Using Firebase

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Overview

- Firebase basics
- Reading data
- Writing data
- A better realtime way to read data
- Handling removed items

Launched in 2011

Acquired by Google in Oct 2014

230k Developers on the Platform

Reached 1,000,000 Concurrent Connections in 2014

Realtime Data Service

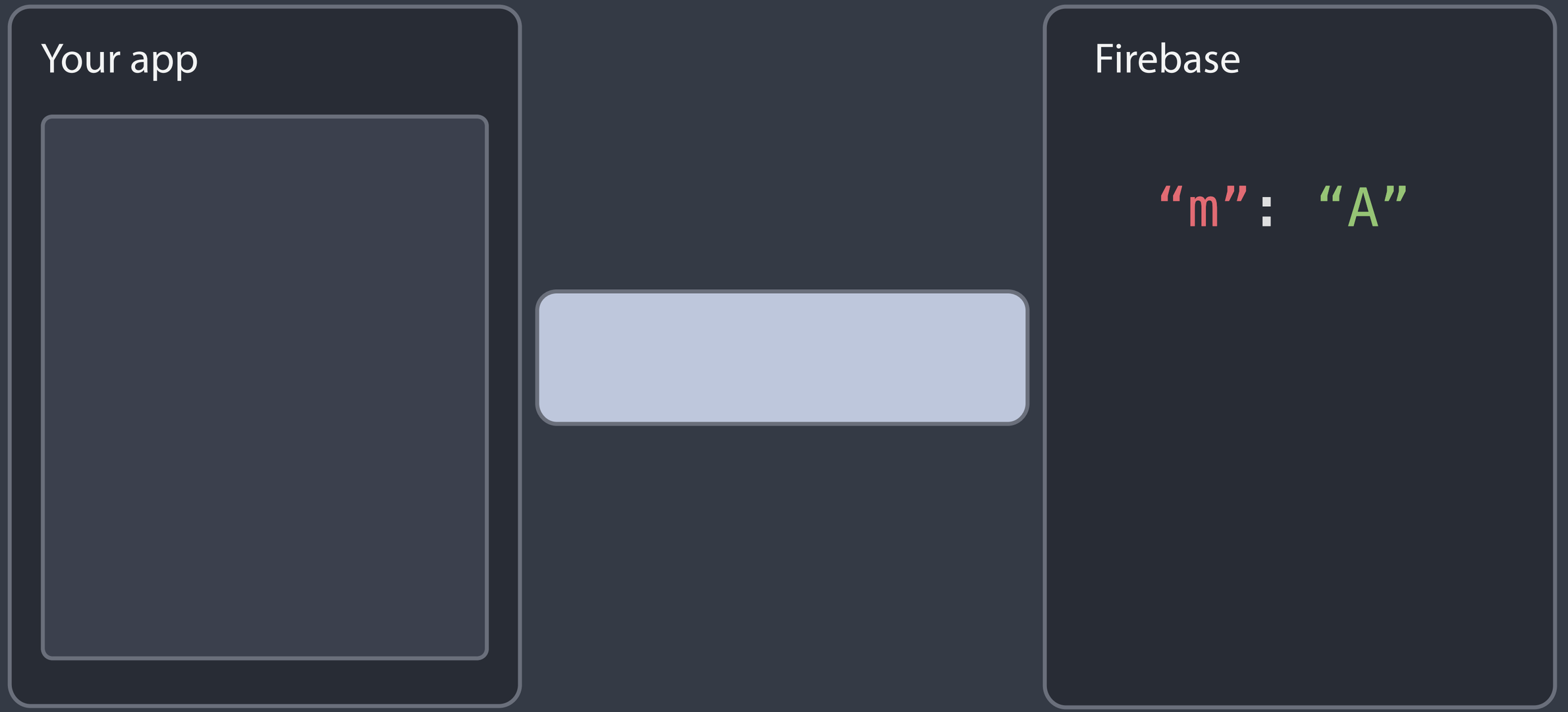
Is it a good fit for your project?

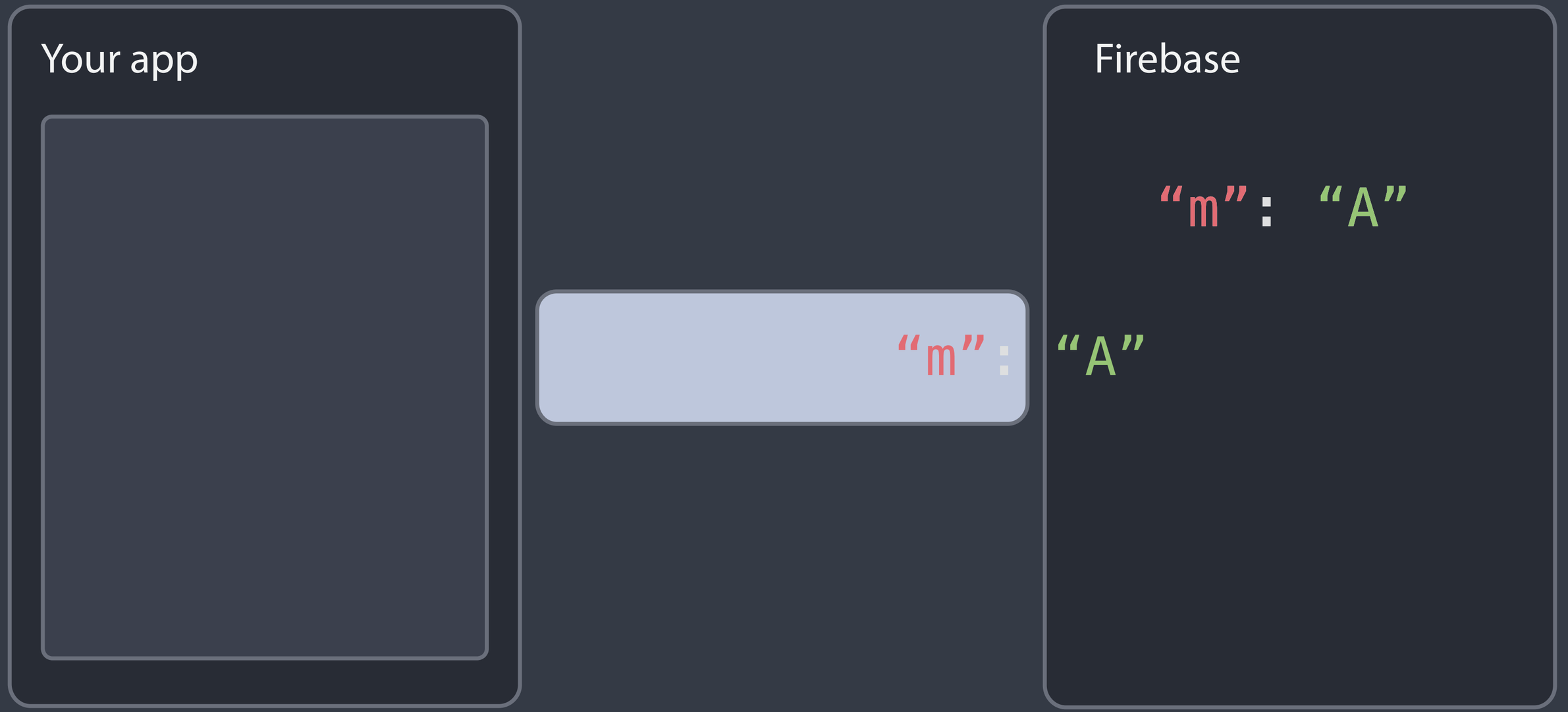
Is it a good fit for your project?

