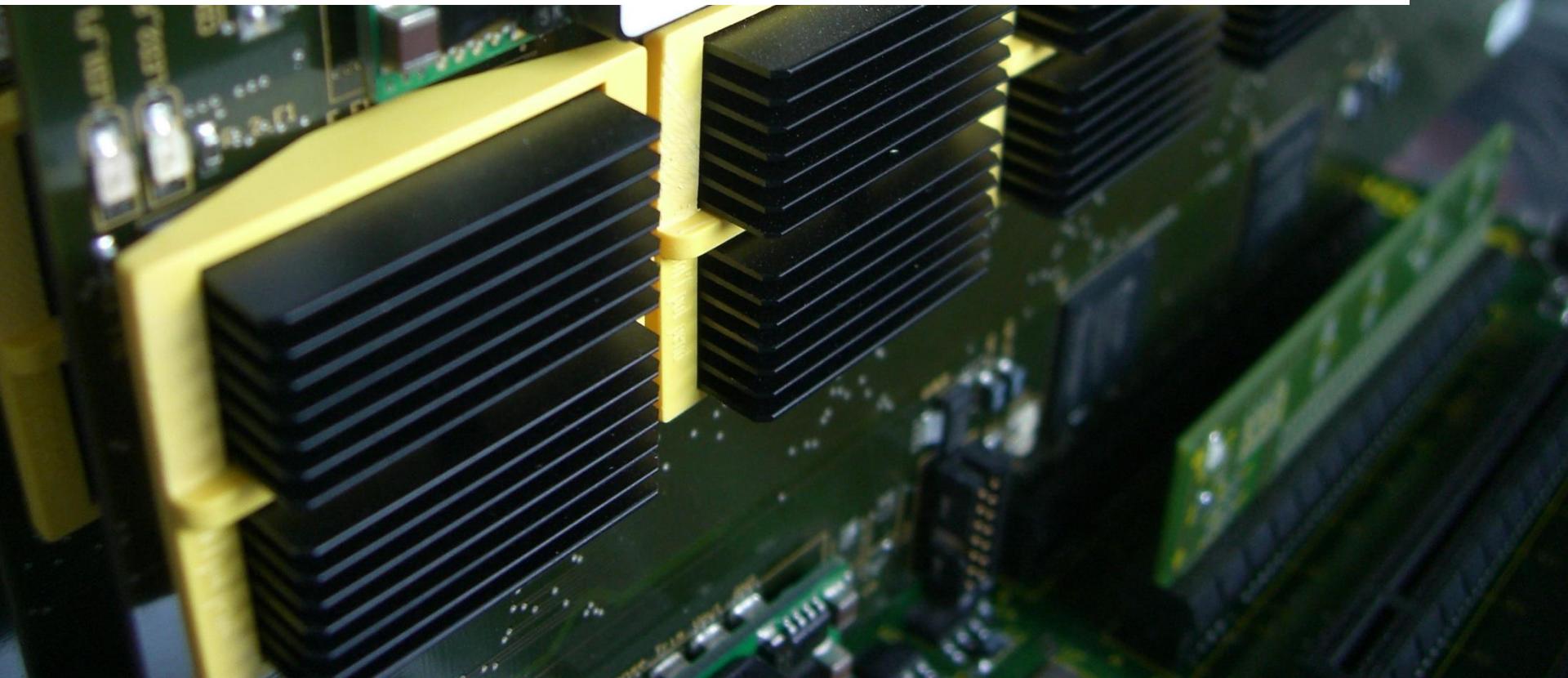


SIDE-CHANNEL PROTECTION WITH DYNAMIC LOGIC RECONFIGURATION AND RANDOMIZED LOOK-UP TABLES ON FPGAS

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OUTLINE OF THIS TALK

- **INTRODUCTION**
 - MOTIVATION
- **CASE STUDY 1: PRESENT [HOST15]**
 - IDEA AND CONCEPT
 - DESIGN AND COUNTERMEASURES
- **CASE STUDY 2: AES [COSADE15]**
 - IDEA AND CONCEPT
 - DESIGN AND COUNTERMEASURES
- **RESULTS**
 - LEAKAGE ASSESSMENT METHODOLOGY
 - PRESENT: SPECIFIC t-TEST
 - AES: NON-SPECIFIC t-TEST
- **CONCLUSION**

WHAT IS THE IDEA BEHIND THIS WORK?

