'$  is, by construction, a subdivision  
 876 of a triconnected graph (the frame graph depicted in Figure 8). Therefore, as is well-  
 877 known, the faces of  $\varepsilon'$  are uniquely determined (up to mirror image). In particular, vertices  
 878  $s, t, r_1^l, r_2^l, r_1^r, r_2^r$  lie on a shared face in  $\varepsilon'$ , call it  $R \subseteq \mathbb{R}^2$ . Further,  $R$  is the only face in  $\varepsilon'$   
 879 that contains both  $s$  and  $t$  (resp.  $r_1^l$  and  $r_2^l$ , resp.  $r_1^r$  and  $r_2^r$ ).

880 In total, this gives us that all edges of  $G$  that are not frame-edges or  $K_6$  gadgets are  
 881 entirely contained inside region  $R$  in the original embedding  $\varepsilon$ .

882 *Forced crossings.* Fix an item  $u \in U$  and consider its diamond. At least one red path  
 883 crosses the diamond fully, by which we mean it crosses  $\geq s(u)$  edges of the diamond: If one  
 884 red path crosses edge  $sd_u$ , the other red path cannot cross  $sd_u$  as well and thus needs to

885 fully cross the diamond. If no red path crosses edge  $sd_u$ , both red paths need to cross the  
886 diamond fully.

887 We show that the right red path crosses all diamonds fully. Suppose for one item  $u \in U$ ,  
888 the left red path crosses  $u$ 's diamond fully. Since  $s(u) \geq K + 1$ , this produces at least  $K + 1$   
889 crossings. Each item gadget for items  $u' \neq u$  clearly produces at least one crossing with the  
890 left red path as well. Hence the left red path has at least  $K + 1 + |U| - 1 = |U| + K$  crossings  
891 with item gadgets, which is impossible, since it consists of only  $|U| + K - 1$  edges. Hence for  
892 each  $u \in U$ , the left red path does not cross  $u$ 's diamond fully. By the above, this means the  
893 right red path crosses all diamonds fully, i.e., it is crossed by at least  $\sum_{u \in U} s(u)$  item-gadget  
894 edges. Since it consists of  $\sum_{u \in U} s(u)$  edges, this means each of its edges is crossed by an  
895 item-gadget edge.

896 Thus the red paths cannot cross each other. Hence each purple edge crosses the left path.  
897 This also means the left red path is saturated with crossings, since there are  $K - 1$  purple  
898 edges, each item gadget crosses the left red path at least once, and the left red path counts  
899  $|U| + K - 1$  edges.

900 *Defining a bin packing.* Divide the region  $R$  into open regions  $R^\ell, R^m, R^r$ , such that  $R^\ell$ ,  
901 the *left region*, has  $s$  on the boundary,  $R^m$ , the *middle region*, is bounded by the red paths,  
902 and  $R^r$ , the *right region*, has  $t$  on the boundary. This is well-defined as the red paths do not  
903 cross each other.

904 Each diamond vertex  $d_u$  lies in  $R^m$ : If diamond vertex  $d_u$  were in  $R^r$ , edge  $sd_u$  would  
905 cross both red paths, which is impossible. If  $d_u$  were in  $R^\ell$ , the left red path would cross  $u$ 's  
906 diamond fully, which we have seen to be impossible.

907 This also implies that not only is the left red path saturated with crossings from item-  
908 gadgets and purple edges, but, more specifically, each crossing is either with a purple edge or  
909 an edge of the form  $sd_u$  for some  $u \in U$ .

910 Divide  $R^m$  into open regions  $R_1^m, \dots, R_K^m$  by subtracting the  $K - 1$  purple edge-segments  
911 from  $R^m$ . Since all purple edges cross the left red path, this is well-defined. Hence, each  
912 diamond vertex  $d_u$  for  $u \in U$  lies in precisely one  $R_i^m$ . Let  $U_1, \dots, U_K$  be the partition of  
913  $U$  induced by assigning  $u \in U$  to  $U_i$  if  $d_u$  is in  $R_i^m$ .

914 *Showing the packing is a solution.* We claim  $U_1, \dots, U_K$  is a solution to the BIN PACKING  
915 instance, i.e., we have  $\sum_{u \in U_i} s(u) \leq B$  for all  $i \in [K]$ .