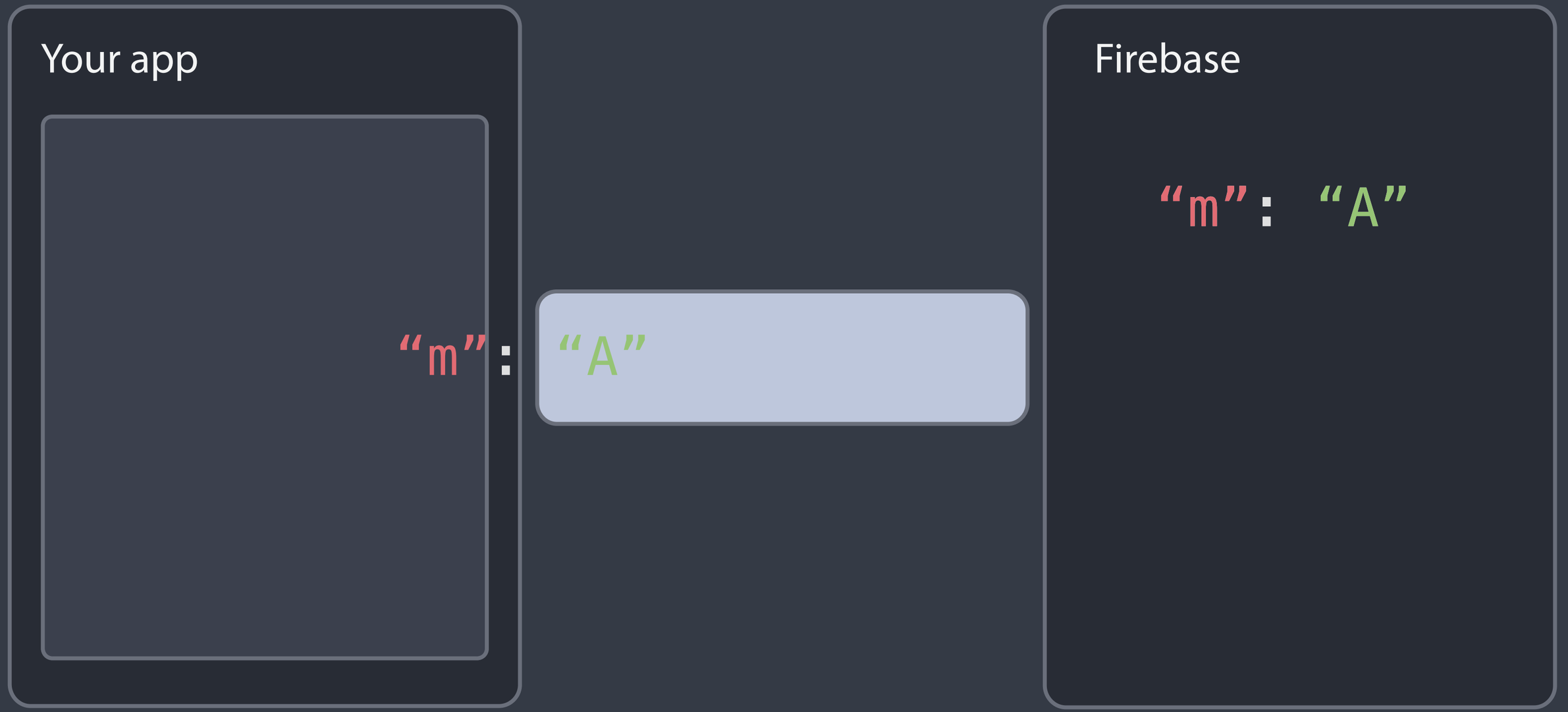
Your app

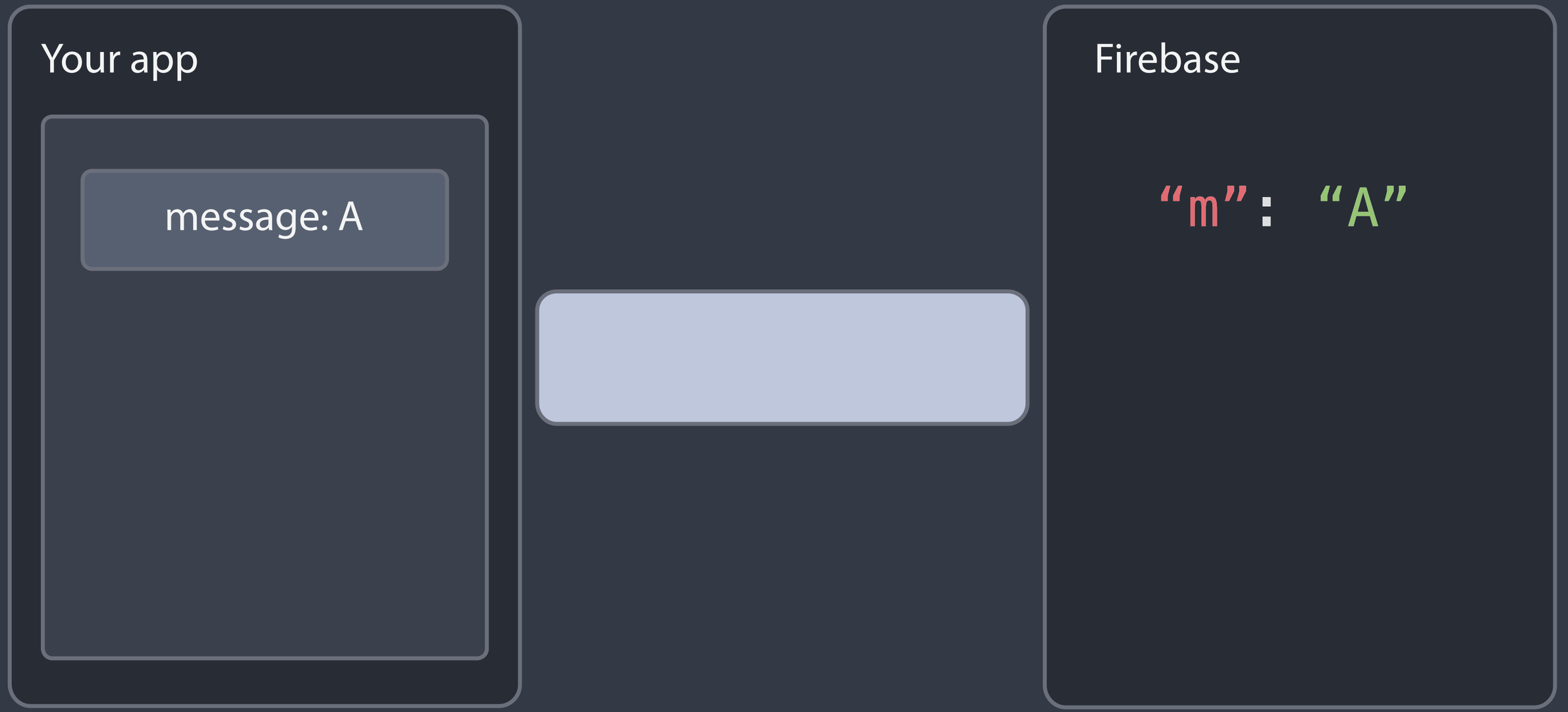