- **FPGA:** (re-)programmable logic device popular for cryptographic implementations
- **Partial (runtime) reconfiguration:** exchange (partial) designs on demand
- **Observer:** hard to predict current operation and functionality

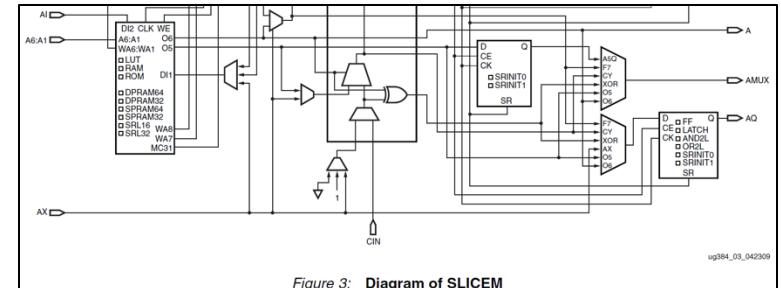


Idea: Use partial runtime reconfiguration for protection against an external observer or SCA-attacker.

Problem: Exchanging designs and circuits is very slow and can even take up to *milliseconds*.

Solution: dynamic logic reconfiguration

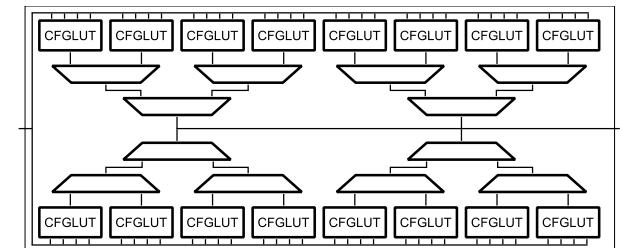
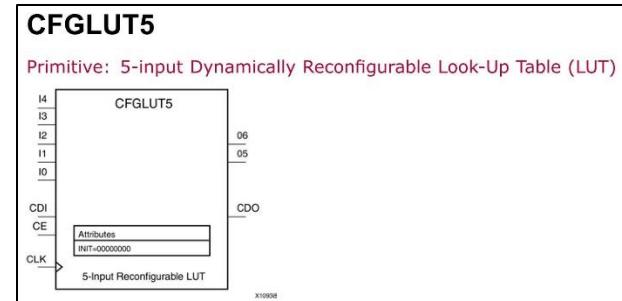
- since Virtex-5 family Xilinx FPGAs offer Look-Up Tables (LUT6) with *shift register or distributed memory* option
- they are located in certain slices called **SLICEM**
- exchange logic configuration of LUTs but keep routing structure
- only few *clock cycles* rather than *milliseconds*



Question: How can we use these LUTs to build side-channel countermeasures?

CASE STUDY 1: PROTECTING PRESENT [HOST15]

- **Configurable Look-Up Tables** were introduced with *Xilinx Virtex-5* and *Spartan-6* device families
- located in **SLICEM** and based on *shift registers*
- older devices can simply use SRL16E (shift register) instances
- **CFGLUT5** can be used as:
 - single 5×1 LUT (32 cycles for reconfiguration)
 - two 4×1 LUTs with shared inputs (16 cycles for reconfiguration)
- combining multiple CFGLUTs with multiplexers stages we can build ($n \times m$) **reconfigurable function tables (RFT)**



Limitation: For large structures this is inefficient, but for small (4×4) functions like the PRESENT S-box this is an optimal choice.

