The third part agent (a piece of software that represent an actual device) will be

written in dedicated class and will implement appropriated interfaces.

Also the .so (shared object) file representing the agents library of a particular vendor

will contain a special class AgentsFactory (the name name vary) that will actually

create the agents by demand. But above all this file will contain a special

“C” style function , which name and signature must be preserved , since it’s

an entry point for the system and that function’s details are hardcoded.