Firebase

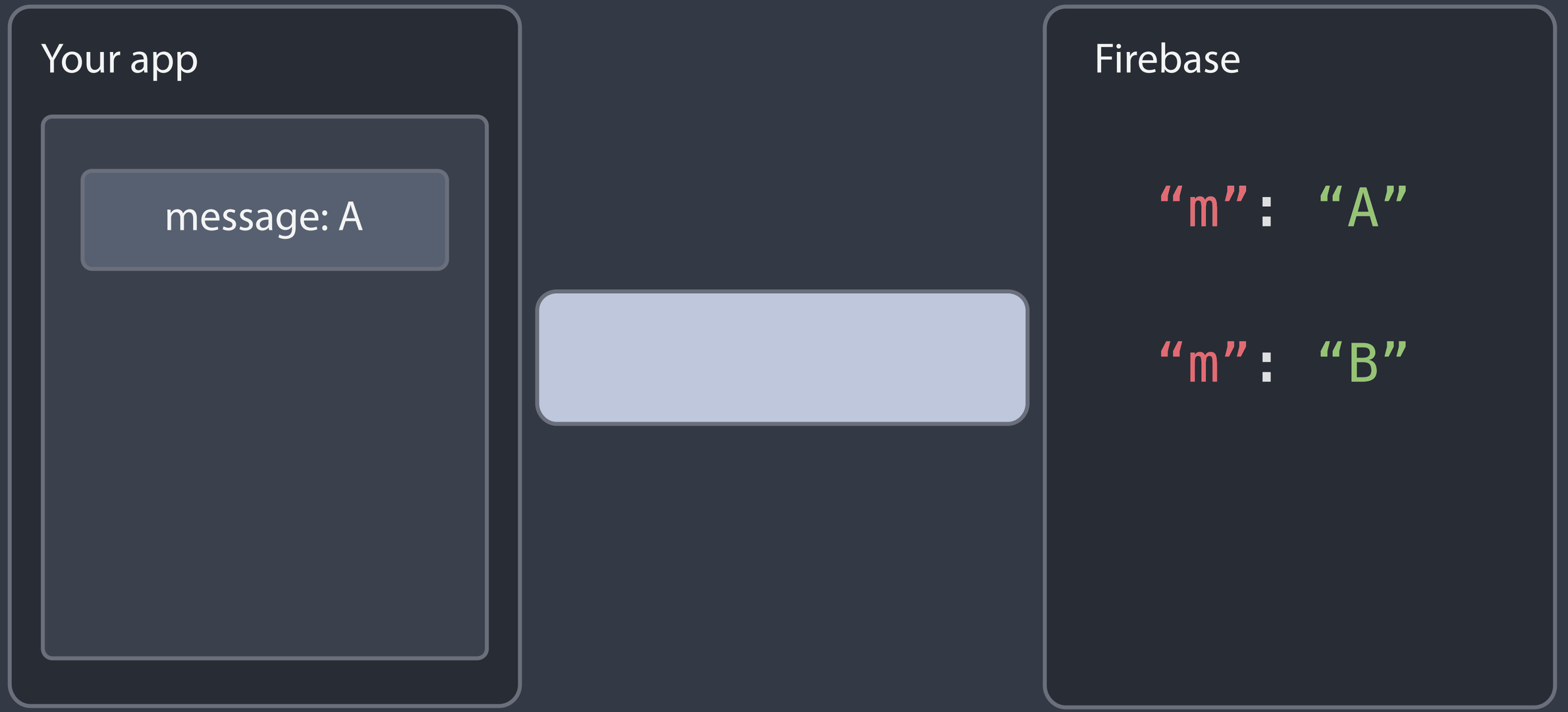
```
"m": "A"
```


Your app
Firebase
“m”: “A”

