SMARTWIZ

GRADE 7 CREATIVE ARTS EXAM

MARKS: 50 MARKS	
TIME: 1 hour	
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SCHOOL	
CLASS (e.g. 4A)	
SURNAME	
NAME	
MYST PATHWORKS	
Instructions for Students:	
> Read all instructions carefully before beginning the exam.	
> Write your name and student ID clearly on the answer sheet/booklet.	
> Answer all questions unless otherwise stated.	
> Show all your work/calculations where applicable.	
> Write clearly and legibly.	
> Use blue or black ink only. * Do not use correction fluid/tape.	

> Any form of cheating will result in disqualification.

> Raise your hand if you have any questions.

> Do not talk to other students during the exam.

This test consists of 4 pages, excluding the cover page.

> No electronic devices (calculators, phones, etc.) are allowed unless explicitly permitted.

SECTION A: VISUAL ARTS (25 MARKS)

Question 1: Art Elements and Principles (10 Marks)

1.1 Match the art element in Column A with its correct description in Column B. Write only the letter (A–E) next to the number. (5)

Column A	Column B
1. Line	A. Refers to the lightness or darkness
2. Texture	B. An enclosed space or shape
3. Form	C. How things feel or appear to feel
4. Shape	D. A path created by a moving point
5. Value	E. A 3-dimensional object

I.I An	swers:
1. 2. 3. 4. 5.	
	DATE COM IN A STRUCTURE OF COMPUTE
1.2 Ch	pose TWO elements or principles of art and describe how they are used in a drawing or painting. (4)
1.3 Wh	y is contrast important in visual art? (1)

Question 2: Art Interpretation (5 Marks)

Study the artwork and answer the questions below:



2.1 Name one art element you see in the artwork. (1)	
2.2 What mood or emotion does the artwork show? Explain. (2)	
2.3 Do you think this artwork tells a story? Why or why not? (2)	
Question 3: Practical Concept – Design Thinking (10 Marks) You are designing a poster for an anti-littering campaign. 3.1 List three visual elements you would include in your poster. (3) 1. 2. 3.	
3.2 What colours would you use to draw attention and why? (2)3.3 Sketch a rough plan of your poster layout below. (Use boxes, lines or symbols) (5)	

SECTION B: PERFORMING ARTS (25 MARKS)

Question 4: Drama (10 Marks)

4.1 Name and briefly describe **two** voice techniques actors use to project on stage. (4)

.2 What is improvisation in drama? Give an example. (2)			
Imagine you	are acting as a strict teacher. Describe two body movements you would use. (2)		
Why is team	work important when performing a group scene? (2)		
Question 5: Mu	ısic (15 Marks)		
1 Match the m	usical terms with the correct definitions. Write the letter next to the number. (4)		
2. Pitch E 3. Dynamics C 4. Timbre E	Definition A. Highness or lowness of a sound B. Speed of the music C. Quality of sound (e.g., rough, smooth) D. Loudness or softness of music		
1	2 3 4 four main families of musical instruments. (4)		
1. ————————————————————————————————————	main rainines of musical histruments. (4)		
	ating a soundscape for a thunderstorm scene in drama. Indeffects or instruments you could use. (3)		
	ind effects of instruments you could use. (5)		

5.5 Name one South African traditional instrument and explain how it is played. (2)

TOTAL: 50 MARKS



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SECTION A: VISUAL ARTS (25 MARKS)

Question 1: Art Elements and Principles (10 Marks)

1.1 Matching (5 marks):

- 1. Line D
- 2. Texture C
- 3. Form -E
- 4. Shape B
- 5. Value A

1.2 Descriptions (4 marks):

- Award 2 marks each for two correct and clear explanations.
- Example:
 - o Line: Used to outline shapes and create movement.
 - o **Colour**: Used to show mood or emotion.

1.3 Contrast (1 mark):

- Example: It helps to highlight differences and make the artwork more interesting or dramatic.
- Award 1 mark for a reasonable explanation.

Question 2: Art Interpretation (5 Marks)

(Answers will depend on the artwork shown)

- **2.1** Accept any correct art element such as line, colour, shape, texture. (1)
- 2.2 Accept reasonable moods with justification, e.g., calm, happy, angry. (2)
- **2.3** Accept creative responses with justification. (2)
 - Award full marks for thoughtful and well-explained answers.

Question 3: Design Thinking (10 Marks)

3.1 (3 marks)

• Award 1 mark for each relevant visual element (e.g., images, bold text, colours, symbols).

3.2 (2 marks)

- Example: Use red and yellow because they attract attention.
- Award 2 marks for correct colour choice with explanation.

3.3 Poster Sketch (5 marks)

- Layout shows title, images, slogan, and good planning.
- Award marks based on effort and understanding:
 - \circ 5 = Excellent layout
 - \circ 3–4 = Clear plan
 - \circ 1–2 = Minimal detail

SECTION B: PERFORMING ARTS (25 MARKS)

Question 4: Drama (10 Marks)

4.1 Voice Techniques (4 marks):

Examples:

- **Projection** speaking loudly and clearly
- **Articulation** pronouncing words properly (2 marks each)

4.2 Improvisation (2 marks):

- Example: Acting without a script; making up dialogue on the spot.
- Award 1 mark for definition, 1 for example.

4.3 Movements (2 marks):

- E.g., Standing straight with arms behind back, walking firmly.
- 1 mark each for reasonable movement.

4.4 Teamwork (2 marks):

- E.g., Helps with timing, cooperation, smooth performance.
- Award 2 marks for clear explanation.

Question 5: Music (15 Marks)

5.1 Matching Terms (4 marks):

- 1. Tempo B
- 2. Pitch -A
- 3. Dynamics D

4. Timbre – C

5.2 Instrument Families (4 marks):

- Strings
- Woodwinds
- Brass
- Percussion (1 mark each)

5.3 Thunderstorm Soundscape (3 marks):

Examples:

- Drum (thunder), cymbals (lightning), rainstick
- Award 1 mark for each relevant effect

5.4 Rhythm (2 marks):

- Helps maintain timing and coordination in music/dance.
- Award 2 marks for correct explanation.

5.5 Traditional Instrument (2 marks):

Examples:

- **Uhadi** played by striking the string with a stick
- **Mbira** (**thumb piano**) played by plucking metal keys (1 mark for name, 1 for explanation)

TOTAL: 50 MARKS