

# Arrays

# Arrays

- C++ provides a data structure, the **array**, which **stores a fixed-size sequential collection of elements of the same type**.
- Instead of declaring individual variables, such as `number0`, `number1`, ..., and `number99`, you declare one array variable such as `numbers` and use `numbers[0]`, `numbers[1]`, and ..., `numbers[99]` to represent individual variables. A specific element in an array is accessed by an index.

# Declaring Arrays

- To declare an array in C++, the programmer specifies the type of the elements and the number of elements required by an array as follows:

```
type arrayName [ arraySize ];
```

- This is called a single-dimension array. The `arraySize` must be an integer constant greater than zero and type can be any valid C++ data type.
- E.g., to declare a 10-element array called `balance` of type `double`, use this statement:

```
double balance[10];
```

# Initializing Arrays

- You can initialize C++ array elements either
  - one by one

```
double balance[5];  
balance[0] = 1000.0;  
balance[1] = 2.0;  
balance[2] = 3.4;  
balance[3] = 7.0;  
balance[4] = 50.0;
```

**NOTE:** In C++ the index starts from 0 not from 1 e.g. length of an array = 5. Indices = 0,1,2,3,4.

- Or using a single statement as follows:

```
double balance[5] = {1000.0, 2.0, 3.4, 7.0, 50.0};
```

# Initializing Arrays

- If you omit the size of the array, an array just big enough to hold the initialization is created.

```
double balance[] = {1000.0, 2.0, 3.4, 7.0, 50.0};
```

	0	1	2	3	4
balance	1000.0	2.0	3.4	7.0	50.0

# Accessing Array Elements

- An element is accessed by indexing the array name. This is done by placing the index of the element within square brackets after the name of the array. For example:

```
double salary = balance[9];
```

# Arrays - examples

```
int main()  
{  
    int n = 5;  
    double b[n] = {1, 2, 3, 4, 5};  
    for (int i=0; i<n; i++)  
        cout<<b[i]<<endl;  
}
```

output

1  
2  
3  
4  
5

```
int main()  
{  
    int n = 5;  
    double b[n];  
    b[0] = 1;  
    b[1] = 2;  
    b[2] = 3;  
    b[3] = 4;  
    b[4] = 5;  
    for (int i=0; i<n; i++)  
        cout<<b[i]<<endl;  
}
```