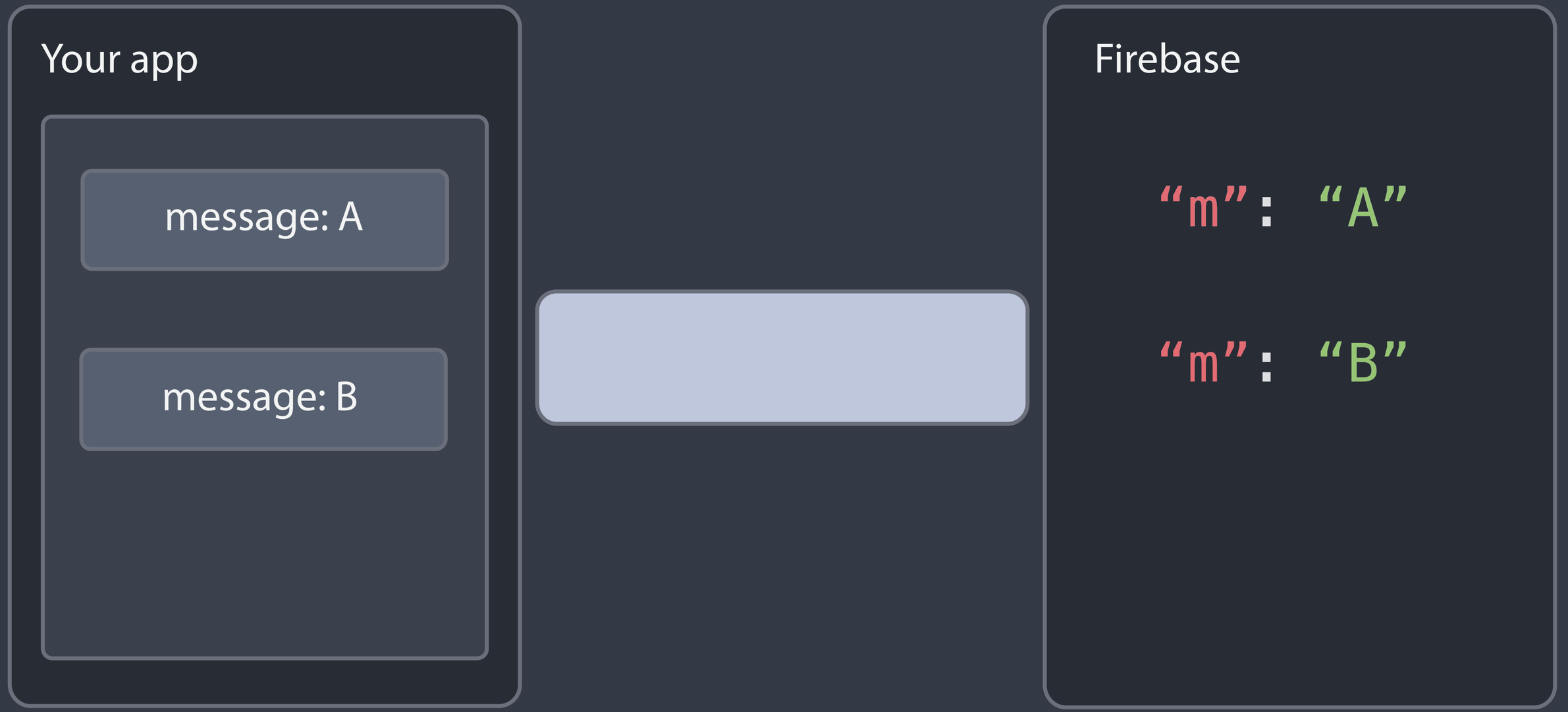

Your app
"m" :
"A"
Firebase
"m" : "A"

