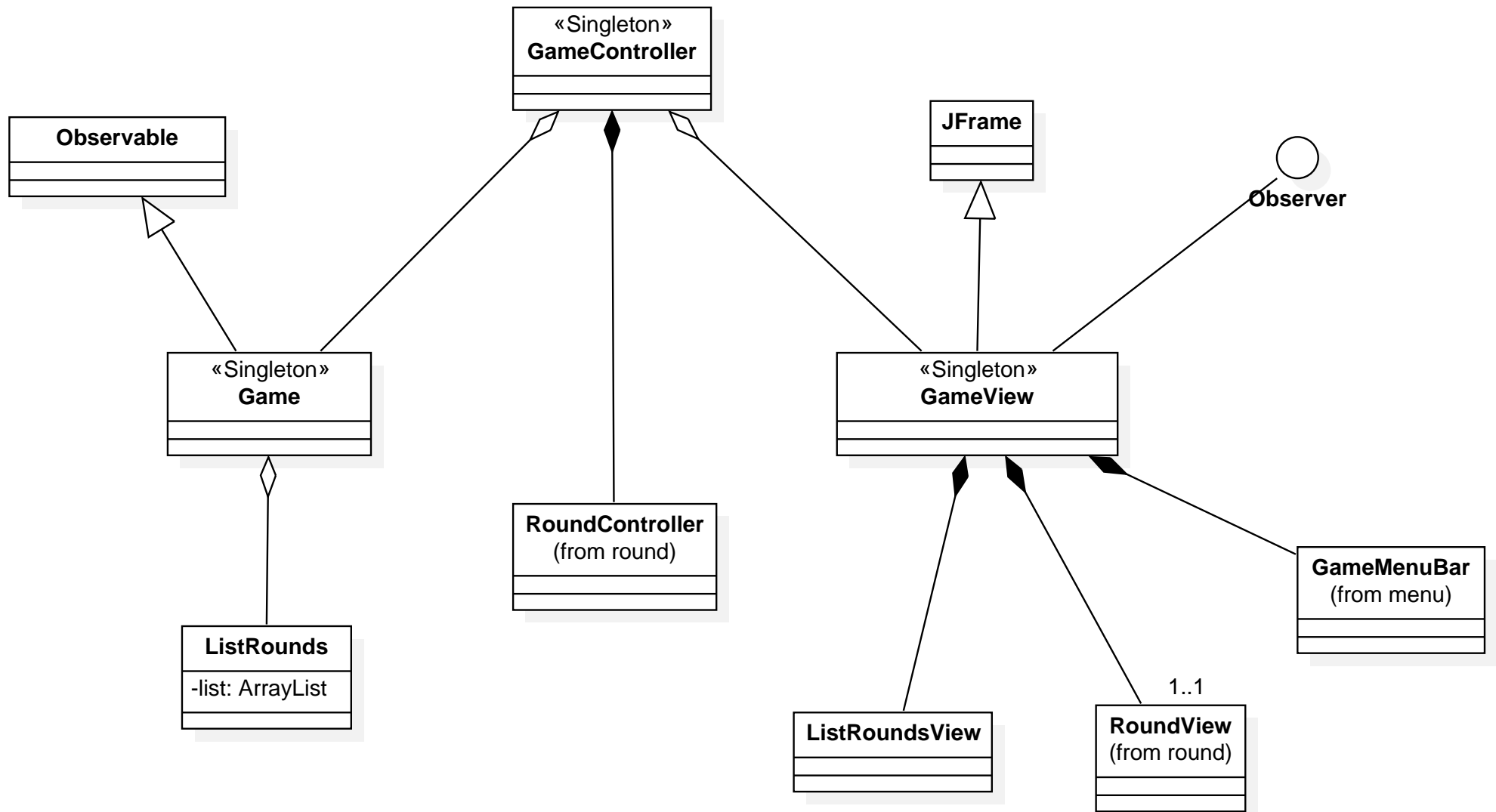
