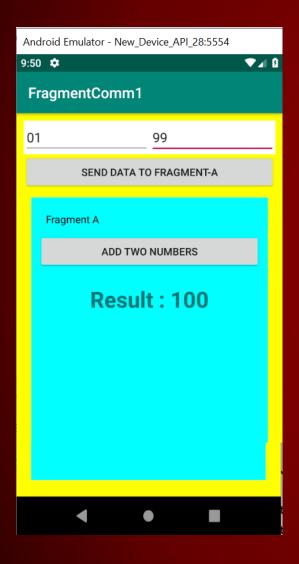
COMMUNICATION

- **SENDING DATA TO A FRAGMENT FROM ACTIVITY**
- **SENDING DATA TO ACTIVITY FROM FRAGMENT**
- **❖ INTER FRAGMENT COMMUNICATION**

❖ 1. SENDING DATA TO A FRAGMENT FROM ACTIVITY



☐ Using Bundle Object☐ Stores key/value pair☐ Using Fragment Object

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2. SENDING DATA TO AN ACTIVITY FROM FRAGMENT

Activity implements MyListener

@override
Public void add(int x, int y){
//add x +y
//show result
}

interface myListener
public void add(int num1,int num2)

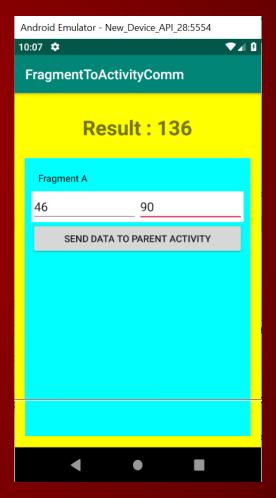
Fragment activity.add(x,y)

```
MainActivity extends Activity implements MyListener{
    @override
    Public void add(int num1, int num2) {
    int result = num1 + num2;
    txvResult.setText("Result:"+ result);
    }
}
```

```
Class FragmentA extends Fragment{
Private void sendData{

MyListener listener=(MyListener) getActivity();
Listener.add(23,17);
}
```

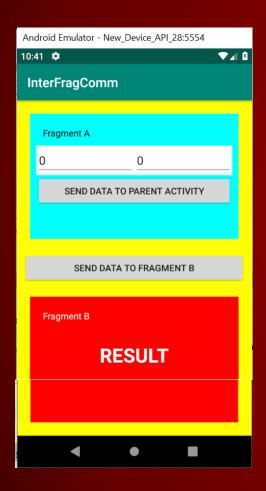
Interface MyListener{
 public void add(int num1, int num2);
}



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❖ 3. SENDING DATA FROM ONE FRAGMENT TO ANOTHER



Take input in Fragment A

- Get FirstNumber
- Get SecondNumber

Pass the Data to FragmentB

- -Add Two numbers(FirstNumber + SecondNumber)
- -Display the Result

COMMUNICATION BETWEEN TWO FRAGMENTS

Activity implements MyListener

Fragment A

activity.add(x,y)

Activity

@Override

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Public void add(int x, int y){
fragB.addTwoNumbers(x,y) }

Fragment B

Public void addTwoNumbers(int a, int b)
{
int result = a+b;
}

interface myListener

public void add(int num1, int num2);

- Pass data from fragmentA to Activity
- Pass data from Activity to FragmentB
- Add method in FragmentA
- call add method in activity class to call fragB.addTwoNumbers(x,y)
- It executes addTwoNumbers in FragmentB

* not communicating directly but creating a communication gap between two fragments

❖ STEPS FOR SENDING DATA FROM ONE FRAGMENT TO ANOTHER

Create an interface MyListener
 Define a callback method
 Implement MyListener in Activity
 Pass data from FragmentA to Activity
 activity.add(x,y)
 Pass data from Activity to FragmentB

☐ FragB.addTwoNumbers(x,y)