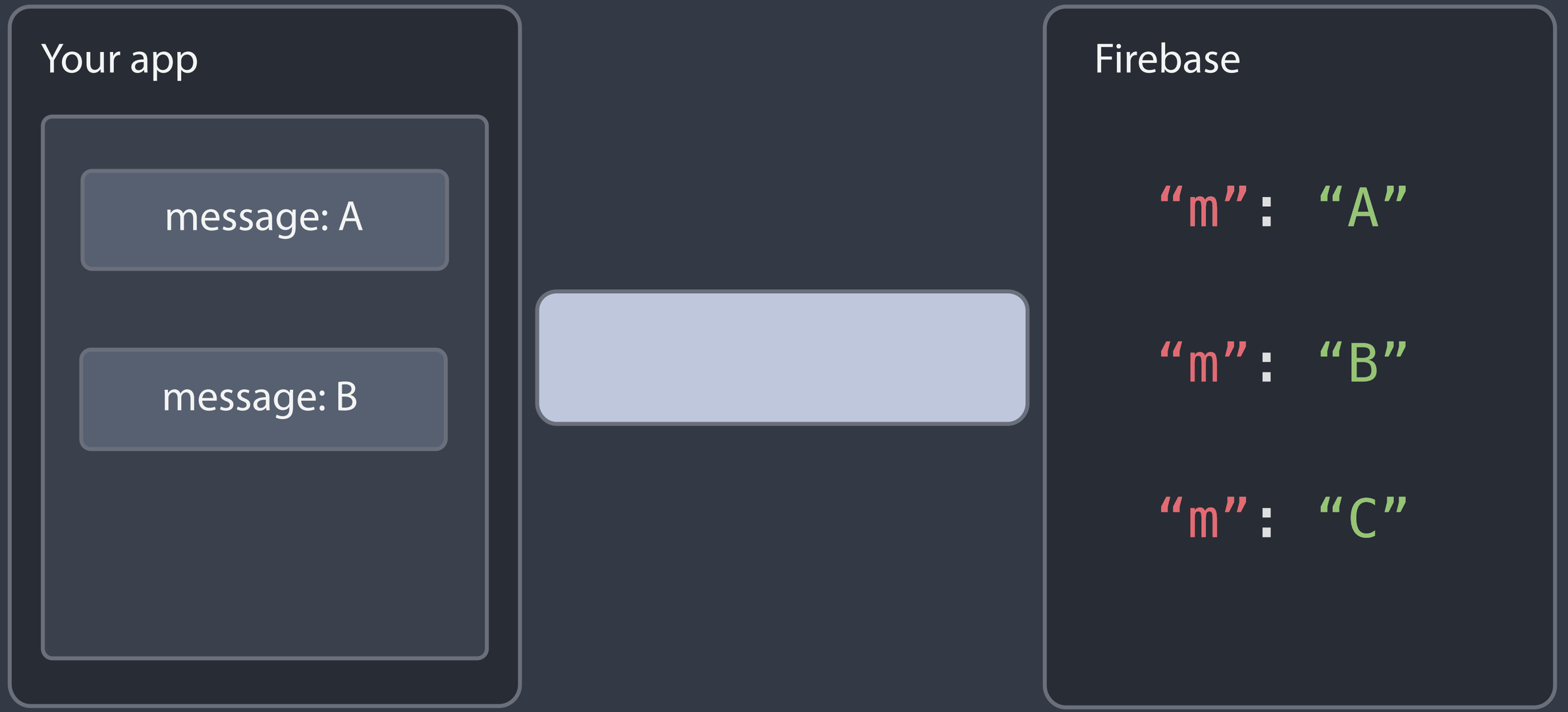

Your app
"m": "A"
"A"
Firebase
"m": "A"

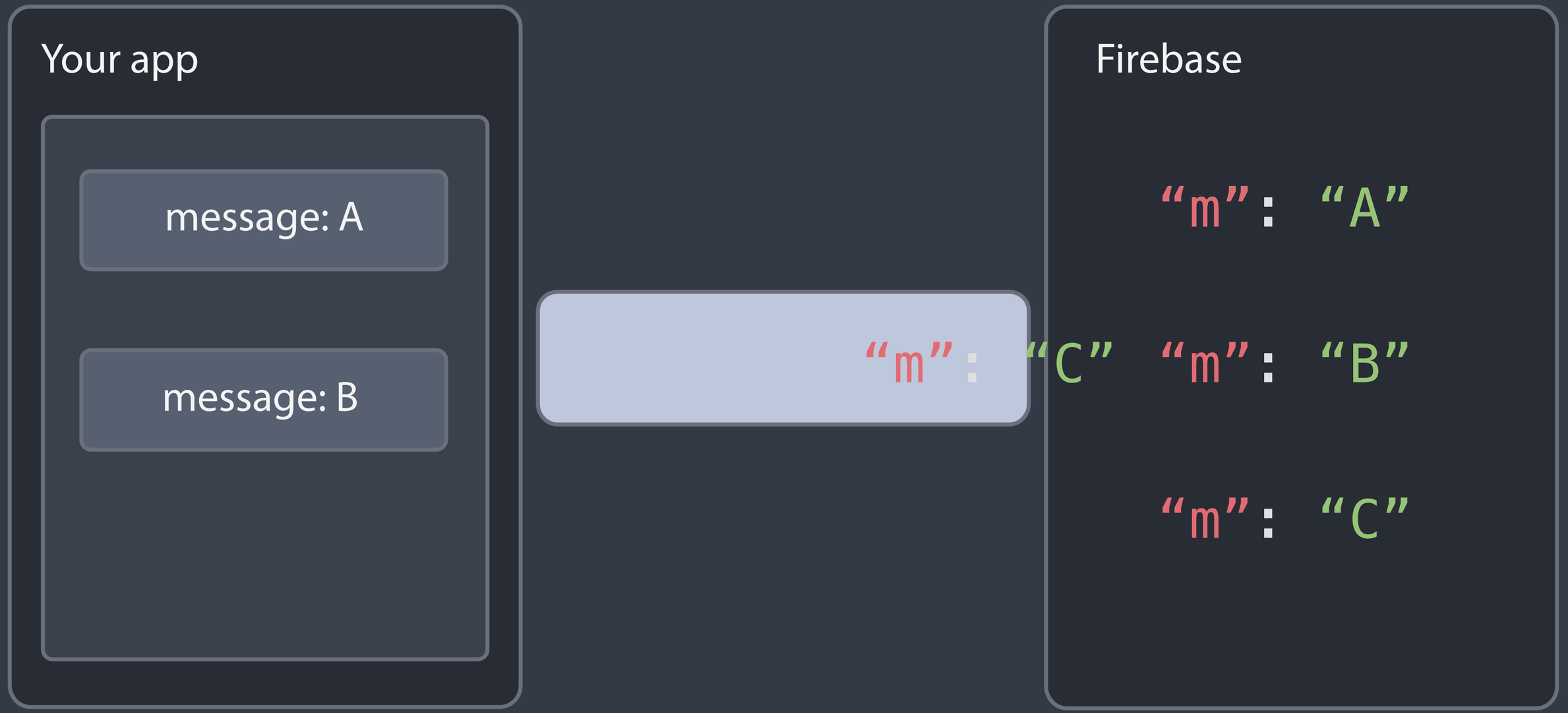

Your app
message: A
Firebase
“m”: “A”

