# Operating Systems CSCI 5806

Spring Semester 2021 — CRN 21176

Term Project — Step 2 — Disk Partition Access Target completion date: Monday, February 15, 2021

#### Goals

- Provide the five basic file I/O functions to access disk space inside a disk partition, which is contained in a VDI file.
- Create a structure or class to contain the data necessary to implement the five functions.

### **Details**

As with the lower-level VDI file, you'll want to set up a basic structure or class to hold the data necessary to work with partitions. The necessary data can take one of two forms — either a pointer to an opened VDI file and a partition table entry, or the VDI file pointer, the start location of the partition within the disk and the size of the partition in bytes.

Pro tip: I use the latter option, you only have to do the calculations once.

Wikipedia has a good article on Master Boot Records (MBRs) at https://en.wikipedia.org/wiki/Master\_boot\_record; it has all of the information you need to extract the necessary data for this step.

In addition to the structure, you'll need to implement the five basic file I/O functions:

- struct PartitionFile \*partitionOpen(struct VDIFile \*,struct PartitionEntry)
  - Combine the open VDI file and the given partition into a single structure and return a pointer to that structure.
- void partitionClose(struct PartitionFile \*f)
  Close the file whose pointer is given. Deallocate any dynamically created memory regions.
- ssize\_t partitionRead(struct PartitionFile \*f,void \*buf,size\_t count)
  - Operates the same as **vdiRead()**. Restrict **count** so that it does not read beyond the end of the partition.
- ssize\_t partitionWrite(struct PartitionFile \*f,void \*buf,size\_t count)
  - Operates the same as **vdiWrite()**. Restrict **count** so that it does not write beyond the end of the partition.
- off\_t partitionSeek(struct PartitionFile \*f,off\_t offset,int anchor)
  - Operates the same as **vdiSeek()**. Restrict the function so that the cursor remains unchanged if a location outside the partition is requested.

If you are using a class, then the VDIFile \* parameter is omitted.

You should also write a function that takes a pointer to a VDIFile and an array of PartitionEntry as parameters and fills the array with the disk's partition table. The function simply needs to set the cursor to offset 446 and read 64 bytes into the table.

Finally, write a function that takes a PartitionEntry structure and displays its fields in an easy-to-read manner. Again, your exact format may differ somewhat from my example.

# ▶Example 1

This is the output from my step 2 program, on the dynamic VDI file with 1KB blocks. It shows the four entries in the partition table. It then reads a 1KB block from the disk, starting at an offset of 1024. This is displayed using the displayBuffer(,) function.

Spoiler alert: That 1KB block is called the *superblock*, and it's *really* important, so it's a critical check here that your program is reading the same bytes you're seeing in this output.

```
Partition 1
  Status: Inactive
3 First sector CHS: 0-32-33
4 Last sector CHS: 16-81-1
5 Partition type: 83 linux native
6 First LBA sector: 2048
  LBA sector count: 260096
8
Q
  Partition 2
10 Status: Inactive
11 First sector CHS: 0-0-0
12 Last sector CHS: 0-0-0
13 Partition type: 00 empty
14 First LBA sector: 0
15 LBA sector count: 0
16
17 Partition 3
18 Status: Inactive
19 First sector CHS: 0-0-0
20 Last sector CHS: 0-0-0
21 Partition type: 00 empty
22 First LBA sector: 0
23 LBA sector count: 0
24
25 Partition 4
26 Status: Inactive
27 First sector CHS: 0-0-0
28 Last sector CHS: 0-0-0
29 Partition type: 00 empty
30 First LBA sector: 0
31 LBA sector count: 0
32
33 Offset: 0x400
     00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f
                                                      0...4...8...c...
34
    +----+
35
  00|00 7f 00 00 00 fc 01 00 66 19 00 00 3b d6 01 00|00|
37
  20|00 20 00 00 00 20 00 00 f0 07 00 00 db ea bc 56|20|
                                                                    ٧
  30|19 eb bc 56 03 00 ff ff 53 ef 01 00 01 00 00 00|30|
                                                         V
  40|9a bb ba 56 00 00 00 00 00 00 00 01 00 00 00|40|
                                                         ٧
  50 00 00 00 00 0b 00 00 00 80 00 00 00 38 00 00 00 50 l
                                                                  8
42 60 02 00 00 00 01 00 00 00 71 2b 0f f6 04 66 4a a7 60
                                                                   fJ
  70|86 c4 5d b7 72 22 07 09 00 00 00 00 00 00 00 00 00|70|
44 80|00 00 00 00 00 00 00 2f 6d 65 64 69 61 2f 62|80|
                                                              /media/b|
45 90|6f 62 2f 37 31 32 62 30 66 66 36 2d 30 34 36 36|90|ob/712b0ff6-0466|
  a0|2d 34 61 61 37 2d 38 36 63 34 2d 35 64 62 37 37|a0|-4aa7-86c4-5db77|
```

```
b0|32 32 32 30 37 30 39 00 00 00 00 00 00 00 00 00 |b0|2220709
48
e0|00 00 00 00 00 00 00 00 00 00 00 00 2d 98 fc 1b|e0|
f0|11 69 47 40 93 c8 52 24 9c 57 46 c9 01 00 00 00|f0| iG@ R$ WF
51
52
53
54
Offset: 0x500
55
 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 0...4...8...c...
 +----+
56
57
00|0c 00 00 00 00 00 00 00 9a bb ba 56 00 00 00 00|00|
58
70|00 00 00 00 00 00 00 00 b8 0f 00 00 00 00 00 00|70|
72
73
 +----+ +
74
75
Offset: 0x600
 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 0...4...8...c...
76
77
 +----+
78
79
80
93
+----+
94
95
96
Offset: 0x700
97
 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 0...4...8...c...
98
99
```

```
115
+----+ +
```

