

Vishwam Raval Metallurgical Engineering and Materials Science Indian Institute of Technology Bombay

B.Tech. Gender: Male DOB: 02/10/2004

22B2468

Examination	University	Institute	Year	CPI/%
Graduation	IIT Bombay	IIT Bombay	2026	8.41
Intermediate	CBSE	Geetanjali Olympiad School	2022	94.60%
Matriculation	ICSE	Cambridge Public School	2020	96.17%

Pursuing a Minor degree in Computer Science and Engineering department, IIT Bombay

SCHOLASTIC ACHIEVEMENTS

- Awarded the prestigious Undergraduate Research Award for research in micromechanics of materials [2024]
- Achieved a perfect AA (10) grade in 5 courses in the sophomore year for stellar academic performance [2023-24]
- Among the top 2 percentage in IIT-JEE Advanced examination 2022 out of 0.15 million+ candidates [2022]
- Obtained 99.57 percentile in the IIT-JEE Mains examination 2022 amongst 1 million+ candidates [2022]

Professional Experience

RICEBERG VENTURES, LLC | Software Developer Intern

[Jun'24-Present]

Developing a Customized ChatBot for assessing Managerial Qualities

- Developed a ChatBot for interviewing and evaluating candidates for managerial positions utilizing existing LLMs
- Utilized packages such as transformers and torch to define a pipeline based on Llama3 API from HuggingFace
- Utilized the **Gradio** library to create a user-friendly interface for the ChatBot and to deploy it on **HuggingFace**Website for HR's and candidates to smoothen the job application procedure
- Developed a Django and Bootstrap website enabling candidates and recruiters to easily post their CVs and JDs
- Utilized Python packages such as DjangoRestFramework and Serializers to make APIs using POST method
- $\bullet \ \ \text{Integrated backend } \textbf{databases} \ \ \text{to validate specific data inputs sourced from } \textbf{APIs}, \ \text{ensuring accuracy and reliability}$

KEY PROJECTS

AI-Enabled Sign Language Predicting Glove with TENG | Research Project | SURP [Jul'24-Present] Guide: Prof. Prasanna Mural, Metallurgical Engineering & Material Sciences Department

- Working on a project aimed to design AI based tool for predicting sign language with optimized TENG technology
- Studied numerous research papers to gain insight into the properties of piezoelectric materials to be considered
- Currently working on consolidating the datasets of these properties from various experimental and textual sources

Assessment & Improvement of Bond Valuation Methods | Finance Club, IITB [Jul'24-Present]

- Conducted analysis supporting Berkshire Hathaway's \$300 million investment in Harley Davidson bonds, 2009
- Made a comparative analysis of the outcomes of investing in bonds and investing in Harley Davidson stocks

Stock Price Prediction using Long-Short-Term-Memory (LSTM) | Self Project | Jul'24

- Developed an LSTM neural network model with customizable layers, hidden units, and dropout for regularization
- Implemented normalization, LSTM input preparation via windowing, and dataset split for training and validation
- Trained LSTM using Adam optimizer, adaptive learning rates, scheduler for rate adjustment, thus minimizing MSE

Developed a Recurrent Neural Network (RNN) model form scratch | Self Project [Jun'24,

- Developed a custom RNN model using only NumPy and MatPlotLib, applying forward & backward propagation
- Integrated Stochastic Gradient Descent thus improving efficiency and convergence for time-series data prediction
- Trained and tested the RNN model on a sinosoidal-curve with additional noise achieving a loss of less than 2%

Software Development for Stress Field Calculation | Supervised Learning Project [Jan'24-May'24]

Guide: Prof. M.P.Gururajan, Metallurgical Engineering & Material Sciences Department

- Analyzed the solutions for determining the elastic strain field in an isotropic medium using the Eshelby's method
- Developed **python** scripts to implement these solutions using the **stress tensor** and geometrical known quantities
- Designed a GUI integrated with Mayavi, open-source software model for visualization of the outputs for the user

Optimal move generation in Tic Tac Toe game | Self Project

[Dec '23

- Developed Tic Tac Toe move generation with Depth First Search Minmax algorithm, improving gameplay strategy
- Optimized moves in Tic Tac Toe with alpha-beta pruning, reducing evaluated moves by 30% increasing efficiency

