



The Path to Go

Website

A website which aims to ease the learning curve of the ancient game, Go.

The Game Plan

Originating in the orient, the ancient game of Go is an internationally popular game. The complexity of the game and the lack of a beginner's information gateways have lead the game to not be popular in Westernized societies. A plethora of online resources are available to knowledge-seekers, but are not intended to be useful to those looking for a starting point.

The Path to Go website will break down the game into sections based on current knowledge, guiding users into a seamless knowledge-garnering experience. The landing page will insitute a clean, user-friendly design to help the user find the desired section. Due to the text-heavy nature and abundance of external links, the site will have leaf pages that contain diagrams.

Personas



Tim the Beginner

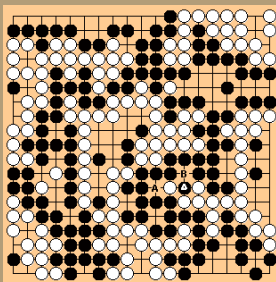
*New to the game
Does not know where to start*



Joe the Player

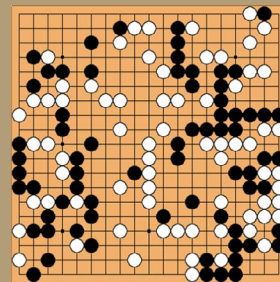
*Wants to improve his game of Go
Looking for resources to help him*

Comparable Websites



Sensei's Library

A collaborative website about and around the game of Go. It is a repository, a discussion medium, it is the pot of Go(ld) at the end of the rainbow! SL is whatever you make of it.



The Interactive Way to Go

An introductory website that utilizes small flash programs to demonstrate basic concepts of the game of Go. This website is focused on beginner level play and nothing higher.