## ▶Example 2

Same output from the fixed-allocation VDI file with 1KB block size.

```
1 Partition 1
  Status: Inactive
3 First sector CHS: 0-32-33
4 Last sector CHS: 16-81-1
5 Partition type: 83 linux native
  First LBA sector: 2048
7
  LBA sector count: 260096
8
   Partition 2
9
   Status: Inactive
10
11 First sector CHS: 0-0-0
12 Last sector CHS: 0-0-0
13 Partition type: 00 empty
14 First LBA sector: 0
15 LBA sector count: 0
16
17 Partition 3
18 Status: Inactive
19 First sector CHS: 0-0-0
20 Last sector CHS: 0-0-0
21 Partition type: 00 empty
22 First LBA sector: 0
23 LBA sector count: 0
24
25 Partition 4
26 Status: Inactive
27 First sector CHS: 0-0-0
28 Last sector CHS: 0-0-0
29 Partition type: 00 empty
30 First LBA sector: 0
31 LBA sector count: 0
32
33 Offset: 0x400
      00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f
                                                          0...4...8...c...
```

```
+----+ +----+
35
 00|00 7f 00 00 00 fc 01 00 66 19 00 00 ef 53 00 00|00|
36
 20 00 20 00 00 00 20 00 00 f0 07 00 00 5f e7 a9 58 20
                            Χ
 30|87 e7 a9 58 04 00 ff ff 53 ef 01 00 01 00 00 00|30|
                       Χ
 40|88 bb ba 56 00 00 00 00 00 00 00 01 00 00 00|40|
                       V
 50|00 00 00 00 0b 00 00 00 80 00 00 00 38 00 00 00|50|
 60 02 00 00 00 01 00 00 00 5f 86 41 71 27 65 4b c9 60
 70|87 be a7 4a bb 9f 7d 28 00 00 00 00 00 00 00 00 00|70|
 80 00 00 00 00 00 00 00 2f 6d 65 64 69 61 2f 62 80
                         /media/b
 90|6f 62 2f 35 66 38 36 34 31 37 31 2d 32 37 36 35|90|ob/5f864171-2765
 a0|2d 34 62 63 39 2d 38 37 62 65 2d 61 37 34 61 62|a0|-4bc9-87be-a74ab
 b0|62 39 66 37 64 32 38 00 64 32 38 00 00 00 00 00|b0|b9f7d28 d28
 e0|00 00 00 00 00 00 00 00 00 00 00 00 b5 7f 76 83|e0|
 f0|7f cd 4d 67 a6 34 20 ae 2f fd b0 6b 01 00 00 00|f0| Mg 4 / k
51
 +----+ +-----+
53
54 Offset: 0x500
55
 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 0...4...8...c...
  +----+
 00|0c 00 00 00 00 00 00 88 bb ba 56 00 00 00 00|00|
57
 D
 72
 +----+ +
73
74
75 Offset: 0x600
 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 0...4...8...c...
76
  +----+ +-----+
77
 78
 80
 60 00 00 00 00 00 00 00
           00 00 00 00 00 00 00 00 60
```

```
90
93
94
95
96
Offset: 0x700
97
00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f
      0...4...8...c...
98
+------
100
101
103
105
108
111
112
113
115
+----+
```

