Sarvagna Shukla UG III Yr SGSITS, Indore DOB: 21/07/2000

Email ID: sarvagna.shukla2107@gmail.com

Department: Computer Engineering

Gender: Male

Mobile: +91 9033448941

Degree / Certificate	University / Board	Institute / School	Year of Passing	CGPA / Percentage
Graduation	RGPV	SGSITS, Indore	2021	7.96
12 th	CBSE	Agarwal Public	2017	94.8%
		School, Indore		
10 th	CBSE	Agarwal Public	2015	9.6
		School, Indore		

Scholastic Achievements

- Organized a Game Development Workshop in March 2019
- Ranked 419 (globally) in September LunchTime and 496 in October Challenge on Codechef (An online competitive Coding Platform)

Technical Projects

Games Don't Lie
September 2019

- Windows, Browser and Android playable game
- Has 9500+ plays till now and going on PCs
- 1K+ downloads on Google Playstore
- Used C# and Unity3D
- Link: https://sashbros.itch.io/games-dont-lie
- Trailer Link: https://www.youtube.com/watch?v=JVaOHQhUhsU
- Playstore Link:

https://play.google.com/store/apps/details?id=com.SashbrosStudios.GamesDontLie

Adventures of a Cube (2.0)

May 2019

- Windows and browser playable game
- More than 1500 plays in 7 days
- Has 2000+ plays till now
- Also released Android version on Google Playstore
- Link: https://sashbros.itch.io/adventures-of-a-cube-2
- Playstore Link:

https://play.google.com/store/apps/details?id=com.SashbrosStudios.AdventuresOfaCube

Write Anything Anonymously (One page website) - Currently Down

October 2019

- Anyone can write anything about anything and all can see it
- Used HTML/CSS, Python/Flask, MySQL
- Had 3900+ page requests in 80 minutes(1.4 hrs) of its release
- Domain and hosting was free so it went down because of high CCUs and Database Data
- Link: https://sashbros.pythonanywhere.com (nothing to see here now)

SnowFall Havoc - Android Game

2018

- Mobile Game Touch Input
- Used C# and Unity3D
- Link: https://sashbros.itch.io/snowfall-havoc

• The Explorer 2018

- Windows Game Level Design
- Used Unity3D
- Link: https://sashbros.itch.io/the-explorer

More - https://sashbros.itch.io

Internship

Appointy Software Inc

May 2019 - July 2019

- Product Development Intern
- Worked in Frontend for the company, used ReactJS/JavaScript and HTML/CSS
- Made a browser chat-client like whatsapp-web
- Made a API-Documentation for Appointy's backend services

Platforms Worked

Operating Systems : Windows , Linux

Programming Skills : C, Python3.6, C#, ReactJS, HTML/CSS, Flask, SQL

Software Skills : Unity3D, Microsoft Office, CodeBlocks, Visual Studio/VSCode, MySQL

Courses Undertaken

- Data Structures using C
- Object Oriented Programming
- Software Engineering

Positions of Responsibility

CEO of Sashbros Studios Aug 2018-Present

Head of Game Development at CodeFoster(Official coding club of SGSITS) Feb 2018-Present

Member - CoderDojo Feb 2018-Present

Extracurricular Activities

Competitive Coding

Gamer

• In various online contests - Codechef, Codeforces - sashbros 2017 onwards(inactive since 2 months)

• Played Games on all Platforms (PS3, PS4, Windows)

2014 onwards