

Neighborful Algorithm A

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	119	13	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	119	145	264

Neighborful Algorithm B

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	64	68	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	64	200	264

Neighborful Algorithm C

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	130	2	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	130	134	264

Neighborful Algorithm D

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	64	68	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	64	200	264

Neighborful Algorithm E

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	132	0	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	132	132	264

Neighborful Algorithm F

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	132	0	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	132	132	264

Neighborful Algorithm G

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	132	0	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	132	132	264

Neighborful Algorithm H

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	132	0	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	132	132	264

Neighborless Algorithm

	Non Excluded Colonies	Excluded Colonies	Total
<i>Pinning Error Absent</i>	132	0	132
<i>Pinning Error Present</i>	0	132	132
<i>Total</i>	132	132	264