What is a Web Server?

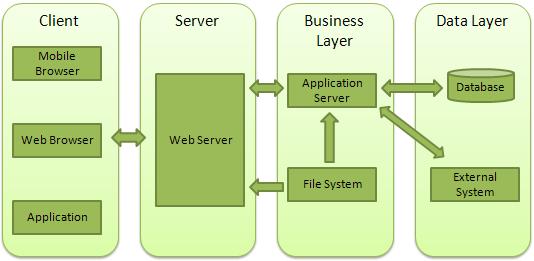
A Web Server is a software application which handles HTTP requests sent by the HTTP client, like web browsers, and returns web pages in response to the clients. Web servers usually deliver html documents along with images, style sheets, and scripts.

Most of the web servers support server-side scripts, using scripting languages or redirecting the task to an application server which retrieves data from a database and performs complex logic and then sends a result to the HTTP client through the Web server.

Apache web server is one of the most commonly used web servers. It is an open source project.

Web Application Architecture

A Web application is usually divided into four layers −



* **Client** − This layer consists of web browsers, mobile browsers or applications which can make HTTP requests to the web server.
* **Server** − This layer has the Web server which can intercept the requests made by the clients and pass them the response.
* **Business** − This layer contains the application server which is utilized by the web server to do the required processing. This layer interacts with the data layer via the database or some external programs.
* **Data** − This layer contains the databases or any other source of data.

Creating a Web Server using Node

Node.js provides an **http** module which can be used to create an HTTP client of a server. Following is the bare minimum structure of the HTTP server which listens at 8081 port.

Create a js file named server.js −

**File: server.js**

var http = require('http');

var fs = require('fs');

var url = require('url');

// Create a server

http.createServer( function (request, response) {

// Parse the request containing file name

var pathname = url.parse(request.url).pathname;

// Print the name of the file for which request is made.

console.log("Request for " + pathname + " received.");

// Read the requested file content from file system

fs.readFile(pathname.substr(1), function (err, data) {

if (err) {

console.log(err);

// HTTP Status: 404 : NOT FOUND

// Content Type: text/plain

response.writeHead(404, {'Content-Type': 'text/html'});

} else {

//Page found

// HTTP Status: 200 : OK

// Content Type: text/plain

response.writeHead(200, {'Content-Type': 'text/html'});

// Write the content of the file to response body

response.write(data.toString());

}

// Send the response body

response.end();

});

}).listen(8081);

// Console will print the message

console.log('Server running at http://127.0.0.1:8081/');

Next let's create the following html file named index.htm in the same directory where you created server.js.

**File: index.htm**

<html>

<head>

<title>Sample Page</title>

</head>

<body>

Hello World!

</body>

</html>

Now let us run the server.js to see the result −

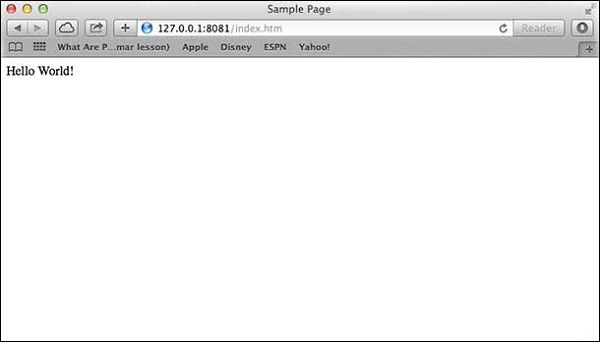
$ node server.js

Verify the Output.

Server running at http://127.0.0.1:8081/

Make a request to Node.js server

Open http://127.0.0.1:8081/index.htm in any browser to see the following result.



Verify the Output at server end.

Server running at http://127.0.0.1:8081/

Request for /index.htm received.

Creating Web client using Node

A web client can be created using **http** module. Let's check the following example.

Create a js file named client.js −

**File: client.js**

var http = require('http');

// Options to be used by request

var options = {

host: 'localhost',

port: '8081',

path: '/index.htm'

};

// Callback function is used to deal with response

var callback = function(response) {

// Continuously update stream with data

var body = '';

response.on('data', function(data) {

body += data;

});

response.on('end', function() {

// Data received completely.

console.log(body);

});

}

// Make a request to the server

var req = http.request(options, callback);

req.end();

Now run the client.js from a different command terminal other than server.js to see the result −

$ node client.js

Verify the Output.

<html>

<head>

<title>Sample Page</title>

</head>

<body>

Hello World!

</body>

</html>

Verify the Output at server end.

Server running at http://127.0.0.1:8081/

Request for /index.htm received.