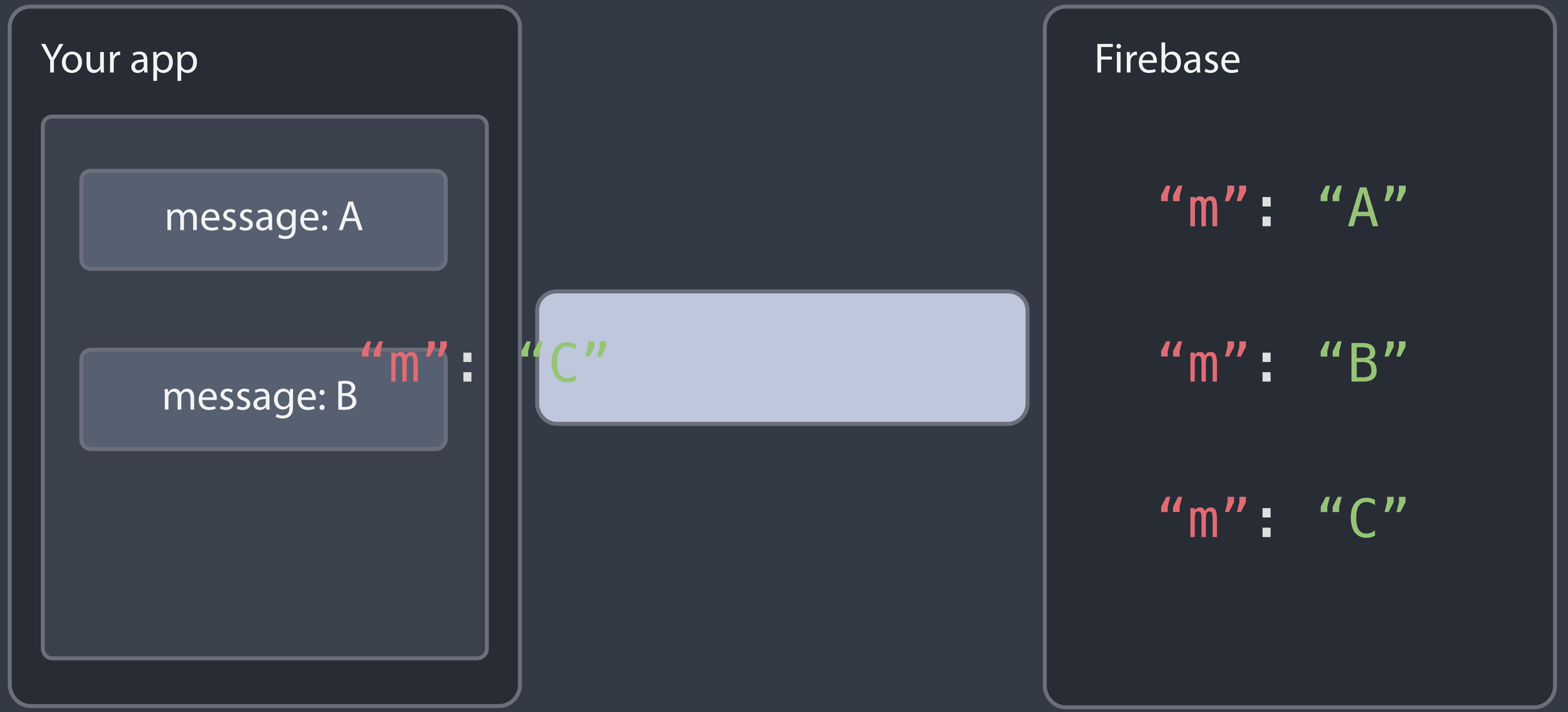

Your app
message: A
Firebase
“m”: “A”
“m”: “B”

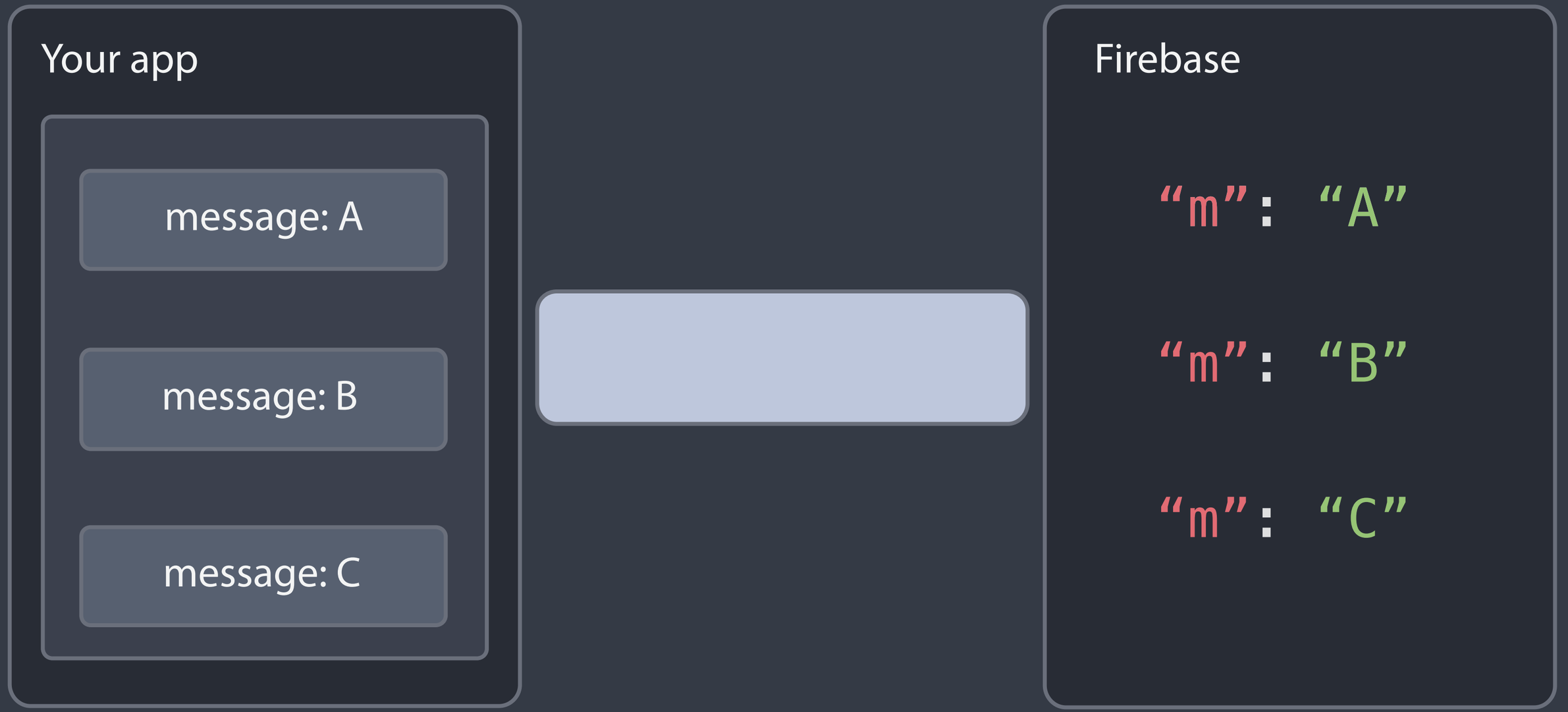
Your app
message: A
"m": "B"
Firebase
"m": "A"
"m": "B"