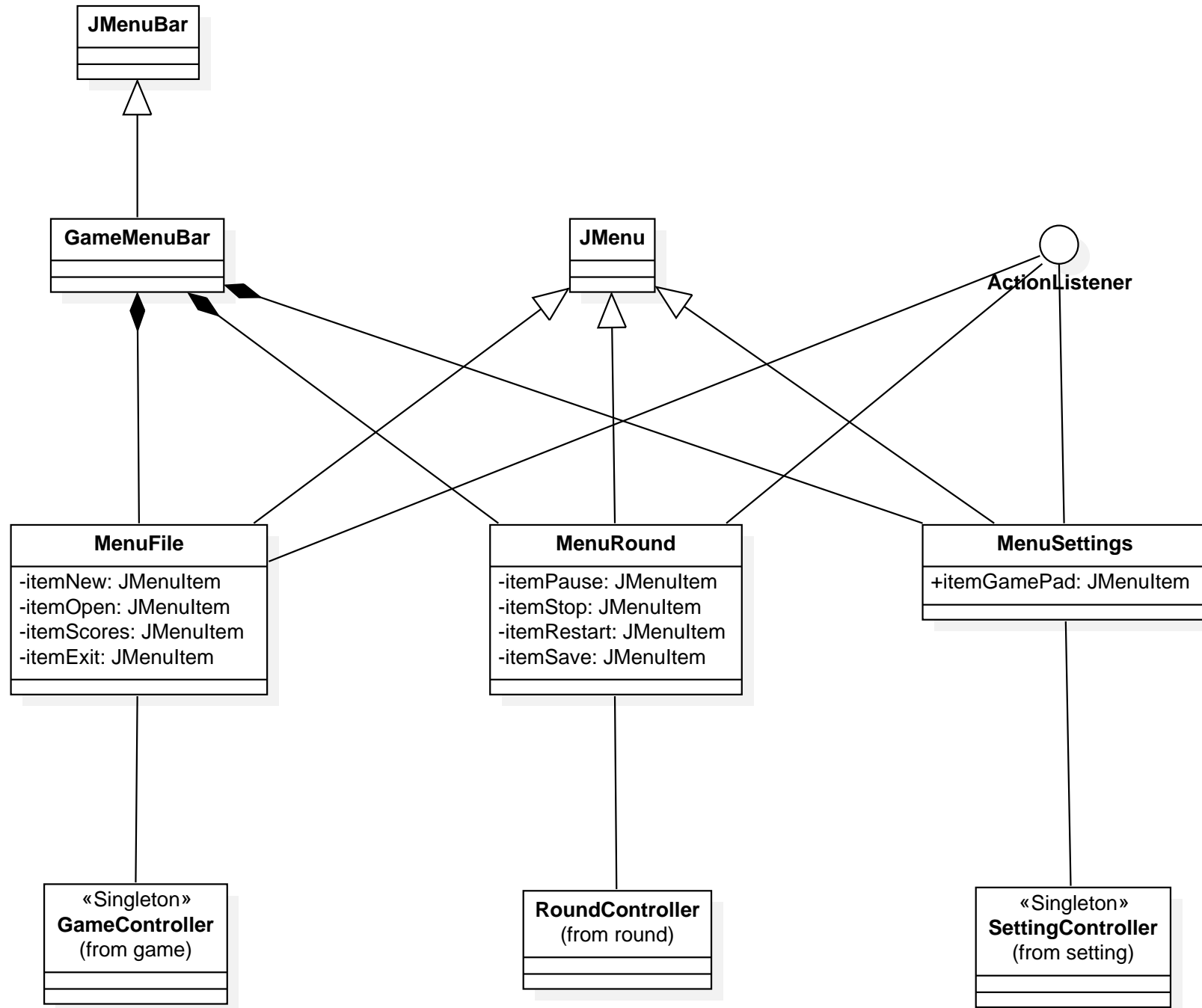
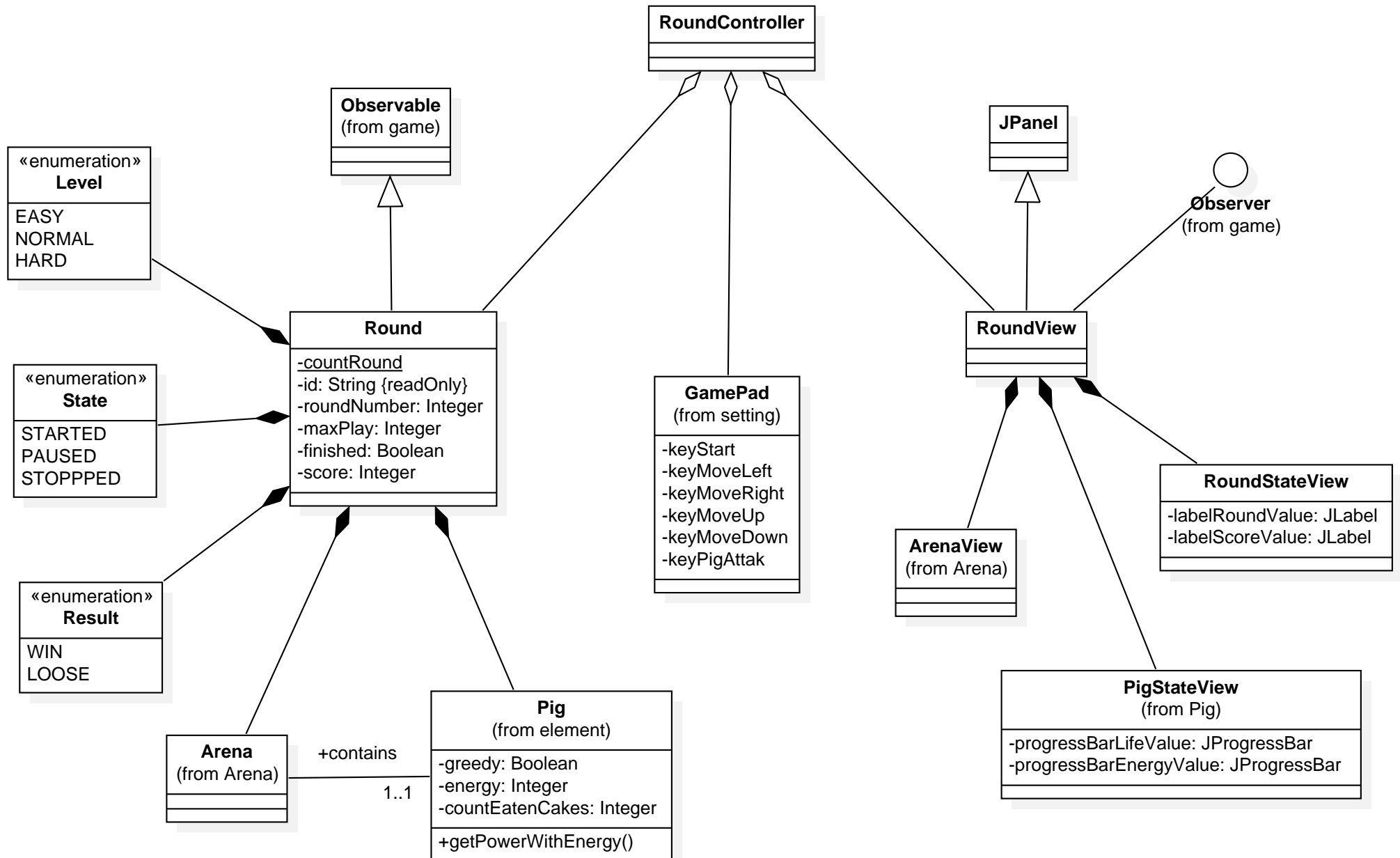


