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# **DEADLOCK AVOIDANCE**

#### Aim:

To find out a safe sequence using Banker's Algorithm for deadlock avoidance.

## Algorithm:

- 1. Initialize work = available and finish[i] = false for all processes i.
- 2. Find an i such that both:
  - o finish[i] == false and
  - $\circ$  need[i] <= work
- 3. If no such i exists, go to step 6.
- 4. Update: work = work + allocation[i].
- 5. Set finish[i] = true and go to step 2.
- 6. If finish[i] == true for all i, then a safe sequence exists. Print the safe sequence.
- 7. Else, print that no safe sequence exists (i.e., deadlock may occur).

### **Program Code (bankers.c):**

```
#include <stdio.h>
```

#define P 5

#### #define R 3

```
int main() { int allocation[P][R] = \{\{0, 1, 0\}, \{2, 0, 0\}, \{3, 0, 2\},
```

$$\{2, 1, 1\}, \{0, 0, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{3, 2, 2\}, \{9, 0, 1\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}\}; int max[P][R] = \{\{7, 5, 3\}, \{9, 2, 2\}\};$$

$$2$$
},  $\{2, 2, 2\}$ ,  $\{4, 3, 3\}$ }; int available[R] =  $\{3, 3, 2\}$ ;

```
int need[P][R], finish[P] = \{0\}, safeSeq[P];
int work[R];
// Calculate Need matrix
for (int i = 0; i < P; i++) for (int j =
0; j < R; j++) \text{ need[i][j]} = \max[i][j]
- allocation[i][j];
// Initialize work as available
for (int i = 0; i < R; i++)
work[i] = available[i];
int count = 0; while
(count < P) { int found
= 0; for (int i = 0; i <
P; i++) { if
(!finish[i]) { int j;
for (j = 0; j < R; j++)
if (need[i][j] > work[j])
break; if (j ==
R) { for (int k = 0; k < R;
k++) work[k] +=
allocation[i][k];
safeSeq[count++] = i;
finish[i] = 1;
found = 1;
}
}
```

```
if (!found) { printf("System is not
in a safe state.\n");
return 1;
}

printf("The SAFE Sequence is:\n");
for (int i = 0; i < P; i++)
printf("P%d ", safeSeq[i]);
printf("\n");

return 0;
}</pre>
```

# **Sample Output:**

The SAFE Sequence is:

P1 P3 P4 P0 P2

### **Result:**

Thus, the Banker's Algorithm was successfully implemented to determine the safe sequence for deadlock avoidance.