Your app
message: A
message: B
Firebase
“m”: “A”
“m”: “B”


Your app
message: A
message: B
Firebase
“m”: “A”
“m”: “B”
“m”: “C”


Your app
message: A
message: B
"m": "C"
Firebase
"m": "A"
"m": "B"
"m": "C"

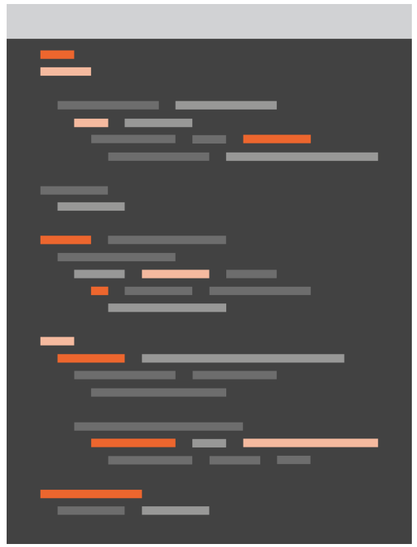

Your app
message: A
message: B
"m": "C"
Firebase
"m": "A"
"m": "B"
"m": "C"


Your app
message: A
message: B
message: C
Firebase
“m”: “A”
“m”: “B”
“m”: “C”

https://react-stack.firebase.io/messages

```
{
 messages: {
 ...
 },
 channels: {
 ...
 }
}
```

No Arrays



Let’s get coding!

Array

```
0: “A”

1: “B”

2: “C”
```

Our Document Finding Options

- Index based
- Each entry has an identity field
- A predicate to find the document is sent through to the api

Array

```
0: “A”

1: “B”

2: “C”
```

Delete at index 0 (A)

Array

0: “A”

1: “B”

2: “C”

Delete at index 0 (A)

Array

0: “B”

1: “C”

Delete at index 1 (B)

Array

0: “B”

1: “C”

Delete at index 1 (B)

Array

0: “B”

Delete at key_A (A)

Document

```
“key_A”: “A”

“key_B”: “B”

“key_C”: “C”
```

Delete at key_A (A)

Document

```
"key_B": "B"

"key_C": "C"
```

Delete at key_B (B)

