SMARTWIZ

GRADE 7 CREATIVE ARTS EXAM

MARKS: 50	MARKS	
TIME: 1 hour		
SCHOOL		
CLASS (e.g. 4A)		
SURNAME		
NAME		
MYST PATHWO	DRKS	
Instructions for Students:		
> Read all instructions carefully before beginning the exam.		
> Write your name and student ID clearly on the answer sheet/b	ooklet.	
> Answer all questions unless otherwise stated.		
> Show all your work/calculations where applicable.		
> Write clearly and legibly.		
> Use blue or black ink only. * Do not use correction fluid/tape.		

This test consists of 5 pages, excluding the cover page.

> No electronic devices (calculators, phones, etc.) are allowed unless explicitly permitted.

> Raise your hand if you have any questions.

> Do not talk to other students during the exam.

> Any form of cheating will result in disqualification.

_SECTION A: VISUAL ARTS – EXPRESSING IDEAS THROUGH DESIGN (25 MARKS)

Question 1: Colour and Mood (5 Marks)
1.1 What mood is usually created by the following colours? Choose from: happy, sad, angry, peaceful. (1 mark each)
a) Blue –
Question 2: Designing a Mural (10 Marks) Vous school wents to point a mural with the theme: "Unity in Diversity."
Your school wants to paint a mural with the theme: "Unity in Diversity". 2.1 Describe two symbols you would include to represent unity and diversity. (4) 1
2.2 What colours would you use and why? (3)
2.3 Sketch a basic layout of your mural idea below. (3) Question 3: Drawing Tools and Materials (5 Marks)

1. _____ 2. ____ 3. ____

3.2 What is the purpose of using shading in drawing? (2)

3.1 Name three tools or materials used in drawing. (3)

ng Danes (5 Marks)	
ng Dance (5 Marks)	
al South African dance and the cultural group it belongs to. (2)	
4.2 What is the role of rhythm in dance? (2)	
costume might be worn for this dance? (1)	
Column B A. A large background painting on stage B. Tells actors where and how to move C. The written text of a play D. Words spoken between characters E. A part of a play where the action happens	S
c) e)	
	costume might be worn for this dance? (1) E Vocabulary (5 Marks) in Column A with their definitions in Column B. (1 mark each) Column B A. A large background painting on stage B. Tells actors where and how to move C. The written text of a play D. Words spoken between characters E. A part of a play where the action happens

6.3 Why is volume important in a performance? (2)

Question 7: Acting Skills (10 Marks)	
.1 List and explain any two acting skil	ls needed for a live performance. (4)
1. ————————————————————————————————————	
2.2 Describe how you would walk and s	speak if acting as an old person. (3)
'.3 Write a short (2-line) speech a chara	acter might say if they just won a school award. (3)

MEMO

SECTION A: VISUAL ARTS – EXPRESSING IDEAS THROUGH DESIGN (25 MARKS)

Question 1: Colour and Mood (5 Marks)

(1 mark each – accept reasonable associations)

- a) Blue Peaceful or sad
- b) Red Angry or energetic
- c) Yellow Happy
- d) Black Sad or serious
- e) Green Peaceful or natural

Question 2: Poster Critique (5 Marks)

(Answers will vary depending on the image used)

- **2.1** Message -1 mark for correctly identifying the purpose.
- **2.2** Effectiveness -2 marks for a reasoned opinion.
- **2.3** Suggested change 2 marks for a relevant and thoughtful idea.

Question 3: Designing a Mural (10 Marks)

3.1 Symbols (4 marks):

• Award 2 marks per creative and relevant symbol representing unity/diversity. Example: Interlocked hands, rainbow of people, cultural flags.

3.2 Colours (3 marks):

- E.g., Bright colours for vibrancy; mixed skin tones for diversity.
- Award for colour reasoning and connection to the theme.

3.3 Sketch (3 marks):

- 3 = Clear, creative design
- 2 = Basic planning
- 1 = Minimal effort shown

Question 4: Drawing Tools and Materials (5 Marks)

4.1 Tools (3 marks):

Any three: Pencil, eraser, charcoal, ruler, paper, sharpener.

4.2 Shading purpose (2 marks):

• E.g., To show depth, light and shadow, make drawings realistic.

SECTION B: PERFORMING ARTS – STAGE, SOUND & MOVEMENT (25 MARKS)

Question 5: Exploring Dance (5 Marks)

5.1 Dance and culture (2 marks):

• E.g., Indlamu – Zulu, Pantsula – Township/urban, Xibelani – Tsonga.

5.2 Rhythm (2 marks):

• E.g., Keeps dancers in time, sets pace/energy of the dance.

5.3 Costume (1 mark):

• E.g., Beaded skirts, traditional cloth, takkies for Pantsula.

Question 6: Theatre Vocabulary (5 Marks)

Matching (1 mark each):

- a) Script C
- b) Stage directions B
- c) Backdrop A
- d) Dialogue D
- e) Scene E

Question 7: Sound in Performance (5 Marks)

7.1 Non-instrument sound (1 mark):

• E.g., Clapping, stomping, voice, whistling.

7.2 Sound effect (2 marks):

- Definition: Sound used to create a realistic or dramatic moment.
- Example: Thunder, door creak, footsteps.

7.3 Volume importance (2 marks):

• E.g., To ensure actors are heard, create emotion, balance scenes.

Question 8: Acting Skills (10 Marks)

8.1 Acting skills (4 marks):

- Examples: Voice projection, facial expression, timing, memorisation.
- 2 marks each for name + clear explanation.

8.2 Old person performance (3 marks):

- Slower movements, hunched posture, softer/raspy voice.
- 1 mark per realistic detail.

8.3 Speech (3 marks):

- Example: "Thank you to my class for believing in me. I'll never forget this moment!"
- Mark for creativity, relevance, and character voice.

TOTAL: 50 MARKS