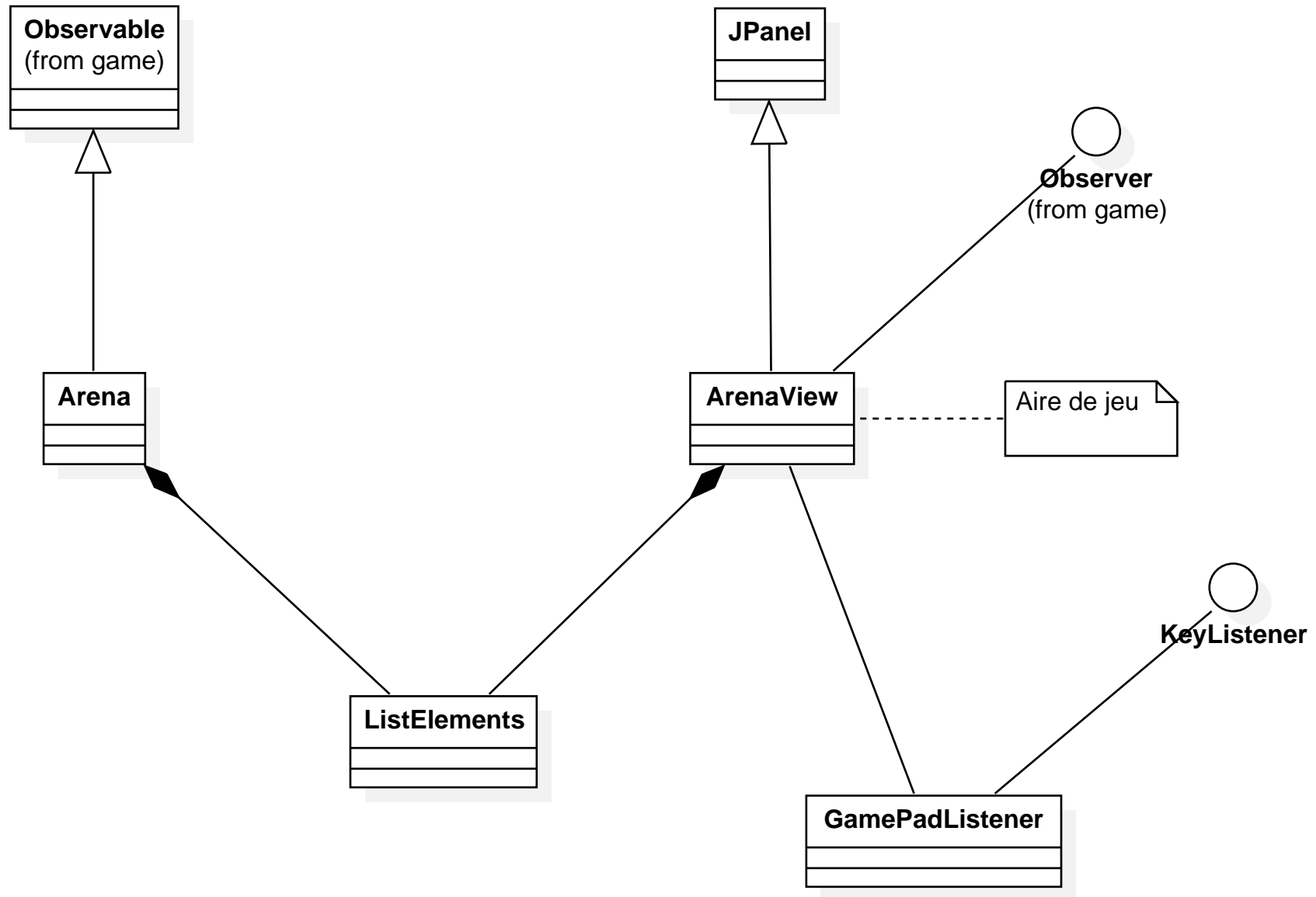
game::Game





round::Round





element::Element