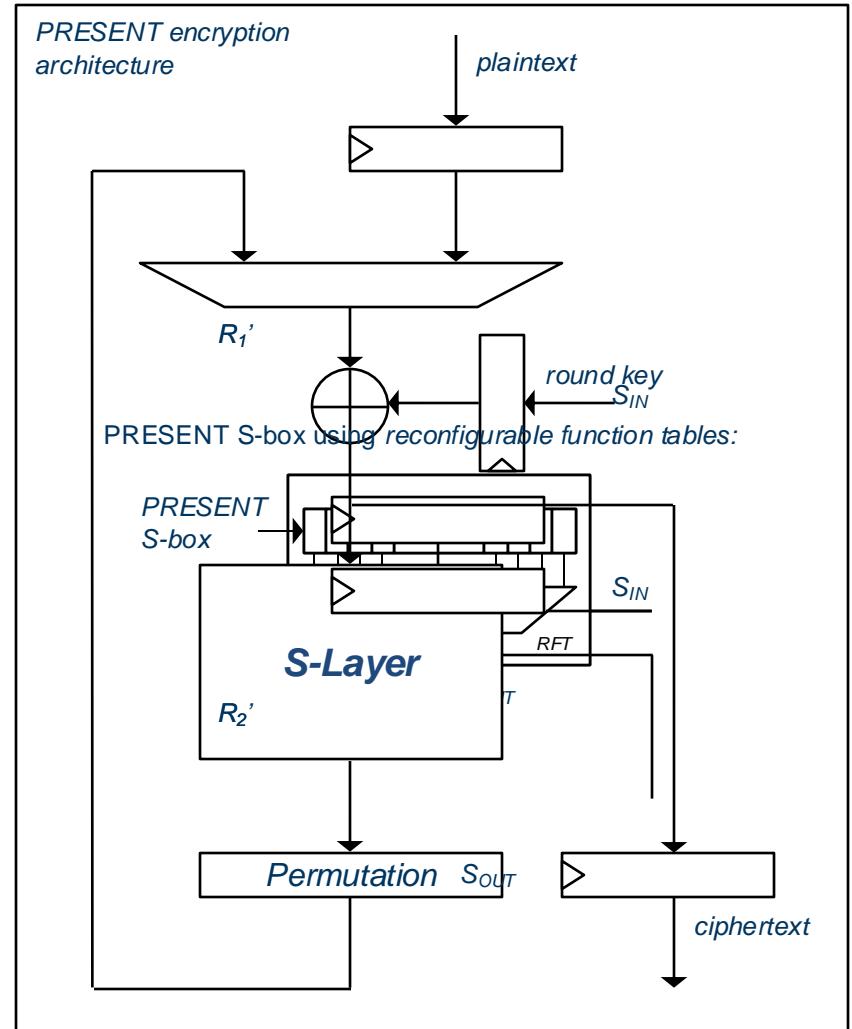
DESIGN AND COUNTERMEASURES FOR PRESENT?

- **round-based architecture** with 16 S-boxes
- all countermeasures target **S-layer**
- implement S-boxes using *reconfigurable function tables*
- **decompose** the PRESENT S-box into two *reconfigurable function tables*
 - first *reconfigurable function table* R_1 is chosen randomly
 - second *reconfigurable function table* R_2 is computed using the original S-box such that: $R_2(R_1(x)) = S(x)$
 - place register stage in between R_1 and R_2 to only store (random) $R_1(x)$
- add **Boolean masking** to both *reconfigurable function tables* and recompute them as:

$$R_1'(x) = R_1(x \oplus m_1) \oplus m_2$$

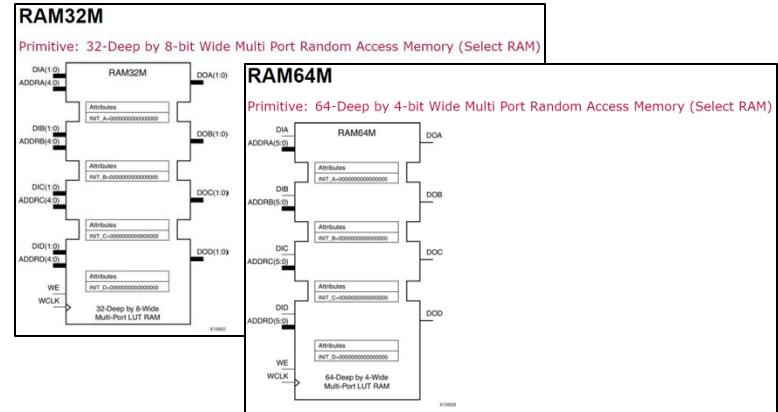
$$R_2'(x) = R_2(x \oplus m_2) \oplus P^{-1}(m_1)$$
- insert a second register stage for random **register precharge** to avoid leakage based on the Hamming distance model:

$$HD(x \oplus m, y \oplus m) = HW(x \oplus y)$$



CASE STUDY 2: PROTECTING AES [COSADE15]

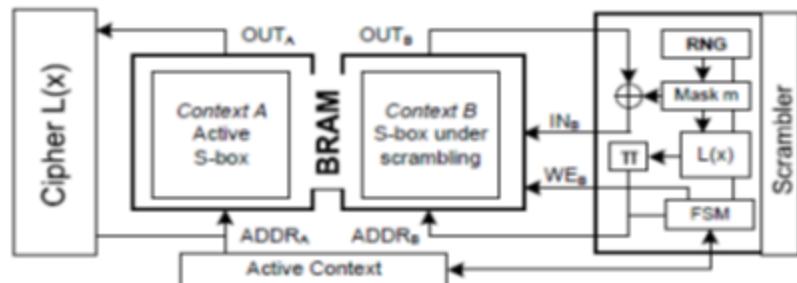
- Use **distributed memory primitives** to build *randomized look-up tables*
- protect S-boxes against first order side-channel attacks (*Boolean masking*)
- efficient for larger structures, since RAM primitives do not loose an input pin (but require address handling instead of shifting data)



Idea: Build Block Memory Content Scrambling [CHES11] approach with *distributed memory primitives*.

Recall the Concept of BMS:

- store 2 S/T-Tables in one BRAM
- first table is active context and used for encryption
- second table is passive context and updated (scrambled) with fresh randomness
- after update, contexts are switched



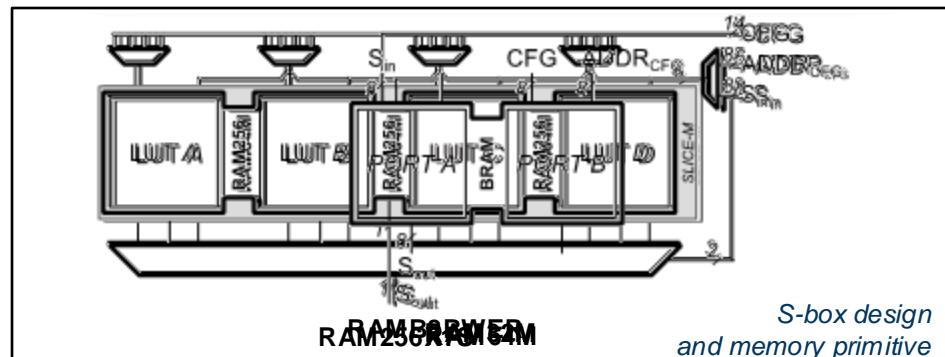
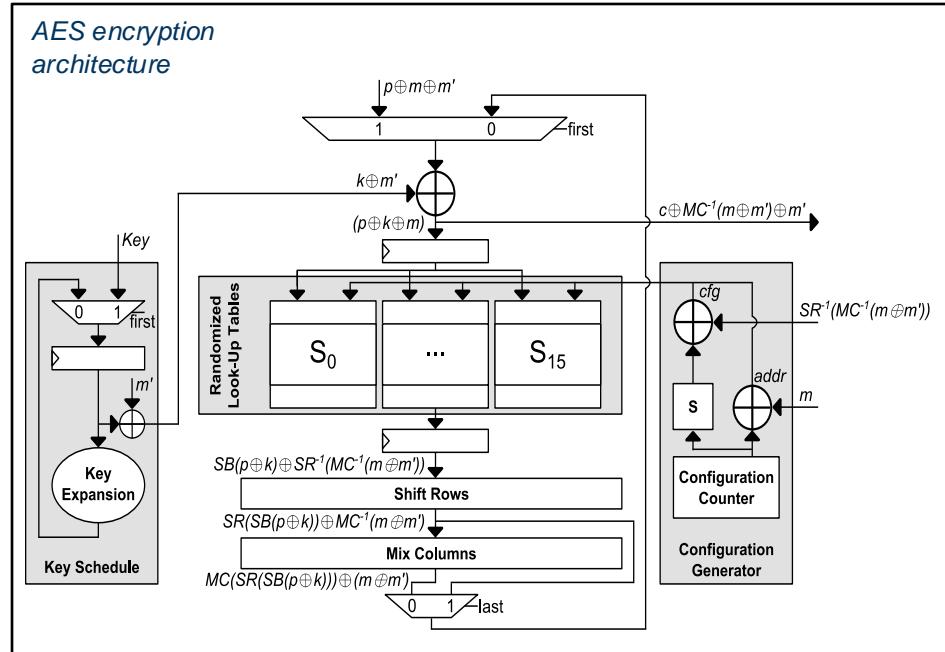
T. Güneysu and A. Moradi. Generic Side-Channel Countermeasures for Reconfigurable Devices.