## ▶Example 3

This is the program's output using the test VDI file with 4KB block size.

```
1 Partition 1
2 Status: Inactive
 First sector CHS: 0-32-33
4 Last sector CHS: 16-81-1
5 Partition type: 83 linux native
 First LBA sector: 2048
7
  LBA sector count: 260096
8
 Partition 2
9
10 Status: Inactive
11 First sector CHS: 0-0-0
12 Last sector CHS: 0-0-0
13 Partition type: 00 empty
14 First LBA sector: 0
15 LBA sector count: 0
16
17 Partition 3
18 Status: Inactive
19 First sector CHS: 0-0-0
20 Last sector CHS: 0-0-0
21 Partition type: 00 empty
22 First LBA sector: 0
23 LBA sector count: 0
24
25 Partition 4
26 Status: Inactive
27 First sector CHS: 0-0-0
28 Last sector CHS: 0-0-0
29 Partition type: 00 empty
30 First LBA sector: 0
31 LBA sector count: 0
32
33 Offset: 0x400
34
     00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f
                                                  0...4...8...c...
35
  00|00 7f 00 00 00 7f 00 00 59 06 00 00 f2 15 00 00|00|
                                                         Υ
  37
  20|00 80 00 00 00 80 00 00 07 f 00 00 d8 ea bc 56|20|
                                                               ٧
                                                         S
  30|19 eb bc 56 03 00 ff ff 53 ef 01 00 01 00 00 00|30|
                                                     V
  40|92 bb ba 56 00 00 00 00 00 00 00 01 00 00 00|40|
                                                     ٧
  50 00 00 00 00 0b 00 00 00 80 00 00 00 38 00 00 00 50
                                                             8
  60|02 00 00 00 03 00 00 00 8c b4 8d bc 5c 10 4e 70|60|
                                                             \ Np
  70|a5 68 cd d0 ad 4f 12 0e 00 00 00 00 00 00 00 00|70| h
  80|00 00 00 00 00 00 00 00 2f 6d 65 64 69 61 2f 62|80|
                                                         /media/b
45 90|6f 62 2f 38 63 62 34 38 64 62 63 2d 35 63 31 30|90|ob/8cb48dbc-5c10
46 a0|2d 34 65 37 30 2d 61 35 36 38 2d 63 64 64 30 61|a0|-4e70-a568-cdd0a|
47 b0|64 34 66 31 32 30 65 00 32 30 65 00 00 00 00 00|b0|d4f120e 20e
f0|bf 36 43 4a 9f c4 82 9f af f7 80 c0 01 00 00 00|f0| 6CJ
```

```
52
53
54
Offset: 0x500
 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f
55
          0...4...8...c...
 +----+
56
00|0c 00 00 00 00 00 00 92 bb ba 56 00 00 00 00|00|
57
63
70 0 0 0 0 0 0 0 0 0 0 0 0 38 95 01 0 0 0 0 0 0 0 170
            8
a0 00 00 00 00 00 00 00 00
     00
      00 00 00 00 00 00 00 a0
73
 +-----
74
75
Offset: 0x600
 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f 0...4...8...c...
76
 +----+
77
78
93
+----+ +
94
95
96
Offset: 0x700
 00 01 02 03 04 05 06 07 08 09 0a 0b 0c 0d 0e 0f
97
          0...4...8...c...
 +----+
98
100
101
```

106	70   00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 70		- 1
107	80   00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00   80		į
108	90   00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 90		
109	a0 00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 a0		
110	b0 00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 b0		
111	c0 00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 c0		
112	d0 00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 d0		
113	e0 00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 e0		
114	f0 00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 f0		
115	+															+ +-	 	+