916 Let  $i \in [K]$ . We aim to show  $\sum_{u \in U_i} s(u) \leq B$ . Let  $u \in U_i$ . By construction,  $d_u$  lies in  
917  $R_i^m$ . Region  $R_i^m$  is bounded by two purple edges, the left red path, and the right red path.  
918 The bounding purple edges cross the left red path. The left red path crosses only with edges  
919 of the form  $sd_{u'}$  for  $u' \in U$ . Thus, the only way to route the edges of  $u$ 's diamond to  $t$  is  
920 through the red right path, of which precisely  $B$  edges lie on the boundary of  $R_i^m$ . Since  
921 we now each diamond crosses the right red path fully,  $u$ 's diamond crosses this portion of  
922 the right red path at least  $s(u)$  times.

923 Hence in total, the items in  $U_i$  produce at least  $\sum_{u \in U_i} s(u)$  crossings in the length- $B$   
924 subpath of the right red path bounding  $R_i^m$ . But since each of these  $B$  edges can only be  
925 crossed at most once, we obtain, as required,  $\sum_{u \in U_i} s(u) \leq B$ .

926 ( $\Leftarrow$ ) : Let  $U_1, \dots, U_K$  be a solution to the bin packing instance. We create a geometric  
927 1-planar  $\varepsilon$  embedding of  $G$  as follows. First, draw the frame and  $K_6$  gadgets like is displayed  
928 in Figure 8. We draw both red paths as straight lines, but do not fix the position of the  
929 subdivision vertices for now, except for the  $K - 1$  subdivision vertices of the right red path  
930 that are adjacent to purple edges, which we position by dividing the line segment from  $r_1^r$   
931 to  $r_2^r$  into  $K$  equidistant segments.

932 Next, we insert the item gadgets. For each  $i \in [K]$ , consider the  $i$ 'th equidistant segment

from above, and shift it an arbitrarily small distance to the left.

For each  $u \in U_i$ , place vertex  $d_u$  at a distinct (inner) point of the shifted segment. To draw the diamond of  $u$ , consider the line segment from  $d_u$  to  $t$ . Observe that one can draw the diamond within an arbitrarily narrow tunnel around this segment, and can thus avoid all crossings except for with the right red path.

Finally, we can fix the positions of the subdivision vertices of the red paths.

The left red path is crossed by all  $K - 1$  purple edges and an edge  $ud_u$  for each  $|U|$ . As the left red path has length  $|U| + K - 1$ , we can insert the paths subdivision vertices on the line such that each edge of the path is crossed exactly once.

For the right red path, we need to divide each equidistant segment into  $B$  segments, ensuring the right red path has length  $K \cdot B$  in total. By construction, each such equidistant segment is crossed by  $\sum_{u \in U_i} s(u) = B$  item gadget edges. Thus, we can insert the subdivision vertices at appropriate positions such that each edge of the right red path is crossed exactly once.

In total, this gives the required geometric 1-planar embedding of  $G$ . ◀

Since deleting the 12 frame vertices from  $G$  yields a disjoint union of only  $K_4$ 's, paths, and stars, we have:

► **Lemma D.3.**  *$G$  has pathwidth  $\leq 15$  and feedback vertex number  $\leq 48$ .*

**Proof.** Deleting the 12 frame vertices from  $G$  yields a disjoint union of stars (stemming from the item-gadgets), paths (stemming from the left and right red paths), and 18  $K_4$ 's (stemming from the  $K_6$  gadgets). This disjoint union has pathwidth 3, hence  $G$  has pathwidth at most  $12 + 3 = 15$ . Moreover, after deleting the 12 frame vertices, deleting 2 vertices per  $K_4$  yields an acyclic graph. Hence, the feedback vertex number of  $G$  is at most  $12 + 18 \cdot 2 = 48$ . ◀

The reduction can be computed in polynomial time, since BIN PACKING is strongly NP-hard [14], that is, we can assume the numeric inputs to be encoded in unary. Thus, by Lemmas D.2 and D.3, we obtain

► **Theorem 2.4 (★).** *GEOMETRIC 1-PLANARITY remains NP-complete for instances of pathwidth at most 15 or feedback vertex number at most 48.*

## D.2 Bandwidth

Let  $G$  be a graph with  $n$  vertices. The *bandwidth* of  $G$ , denoted  $\text{bw}(G)$ , is

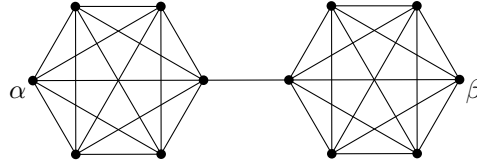
$$\min \left\{ \max_{uv \in E(G)} |\sigma(u) - \sigma(v)| \mid \sigma : V(G) \rightarrow [n] \text{ is a bijection} \right\},$$

where we call  $|\sigma(u) - \sigma(v)|$  the *span* of  $uv$  in  $\sigma$ . In other words, a graph has bandwidth  $\leq b$  when we can arrange its vertices on a line with integer coordinates so that adjacent vertices have distance at most  $b$ .