Disadvantages: Area overhead, lower latency, and mask reusing.

DESIGN AND COUNTERMEASURES FOR AES?

- **round-based architecture**
- implement **randomized S-boxes** (*Boolean masking*) using *distributed memory*
- second register stage for random **register precharge** to avoid leakage based on the Hamming distance model:

$$HD(x \oplus m, y \oplus m) = HW(x \oplus y)$$
- build S-boxes *BMS-like* with different memory primitives to find optimal choice:
 - RAM32M: *fastest reconfiguration, but highest area overhead*
 - RAM64M: *moderate reconfiguration time with moderate area overhead*
 - RAM256X1S: *slowest reconfiguration but smallest area overhead*
 - RAMB8BWER: *BRAM memory primitive for comparison*
- reconfiguration of S-box in a *prior-to-encryption* fashion (avoids second table)

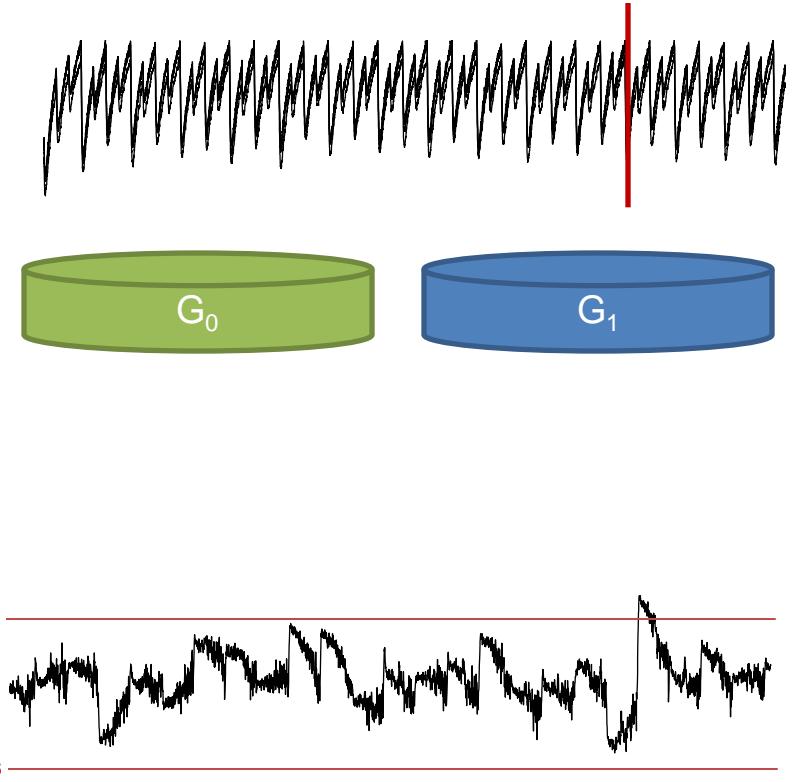


EVALUATION USING WELCH'S t -TEST

- measure power traces with digital oscilloscope
