

SMARTWIZ

GRADE10 DRAMATIC ARTS EXAM

MARKS: 100

MARKS	

TIME: 2 hours

SCHOOL _____

CLASS (e.g. 4A) _____

SURNAME _____

NAME _____

Instructions for Learners:

- Read all the instructions carefully before you begin the exam.
- Write your name and learner number clearly on the answer sheet/booklet.
- Answer all the questions unless otherwise instructed.
- Show all your work/calculations where applicable.
- Write neatly and legibly.
- Use only blue or black ink. *Do not use correction fluid or tape.*
- No electronic devices (calculators, phones, etc.) are allowed unless explicitly permitted.
- Raise your hand if you have any questions.
- Do not talk to other learners during the exam.
- Any form of cheating will lead to disqualification.

This test consists of 6 pages including the cover page.

SECTION A: THEORY AND CONCEPTS (40 marks)

Answer ALL questions in this section.

1. Define the following terms:

a) Dialogue (2 marks)

b) Stage manager (2 marks)

c) Aside (2 marks)

d) Gesture (2 marks)

2. Explain how lighting can be used to influence the mood in a theatre production. (5 marks)

3. List and describe three different voice techniques actors use to improve their performance. (6 marks)

4. What are the responsibilities of the costume designer in a theatre production? (5 marks)

5. Name and explain two forms of theatre space/stages other than proscenium. (6 marks)

6. How does makeup contribute to the portrayal of characters in drama? (5 marks)

7. Describe improvisation exercises and their benefits in developing acting skills. (4 marks)

SECTION B: DRAMA ANALYSIS (30 marks)

Read the following excerpt from a fictional play:

Scene: Two friends, Lisa and Sam, are discussing Sam's upcoming move to another city.

LISA:

I can't believe you're really leaving. What am I going to do without you?

SAM:

It's not forever. You'll visit, and we'll keep in touch.

LISA:

It won't be the same. Everything will change.

SAM:

Change isn't always bad, Lisa. Sometimes it's necessary.

1. What is the **main conflict** in this scene? (3 marks)

2. Identify the **tone** of Lisa's words and provide one line that shows this tone. (4 marks)

3. Suggest two **facial expressions** for Sam to show reassurance in this scene. (4 marks)

4. Propose two **props** that could be used in this scene to support the story and explain why. (4 marks)

5. Explain how **pace and volume** in delivery can affect the emotional impact of this dialogue. (5 marks)

6. Write a **short dialogue** (6–8 lines) between Lisa and Sam showing their feelings during their last meeting. (10 marks)

SECTION C: CREATIVE DRAMA (30 marks)

Choose ONE of the following:

1. **Character Development:**

Create a character profile for a person who is attending a surprise birthday party but is upset about something else. Include:

- Name, age, and background (5 marks)
- Personality traits (5 marks)
- A short **monologue** (6–8 lines) revealing their feelings at the party (10 marks)

- Describe how you would use **body language** to express their internal conflict (10 marks)

OR

2. **Scene Writing:**

Write a short scene (about 10 lines) between two characters where one is trying to convince the other to try something new (e.g., a new sport, hobby, or activity). Include:

- Dialogue and **stage directions** indicating tone and movement (15 marks)
- Explain how the theme of “persuasion” or “change” is shown in your scene (15 marks)

End of Exam

TOTAL : 100



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SECTION A: THEORY AND CONCEPTS (40 marks)

1. Definitions:

a) Dialogue (2 marks)

- A conversation between two or more characters in a play. (2 marks)

b) Stage manager (2 marks)

- Person responsible for coordinating all aspects of a production during rehearsals and performances. (2 marks)

c) Aside (2 marks)

- A short comment or speech by a character to the audience, unheard by other characters. (2 marks)

d) Gesture (2 marks)

- A movement of the body or limbs that expresses meaning or feeling. (2 marks)
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2. Lighting and mood (5 marks)

- Lighting can create atmosphere (1 mark)
 - Bright lighting suggests happiness or energy (1 mark)
 - Dim or colored lighting can suggest sadness, danger, or mystery (1 mark)
 - Changes in lighting can signal shifts in time or emotion (1 mark)
 - Lighting focuses audience attention on certain characters or areas (1 mark)
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3. Three voice techniques (6 marks)

- Pitch (high/low tone) (2 marks)
 - Volume (loud/soft) (2 marks)
 - Pace (speed of speaking) (2 marks)
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4. Responsibilities of costume designer (5 marks)

- Designs costumes that reflect character personality (1 mark)

- Ensures costumes are appropriate for the setting/time period (1 mark)
 - Works with director and actors to support vision (1 mark)
 - Chooses materials and colours to enhance mood/theme (1 mark)
 - Oversees costume fitting and maintenance (1 mark)
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5. Two theatre space types other than proscenium (6 marks)

- Thrust stage: audience on three sides (3 marks)
 - Arena stage: audience surrounds the stage (3 marks)
 - (Name and explanation for each)
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6. Makeup's role in character portrayal (5 marks)

- Enhances facial features (1 mark)
 - Shows character's age, health, or status (1 mark)
 - Creates special effects like scars or fantasy looks (1 mark)
 - Helps audience quickly understand character (1 mark)
 - Complements costume and lighting (1 mark)
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7. Improvisation exercises and benefits (4 marks)

- Acting without script, using imagination (1 mark)
 - Builds spontaneity and creativity (1 mark)
 - Improves communication and teamwork (1 mark)
 - Develops confidence and quick decision-making (1 mark)
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SECTION B: DRAMA ANALYSIS (30 marks)

1. Main conflict (3 marks)

- Emotional struggle over separation/moving away (1 mark)
 - Fear of losing friendship (1 mark)
 - Coping with change (1 mark)
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2. Tone of Lisa's words and supporting line (4 marks)

- Tone: Sadness, worry, or anxiety (2 marks)
 - Line: “I can’t believe you’re really leaving.” (2 marks)
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3. **Two facial expressions for Sam to reassure** (4 marks)

- Gentle smile (2 marks)
 - Soft eye contact (2 marks)
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4. **Two props and reasons** (4 marks)

- Suitcase or backpack to show moving (2 marks)
 - Phone to indicate keeping in touch (2 marks)
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5. **Pace and volume effect on emotional impact** (5 marks)

- Slow pace allows audience to feel sadness or tension (2 marks)
 - Louder volume can show urgency or frustration (1 mark)
 - Soft volume can indicate tenderness or vulnerability (1 mark)
 - Varying pace/volume makes dialogue more dynamic and believable (1 mark)
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6. **Short dialogue (10 marks)**

Mark for:

- Relevance to scene and characters (4 marks)
 - Emotional depth and natural flow (3 marks)
 - Proper grammar and expression (2 marks)
 - Appropriate length (1 mark)
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SECTION C: CREATIVE DRAMA (30 marks)

Option 1: Character Development

- Name, age, background clearly stated (5 marks)
- Personality traits well described (5 marks)
- Monologue: expresses feelings and internal conflict (10 marks)
- Body language explanation: clear, linked to feelings (10 marks)

Option 2: Scene Writing

- Dialogue with clear stage directions showing tone and movement (15 marks)
 - Explanation of theme “persuasion” or “change” is insightful (15 marks)
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Note: Partial credit for incomplete answers or minor inaccuracies, but reward clarity and understanding of dramatic arts concepts.

TOTAL : 100