The key structural insight underlying our hardness result is that bounded bandwidth remains stable under edge replacements by constant-size two-terminal edge gadgets.

► **Lemma D.4.** *Let  $G$  be a graph with  $\text{bw}(G) = b$ , and let  $H$  be a two-terminal edge gadget on  $t$  vertices. Let  $G_H$  be obtained by replacing every edge of  $G$  by  $H$ . Then*

$$\text{bw}(G_H) \leq (b + 1)(1 + (t - 2)b).$$



996 **Figure 9** The two-terminal edge gadget with attachment vertices  $\alpha, \beta$  used in the NP-hardness  
 997 proof of GEOMETRIC 1-PLANARITY by Schaefer [25].

971 **Proof.** Fix a bandwidth- $b$  ordering  $\sigma$  of  $G$ . For each  $x \in V(G)$ , form a *column*

$$972 \quad C_x := \{x\} \cup \bigcup_{\substack{xy \in E(G) \\ \sigma(x) < \sigma(y)}} (V(H_{xy}) \setminus \{y\}).$$

973 List the columns in the increasing order of  $\sigma(x)$ , and order vertices arbitrarily within each  
 974 column to obtain an ordering  $\sigma^*$  of  $V(G_H)$ .

975 As  $\sigma$  is a bandwidth- $b$  ordering of  $G$ , each  $x \in V(G)$  has at most  $b$  neighbors  $y$  with  
 976  $\sigma(y) > \sigma(x)$ . Each such edge contributes at most  $t - 2$  gadget-internal vertices to  $C_x$ . Hence,  
 977 for all  $x \in V(G)$ ,

$$978 \quad |C_x| \leq c := 1 + (t - 2)b.$$

979 Any edge of  $G_H$  with both endpoints in one column (all gadget-internal edges not incident  
 980 to the higher-index endpoint) has span at most  $c$  in  $\sigma^*$ . The only inter-column edges of  $G_H$   
 981 in  $\sigma^*$  are those in some  $H_{uv}$  incident to the higher-index endpoint  $v$ . Let  $u'v$  be such an  
 982 edge, and let  $C_x$  be the column containing  $u'$ . Since  $|\sigma(v) - \sigma(x)| \leq b$ , the endpoints  $u', v$  lie  
 983 within a block of at most  $b + 1$  consecutive columns from  $C_x$  through  $C_v$ , each consisting of  
 984 at most  $c$  vertices. Hence the span of  $u'v$  in  $\sigma^*$  is at most  $(b + 1)c$ . In total, each edge of  $G_H$   
 985 has span at most  $\max\{c, (b + 1)c\} = (b + 1)c$  in  $\sigma^*$ , and we obtain

$$\text{bw}(G_H) \leq (b + 1)c = (b + 1)(1 + (t - 2)b).$$

986

987

988 Lemma D.4 allows us to lift the known NP-hardness of 1-PLANARITY for bounded-  
 989 bandwidth graphs to the geometric setting, using the polynomial-time reduction from  
 990 1-PLANARITY to GEOMETRIC 1-PLANARITY by Schaefer [25].

991 **► Theorem 2.5 (★).** *GEOMETRIC 1-PLANARITY remains NP-complete even when restricted*  
 992 *to instances of bounded bandwidth.*

993 **Proof.** There is a polynomial-time reduction from 1-PLANARITY to GEOMETRIC 1-PLANARITY,  
 994 obtained by replacing each edge of the input graph with the fixed two-terminal edge gadget  
 995 shown in Figure 9 [25, Theorem 2].

996 Moreover, it is known that 1-PLANARITY remains NP-complete even when restricted to  
 997 graphs of bandwidth at most some fixed constant  $c_1$  [4, Theorem 4]. Applying the above  
 1000 reduction to this restricted fragment, and invoking Lemma D.4, we obtain instances of  
 1001 GEOMETRIC 1-PLANARITY whose bandwidth is bounded by another constant  $c_2$ . ◀

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