- determine distinguisher, e.g.:
 - fix vs. random plaintext (*non-specific t-test*)
 - bit of intermediate round result
 - multi-bit intermediate result
- group traces depending on distinguisher
- compute *sample mean* for each point in time
- compute *sample variance* for each point in time
- determine t -statistic for each point in time:

$$t = \frac{\mu(T \in G_1) - \mu(T \in G_0)}{\sqrt{\frac{\delta^2(T \in G_1)}{|G_1|} + \frac{\delta^2(T \in G_0)}{|G_0|}}}$$

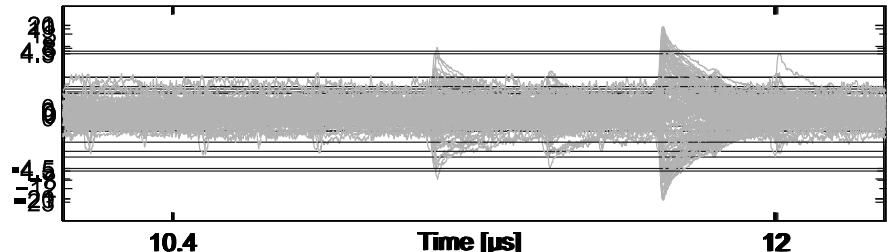
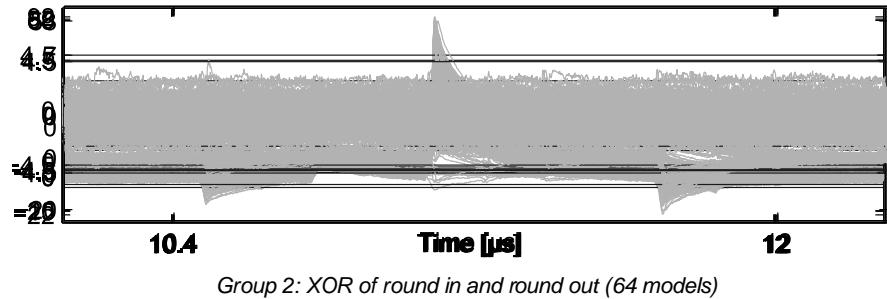
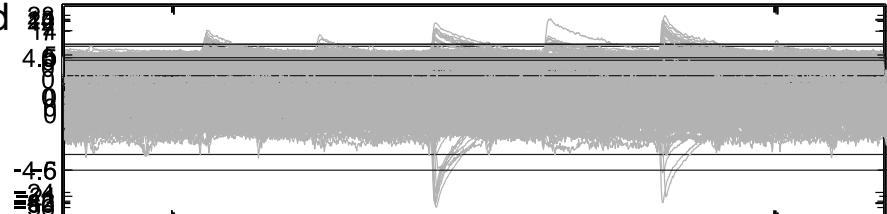
where μ denotes the *sample mean* and δ denotes the *sample variance*.



Fail/Pass Criteria: If there is any point in time for which the t -statistic exceeds a threshold of ± 4.5 the device under test fails.

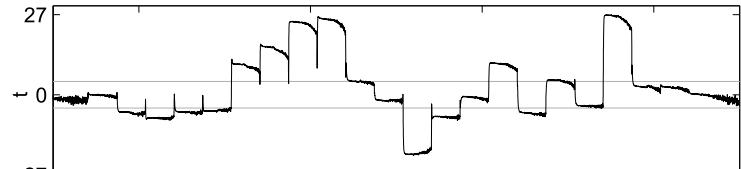
WHAT ARE THE RESULTS FOR PRESENT?

