

// 13. Write a C program to implement Queue operations such as ENQUEUE, DEQUEUE and Display

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void push1(int);
```

```
void push2(int);
```

```
int pop1();
```

```
int pop2();
```

```
void enqueue();
```

```
void dequeue();
```

```
void display();
```

```
void create();
```

```
int st1[100], st2[100];
```

```
int top1 = -1, top2 = -1;
```

```
int count = 0;
```

```
int main()
```

```
{
```

```
    int ch;
```

```
    printf("\n1 - Enqueue element into queue");
```

```
    printf("\n2 - Dequeue element from queue");
```

```
    printf("\n3 - Display from queue");
```

```
    printf("\n4 - Exit");
```

```
    create();
```

```
    while (1)
```

```
    {
```

```
        printf("\nEnter choice");
```

```
        scanf("%d", &ch);
```

```
        switch (ch)
```

```
        {
```

```
        case 1:
```

```
            enqueue();
```

```
            break;
```

```
        case 2:
```

```
            dequeue();
```

```
            break;
```

```
        case 3:
```

```
            display();
```

```
            break;
```

```
        case 4:
```

```
            exit(0);
```

```
        default:
            printf("Wrong choice");
        }
    }
}
```

```
void create()
{
    top1 = top2 = -1;
}
```

```
void push1(int data)
{
    st1[++top1] = data;
}
```

```
int pop1()
{
    return(st1[top1--]);
}
```

```
void push2(int data)
{
    st2[++top2] = data;
}
```

```
int pop2()
{
    return(st2[top2--]);
}
```

```
void enqueue()
{
    int data, i;

    printf("Enter data into queue");
    scanf("%d", &data);
```

```
    push1(data);  
    count++;  
}
```

```
void dequeue()  
{  
    int i;  
  
    for (i = 0; i <= count; i++)  
    {  
        push2(pop1());  
    }  
    pop2();  
    count--;  
    for (i = 0; i <= count; i++)  
    {  
        push1(pop2());  
    }  
}
```

```
void display()  
{  
    int i;  
  
    for (i = 0; i <= top1; i++)  
    {  
        printf(" %d ", st1[i]);  
    }  
}
```

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[*] enque,deque,display.c vdefs.h

```
1 //13. Write a C program to implement Queue operations such as ENQUEUE, DEQUEUE and
2 Display //
3 #include <stdio.h>
4 #include <stdlib.h>
5
6 void push1(int);
7 void push2(int);
8 int pop1();
9 int pop2();
10 void enqueue();
11 void dequeue();
12 void display();
13 void create();
14
15 int st1[100], st2[100];
16 int top1 = -1, top2 = -1;
17 int count = 0;
18
19 int main()
20 {
21     int ch;
22
23     printf("\n1 - Enqueue element into queue");
24     printf("\n2 - Dequeue element from queue");
25     printf("\n3 - Display from queue");
26     printf("\n4 - Exit");
27     create();
28     while (1)
29     {
30         printf("\nEnter choice");
31         scanf("%d", &ch);
32         switch (ch)
33         {
34             case 1:
35                 enqueue();
36                 break;
37             case 2:
38                 dequeue();
39                 break;
40             case 3:
41                 display();
42                 break;
43             case 4:
44                 exit(0);
45         }
46     }
47 }
```

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(globals)

Project Classes Debug

[*] enque,deque,display.c vdefs.h

```
43 case 4:
44     exit(0);
45 default:
46     printf("Wrong choice");
47 }
48 }
49 }
50
51 void create()
52 {
53     top1 = top2 = -1;
54 }
55
56 void push1(int data)
57 {
58     st1[++top1] = data;
59 }
60
61 int pop1()
62 {
63     return(st1[top1--]);
64 }
65
66 void push2(int data)
67 {
68     st2[++top2] = data;
69 }
70
71 int pop2()
72 {
73     return(st2[top2--]);
74 }
75
76 void enqueue()
77 {
78     int data, i;
79 }
```

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