

SMARTWIZ

GRADE 8 CREATIVE ARTS EXAM

MARKS: 50

MARKS	

TIME: 2 hours

SCHOOL _____

CLASS (e.g. 4A) _____

SURNAME _____

NAME _____

MYST PATHWORKS

Instructions for Students:

- > Read all instructions carefully before beginning the exam.
- > Write your name and student ID clearly on the answer sheet/booklet.
- > Answer all questions unless otherwise stated.
- > Show all your work/calculations where applicable.
- > Write clearly and legibly.
- > Use blue or black ink only. * Do not use correction fluid/tape.
- > No electronic devices (calculators, phones, etc.) are allowed unless explicitly permitted.
- > Raise your hand if you have any questions.
- > Do not talk to other students during the exam.
- > Any form of cheating will result in disqualification.

This test consists of 4 pages, excluding the cover page.

SECTION A: VISUAL ARTS

(25 MARKS)

QUESTION 1: ELEMENTS OF ART IN DESIGN

Study the following logo and answer the questions:



1.1 Identify **two elements of art** used in the logo.

(2)

1.2 What does the use of **symmetry** suggest about the design?

(2)

1.3 Which **principle of design** is shown through the repeated shapes?

(1)

1.4 Why is **colour** important in branding and logos?

(2)

QUESTION 2: TOOLS AND TECHNIQUES

2.1 List any **three materials** an artist might use in a mixed-media artwork.

(3)

2.2 What is **cross-hatching** used for in drawing?

_____ (1)

2.3 Complete the sentence:

Artists use overlapping to create a sense of _____. (1)

2.4 Choose the correct answer:

Which technique gives a drawing a 3D effect?

- A) Outlining
- B) Shading
- C) Colouring
- D) Doodling

Answer: _____ (1)

SECTION B: PERFORMING ARTS

(25 MARKS)

QUESTION 3: DANCE AND MOVEMENT

3.1 List **two dance forms** that use storytelling.

_____ (2)

3.2 Why is **warm-up important** before dancing?

_____ (2)

3.3 Match the term to the correct meaning:

- a) Balance → ____
- b) Coordination → ____
- c) Posture → ____

- A) Moving body parts together smoothly
- B) Alignment of body when standing or moving
- C) Control to stay stable during movement

(3)

3.4 Describe one **traditional or modern dance costume** and explain its use.

(2)

QUESTION 4: MUSIC, THEATRE AND PERFORMANCE

4.1 Define the term **ensemble** in music.

(1)

4.2 What do we call a script for a play?

(1)

4.3 List **two differences** between monologue and dialogue.

(2)

4.4 Why is **body language** important in acting?

(2)

4.5 Choose the correct answer:

Which of the following is an example of **non-verbal communication** in drama?

- A) Reading lines
- B) Facial expression
- C) Singing
- D) Applause

Answer: _____ (1)

TOTAL: 50 MARKS

SECTION A: VISUAL ARTS

(25 MARKS)

QUESTION 1: ELEMENTS OF ART IN DESIGN

- 1.1 Any two of: Colour, shape, line, space, form (2)
 - 1.2 Symmetry suggests balance, harmony, and professionalism in design (2)
 - 1.3 Repetition (1)
 - 1.4 Colour grabs attention, represents emotions, and strengthens brand identity (2)
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QUESTION 2: TOOLS AND TECHNIQUES

- 2.1 Any three of: Paint, fabric, sand, newspaper, thread, wood, beads (3)
 - 2.2 Cross-hatching is used to create shading and texture by drawing intersecting lines (1)
 - 2.3 Depth / space (1)
 - 2.4 B) Shading (1)
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SECTION B: PERFORMING ARTS

(25 MARKS)

QUESTION 3: DANCE AND MOVEMENT

3.1 Examples:

- Kathak (India)
- Ballet (Europe)
- Gumboot dance (South Africa) (any 2) (2)

3.2 Warm-up increases blood flow, prevents injuries, and prepares muscles for movement (2)

3.3

a → C (Balance → Control to stay stable)

b → A (Coordination → Moving smoothly)

c → B (Posture → Body alignment) (3)

3.4 Example:

- Zulu traditional dance costume: animal skins, beads – for cultural identity and performance
 - Hip-hop costume: loose clothing for flexibility and style (2)
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QUESTION 4: MUSIC, THEATRE AND PERFORMANCE

4.1 A group of musicians or performers working together (1)

4.2 Script (1)

4.3 Monologue is spoken by one character; dialogue is a conversation between characters (2)

4.4 Body language helps express emotions and enhances understanding without words (2)

4.5 B) Facial expression (1)

TOTAL: 50 MARKS

