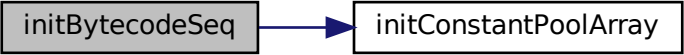


initBytecodeSeq



```
graph LR; A[initBytecodeSeq] --> B[initConstantPoolArray]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'initBytecodeSeq'. The right box is white and contains the text 'initConstantPoolArray'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

initConstantPoolArray