

```

void swim(int k) {
    void sink(int k) {
        int x;
        int temp = heap[k];
        while(getChild(k, 1) <= size-1) {
            x = getMaxChild(k);
            if(heap[x] > temp) {
                heap[k] = heap[x];
            }
            else break;
            k = x;
        }
        heap[k] = temp;
    }
}

```

The worst case is  $O(d \log_2 N)$   
 This is where  $x$  = the number of children  
 This causes the time complexity

```

DaryHeap heap = new DaryHeap(3);
for(int k = 0; k < 20; k++) {
    heap.insert(k);
}

int[] sorted = heap.daryHeapsort();
for(int i = 0; i < sorted.length; i++) {
    System.out.print(sorted[i] + ", ");
}

```

Worst case for dary-heapsort is  $O(N \log N)$

It has to go through the recursive call for the array.