Document

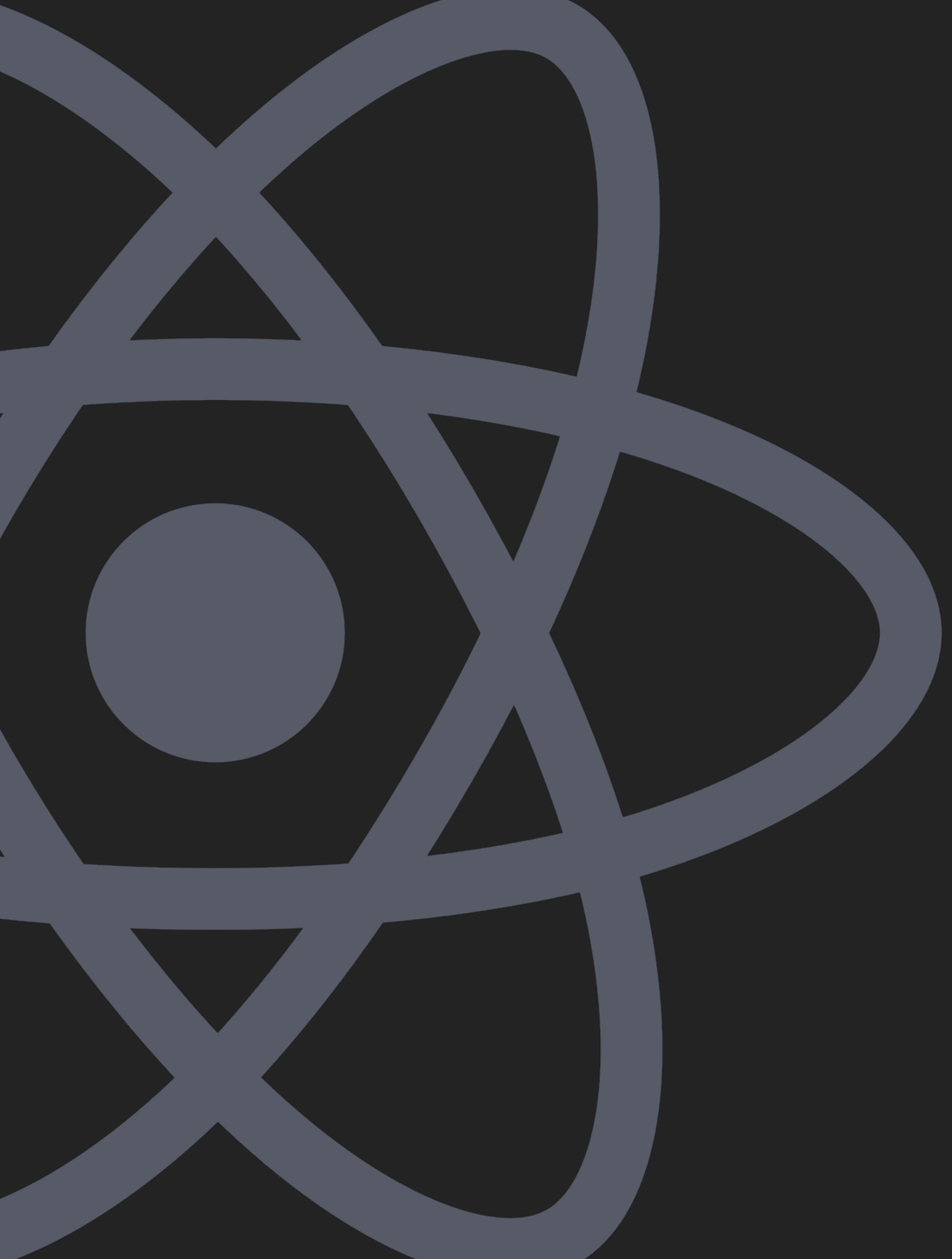
```
“key_B”: “B”

“key_C”: “C”
```

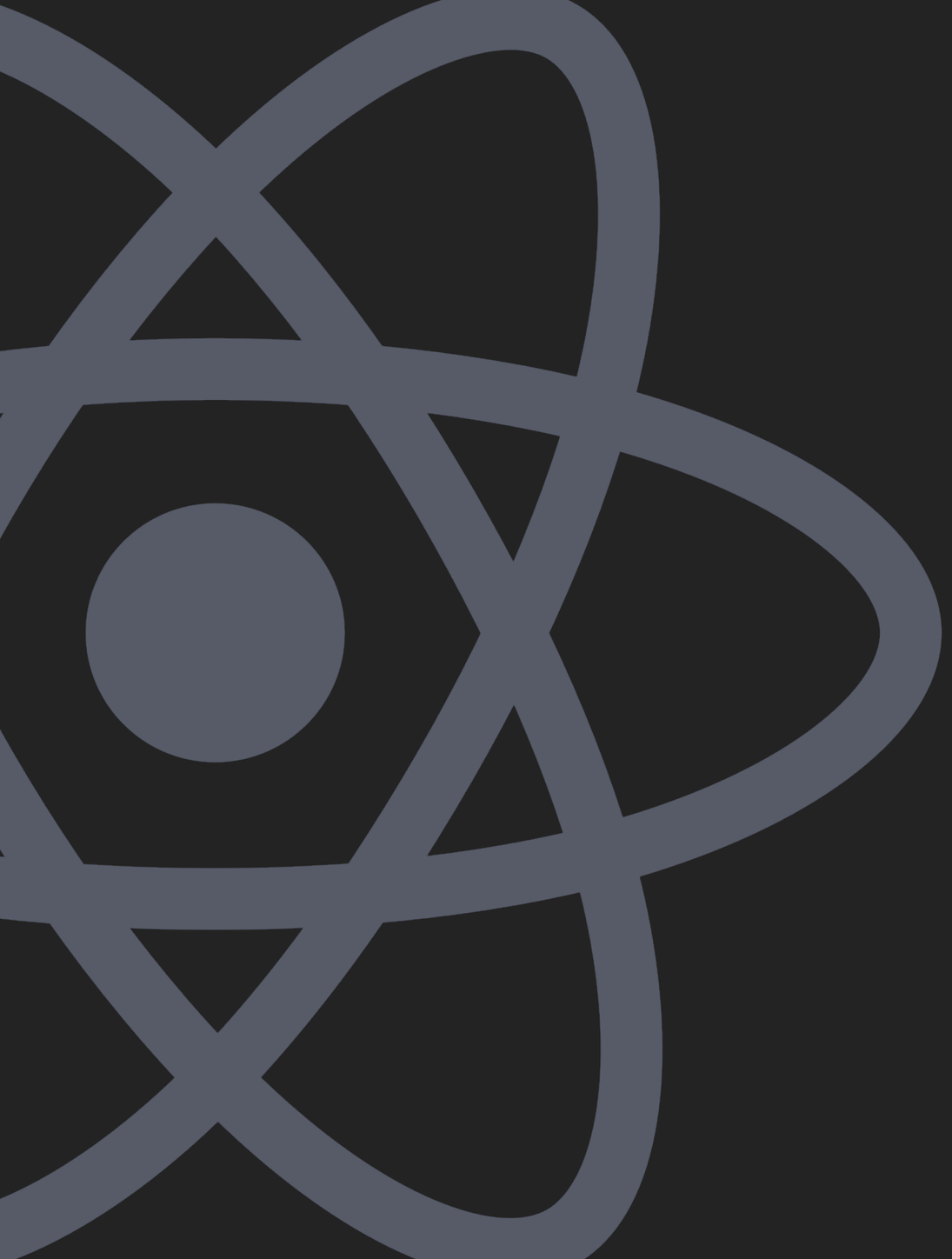
Delete at key_B (B)

Document

```
"key_C": "C"
```



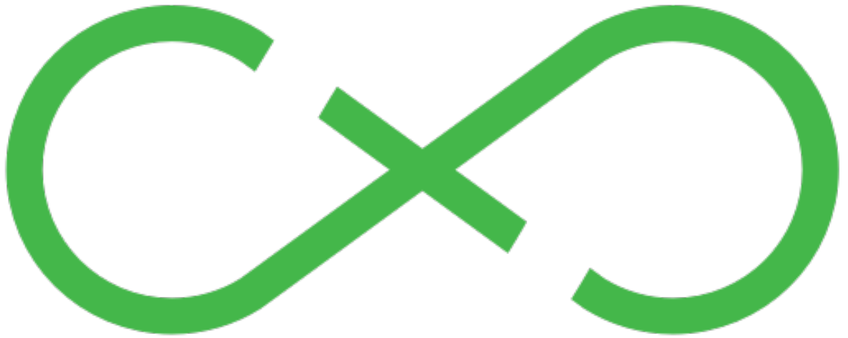
Installation and Configuration



Working with Objects Instead of Arrays

Writing Data

Recap

Recap

- Realtime
- Supports multiple platforms
- Firebase references are created with urls pointing to a specific node
- on
  - value
  - child_added
  - child_removed
  - child_changed
- Key-value objects opposed to arrays