OTHER PROJECTS

1-D Transient Conduction | Course Project | Prof. Deepoo Kumar

[Apr'24]

Applied finite element method to determine the fuel element temperature distribution across a plane wall

- Examined boundary conditions, stated assumptions and identified temporal conditions to stabilize explicit equations
- Plotted and analyzed the graph of the temperature change with respect to time using MatLab

Reverse Engineering | Course Project | Materials Tetrahedron

[Mar'23-May'23]

- · Conducted a materials study by disassembling a device as part of a course project under Prof. Parag Bhargava
- Conducted an analysis of the diverse manufacturing techniques used in the production of the device's components

IKEA Business Report | Course Project | Management | Prof. Ashish Pandey

Mar'23-Ap

- Studied IKEA's Organizational Structure, Growth Strategies, SWOT analysis, and TOWS analysis in-depth
- Analyzed 15+ metrics to identify growth opportunities, strengths, weaknesses, and threats for IKEA Group

Obstacle Avoiding-Line Following Arduino Bot | Course Project | Makerspace

/Jan'2

- Developed a system of IR sensors and Arduino UNO to enable autonomous line following capabilities for a bot
- Engineered and integrated a mechanical claw to enhance obstacle avoidance capabilities within the bot's path

Positions Of Responsibility

Institute Squash Secretary | Gymkhana, IIT Bombay

[Apr'24-Present]

Elected student representative of IITB Squash in a council of 22 members dedicatedly catering 13k+ students

- Managing an INR 0.4M budget for the Institute Squash Team, events, and upkeep of sporting facilities
- · Organised Aavhan Squash, a tournament featuring 12 colleges across India with prizes of worth INR 20k
- \bullet Managed diverse campus squash events, such as Institute Squash Open and League catering to 6k+ students

TECHNICAL PROFICIENY

Programming: C, C++, Python, MATLAB, SQL, HTML

Libraries/Modules: Torch, Pandas, NumPy, Scipy, Matplotlib, Django, Langchain, Streamlit

Tools: git, LATEX, Anaconda, Visual Studio, SolidWorks, Colab, Bootstrap, Llama3

Competitive Programming: Rated a maximum of 1323 on CodeForces, 4 star badge on Hackerrank

Courses Undertaken

Computer Science: Computer Programming and Utilization, Logic for CS, Discrete Structures

Mathematics: Integral Calculus, Linear Algebra, Differential Equations

Material Science: Structure of Materials, Transport Phenomena and Heat Transfer, Statistics and

Probability for Materials Engineers, Numerical Methods for Materials Engineers

Miscellaneous: Artificial Intelligence and Data Science, Computation Lab, Data Structures and

Algorithms(LearnersSpace), Economics, Google Cybersecurity (coursera)

EXTRACURRICULARS

Sports	• Secured the 2nd place in the Squash teams event representing IIT Bombay at Aavhan, IITB	[2024]		
	• Represented IIT Bombay at 2 inter-state and intra-state Squash tournaments	[2024]		
	• Selected as one of the 6 members for the INTER-IIT Squash Camp training	[2023]		
	• Secured 2nd place in Squash in General Championship (inter-hostel competition) for hostel 6[2023]			
	• Successfully completed Badminton training of one year under NSO, IIT Bombay [2022]	-2023]		
	• Secured 1 st place in intra-school football tournament among 4 other houses	[2019]		
	• Represented school at various inter-school football tournaments	[2019]		
Misc	• Events Organiser in MoodIndigo, IITB, Facilitated the smooth conduction of Poker Night	[2022]		
	• Events Organiser at TechFest, IITB, Facilitated the smooth conduction of Techconnect	[2022]		
	• Secured 1 st place in inter-school Competitive Programming competition (Synchronize)	[2019]		
	• Secured the 1 st position in state-level INTER-School Bot Racing competition (Aarohan)	[2018]		
	• Received certificate of appreciation for Rubik's Challenge for completion in 29 seconds	[2017]		
	• Developed a working prototype for a smart streetlight using Arduino and sensors			