- **distinguisher:** intermediate values of round 16 (bits / nibbles)
- 3 different groups of test:
 - S-box output bits (64 models)
 - XOR of round in and out (64 models)
 - output value of S-box S_0 (16 models)
- 8 different test cases:
 - all countermeasures disabled
 - S-box decomposition
 - Boolean masking
 - register precharge
 - S-box decomposition and register precharge
 - Boolean masking and register precharge
 - S-box decomposition and masking
 - S-box decomposition, masking and register precharge
- 1 million power traces except for last test case: measured 10 million

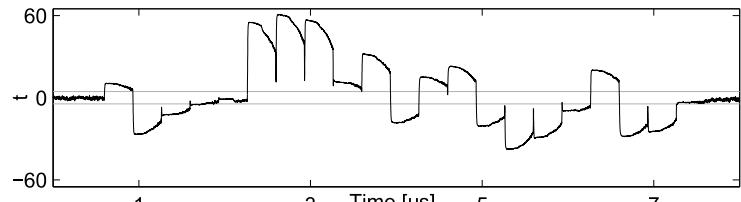


WHAT ARE THE RESULTS FOR AES?

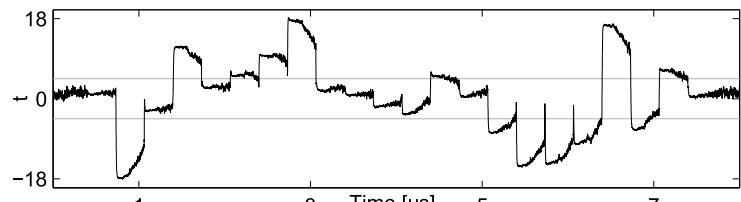
- **distinguisher:** random plaintext vs. fix plaintext
- 4 different test cases:
 - RAM32M primitive
 - RAM64M primitive
 - RAM256X1S primitive
 - RAMB8BWER primitive
- 1 million power traces except for last test case: measured 10 million
- leakage is detectable for all distributed memory primitives
- we assume that leakage is due to internal slice architecture
- BRAM primitive exhibits no detectable leakage



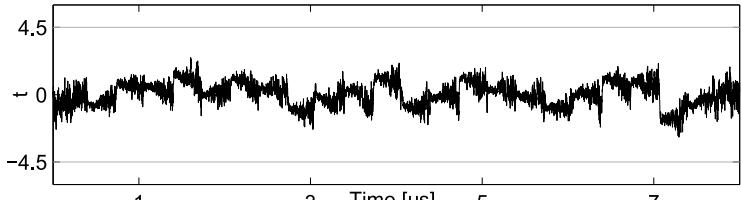
RAM32M (1 million traces)



RAM64M (1 million traces)



RAM256X1S (1 million traces)



RAMB8BWER (10 million traces)

WHAT IS THE CONCLUSION?

- first application of **dynamic logic reconfiguration and randomized look-up tables** based on distributed memory to realize a first-order-resistant masking scheme
- we provide **practical examination** of all designs and countermeasures
- used state-of-the-art **leakage assessment methodology** (specific and non-specific t -test)
- designs are first-order resistant even after measuring **10 million** power traces

**CAN BE AN EFFECTIVE TECHNIQUE TO ACHIEVE FIRST-ORDER SCA
RESISTANCE ON FPGA-BASED PLATFORMS!**

**BUT OUR RESULTS ALSO INFER THE PITFALL OF USING DISTRIBUTED
MEMORY PRIMITIVES!**

ACHIEVING SIDE-CHANNEL PROTECTION WITH DYNAMIC LOGIC RECONFIGURATION ON MODERN FPGAS

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Thank you for your attention!
Any Questions?