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Function to implement Gauss Elimination With and Without pivoting.

```
In [47]:
          import math
          from functools import partial
          import random
          def round_d_significant(value, significant_digits):
              if value == 0:
                  return 0
              return round(value, significant_digits - int(math.floor(math.log10(abs(value))))
          def rank_of_matrix(matrix):
              rank = 0
              for row in matrix:
                  if sum(row) != 0:
                      rank += 1
              return rank
          def gauss_elimination(A: list, b: list, partial_pivoting: bool = False, d: int = 3):
              A: A square matrix n*n
              b: A vecor of size n
              partial_pivoting: Whether to perform partial pivoting or not
              d: number of significant digits to be rounded to
              assert len(A) == len(b) # No of equations is equal to length of vector
              for row in A:
                  assert len(row) == len(A) # Assert square matrix
              rounding = partial(round_d_significant, significant_digits = d)
              # Create augmented matrix
              for i in range(len(A)):
                  A[i].append(b[i])
              # Bringing the matrix to reduced echelon form (REF)
              for index_row in range(0, len(A)-1):
                  # Partial pivoting
                  if partial pivoting:
                      cur max = abs(A[index row][index row])
                      cur_max_row = index_row
                      # Check if pivoting need to be done
                      for i in range(index row + 1, len(A)):
                          if abs(A[i][index_row]) > cur_max:
                              cur_max = abs(A[i][index_row]) # Absolute value considered for p
                              cur_max_row = i
                      # If pivoting need to be done
                      if cur_max_row != index_row:
                          temp = A[index row]
                          A[index_row] = A[cur_max_row]
                          A[cur_max_row] = temp
                  for i in range(index_row + 1, len(A)):
                      # Skip the rwo transform if the value is already zero
                      if A[i][index_row] == 0:
                          continue
                      # Calculate the coefficient to mutiply with the index row
                      scaler = rounding(A[i][index_row] / A[index_row][index_row])
```

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```
if (A[i][index_row] < 0 and A[index_row][index_row] < 0) or ((A[i][index</pre>
                 scaler = -scaler
            # Assign all the prior values to zero
            for j in range(0, index row + 1):
                 A[i][j] = 0
            # Compute rest of the values in the row
            for j in range(index_row + 1, len(A[i])):
                 A[i][j] = rounding(A[i][j] + (scaler * A[index_row][j]))
    # Back substitution
    # Initialize None for all variables
    variable_values = {}
    for i in range(len(A)):
         variable_values[f'x{i}'] = None
    # Assign arbitrary values if needed
    no_aug_A = [[A[i][j] for j in range(len(A[i]) - 1)] for i in range(len(A))]
    if rank_of_matrix(no_aug_A) != rank_of_matrix(A):
         print("The system is inconsistent!!")
        return
    else:
         if rank_of_matrix(A) < len(A):</pre>
             for i in range(len(A)-1, rank_of_matrix(A)-1, -1):
                 variable_values[f'x{i}'] = rounding(random.random())
        # Solve different equations for different variables
        for i in range(rank of matrix(no aug A) - 1, -1, -1):
             known_coeffs = [A[i][j] * variable_values[f'x{j}'] for j in range(i+1, ]
             known_coeffs = [rounding(v) for v in known_coeffs]
             rhs = rounding((A[i][-1] - rounding(sum(known_coeffs))))
            variable_values[f'x{i}'] = rounding(rhs / A[i][i])
    return variable_values
print(gauss_elimination(A=[[3, 7, 2], [4, 1, 5], [1, 3, 2]], b=[5, 4, 2], partial_pi
print(gauss_elimination(A=[[3, 7, 2], [4, 1, 5], [1, 3, 2]], b=[5, 4, 2], partial_pi
{'x0': 0.2903, 'x1': 0.4536, 'x2': 0.4771}
{'x0': 0.8157, 'x1': 0.3421, 'x2': 0.07895}
```

Code to count number of additions, multiplications & divisions

```
def gauss_operation_count(n: int):
    """
    n: Number of row / columns in a square matrix
    """
    # Operation count for addition
    ref_addition = (n * (n+1) * (2 * n + 1)) / 6 # Number of addition for REF
    backsub_addition = (n * (n - 1)) / 2
    total_addition = ref_addition + backsub_addition

# Operation count for multiplication
    total_multiplication = total_addition # Same as addition

# Operation count for division
    ref_division = (n * (n-1)) / 2
```

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backsub_division = n
    total_division = ref_division + backsub_division

# Summarize
    operation_count = {
        'addition': total_addition,
        'multiplication': total_multiplication,
        'division': total_division
    }

    return operation_count

gauss_operation_count(3)
```

```
Out[45]: {'addition': 17.0, 'multiplication': 17.0, 'division': 6.0}

In []:
```